

# Mesh Generation through Delaunay Refinement

## 3D Meshes

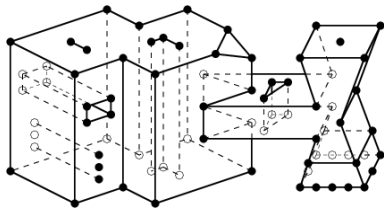
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# The 3D meshing problem

Input :

- $C$  : a 2D PLC in  $\mathbb{R}^3$   
(piecewise linear complex)
- $\Omega$  : a bounded domain  
to be meshed.  
 $\Omega$  is bounded by facets in  $C$



Output : a mesh of domain  $\Omega$

i. e. a 3D triangulation  $T$  such that

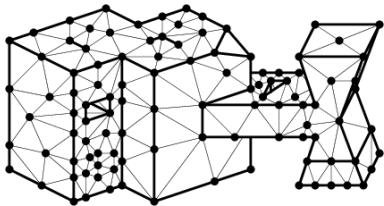
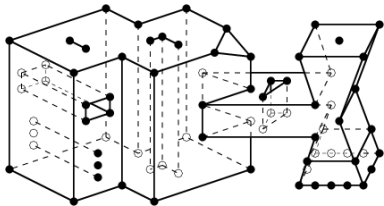
- vertices of  $C$  are vertices of  $T$
- edges and facets  $C$  are union of faces in  $T$
- the tetrahedra of  $T$  that are  $\subset \Omega$   
have controlled size and quality

# The 3D meshing problem

Constrained edges and facets

The mesh is a 3D Delaunay triangulation.

Edges and facets of the input PLC appear in the mesh as union of Delaunay edges and Delaunay facets, that are called constrained edges and facets.

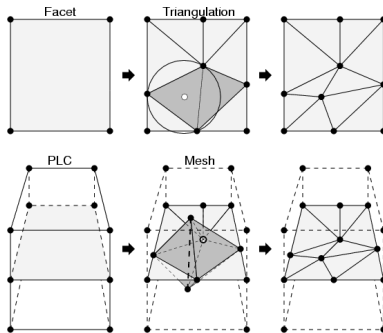


# 3D Delaunay refinement

## Constrained facets

How input PLC facets are subdivided into constrained facets ?

- 3D Delaunay facets are 2D Delaunay in the facet hyperplane.
- Constrained facets are known as soon as PLC edges are refined into Delaunay edges.
- A 2D Delaunay triangulation is maintained for each PLC facet



# 3D Delaunay refinement

Use a 3D Delaunay triangulation

## Constraints

constrained edges are refined into Gabriel edges  
with empty smallest circumball

encroached edges = edges which are not  
Gabriel edges

constrained facets are refined into Gabriel facets  
with empty smallest circumball

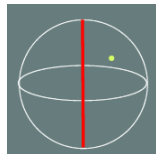
encroached facets = facets which are not  
Gabriel facets

## Tetrahedra

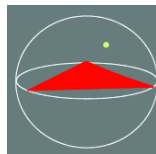
Bad tetrahedra are refined  
by circumcenter insertion.

Bad tetrahedra : radius-edge ratio

$$\rho = \frac{\text{circumradius}}{l_{\min}} \geq B$$



encroached edge



encroached facet

## 3D Delaunay refinement algorithm

- Initialization Delaunay triangulation of PLC vertices
- Refinement

Apply one the following rules, until no one applies.

Rule  $i$  has priority over rule  $j$  if  $i < j$ .

- 1 if there is an encroached constrained edge  $e$ , `refine-edge( $e$ )`
- 2 if there is an encroached constrained facet  $f$ ,  
`refine-facet-or-edge( $f$ )` i.e.:  
 $c = \text{circumcenter}(f)$   
if  $c$  encroaches a constrained edge  $e$ , `refine-edge( $e$ )`.  
else `insert( $c$ )`
- 3 if there is a bad tetrahedra  $t$ ,  
`refine-tet-or-facet-or-edge( $t$ )` i.e.:  
 $c = \text{circumcenter}(t)$   
if  $c$  encroaches a constrained edge  $e$ , `refine-edge( $e$ )`.  
else if  $c$  encroaches a constrained facet  $f$ ,  
`refine-facet-or-edge( $f$ )`.  
else `insert( $c$ )`

