



# Power-saving strategies for optical grids/clouds

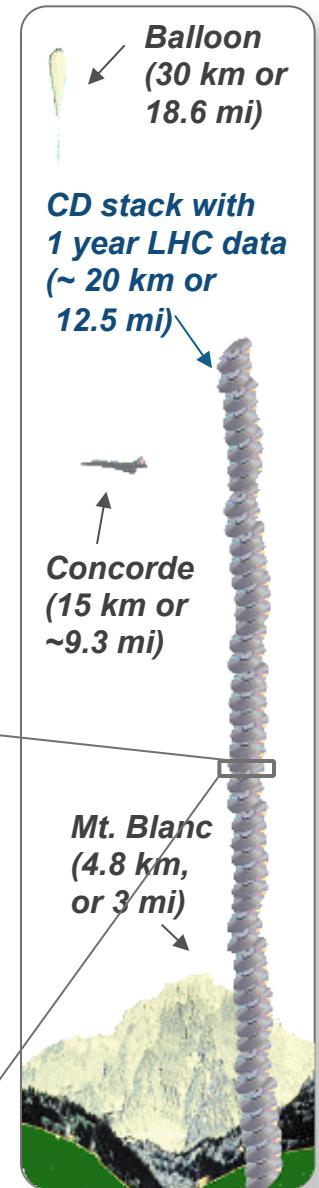
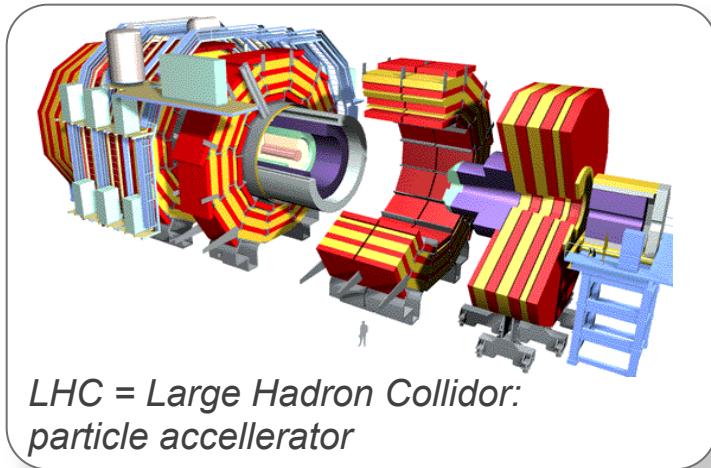
W. Van Heddeghem, S. Lambert, J. Buysse, B. Puype,  
M. Pickavet, Chris Develder

Ghent University – iMinds  
Dept. of Information Technology – IBCN

# Why optical grids/clouds? (1)

## ■ eScience:

- By 2015 it is estimated that **particle physicists** will require exabytes ( $10^{18}$ ) of storage and **petaflops** ( $10^{15}$ ) per second of computation
- CERN's LHC Computing Grid (LGC), when fully operational will generate **15 petabytes** annually (that's  $\sim 2\text{Gbit/s}$ )



# Why optical grids/clouds? (2)

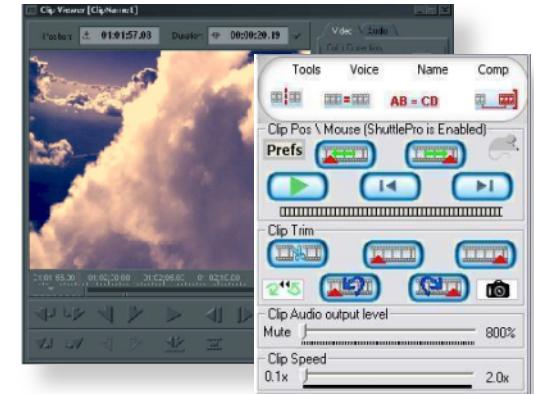
## ■ Consumer service:

- Eg. **video editing**: 2Mpx/frame for HDTV, suppose effect requires 10 flops/px/frame, then evaluating 10 options for 10s clip is **50 Gflops** (today's high performance PC: <5 Gflops/s)



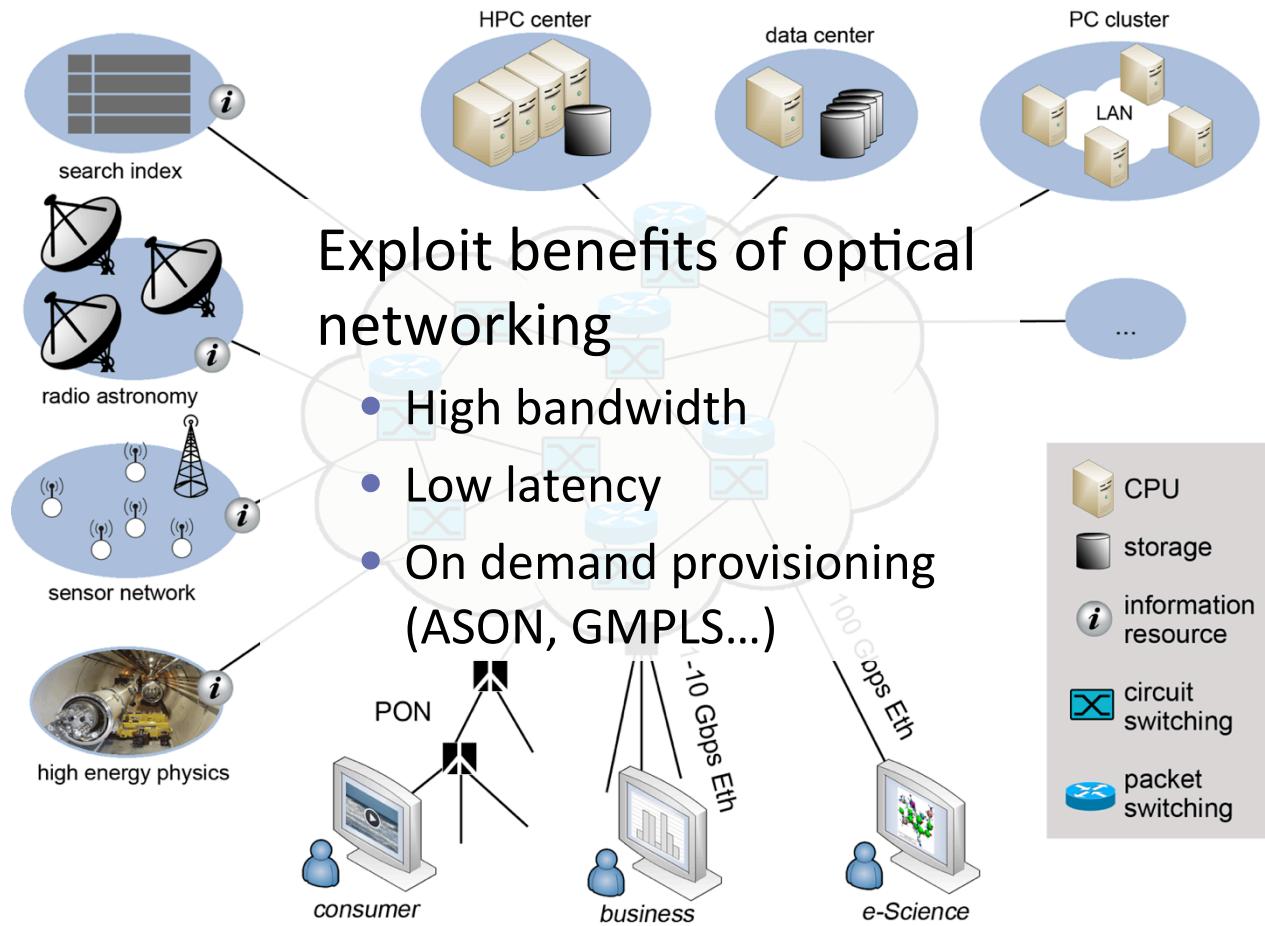
Online gaming:  
e.g. Final Fantasy XI:  
1.500.000 gamers

