### Coresets

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## Definition of Coresets

Example: Coresets for the MEB

#### Minimum enclosing ball

Let  $\mathcal{P}$  a set of *n* points in  $\mathbb{R}^d$ . The minimum enclosing ball of  $\mathcal{P}$ , MEB( $\mathcal{P}$ ) is the ball with minimum radius whose closure contains all the points in  $\mathcal{P}$ .



#### Complexity

Finding the MEB of a set of *n* points in  $\mathbb{R}^d$ is an LP-type problem : it can be solved in O(n)but there is no algorithm with complexity polynomial wrt *d*.

# Definition of Coresets

Example: Coresets for the MEB

#### Coreset for MEB

 $\mathcal{P}$  a set of *n* points in  $\mathbb{R}^d$ ,  $r(\mathcal{P})$  the radius of MEB $(\mathcal{P})$ 

- There exist a subset  $\mathcal{P}'_{\mathcal{P}} \subset \mathcal{P}$  st:
- the size of  $\mathcal{P}'$  is less  $\frac{2}{\epsilon}$
- the center  $c(\mathcal{P}')$  of MEB $(\mathcal{P}')$  statisfies  $d(p, c(\mathcal{P}')) \leq (1 + \epsilon)r(\mathcal{P}), \ \forall p \in \mathcal{P}$

Such a subset is a coreset of  $\mathcal{P}$  for MEB.

#### More generally

For a set  $\mathcal{P}$  of *n* points in  $\mathbb{R}^d$  and a given problem.

A coreset is a subset  $\mathcal{P}'$  of  $\mathcal{P}$  such that:

- the size of  $\mathcal{P}'$  does not depend on d or n
- the solution for  $\mathcal{P}'$  is an approximation of the solution for  $\mathcal{P}.$

 $\epsilon\text{-coreset}$  : the solution for  $\mathcal{P}'$  is within  $\epsilon~$  of the solution for  $\mathcal P$ 



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# Summary



A greedy algorithm provides sparse approximations of the optimum and coresets for various problems such as smallest distance to a polytope, MEB, SVM training

#### Algorithm 1.

**1** Start with  $x(0) := \operatorname{argmax} f[e_i]$  for  $e_i$  vertex of  $\tau_u$ .

**2** For  $k = 0, ..., \kappa$  find x(k+1) from x(k) as follows

• 
$$i' := \operatorname{argmax}_{i} \{ e_{i}^{\top} \nabla f(x(k)) \}$$
  
•  $\alpha' := \operatorname{argmax}_{\alpha \in [0,1]} f[x(k) + \alpha(e_{i'} - x(k))]$   
•  $x(k+1) := x(k) + \alpha'(e_{i'} - x(k))$ 

#### Frank-Wolfe algorithm

Maximizes concave f on polytope F.

At each step

- 1. find  $y' = \operatorname{argmax}_{y \in F} f(x(k)) + (y x(k))^\top \nabla f(x(k))$
- 2. find x(k+1) as the optimal  $x \in [x(k), y']$

Algorithm 1. is a particular case of Frank-Wolfe algorithm: when  $F = \tau_u$ ,  $y' = e_{i'}$  if  $i' = \operatorname{argmax}_i \{e_i^\top \nabla f(x(k))\}$ 

### The Wolfe dual

#### Primal

#### Dual

 $\max_{x \in \mathbb{R}^n} f(x)$ <br/>subject to  $x \in \tau_u$ 

 $\begin{array}{ll} \min_{z \in \mathbb{R}, x \in \mathbb{R}^n} & z + f(x) - x^\top \nabla f(x) \\ \text{subject to} & z \ge \max_i e_i^\top \nabla f(x) \\ & & \longleftrightarrow \\ & & \\ \min_{x \in \mathbb{R}^n} w(x) \\ & & \\ w(x) & = z(x) + f(x) - x^\top \nabla f(x) \\ & & z(x) & = \max_i e_i^\top \nabla f(x) \\ \end{array}$ 