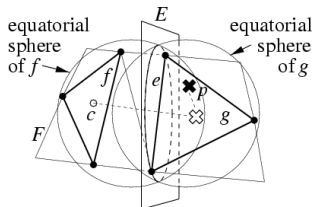
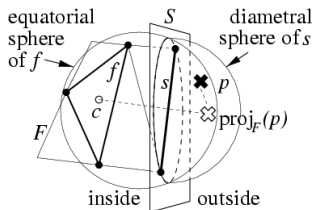
# Refinement of constrained facets

## Lemma (Projection lemma)

When a point  $p$  encroaches a constrained subfacet  $f$  of PLC facet  $F$  without constrained edges encroachment :

- the projection  $p_F$  of  $p$  on the supporting hyperplan  $H_F$  of  $F$ , belongs to  $F$
- $p$  encroaches the constrained subfacet  $g \subset F$  that contains  $p_F$

## Proof.



The algorithm always refine a constrained facet including the projection of the encroaching point

## 3D Delaunay refinement algorithm (bis)

- Initialization Delaunay triangulation of PLC vertices
- Refinement

Apply one the following rules, until no one applies.

Rule  $i$  has priority over rule  $j$  if  $i < j$ .

- 1 if there is an encroached constrained edge  $e$ , `refine-edge( $e$ )`
- 2 if there is a constrained facet  $f$  encroached by a vertex  $v$ ,  
find the constrained facet  $g$  that contains the proj. of  $v$  on  $H_f$   
`refine-facet-or-edge( $g$ )`
- 3 if there is a bad tetrahedra  $t$ ,  
`refine-tet-or-facet-or-edge( $t$ )` i.e.:  
     $c = \text{circumcenter}(t)$   
    if  $c$  encroaches a constrained edge  $e$ , `refine-edge( $e$ )`.  
    else if  $c$  encroaches a constrained facet  $f$ ,  
        find the constrained facet  $g$  that contains the proj. of  $v$   
        `refine-facet-or-edge( $g$ )`.  
    else `insert( $c$ )`



## 3D Delaunay refinement theorem

### Theorem (3D Delaunay refinement)

*The 3D Delaunay refinement algorithm ends provided that ;*

- the upper bound on radius-edge ratio of tetrahedra is*

$$B > 2$$

- all input PLC angles are  $> 90^\circ$*   
*dihedral angles : two facets of the PLC sharing an edge*  
*edge-facet angles : a facet and an edge sharing a vertex*  
*edge angles : two edges of the PLC sharing a vertex*

### Proof.

As in 2D, use a volume argument  
to bound the number of Steiner vertices



# Proof of 3D Delaunay refinement theorem

## Lemma (Lemma 1)

*Any added (Steiner) vertex is inside or on the boundary of the domain  $\Omega$  to be meshed*

## Proof.

- trivial for vertices inserted in constrained edges
- as in 2D for facet circumcenters
  - when facet circumcenters are inserted
  - there is no encroached edge
- analog proof for tetrahedra circumcenters
  - when tetrahedra circumcenters are added
  - there is no encroached edge nor encroached facet. □

# Proof of 3D Delaunay refinement theorem

Local feature size  $\text{lfs}(p)$

radius of the smallest disk centered in  $p$  and intersecting two disjoint faces of  $C$ .

Insertion radius  $r_v$

length of the smallest edge incident to  $v$ , right after insertion of  $v$ , if  $v$  is inserted.