Virtual reality: rendering  
of  $3 \times 10^8$  polygons/s →  
 $10^4$  GFlops



Multimedia editing

# Optical grids/clouds

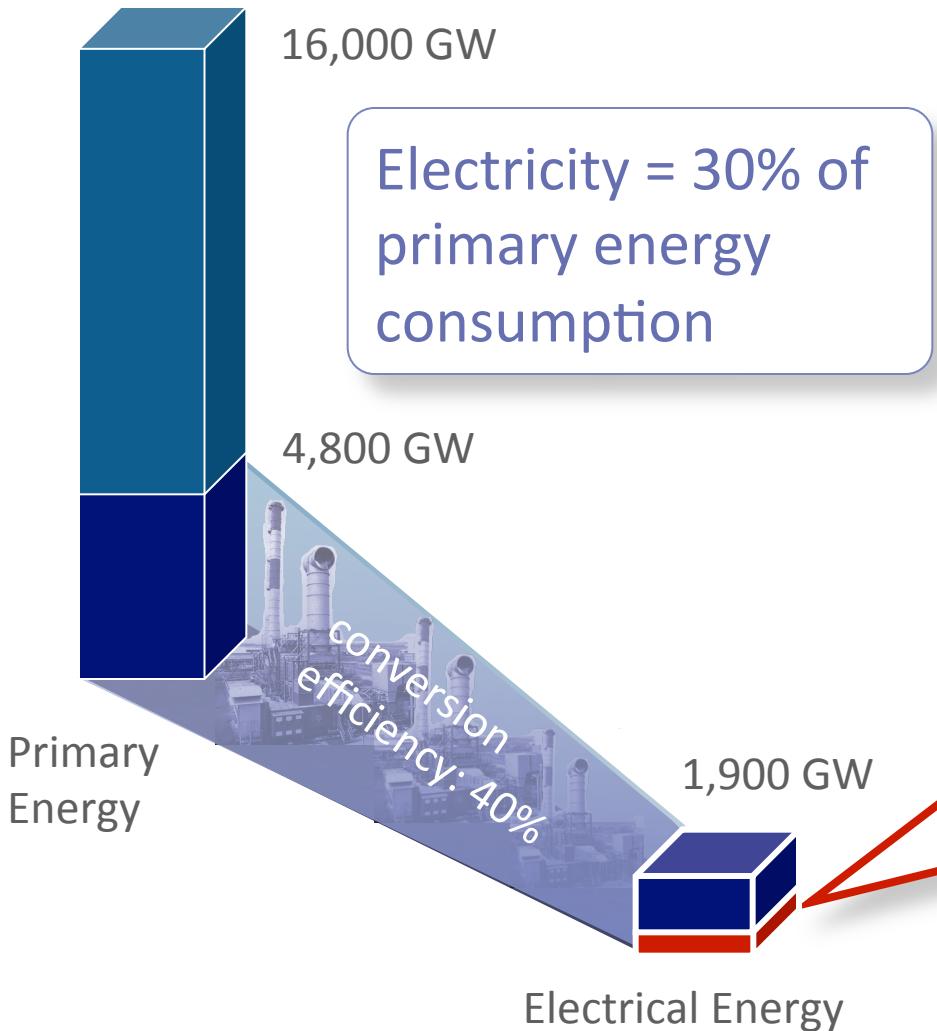


C. Develder, et al., "Optical networks for grid and cloud computing applications", Proc. IEEE, Vol. 100, No. 5, May 2012, pp. 1149-1167.

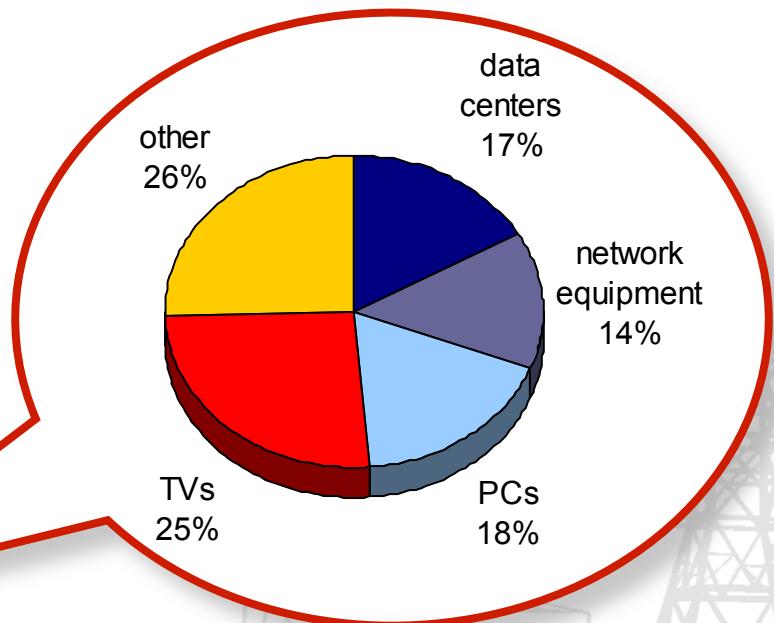
# Agenda

1. Energy consumption in ICT?
2. Improving energy efficiency
  - Energy efficient routing
  - Energy efficient scheduling
  - Energy efficient routing + scheduling
3. Maximizing green energy usage
4. Wrap-up

