

Algebraic versions of “P=NP ?”

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Valiant's model : $VP_K = VNP_K$?

- Complexity of a polynomial f measured by number $L(f)$ of arithmetic operations $(+,-,\times)$ needed to evaluate f .
- $(f_n) \in VP$ if number of variables, $\deg(f_n)$ and $L(f_n)$ are polynomially bounded.
- $(f_n) \in VNP$ if $f_n(\bar{x}) = \sum_{\bar{y}} g_n(\bar{x}, \bar{y})$

for some $(g_n) \in VP$

(sum ranges over all boolean values of \bar{y}).

A typical VNP family : the permanent.

$$\text{per}(X) = \sum_{\sigma \in S_n} \prod_{i=1}^n X_{i\sigma(i)}.$$

It is VNP-complete if $\text{char}(K) \neq 2$.

VP and VNP are almost the only classes studied in Valiant's framework.

Sharp contrast with the “complexity theory zoo” of discrete classes (> 400 classes at www.complexityzoo.com).

Some exceptions :

- VQP : $\deg(f_n)$ polynomially bounded and $L(f_n) \leq n^{\text{poly}(\log n)}$.
- Malod (2003) has studied versions of VP and VNP without bound on $\deg(f_n)$: VP_{nb} , VNP_{nb} ; and constant-free classes : VP^0 , VNP^0 , VP_{nb}^0 , VNP_{nb}^0 .

Blum-Shub-Smale model : $P_K = NP_K$?

- Computation model is richer : in addition to $+$, $-$, \times gates, $=$ and \leq (if K ordered) gates are allowed.

$$\text{Selection gates : } s(x, y, z) = \begin{cases} y & \text{si } x = 0 \\ z & \text{si } x = 1 \end{cases}$$

For instance, $s(x, y, z) = xz + (1 - x)y$.

- Focus on decision problems :
we assume that the output gate is a test gate.
- Uniform model.

Complexity classes

- A problem : $X \subseteq \mathbb{R}^\infty = \bigcup_{n \geq 1} \mathbb{R}^n$.
- X is $P_{\mathbb{R}}$ if for all $x \in \mathbb{R}^n$,

$$x \in X \Leftrightarrow C_n(x_1, \dots, x_n, a_1, \dots, a_k) = 1$$

with C_n constructed in polynomial time by a Turing machine.

- X is $NP_{\mathbb{R}}$ if for all $x \in \mathbb{R}^n$,

$$x \in X \Leftrightarrow \exists y \in M^{p(n)} \langle x, y \rangle \in Y$$

with $Y \in P_{\mathbb{R}}$.

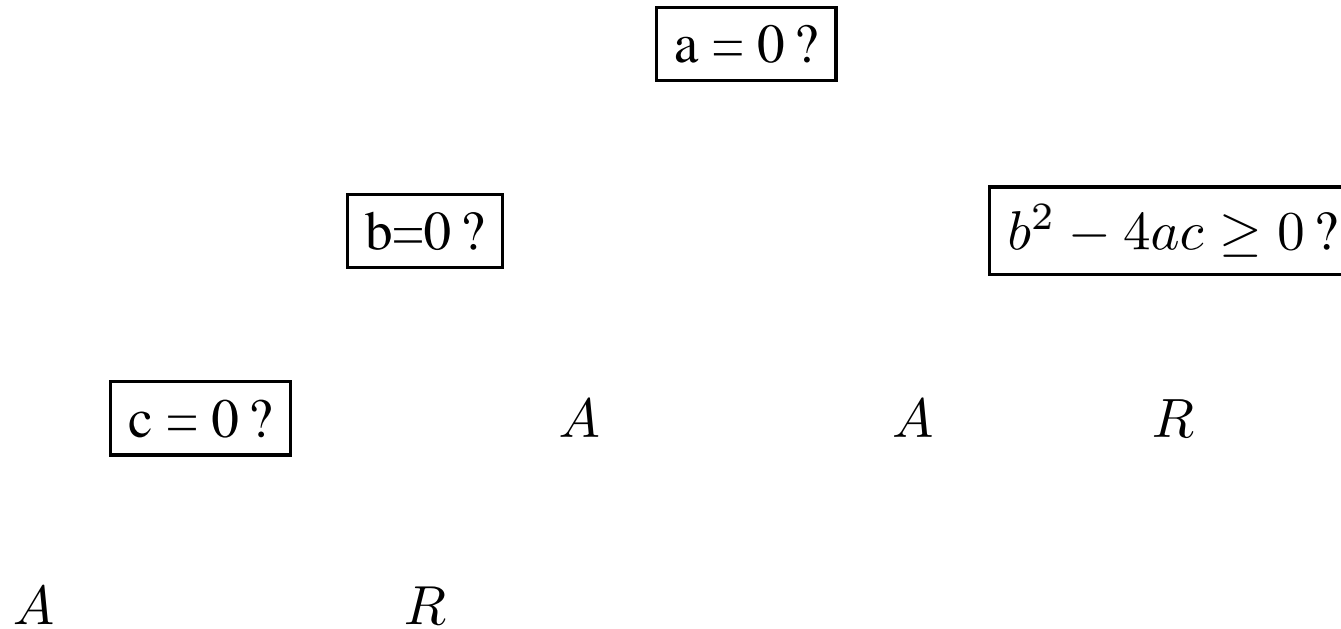
A typical $NP_{\mathbb{R}}$ -complete problem :