Parent vertex  $p$  of vertex  $v$

- if  $v$  is the circumcenter of a tet  $t$   
 $p$  is the last inserted vertex of the smallest edge of  $t$
- if  $v$  is inserted on a constrained facet or edge  
 $p$  is the encroaching vertex closest to  $v$   
( $p$  may be a mesh vertex or a rejected vertex)

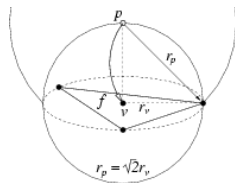
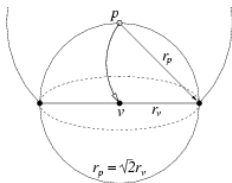
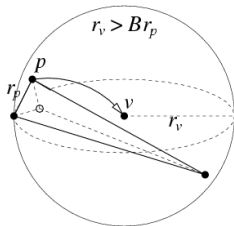
# Proof of 3D Delaunay refinement theorem

## Insertion radius lemma

### Lemma (Insertion radius lemma)

Let  $v$  be vertex of the mesh or a rejected vertex, with parent  $p$ , then  $r_v \geq lfs(v)$  or  $r_v \geq Cr_p$ , with :

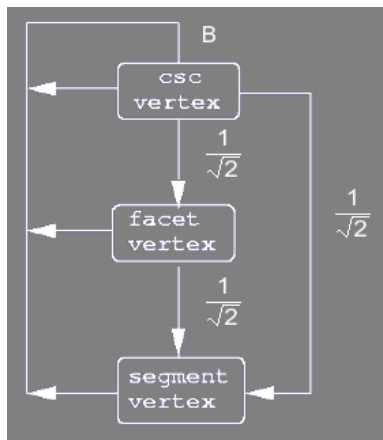
- $C = B$  if  $v$  is a tetrahedra circumcenter
- $C = 1/\sqrt{2}$  if  $v$  is on a constrained edge or facet and  $p$  is rejected





# Proof of 3D Delaunay refinement theorem

Flow diagram of vertices insertion



# Proof of 3D Delaunay refinement theorem

weighted density

weighted density  $d(v) = \frac{\text{fs}(v)}{r_v}$

Lemma (Weighted density lemma 1)

For any vertex  $v$  with parent  $p$ , if  $r_v \geq Cr_p$ ,  $d(v) \leq 1 + \frac{d(p)}{C}$

Lemma (Weighted density lemma 2)

There are constants  $D_e \geq D_f \geq D_t \geq 1$  such that :

for any tet circumcenter  $v$ , inserted or rejected,  $d(v) \leq D_t$

for any facet circumcenter  $v$ , inserted or rejected,  $d(v) \leq D_f$ .

for any vertex  $v$  inserted in a PLSG edge,  $d(v) \leq D_e$ .

Thus, for any vertex of the mesh  $r_v \geq \frac{\text{fs}(v)}{D_e}$

# 3D Delaunay refinement theorem

## Proof of weighted density lemma

### Proof of weighted density lemma

Assume the lemma is true up to the insertion of vertex  $v$ ,  
 $p$  parent of  $v$

- $v$  is a tet circumcenter

$$r_v \geq Br_p \implies d(v) \leq 1 + \frac{d_p}{B} \quad \text{assume } 1 + \frac{D_e}{B} \leq D_t \quad (1)$$

- $v$  is on a PLC facet  $F$

- $p$  is a PLC vertex or  $p \in$  PLC face  $F'$  st  $F \cap F' = \emptyset$

$$r_v = \text{lfs}(v) \implies d(v) \leq 1$$

- $p$  is a rejected tet circumcenter

$$r_v \geq \frac{r_p}{\sqrt{2}} \implies d(v) \leq 1 + \sqrt{2}d_p \quad \text{assume } 1 + \sqrt{2}D_t \leq D_f \quad (2)$$

- $v$  is on a PLC edge  $E$

- $p$  is a PLC vertex or  $p \in$  PLC face  $F'$  st  $E \cap F' = \emptyset$

$$r_v = \text{lfs}(v) \implies d(v) \leq 1$$

- $p$  is a rejected tet or a facet circumcenter

$$r_v \geq \frac{r_p}{\sqrt{2}} \implies d(v) \leq 1 + \sqrt{2}d_p \quad \text{assume } 1 + \sqrt{2}D_f \leq D_e \quad (3)$$



# 3D Delaunay refinement theorem

Proof of weighted density lemma (end)