# Power consumption 2007

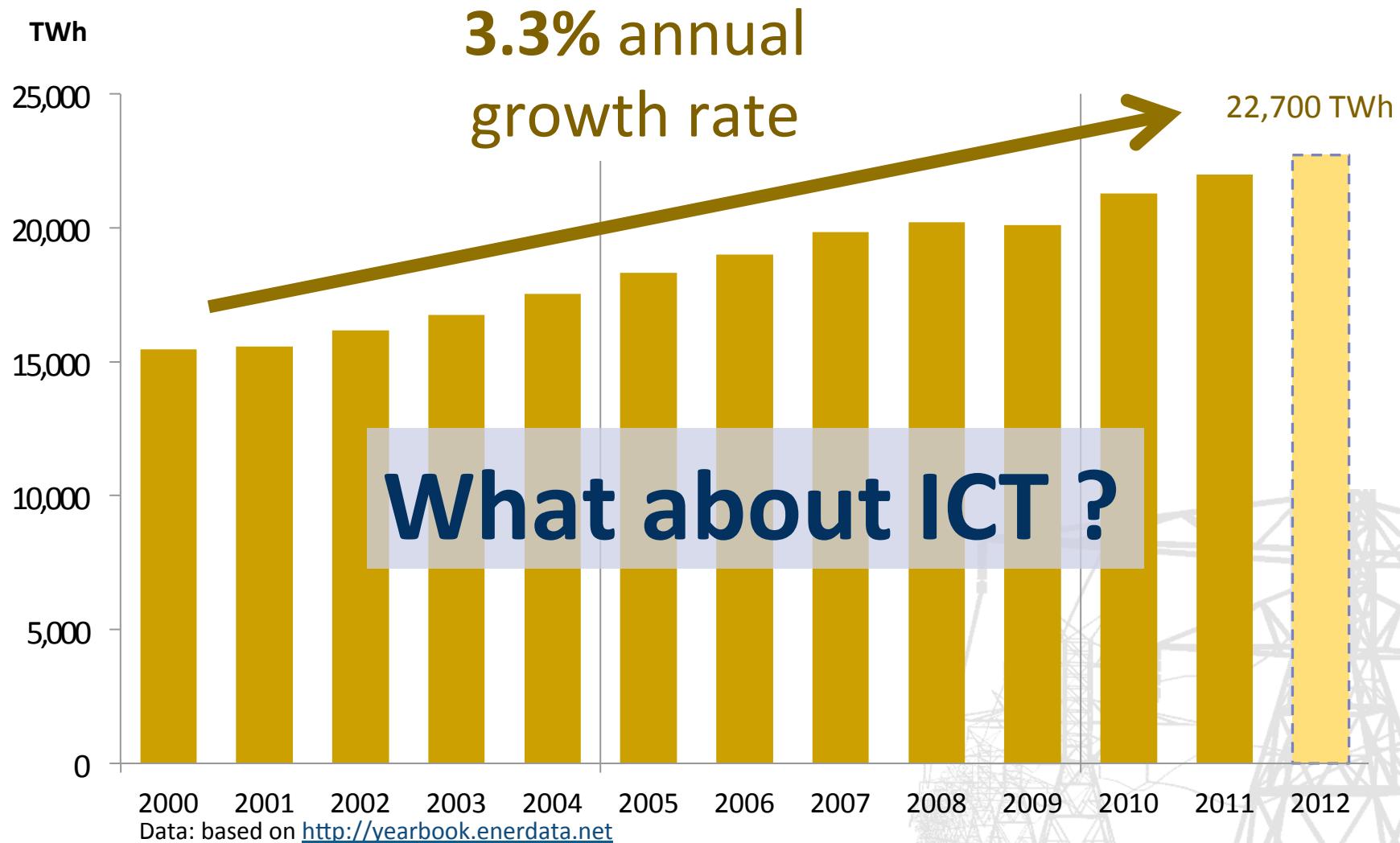


**ICT = 156 GW**  
**>8% of total electricity consumption\***, equaling  
**2.5% of primary energy**



\*: operational energy only, excl. manufacturing  
(manufacturing energy ~ energy during use phase!)