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### The Wolfe dual



#### Dual

$$\min_{x \in \mathbb{R}^n} w(x) = z(x) + f(x) - x^\top \nabla f(x)$$
$$z(x) = \max_i e_i^\top \nabla f(x)$$
$$w(x) = f(x) + (e_{i'} - x)^\top \nabla f(x)$$
with  $i' = \operatorname{argmax}_i \{e_i^\top \nabla f(x)\}$ 
$$w(x) = \max_{y \in \tau_u} f(x) + (y - x) \nabla f(x)$$
$$w(x) = \max_{y \in \tau_u} I_x(y)$$
$$I_x \text{ the linear approximation of } f \text{ at point } x$$

If  $x^*$  is the optimal point of primal,  $x^{**}$  the optimal point of dual In fact, strong duality holds:

$$w(x) \ge w(x^{**}) \ge f(x^*) \ge f(x)$$
$$w(x) \ge w(x^*) = f(x^*) \ge f(x)$$

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## The constant $C_f$

f is assumed to be continuously differentiable.  $C_f$  measures the non linearity of f $C_f$  is related to the Bregman distance defined by f

$$C_f = \sup \frac{1}{\alpha^2} \left[ f(x) + (y - x)^\top \nabla f(x) - f(y) \right]$$

sup taken over  $x, z, \alpha$  with  $y = x + \alpha (z - x) \in S$ 

Taylor expansion yields  $f(x + \alpha(z - x)) = f(x) + \alpha (z - x)^{\top} \nabla f(x) + \frac{1}{2} \alpha^2 (z - x)^{\top} \nabla^2 f(\bar{x})(z - x)$ 

$$C_f \leq \sup_{x,z\in au_u,ar{x}\in[x,z]} -rac{1}{2}(z-x)^{ op} \nabla^2 f(ar{x})(z-x)$$

## The primal/dual approximation theorems

primal error: 
$$h(x) = \frac{1}{4C_f} [f(x^*) - f(x)],$$
  
gap:  $g(x) = \frac{1}{4C_f} [w(x) - f(x)]$ 

#### Primal/dual theorems

If function f is continously differentiable Theorem 1 At each iteration of Algorithm 1,  $h(x(k+1)) \leq h(x(k)) - g(x(k))^2$ . Theorem 2 Iterate  $x(k) \in k$ -face of  $\tau_u$  and  $h(x(k)) \leq \frac{1}{k+3}$ . Theorem 3 Let  $\epsilon > 0$  and  $\kappa = \left\lceil \frac{1}{\epsilon} \right\rceil$  $\exists \hat{k} \in [\kappa, 2\kappa]$ , such that  $g(x(\hat{k})) \leq \epsilon$ .

Th1: At each iteration,  $h(x(k+1)) \leq h(x(k)) - g(x(k))^2$ .

Let 
$$x \in \tau_u$$
,  $i' := \operatorname{argmax}_i \{ e_i^T \nabla f(x) \}$   
 $w(x) = \max_{z \in \tau_u} |f_x(z) = f(x) + (e_{i'} - x)^T \nabla f(x) .$   
Let  $y = x + \alpha(e_{i'} - x)$  with  $\alpha \in [0, 1]$ .

$$\begin{array}{ll} f(y) &\geq & f(x) + (y - x)^T \nabla f(x) - \alpha^2 C_f, \ (\text{by definition of } C_f) \\ &\geq & f(x) + \alpha \left( e_{i'} - x \right)^T \nabla f(x) - \alpha^2 C_f, \\ &\geq & f(x) + \alpha \left( w(x) - f(x) \right) - \alpha^2 C_f. \end{array}$$

$$h(y) = \frac{1}{4C_f} [f(x^*) - f(y)]$$

$$\leq h(x) - \frac{\alpha}{4C_f} (w(x) - f(x)) + \frac{\alpha^2}{4}$$

$$\leq h(x) - \alpha g(x) + \frac{\alpha^2}{4},$$

Th1: At each iteration,  $h(x(k+1)) \le h(x(k)) - g(x(k))^2$ .

$$\begin{cases} \forall x \in \tau_u \text{ and } \alpha \in [0,1] \\ \text{if } i' := \operatorname{argmax}_i \{ e_i^T \nabla f(x) \} \\ \text{and } y = x + \alpha(e_{i'} - x) \end{cases} \end{cases} \Rightarrow h(y) \le h(x) - \alpha g(x) + \frac{\alpha^2}{4}$$
(1)

If x = x(k) and  $\alpha = \operatorname{argmax}\{f(x + \alpha(e_{i'} - x))\}, y = x(k + 1)$ . Then  $\forall \alpha \in [0, 1], h(x(k + 1)) \leq h(x(k)) - \alpha g(x(k)) + \frac{\alpha^2}{4}$ Th1 then follows from the choice  $\alpha = 2g(x(k))$  possible if  $g(x(k)) \leq \frac{1}{2}$ .