There are  $D_e \geq D_f \geq D_t \geq 1$  such that :

$$1 + \frac{D_e}{B} \leq D_t \quad (1)$$

$$1 + \sqrt{2}D_t \leq D_f \quad (2)$$

$$1 + \sqrt{2}D_f \leq D_e \quad (3)$$

$$D_e = \left(3 + \sqrt{2}\right) \frac{B}{B - 2}$$

$$D_f = \frac{(1 + \sqrt{2}B) + \sqrt{2}}{B - 2}$$

$$D_t = \frac{B + 1 + \sqrt{2}}{B - 2}$$

# Proof of 3D Delaunay refinement theorem

(end)

## Theorem ( Relative bound on edge length)

Any edge of the mesh, incident to vertex  $v$ , has length  $l$  st :

$$l \geq \frac{lfs(v)}{D_e + 1}$$

Proof.

as in 2D



End of 3D Delaunay refinement theorem proof.

Using the above result on edge lengths,  
prove an upper bound on the number of mesh vertices  
as in 2D.



# Delaunay refinement

meshing domain with small angles

Algorithm Terminator 3D : Delaunay refinement + additional rules

- ① Clusters of edges : refine edges in clusters along concentric spheres
- ② when a facet  $f$  in PLC facet  $F$  is encroached by  $p$  and circumcenter( $f$ ) encroaches no constrained edge refine  $f$  iff
  - $p$  is a PLC vertex or belongs to a PLC face  $s'$  st  $f \cap s' = \emptyset$
  - $r_v > r_g$ , where  $g$  is the most recently ancestor of  $v$ .
- ③ when a constrained edge  $e$  is encroached by  $p$   $e$  is refined iff
  - $p$  is a mesh vertex
  - $\min_{w \in W} r_w > r_g$  where
    - $g$  is the most recently inserted ancestor of  $v$
    - $W$  is the set of vertices that will be inserted if  $v$  is inserted.

# Delaunay refinement

About terminator 3D

**Remarks** Notice that some constrained facets remain encroached

- using a constrained Delaunay triangulation is required to respect constrained facets.

Fortunately, this constrained Delaunay triangulation exists because constrained edges are Gabriel edges.

- the final mesh may be different from the Delaunay triangulation of its vertices

## Nearly degenerated triangles



Radius-edge ratio  $\rho = \frac{\text{circumradius}}{\text{shortest edge length}}$

In both cases the radius-edge ratio is large

# Nearly degenerated tetrahedra

Thin tetrahedra



spire



spear



spindle



spike



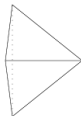
splinter

Flat tetrahedra

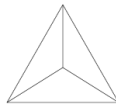
Slivers : the only case  
in which radius-edge ratio  
 $\rho$  is not large



wedge



spade



cap



sliver

# Slivers

## Definition (Slivers)

A tetrahedron is a sliver iff

the volume is too small

$$\sigma = \frac{V}{l^3} \leq \sigma_0$$

yet, the radius-edge ratio is not too big  $\rho = \frac{r}{l} \leq \rho_0$

$r$  = circumradius,  $l$  = shortest edge length,  $V$  = volume

## Remark

Radius-edge ratio is not a fair measure for tetrahedra.

Radius-radius ratio is a fair measure  $\frac{r_{circ}}{r_{insc}}$ , and :

$$\frac{r_{circ}}{r_{insc}} \leq \frac{\sqrt{3}\rho^3}{\sigma}$$

## Proof.

area of facets of  $t$  :  $S_i \leq \frac{3\sqrt{3}}{4}r_{circ}^2$

$$\sqrt{3}r_{circ}^2 r_{insc} \geq \sum_{i=1}^4 \frac{1}{3} S_i r_{insc} = V = \sigma l^3 = \sigma \left( \frac{r_{circ}}{\rho} \right)^3$$



# Delaunay meshes with bounded radius-edge ratio

## Theorem ( Delaunay meshes with bounded radius-edge ratio)

*Any Delaunay mesh with bounded radius-edge ratio is such that :*

- ① *The ratio between the length of the longest edge and the length of shortest edge incident to a vertex  $v$  is bounded.*
- ② *The number of edges, facets or tetrahedra incident to a given vertex is bounded*