# Electricity production rates worldwide

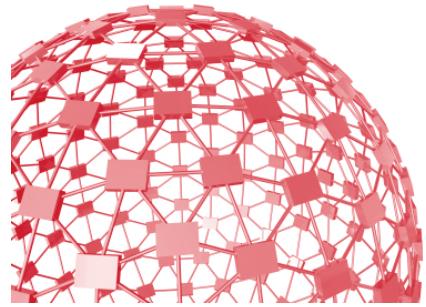


# ICT: what do we mean?

- ICT = Information & Communication Technologies



Computers

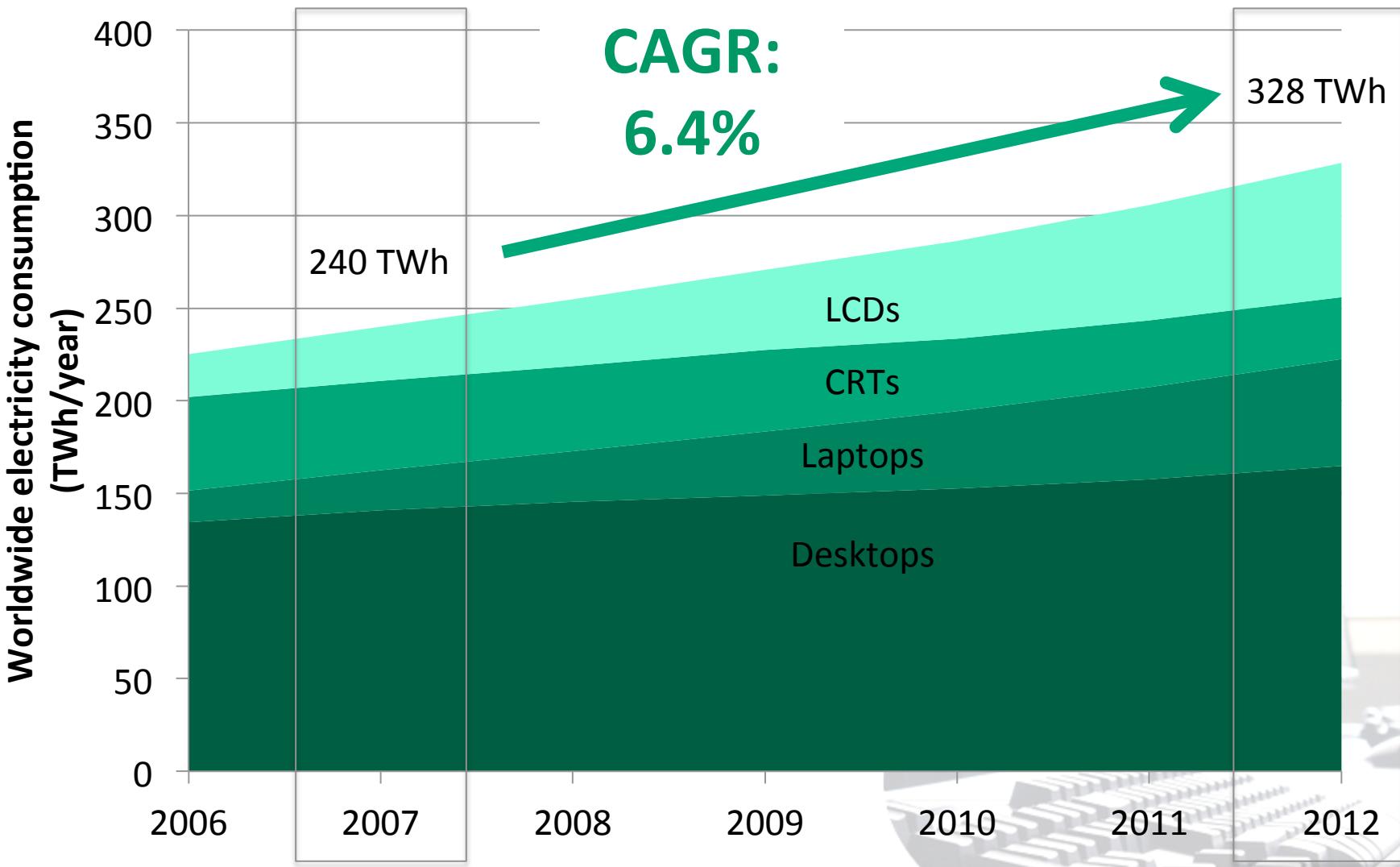


Communication  
network

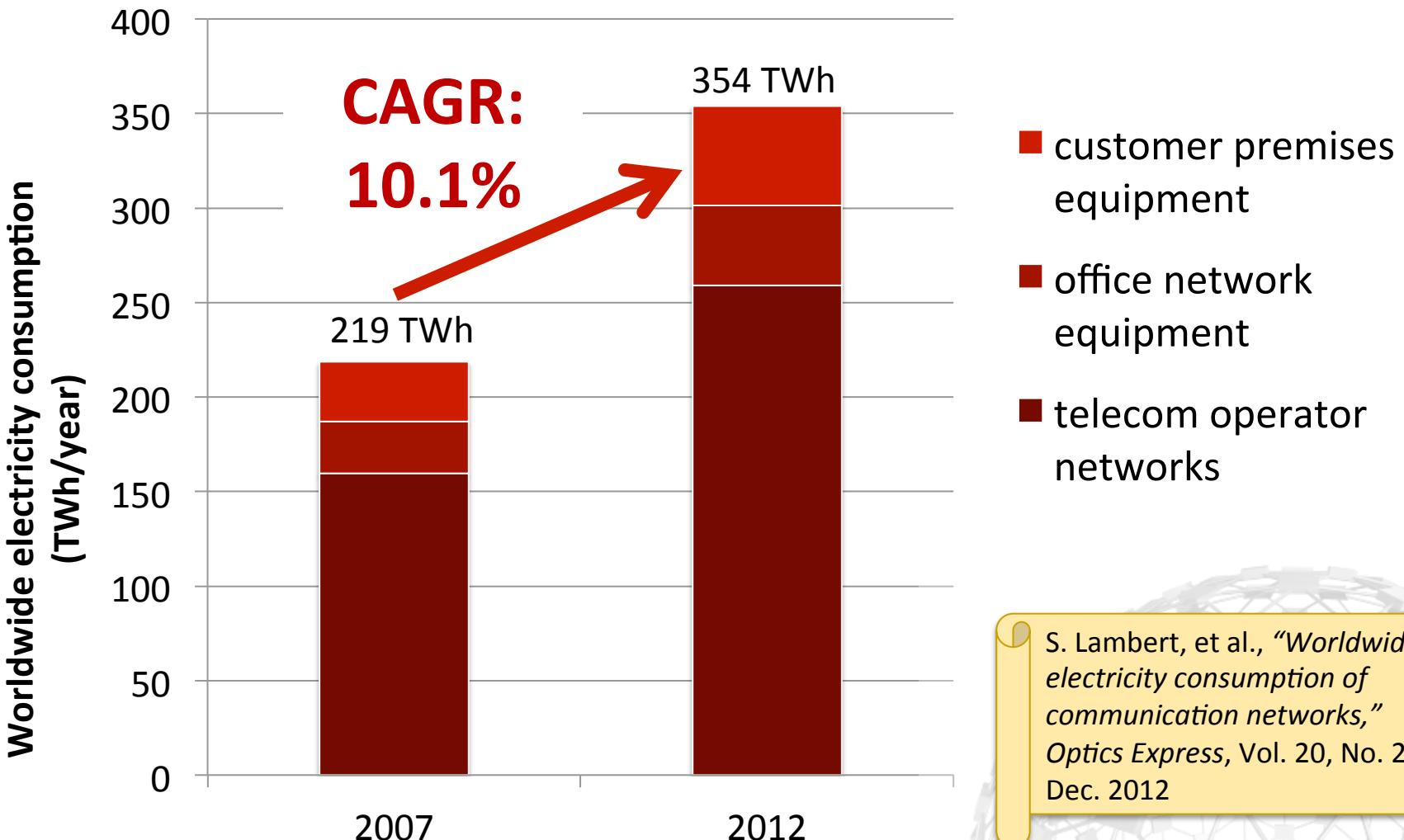