 $g(x(k)) \leq \frac{1}{2}$  results from the choice of x(0): If  $g(x(k)) \geq \frac{1}{4}$ ,  $h(x(k) + \alpha(e_{i'} - x(k)) \leq h(x(k))$ ,  $\forall \alpha \in [0, 1]$ . In particular,  $h(e_{i'}) \leq h(x(k)) \Leftrightarrow f(e_{i'}) \geq f(x(k))$ , which contradicts:  $f(x(0)) \geq f(e(i'))$  and f(x(k)) increasing with k.

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Theorem 2 : Iterate  $x(k) \in k$ -face of  $\tau_u$  and  $h(x(k)) \leq \frac{1}{k+3}$ .

- x(k) is combination of at most k + 1 vertices of  $\tau_u$ .
- From Th1 and  $\forall x, h(x) \leq g(x)$

$$\begin{array}{rcl} h(x(k+1)) & \leq & h(x(k)) - h(x(k))^2 \\ & \leq & h(x(k)) \left(1 - h(x(k))\right) \leq \frac{h(x(k))}{1 + h(x(k))} \end{array}$$

Then Th2 follows by induction.

Th3: Let  $\epsilon > 0$  and  $\kappa = \lfloor \frac{1}{\epsilon} \rfloor$ ,  $\exists \hat{k} \in [\kappa, 2\kappa]$ , such that  $g(x(\hat{k})) \leq \epsilon$ .

From th2,  $\forall k \ge \kappa$ ,  $h(x(k)) \le \epsilon$ . Then from th1,  $h(x(k+1)) \le h(x(k)) - g(x(k))^2$ thus either  $g(x(k)) \le \epsilon$  or  $h(x(k+1)) \le h(x(k)) - \epsilon^2$ . If only the second case happens,  $h(x(2\kappa))$  becomes negative.

## Sparse approximation and coresets

#### Coresets for the optimization problem

An  $\epsilon$ -coreset for the problem  $\max_{x \in \tau_u(\mathbb{R}^n)} f(x)$  is a subset  $N \subset [1, \ldots, n]$  of coordinates, such that the optimal point  $x^*(N) = \operatorname{argmax}_{x \in \tau_u(\mathbb{R}^N)} f(x)$  satisfies  $w(x^*(N)) - f(x^*(N)) \le 4\epsilon C_f$ .

#### Sparse approximation

In  $O(\frac{1}{\epsilon})$  iterations, Algorithm 1. provides a point x' such that  $w(x') - f(x') \le 4\epsilon C_f$ with a small subset  $N' \subset [1, \ldots, n]$  of non null coordinates. But N' is not a coreset because the restricted dual  $w_N(x) \ne w(x)$ Therefore we can have that  $w(x^*(N')) \gg w(x')$ ).

#### To get an $\epsilon$ -coreset:

- either run Algorithm 1, for  $O(\frac{1}{\epsilon^2})$  iterations
- or run Algorithm 2,  $O(\frac{1}{\epsilon})$  iterations.

# Getting Coresets

#### Theorem

If f function f is continously differentiable, after  $\kappa = O(\frac{1}{\epsilon^2})$  iterations, Algorithm 1 provides an approximate solution  $x(\kappa)$ whose subset N of non null coordinates is an  $\epsilon$ -coreset.

 $\begin{array}{l} \text{From Th1,} \quad \forall x \in \tau, g(x) \leq \sqrt{h(x)} \\ \text{by def.,} \qquad f(x^*(N)) \geq f(x(\kappa)) \Leftrightarrow h(x^*(N)) \leq h(x(\kappa)) \\ \text{From Th2,} \quad h(x(\kappa)) \leq \frac{1}{\kappa+3} \leq \frac{1}{\epsilon^2} \end{array} \right\} \Rightarrow g(x^*(N)) \leq \frac{1}{\epsilon}$ 

## Getting Coresets

#### Algorithm 2.

**1** Start with 
$$i' := \operatorname{argmax}_i f(e_i), \ N(0) = \{i'\}.$$

2 For  $k = 0, ..., \kappa$  find N(k+1) from N(k) as follows

• If 
$$g(x^*(N(k))) \leq \epsilon$$
 return  $N(k)$ .