# Delaunay meshes with bounded radius-edge ratio

## Lemma

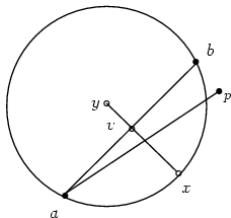
*In a Delaunay mesh with bounded radius-edge ratio ( $\rho \leq \rho_0$ ),  
edges  $ab, ap$  incident to the same vertex*

*and forming an angle less than  $\eta_0 = \arctan \left[ 2 \left( \rho_0 - \sqrt{\rho_0^2 - 1/4} \right) \right]$*

*are such that  $\frac{\|ab\|}{2} \leq \|ap\| \leq 2\|ab\|$*

## Proof.

$\Sigma(y, r_y) =$  Intersection of the hyperplan spanned by  $(ap, ab)$   
with the circumsphere of a tetrahedron incident to  $ab$



$$\|xv\| = r_y - \sqrt{r_y^2 - \|ab\|^2/4}$$

$$\|xv\| \geq \left( \rho_0 - \sqrt{\rho_0^2 - 1/4} \right) \|ab\|$$

$$\widehat{(ab, ax)} = \arctan \left( \frac{2\|xv\|}{\|ab\|} \right) \geq \eta_0$$

$$\widehat{(ab, ap)} \leq \eta_0 \implies \|ap\| \geq \|ax\| \geq \frac{\|ab\|}{2}$$

# Delaunay meshes with bounded radius-edge ratio theorem

proof of Part 1

$$\begin{aligned} \rho_0 \text{ radius-edge ratio bound} & \quad \eta_0 = \arctan \left[ 2 \left( \rho_0 - \sqrt{\rho_0^2 - 1/4} \right) \right] \\ m_0 = \frac{2}{(1 - \cos(\eta_0/4))} & \quad \nu_0 = 2^{2m_0-1} \rho_0^{m_0-1} \end{aligned}$$

Two mesh edges  $ab$  and  $ap$  incident to  $a$  are such that :

$$\frac{\|ab\|}{\nu_0} \leq \|ap\| \leq \nu_0 \|ab\|$$

**Proof.**

$\Sigma(a, 1)$  unit sphere around  $a$

Max packing on  $\Sigma$  of spherical caps with angle  $\eta_0/4$

There is at most  $m_0$  spherical caps

Doubling the cap's angles form a covering of  $\Sigma$ .

Graph  $G =$  traces on  $\Sigma(a, 1)$  of edges and facets incident to  $a$ .

Path in  $G$  from  $ab$  to  $ap$ , ignore detours when revisiting a cap.

At most, the path visits  $m_0$  caps and crosses  $m_0 - 1$  boundary. □

# Delaunay meshes with bounded radius-edge ratio th

proof of Part 2

The number of edges incident to a given vertex is bounded by  
 $\delta_0 = (2\nu_0^2 + 1)^3$

**Proof.**

$ap$  : shortest edge incident to  $a$ , let  $\|ap\| = 1$

$ab$  : longest edge incident to  $a$ ,  $\|ab\| \leq \nu_0$

for any vertex  $c$  adjacent to  $a$ ,  $1 \leq \|ac\| \leq \nu_0$

for any vertex  $d$  adjacent to  $c$ ,  $\|cd\| \geq \frac{1}{\nu_0}$

Spheres  $\Sigma_c(c, \frac{1}{2\nu_0})$  are empty of vertices except  $c$ , disjoint  
and included in  $\Sigma(a, \nu_0 + \frac{1}{2\nu_0})$

$$V_\Sigma = \frac{4}{3}\pi \left( \nu_0 + \frac{1}{2\nu_0} \right)^3 = (2\nu_0^2 + 1)^3 V_{\Sigma_c}$$



## Sliver elimination

Method of Li [2000]

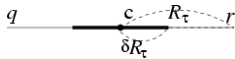
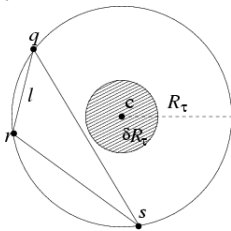
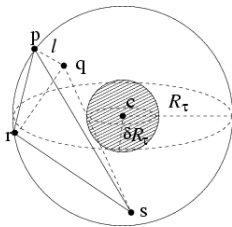
Choose each Steiner vertex in a refinement region :