Data centers

# Footprint of computers

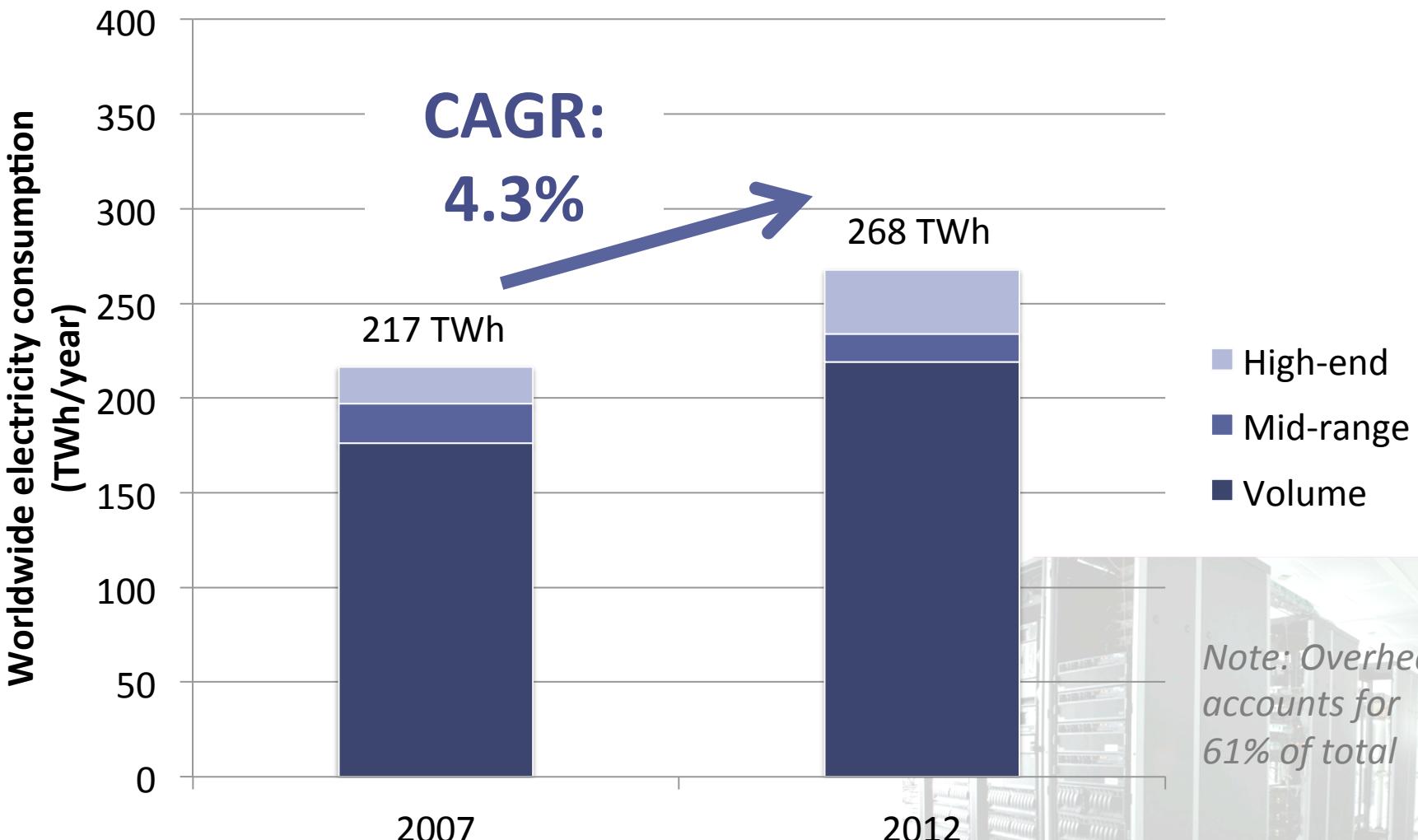


# Footprint of communication networks

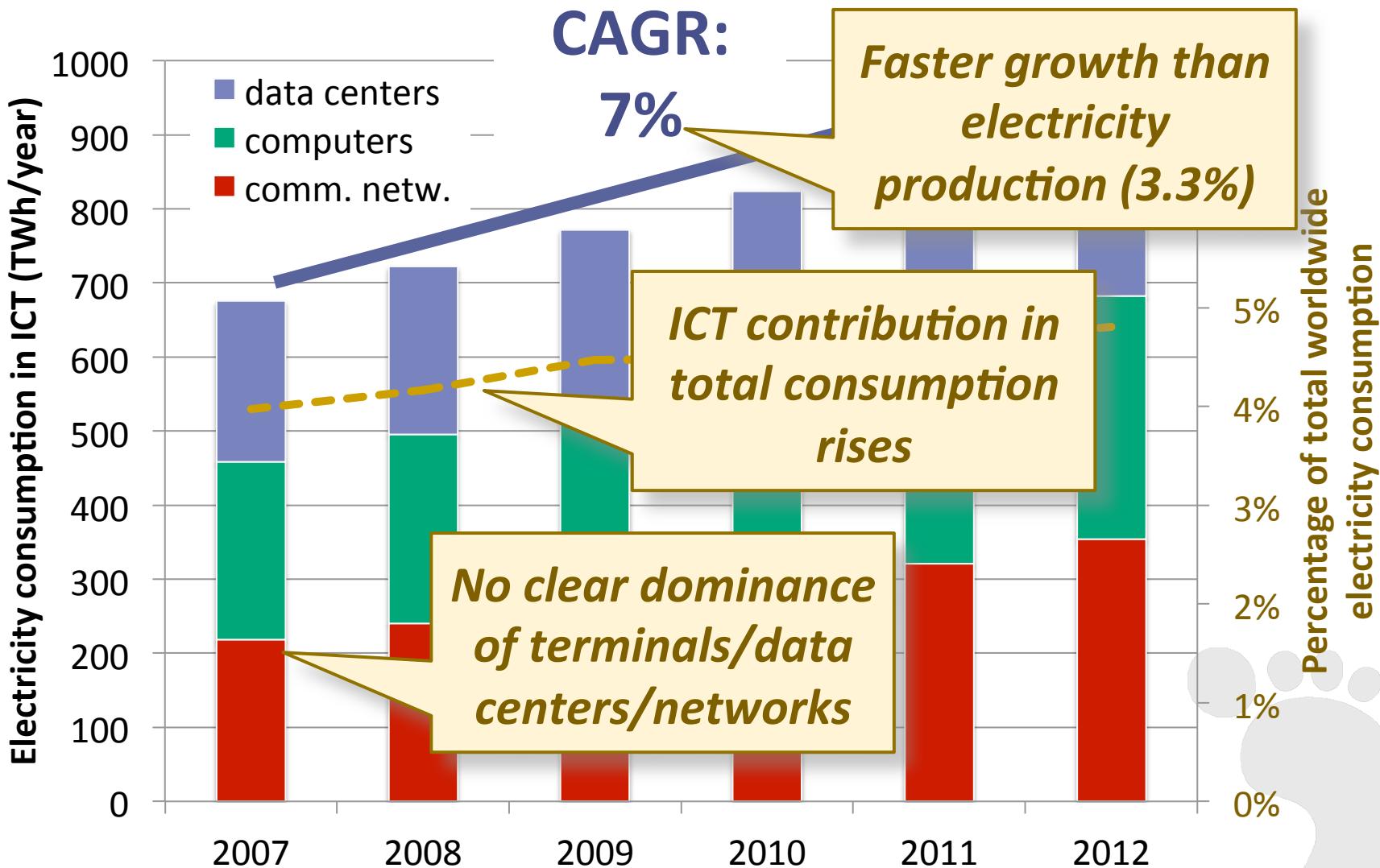


S. Lambert, et al., "Worldwide electricity consumption of communication networks," *Optics Express*, Vol. 20, No. 26, Dec. 2012