decide whether a polynomial of degree 4 in n variables has a real root.

Best algorithms to this day are of complexity exponential in n .

Decision trees

$$\exists x \in \mathbb{R} \ ax^2 + bx + c = 0 ?$$



Internal nodes labeled by *arbitrary* polynomials.

Complexity \equiv tree depth.

Circuits versus trees

Circuit of size $s \rightarrow$ tree of depth $\leq s$.

Can $\text{NP}_{\mathbb{R}}$ problems be solved by decision trees of polynomial depth?

If not, $\text{P}_{\mathbb{R}} \neq \text{NP}_{\mathbb{R}}$!

Similar questions for various structures M , for instance,

$M = (\mathbb{C}, +, -, \times, =), (\mathbb{R}, +, -, \leq), (\mathbb{R}, +, -, =), \{0, 1\}$.

Do NP_M problems have polynomial depth decision trees ?

For $M = \{0, 1\}$, the answer is...

Labels of internal nodes are of the form “ $x_i = 0 ?$ ”.

Do NP_M problems have polynomial depth decision trees ?

For $M = \{0, 1\}$, **Yes.**

Root node (depth 1) : $x_1 = 0$?

2 nodes of depth 2 : $x_2 = 0$?

...

2^i nodes of depth i : $x_i = 0$?

...

2^n nodes of depth n : $x_n = 0$?

Do NP_M problems have polynomial depth decision trees ?

For $M = (\mathbb{R}, +, -, =)$, the answer is...

Internal nodes are of the form :

$$a_1x_1 + \cdots + a_nx_nb = 0?$$

Do NP_M problems have polynomial depth decision trees ?

For $M = (\mathbb{R}, +, -, =)$, **No**.

Twenty Questions :

INPUT : x_1, \dots, x_n .

QUESTION : $x_1 \in \{0, 1, 2, \dots, 2^n - 1\}$?

Twenty Questions is in NP_M : guess $y \in \{0, 1\}^n$,
check that $x_1 = \sum_{j=1}^n 2^{j-1} y_j$.

A *canonical path argument* shows that its decision tree complexity is 2^n .

Therefore, $\text{P}_M \neq \text{NP}_M$ (Meer).

Conjecture (Shub-Smale) : Twenty Questions is not in $\text{P}_{\mathbb{C}}$.

Do NP_M problems have polynomial depth decision trees ?

For $M = (\mathbb{R}, +, -, \leq)$, the answer is...

Internal nodes are of the form :

$$a_1x_1 + \cdots + a_nx_nb \geq 0?$$

Remark : Twenty Questions *is* in P_M by binary search.