Refinement region

refining a tetrahedra  $t$  with circumsphere  $(c_t, r_t)$  : 3D ball  $(c_t, \delta r_t)$

refining a facet  $f$  with circumcircle  $(c_f, r_f)$  : 2D ball  $(c_f, \delta r_f)$

refining an edge  $(c_s, r_s)$  : 1D ball  $(c_s, \delta r_s)$



# Sliver lemma

## Definition (Slivers)

$r$  = circumradius,  $l$  = shortest edge length,  $V$  = volume

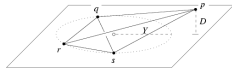
$$\rho = \frac{r}{l} \leq \rho_0 \quad \sigma = \frac{V}{l^3} \leq \sigma_0$$

## Lemma

If  $pqrs$  is a tet with  $\sigma \leq \sigma_0$ ,  $\frac{d}{r_y} \leq 12\sigma_0$

$d$  : distance from  $p$  to the hyperplan of  $qrs$

$r_y$  : circumradius of triangle  $qrs$



## Proof.

$$\sigma l^3 = V = \frac{1}{3} S d \geq \frac{1}{3} \left( \frac{1}{2} l^2 \frac{l}{2r_y} \right) d = \frac{l^3}{12r_y} d$$



## Sliver lemma

### Lemma (Sliver lemma)

Let  $\Sigma(y, r_y)$  be the circumcircle of triangle  $qrs$ .

If the tet  $pqrs$  is a sliver,

$$d' = d(p, \Sigma(y, r_y)) \leq 12\sigma_0 f(\rho_0) r_y$$

with  $f(\rho_0) = 1 + \frac{1}{1 - \sqrt{1 - \frac{1}{4\rho_0^2}}}$ .

### Proof.

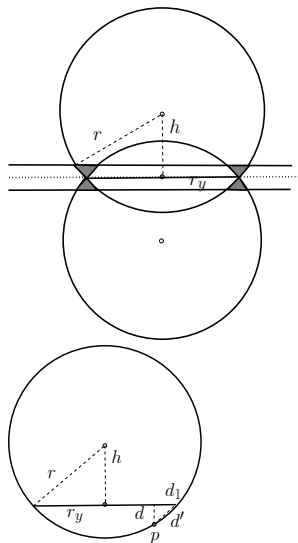
$$r \leq 2\rho_0 r_y, \quad d \leq 12\sigma_0 r_y$$

$$h = \sqrt{r^2 - r_y^2} \leq r \sqrt{1 - \frac{1}{4\rho_0^2}}$$

$$\frac{d}{d_1} \geq \frac{r-h}{r_y} \geq \frac{r-h}{r}$$

$$d' \leq d + d_1 \leq d \left(1 + \frac{r}{r-h}\right)$$

□



## Sliver elimination

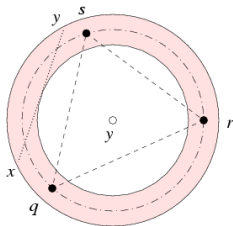
### Forbidden volume

For any triangle  $qrs$  with circumradius  $r_y$ ,  
 $p$  should not be in a torus with volume :

$$V(\text{torus}(qrs)) = 2\pi r_y \cdot \pi d'^2$$

$$V = c_3 r_y^3$$

$$c_3 = 488\pi^2 (\sigma_0 f(\rho_0))^2$$



### Forbidden area on any plane $h$

$$S(\text{torus}(qrs) \cap h) \leq \pi(r_y + d')^2 - \pi(r_y - d')^2 = 4\pi d' r_y$$

$$S(\text{torus}(qrs) \cap h) \leq c_2 r_y^2$$

$$c_2 = 48\pi (\sigma_0 f(\rho_0))$$

### Forbidden length on any line $l$

$$L(\text{torus}(qrs) \cap h) \leq 2\sqrt{(r_y + d')^2 - (r_y - d')^2} = 4\sqrt{r_y d'}$$

$$L(\text{torus}(qrs) \cap l) \leq c_1 r_y$$

$$c_1 = 8\sqrt{3}\sqrt{\sigma_0 f(\rho_0)}$$

# Sliver elimination

## Main Idea

Start from a Delaunay mesh with bounded edge-radius ratio

Then refine bad tets ( $\rho > \rho_0$ ) and slivers ( $\rho \leq \rho_0, \sigma \leq \sigma_0$ )