# Footprint of data centers



# Joint ICT footprint



# Green ICT – Requires two high-level approaches

1. Reduce  
energy

2. Use clean  
energy

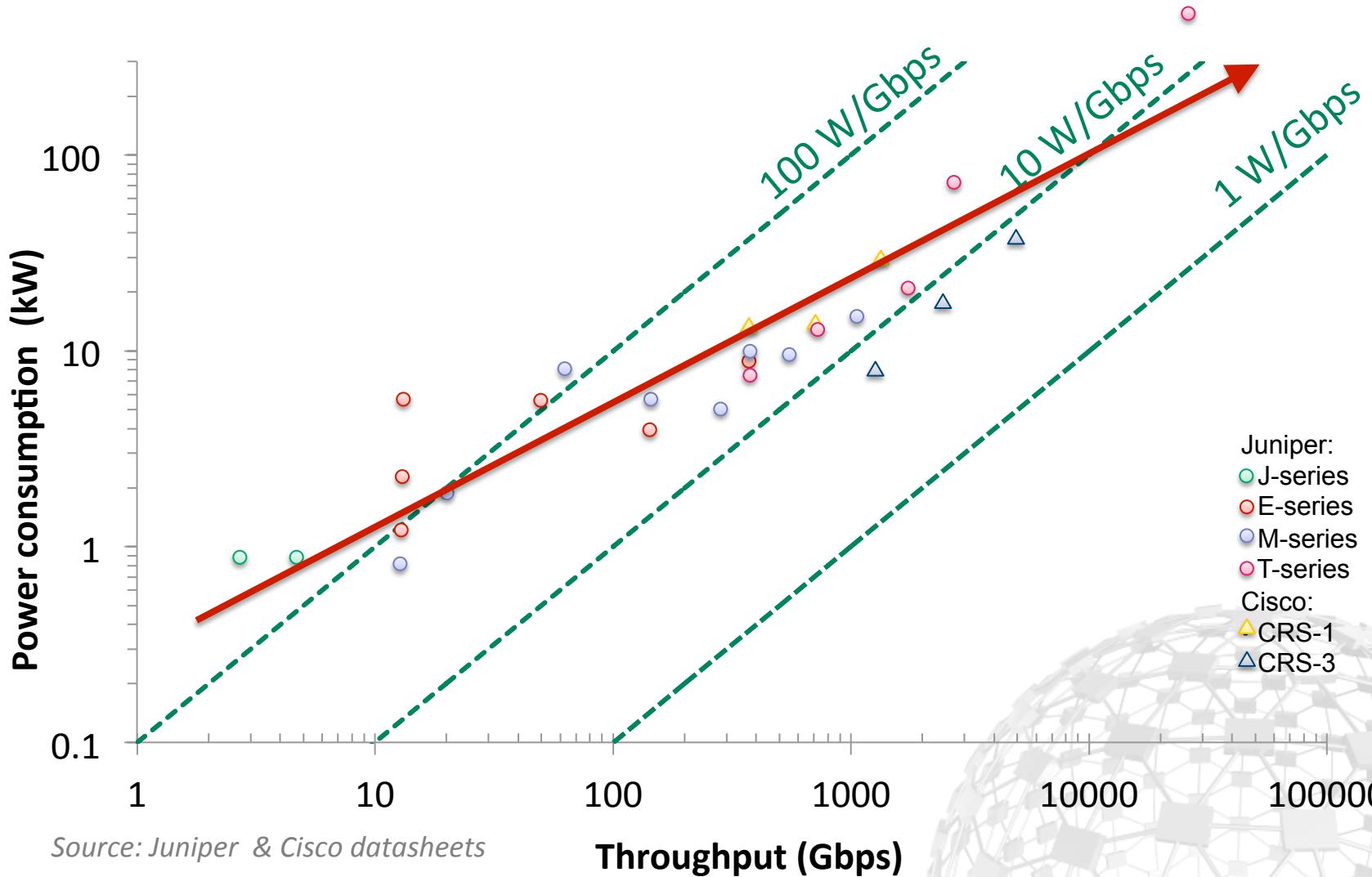


*1a) Energy efficient  
technologies*

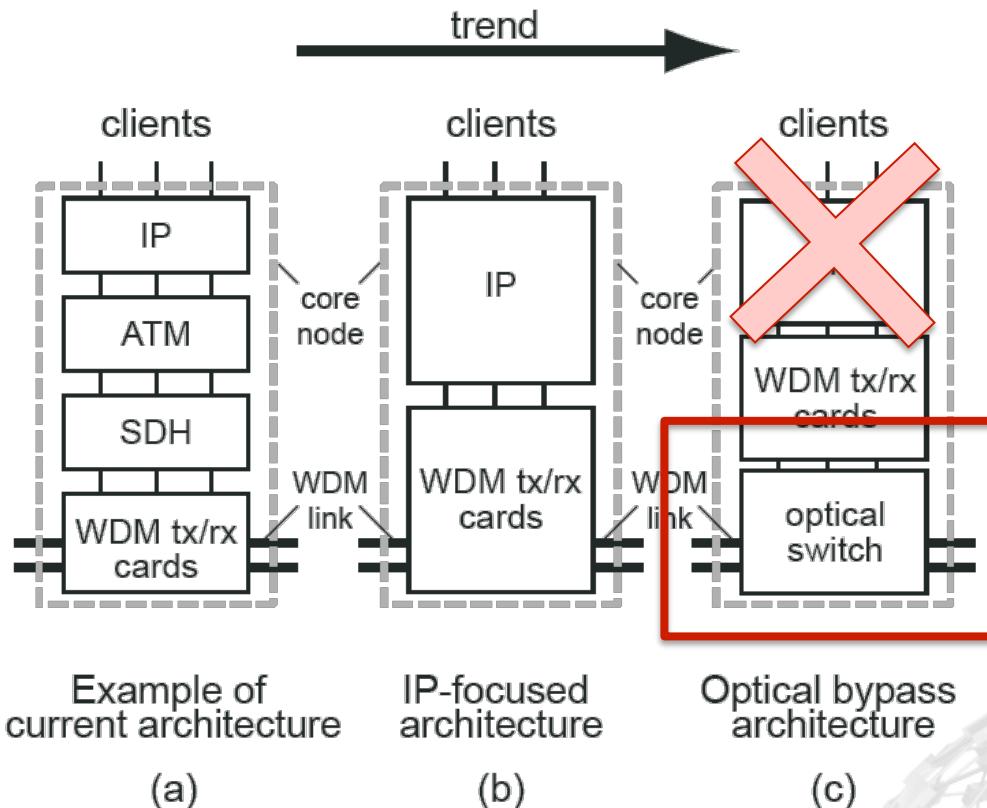
*1b) Minimize use of  
equipment*