• 
$$i' := \operatorname{argmax}_i e_i^{\top} \nabla f(x^*(N(k)))$$

• 
$$N(k+1) := N(k) \cup \{i'\}$$

#### Theorem

Algorithm 2. yields an  $\epsilon$ -coreset after  $\kappa = \frac{2}{\epsilon}$  iterations.

#### Proof

Let x = x(N(k)) and  $i' := \operatorname{argmax}_i e_i^\top \nabla f(x)$ . Then  $h(x(N(k+1)) \le h(x + \alpha(e_{i'} - x) \le h(x) - g(x)^2, \forall \alpha \in [0, 1]$ . This is Th1 for  $x^*(N(k))$ . Th2 and Th3 apply to  $x^*(N(k))$ . Therefore  $\exists k \in [\kappa/2, \kappa]$  such that  $g(x^*(N(k))) \le \epsilon$ .

### Polytope distance

Distance from a point o to a polytope conv( $\mathcal{P}$ )  $\mathcal{P} \in \mathbb{R}^d = \{p_1, \ldots, p_n\}, P = [p_1, \ldots, p_n],$  $p \in \operatorname{conv}(\mathcal{P}) = \sum_i x_i p_i = Px \longleftarrow x \in \tau_u \text{ of } \mathbb{R}^n$  $d(o, \operatorname{conv}(\mathcal{P}))^2 = \min_{p \in \operatorname{COnv}(\mathcal{P})} p^\top p = \min_{x \in \tau_u} x^\top P^\top P x$  $f(x) = -x^{\top} P^{\top} P x$   $\nabla f(x) = -2P^{\top} P x$ 

a point in  $\mathcal{P}$   $\longleftarrow$  a vertex of  $\tau_u$ a subset of  $\mathcal{P}$   $\longleftarrow$  a face of  $\tau_u$  $\min_i p_i^T p \longleftarrow \max_i e_i^\top \nabla f(x)$ 

Algorithm 1 = Algorithme de Gilbert.



$$f(x) = -x^{\top} P^{\top} P x$$
  

$$\nabla f(x) = -2P^{\top} P x$$
  

$$C_{f} = \sup_{x,y\in\tau} (x-y)^{\top} P^{\top} P(x-y)$$
  

$$C_{f} = \sup_{p,q\in\mathcal{P}} \|p-q\|^{2} = \operatorname{diam}(\mathcal{P})^{2}$$
  

$$D = \operatorname{diam}(\mathcal{P}), \ \delta = d(o, \operatorname{conv}(\mathcal{P})),$$
  

$$\frac{1}{\epsilon} \text{ iterations for an approximation of } \delta^{2} \text{ within } 4D^{2}\epsilon:$$
  

$$\|p\|^{2} - \|p^{*}\|^{2} \leq 4D^{2}\epsilon \Longrightarrow \|p\| - \|p^{*}\| \leq 2\frac{D^{2}}{\|p^{*}\|}\epsilon$$
  

$$\|p\| \leq \left(1 + 2\epsilon\frac{D^{2}}{\delta^{2}}\right)\|p^{*}\|$$

# Polytope distance

p(k)

# Polytope distance (bis)

$$f(x) = -\|Px\| = -\sqrt{x^{\top}P^{\top}Px}$$

$$\nabla f(x) = -\frac{P^{\top}Px}{\|Px\|}$$

$$w(x) = \max_{i} e_{i}^{\top}\nabla f(x)$$

$$w(x) = \min_{i} \frac{p_{i}^{\top}p}{\|p\|}$$

$$\nabla^{2}f = \frac{P^{\top}P}{\|Px\|} - \frac{P^{\top}Pxx^{\top}P^{\top}P}{\|Px\|^{3}}$$

$$C_{f} \leq \sup_{x,y\in\tau} \frac{(x-y)^{\top}P^{\top}P(x-y)}{\delta} \leq \frac{D^{2}}{\delta}$$