- with refinement point carefully chosen in the refinement regions
- to avoiding forbidden volumes, areas and segments

When refining a mesh element  $\tau$  ( $\tau$  may be a tet, a facet or an edge)

it is not always possible to avoid producing new slivers

but it is possible to avoid producing small slivers,

i. e. slivers  $pqrs$  with circumradius( $pqrs$ )  $\leq \gamma r_\tau$

where  $r_\tau$  is the radius of the smallest circumsphere of  $\tau$ .



## Sliver elimination

### Lemma

Assume that the shortest edge length in the mesh stays  $\geq l_2$ .

For any refinement region  $(c_\tau, \delta r_\tau)$

there is a finite number  $W$  of facets  $(qrs)$

that are likely to form a tetrahedron  $pqrs$  in the mesh

if some point  $p \in (c_\tau, \delta r_\tau)$  is inserted.

### Proof.

$\mathcal{Q}$  = set of vertices of facets  $qrs$  forming a tet with  $p \in (c_\tau, \delta r_\tau)$

$r_1$  maximum circumradius in the mesh before the sliver elimination phase.

Any point in  $\Omega$  is at distance less than  $r_1$  from a mesh vertex :

$$\text{circumradius}(pqrs) \leq r_1$$

$$\|c_\tau q\| \leq \|c_\tau p\| + \|pq\| \leq \delta r_\tau + 2r_1 \leq (2 + \delta)r_1$$

Empty circle of radius  $l_2/2$  around an vertex in  $\mathcal{Q}$

$$|\mathcal{Q}| \leq \left( \frac{2[(2+\delta)r_1] + l_2}{l_2} \right)^3$$

$$W \leq |\mathcal{Q}|^3$$



## Sliver elimination

### Lemma

For any set of constants  $\rho_0$ ,  $\gamma$  and  $\delta$ ,  
if  $\sigma_0$  is small enough,  
there is a point  $p$  in refinement region  $(c_\tau, \delta r_\tau)$   
such that the insertion of  $p$  creates no sliver with radius smaller than  $\gamma r_\tau$ .

### Proof.

If circumradius( $pqr$ )  $\leq \gamma r_\tau$ , circumcircle( $pqr$ )  $\leq \gamma r_\tau$

$$W 488\pi^2 (\sigma_0 f(\rho_0))^2 \gamma^3 r_\tau^3 < \frac{4}{3}\pi\delta^3 r_\tau^3$$

$$W 48\pi (\sigma_0 \rho_0) \gamma^2 r_\tau^2 < \pi\delta^2 r_\tau^2$$

$$W 8\sqrt{3}\sqrt{\sigma_0 \rho_0} \gamma r_\tau < 2\delta r_\tau$$



# Sliver elimination

## - Initial phase

Build a bounded radius-edge ratio mesh  
using usual Delaunay refinement

## - Sliver elimination phase

Apply one of the following rules, until no one applies

Rule  $i$  has priority over rule  $j$  if  $i < j$ .

- 1 if there is an encroached constrained edge  $e$ ,  
sliver-free-refine-edge( $e$ )
- 2 if there is an encroached constrained facet  $f$ ,  
sliver-free-refine-facet-or-edge( $f$ )
- 3 if there is a tet  $t$  with  $\rho \geq \rho_0$  ,  
sliver-free-refine-tet-or-facet-or-edge( $t$ )
- 4 if there is a sliver  $t$  ( $\rho \leq \rho_0, \sigma \leq \sigma_0$  ),  
sliver-free-refine-tet-or-facet-or-edge( $t$ )

## Sliver elimination

Sliver-free versions of refine functions

sliver-free-refine-edge( $e$ )

sliver-free-refine-facet-or-edge( $f$ )

sliver-free-refine-tet-or-facet-or-edge( $t$ )