# Energy efficient technology: Routers

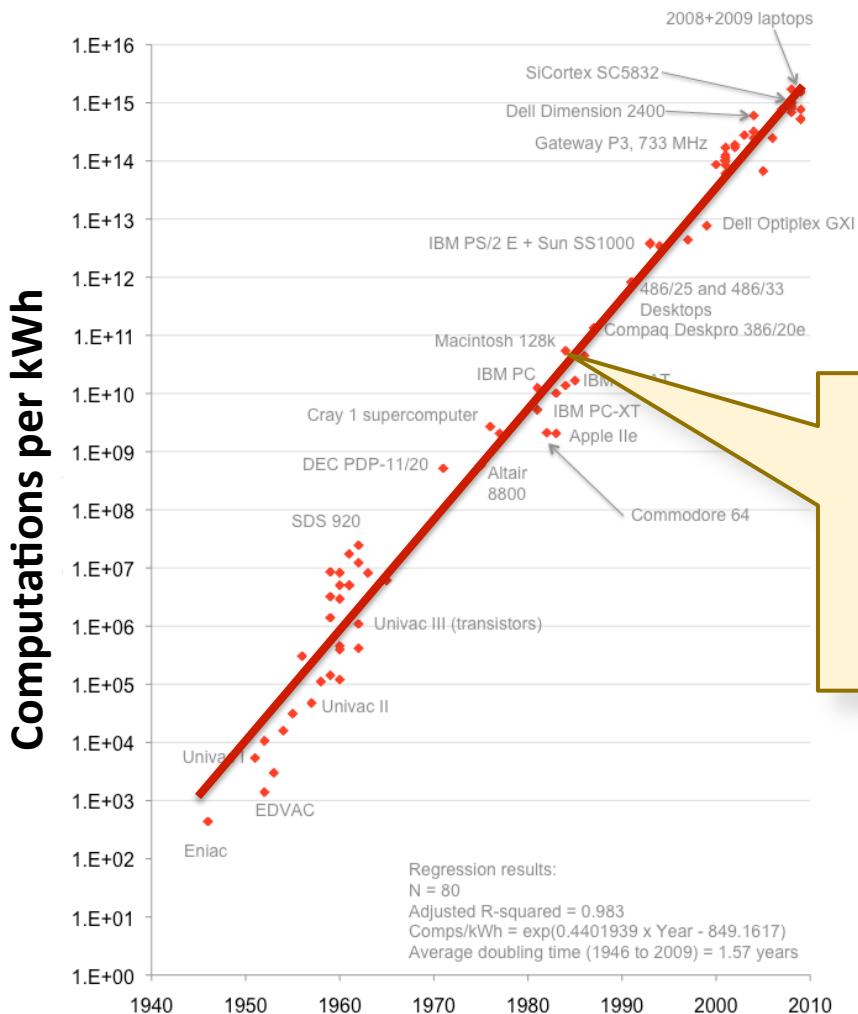


# Energy efficient technologies: Core networks



W. Vereecken et.al., "Power consumption in telecommunication networks: Overview and reduction strategies", IEEE Commun. Mag., vol. 49, no. 6, Jun. 2011, pp. 62-69