Do NP_M problems have polynomial depth decision trees ?

For $M = (\mathbb{R}, +, -, \leq)$, **Yes**.

Construction based on algorithms for point location in arrangements of hyperplanes (Meiser, Meyer auf der Heide,...).

Corollary [Fournier-Koiran] : if $\text{P} = \text{NP}$ then $\text{P}_M = \text{NP}_M$.

Proof sketch :

with access to an NP oracle, one can effectively “run” the tree

on any input $x \in \mathbb{R}^n$

(i.e., construct the path followed by x from the root to a leaf).

Do NP_M problems have polynomial depth decision trees ?

For $M = (\mathbb{C}, +, -, \times, =)$, the answer is...

Internal nodes are of the form

$$P(x_1, \dots, x_n) = 0?$$

where P is an arbitrary polynomial.

Do NP_M problems have polynomial depth decision trees ?

For $M = (\mathbb{C}, +, -, \times, =)$, **Yes**.

Not the topic of this talk...

Do NP_M problems have polynomial depth decision trees ?

For $M = (\mathbb{R}, +, -, \times, \leq)$, the answer is...

Internal nodes are of the form

$$P(x_1, \dots, x_n) \geq 0?$$

where P is an arbitrary polynomial.

Do NP_M problems have polynomial depth decision trees ?

For $M = (\mathbb{R}, +, -, \times, \leq)$, **Yes**.

1. $\text{NP}_{\mathbb{R}} \subseteq \text{PAR}_{\mathbb{R}}$: problems solvable in parallel polynomial time (by circuits of possibly exponential size).
2. For inputs in \mathbb{R}^n , any $\text{PAR}_{\mathbb{R}}$ problem is a union of *cells* of an arrangement of $2^{n^{O(1)}}$ polynomials of degree $2^{n^{O(1)}}$.

Fix polynomials P_1, \dots, P_s .

Two points x and y are in the same cell if $\text{sign}(P_i(x)) = \text{sign}(P_i(y))$ for all $i = 1, \dots, s$.

Here, $\text{sign}(a) \in \{-1, 0, 1\}$.

3. In this arrangement, point location can be performed in depth $n^{O(1)}$.
Now, just label the leaves correctly.

Point location in arrangements of real hypersurfaces

Theorem [Grigoriev] : Point location can be done in depth $O(\log N)$, where N is the number of nonempty cells.

Remark : $N \leq (sd)^{O(n)}$ where $d = \max_{i=1, \dots, s} \deg(P_i)$.

Hence $\log N = n^{O(1)}$.

Consider inputs x with $P_i(x) \neq 0$ for all i .

Nodes are of the form “ $\prod_{j \in F} P_j(x) > 0$?”, where F is as follows.

Divide and Conquer Lemma :

Let $X = \{1, \dots, s\}$ and F_1, \dots, F_N nonempty subsets of X .

There exists $F \subseteq X$ such that $N/3 \leq |\{F_x; |F \cap F_x| \text{ even}\}| \leq 2N/3$.

Apply to sets F_x defined by conditions of the form :

$$j \in F_x \Leftrightarrow P_j(x) < 0.$$

Then $\prod_{j \in F} P_j(x) > 0 \Leftrightarrow |F \cap F_x| \text{ even}$.

Improved version of divide and conquer lemma

Theorem [Charbit, Jeandel, Koiran, Périfel, Thomassé] :

The range $[\frac{N}{3}, \frac{2N}{3}]$ can be replaced by $[\frac{N}{2} - \alpha, \frac{N}{2} + \alpha]$ where $\alpha = \sqrt{N}/2$.

Remark : One must have $\alpha = \Omega(\sqrt{N}/(\log N)^{1/4})$.

Probabilistic proof : for a random subset F , let

$Y_i = 1$ if $|F \cap F_i|$ is even, and $Y_i = -1$ otherwise.

Need to show that there exists F such that $Y^2 \leq N$, where $Y = \sum_{i=1}^N Y_i$.