- pick  $q$  sliver free in refinement region
- if  $q$  encroaches a constrained edge  $e$ ,  
sliver-free-refine-edge( $e$ ).
- else if  $q$  encroaches a constrained facet  $f$ ,  
sliver-free-refine-facet-or-edge( $f$ ).
- else insert( $q$ )

picking  $q$  sliver free in refinement region means :

- pick a random point  $q$  in refinement region
- while  $q$  form small slivers  
pick another random point  $q$  in refinement region

## Sliver elimination

### Theorem

*If the hypothesis of Delaunay refinement theorem are satisfied and if the constants  $\delta$ ,  $\rho_0$  and  $\gamma$  are such that*

$$\frac{(1 - \delta)^3 \rho_0}{2} \geq 1 \quad \text{and} \quad \frac{(1 - \delta)^3 \gamma}{4} \geq 1$$

*the sliver elimination phase terminates yielding a sliver free bounded radius-edge ratio mesh i.e. for any tetrahedron  $\rho \leq \rho_0$  and  $\sigma \geq \sigma_0$*

### Proof.

Two lemmas to show that

if  $l_1$  is the shortest edge length before sliver elimination phase

the shortest edge length after sliver elimination phase is  $l_2 = \frac{(1-\delta)^3 l_1}{4}$  □

# Sliver elimination

## Proof of termination

Original mesh = bounded radius-edge ratio mesh obtained in first phase  
original sliver = sliver of the original mesh

### Lemma

*Any point  $q$  whose insertion is triggered by an original sliver, has an insertion radius  $r_q \geq l_2$  with  $l_2 = \frac{(1-\delta)^3 l_1}{4}$*

### Proof.

Assume that original sliver  $t$  with circumradius  $r_t$  triggers the insertion of point  $q$  in the refinement region  $(v, \delta r_v)$  of either the original sliver  $t$ , or a constrained facet, or a constrained edge.

$$r_q \geq (1 - \delta)r_v \geq \begin{cases} (1 - \delta)r_t \\ (1 - \delta)^2 \frac{r_t}{\sqrt{2}} \\ (1 - \delta)^3 \frac{r_t}{2} \end{cases} \quad r_t \geq \frac{l_1}{2}$$

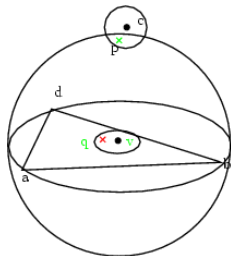
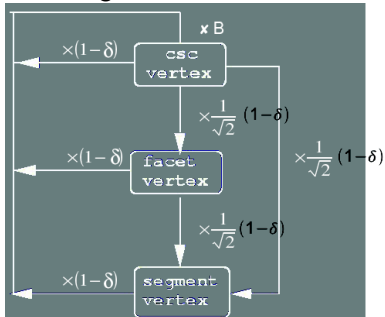


# Sliver elimination

## Proof of termination

### Insertion radius

#### Flow diagram



$$r_q \geq (1 - \delta)r_v$$

$$r_p \geq (1 - \delta)r_c$$

$$r_p \leq \min(\|pa\|, \|pb\|, \|pd\|) \leq \sqrt{2}r_v$$

$$r_q \geq \frac{(1 - \delta)^2}{\sqrt{2}} r_c$$

# Sliver elimination

## Proof of termination

### Lemma

If  $\frac{(1-\delta)^3 \rho_0}{2} \geq 1$  and  $\frac{(1-\delta)^3 \gamma}{4} \geq 1$

any vertex inserted during the sliver elimination phase

has an insertion radius at least  $l_2 = \frac{(1-\delta)^3 l_1}{4}$ .

### Proof.

By induction, let  $t$  be the tetrahedron that triggers the insertion of  $p$

- done if  $t$  is an original sliver
- otherwise

$$r_p \geq (1-\delta)r_v \geq \begin{cases} (1-\delta)r_t \\ (1-\delta)^2 \frac{r_t}{\sqrt{2}} \\ (1-\delta)^3 \frac{r_t}{2} \end{cases} \quad \text{with } \begin{cases} r_t \geq \rho_0 l_2 \\ r_t \geq \gamma r'_t \geq \gamma \frac{l_2}{2} \end{cases}$$