After  $\frac{1}{\epsilon}$  iterations

$$\|\boldsymbol{p}\| - \|\boldsymbol{p}^*\| \le 4 \frac{D^2}{\delta} \epsilon \Longrightarrow \|\boldsymbol{p}\| \le \left(1 + 4\epsilon \frac{D^2}{\delta^2}\right) \|\boldsymbol{p}^*\|$$

## Minimum enclosing ball



 $p^* = Px^*$  is the center of MEB,  $w(x^*)$  is the square radius of MEB

### Minimum enclosing ball

$$f(x) = b^{\top} x - x^{\top} P^{\top} Px = \sum_{i} x_{i} p_{i}^{2} - p^{2}$$
  

$$\nabla f(x) = b^{\top} - 2P^{\top} Px$$
  

$$e_{i}^{\top} \cdot \nabla f(x) = p_{i}^{2} - 2p_{i}^{\top} Px = (p_{i} - p)^{2} - p^{2}$$
  

$$C_{f} = \sup_{p,q \in \mathcal{P}} ||p - q||^{2} = \operatorname{diam}(\mathcal{P})^{2} = D^{2}$$

Algorithm 1 : Each iteration finds the point  $p_i$  farthest from the current approximation p(k) and look for the best center in  $[p(k), p_i]$   $\frac{2}{\epsilon}$  iterations to get an approximate center p(k) with  $\max_i(p_i - p(k))^2 - r^{*2} \le 4\epsilon D^2$  or  $\max_i(p_i - p(k)) \le (1 + 2\frac{D^2}{r^{*2}}\epsilon)r^* \le (1 + 8\epsilon)r^*$ . Algorithm 2: Each iteration finds the point  $p_i$  farthest from the current center c(k) of MEB( $\mathcal{P}(k)$ ) and set  $\mathcal{P}(k+1) = \mathcal{P}(k) \cup \{p_i\}$  $\frac{2}{\epsilon}$  iterations to get a subset  $\mathcal{P}(k)$  whose MEB has center c(k) such that  $\max_i(p_i - c(k)) \le (1 + 8\epsilon)r^*$ .

# SVM training

#### Support vector machine

A classical machine learning problem: classify data points in two classes.

- A training set  $\ensuremath{\mathcal{P}}$  of classified points is given.
- Find a hyperplan separating red and blue points.
- Each data will be classified using this hyperplan.



The best separating hyperplan is the hyperplan with largest margin : largest distance to the nearest training point Pb Find the maximal width empty strip between red and blue points If general position : d + 1 points on the boundary of maximal strip those points are called support vectors

## Minkovsky Sum



Two sets P and Q,

- Minkovsky sum $P \oplus Q = \{p + q : p \in P, q \in Q\}$ Minkovsky difference $P \oplus Q = \{p q : p \in P, q \in Q\}$
- The Minkovsky sum (difference) of two polytopes is a polytope.
   P = conv(P), Q = conv(Q), P ⊕ Q = conv({p + q : p ∈ P, q ∈ Q})
   P ⊕ Q = conv({p q : p ∈ P, q ∈ Q})
- $P \ominus Q$  is the set of transalations t s.t.  $t + Q \cap P \neq \emptyset$ . Hence,  $o \in P \ominus Q$  iff  $Q \cap P \neq \emptyset$ .

### Minkovsky Sum and SVM Training

Let *n* be the unit normal vector to hyperplan *h*. The width of the largest empty strip formed by hyperplans normal to *n* is :  $\min_{p \in \mathcal{P}, q \in \mathcal{Q}} n^{\top}(p-q)$ 



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Training SVM problem is :

$$\max_{\|n\|=1} \min_{p \in \mathcal{P}, q \in \mathcal{Q}} n^{\top}(p-q) = \max_{t} \min_{p \in \mathcal{P}, q \in \mathcal{Q}} \frac{(p-q)^{T}t}{\|t\|}$$

which is just the Wolfe dual of :

$$\min_{t\in\mathcal{P}\ominus\mathcal{Q}}\|t\|=\min_{t\in\mathcal{P}\ominus\mathcal{Q}}\sqrt{t^{\top}t}.$$