This follows from $E[Y^2] = N$:

$$E[Y^2] = E\left[\sum_{i=1}^N Y_i^2 + 2 \sum_{i < j} Y_i Y_j\right]$$

but $E[Y_i^2] = 1$ and for $i \neq j$, by pairwise independence :

$$E[Y_i Y_j] = E[Y_i] E[Y_j] = 0.$$

This can be turned into a deterministic logspace algorithm.

Effective point location

For a problem $A \in \text{PAR}_{\mathbb{R}}$, hypersurfaces of the arrangement are defined by polynomials P_i in P-uniform VPAR :

Families of polynomials computed by uniform arithmetic circuits of polynomial depth.

Nodes of the tree of the form “ $\prod_{i \in F} P_i(x) > 0$?” where $F \in \text{PSPACE}$: in P-uniform VPAR.

Labels of leaves can be computed in PSPACE.

Theorem [Koiran-Périfel] : If VPAR families have polynomial size circuits, then $\text{PAR}_{\mathbb{R}}$ problems have polynomial size circuits.

Can VPAR families have polynomial size circuits ?

- Very strong hypothesis.
- Admits several versions (6 ?), depending on uniformity conditions and role of constants.

With P/poly-uniformity and Valiant's convention for constants :

(i) $\text{VPAR} = \text{VP}_{nb}$.



(ii) $\text{VP} = \text{VNP}$ and $\text{PSPACE} \subseteq \text{P/poly}$.

Under GRH, $\text{VP} = \text{VNP} \Rightarrow \text{NC/poly} = \text{NP/poly}$ [Bürgisser]

($\text{VPAR} = \text{VP}_{nb} \Rightarrow \text{PSPACE} \subseteq \text{P/poly}$ also assumes GRH).

Hence, assuming GRH, (i) $\Rightarrow \text{PSPACE} \subseteq \text{NC/poly}$.

Most uniform version of this hypothesis

P-uniform $\text{VPAR}^0 = \text{P-uniform VP}_{nb}^0 \Rightarrow \text{P-uniform NC} = \text{PSPACE}$.

Proof is in two steps. Hypothesis implies :

(i) $\text{P} = \text{PSPACE}$.

(ii) P-uniform $\text{NC} = \bigoplus \text{P}$.

(ii) is based on \bigoplus P-completeness of $\bigoplus \text{HAMILTONIAN PATHS}$.

Note that $\# \text{HAMILTONIAN PATHS}$ is of the form

$$\sum_{\sigma: n\text{-cycle}} \prod_{i \neq \text{end}(\sigma)} a_{i\sigma(i)}$$

where (a_{ij}) is the graph's adjacency matrix.

Remark : It is known that $\text{LOGSPACE-uniform NC} \neq \text{PSPACE}$.

VPSPACE

Theorem :

A polynomial family $f_n \in \mathbb{Z}[X_1, \dots, X_{p(n)}]$ is in P-uniform VPAR^0 iff :

- (i) $p(n)$ is polynomially bounded.
- (ii) $\deg(f_n)$ is exponentially bounded.
- (iii) The bit size of the coefficients of f_n is exponentially bounded.
- (iv) The map $(1^n, \bar{\alpha}) \mapsto a_{n, \bar{\alpha}}$ is PSPACE computable, where

$$f_n(\bar{X}) = \sum_{\bar{\alpha}} a_{n, \bar{\alpha}} \bar{X}^{\bar{\alpha}}.$$

This characterization is useful in the proof that

$$[\text{VP} = \text{VNP} \text{ and } \text{PSPACE} \subseteq \text{P/poly}] \Rightarrow \text{VPAR} = \text{VP}_{nb}.$$

Outcome of this work

- Focus put back on evaluation problems :
to show that certain decision problems (in $\text{NP}_{\mathbb{R}}$, or $\text{PAR}_{\mathbb{R}}$) are hard,
one must first be able to show that certain evaluation problems
(in VPAR) are hard.
- Suggestion of new lower bound problems :
various versions of “ $\text{VP}_{nb} = \text{VPAR} ?$ ”.
- Natural (complete ?) polynomial families in $\text{VPAR} ?$