# Energy efficient technologies: Data Centers

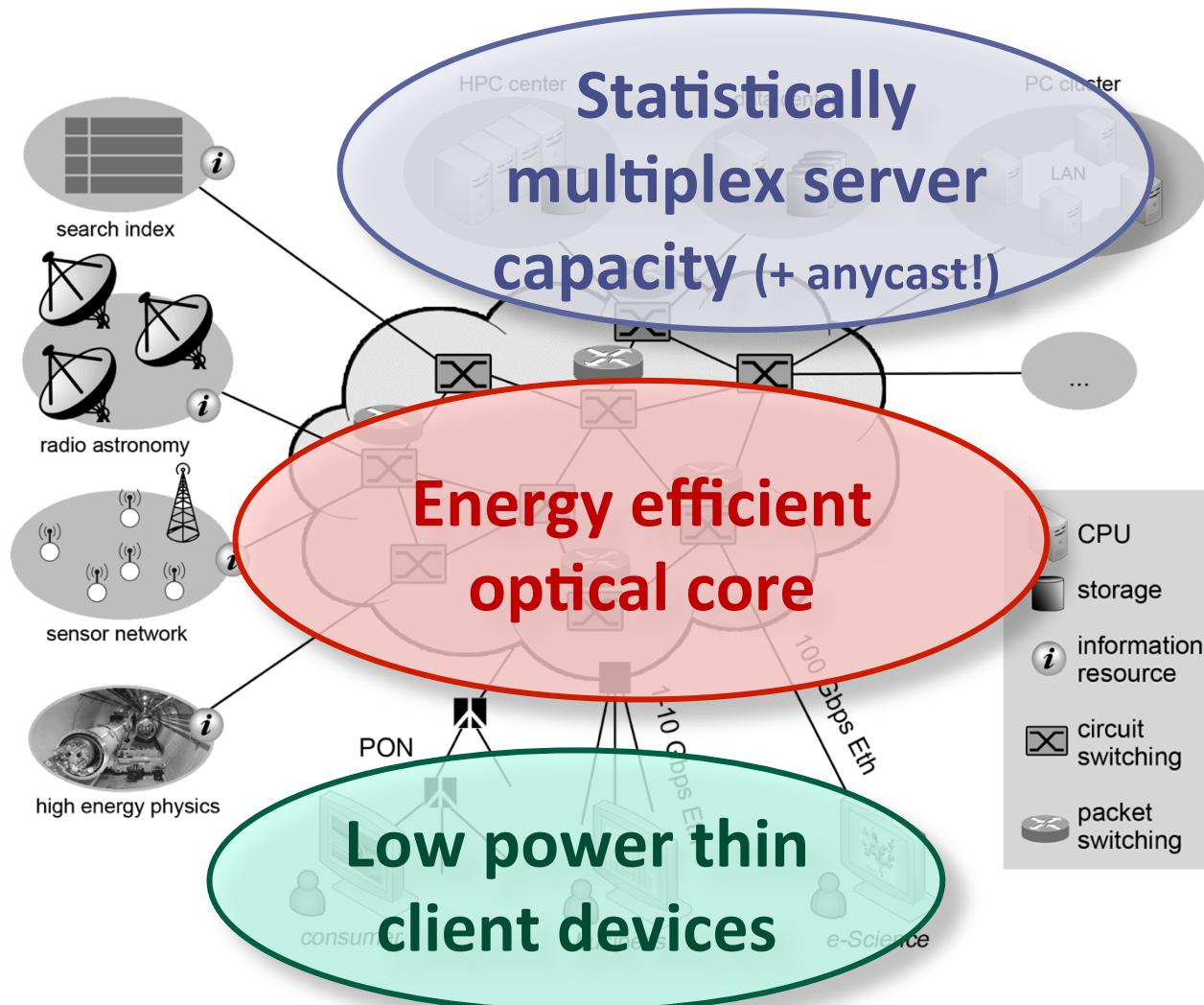


***"Koomey's law":  
Computational energy-  
efficiency doubles every  
1.6 years***

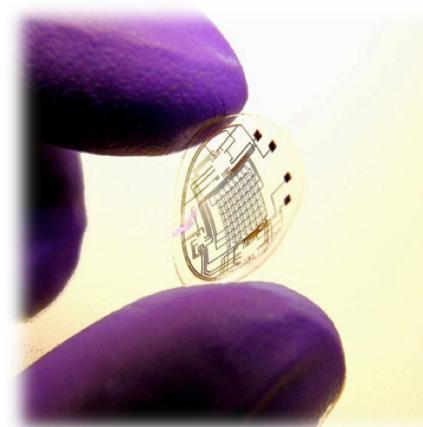


Koomey, et.al., "Implications of Historical Trends in The Electrical Efficiency of Computing", IEEE Annals of the History of Computing, vol. 33, no. 3, Mar. 2011

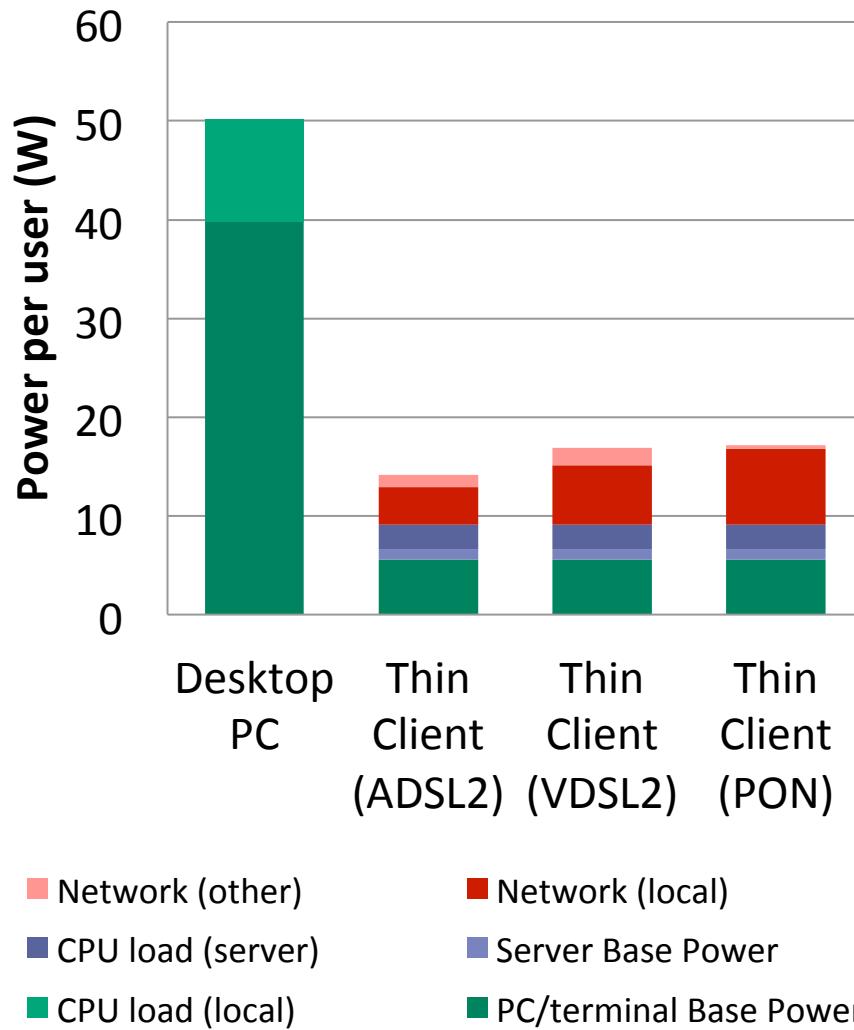
# Energy efficient computing? Thin clients + clouds!



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# Energy efficient computing? Thin clients + clouds!



- Clearly lower power consumption for thin client scenario
- Power management of servers is key to handle idle users and variable computation load!

W. Vereecken, et al., "Power efficiency of thin clients", Eur. Trans. Telecomm., Vol. 21, No. 6, Oct. 2010

# Agenda

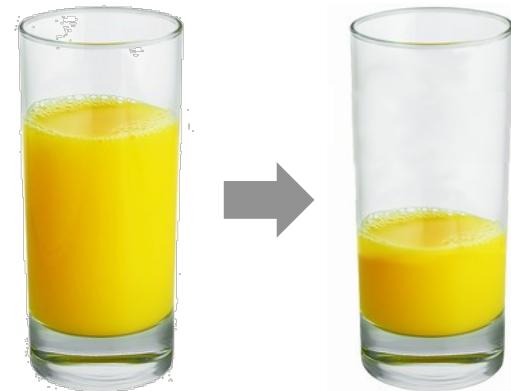
1. Energy consumption in ICT?

2. Improving energy efficiency

- Energy efficient routing
- Energy efficient scheduling
- Energy efficient routing + scheduling

3. Maximizing green energy usage

4. Wrap-up

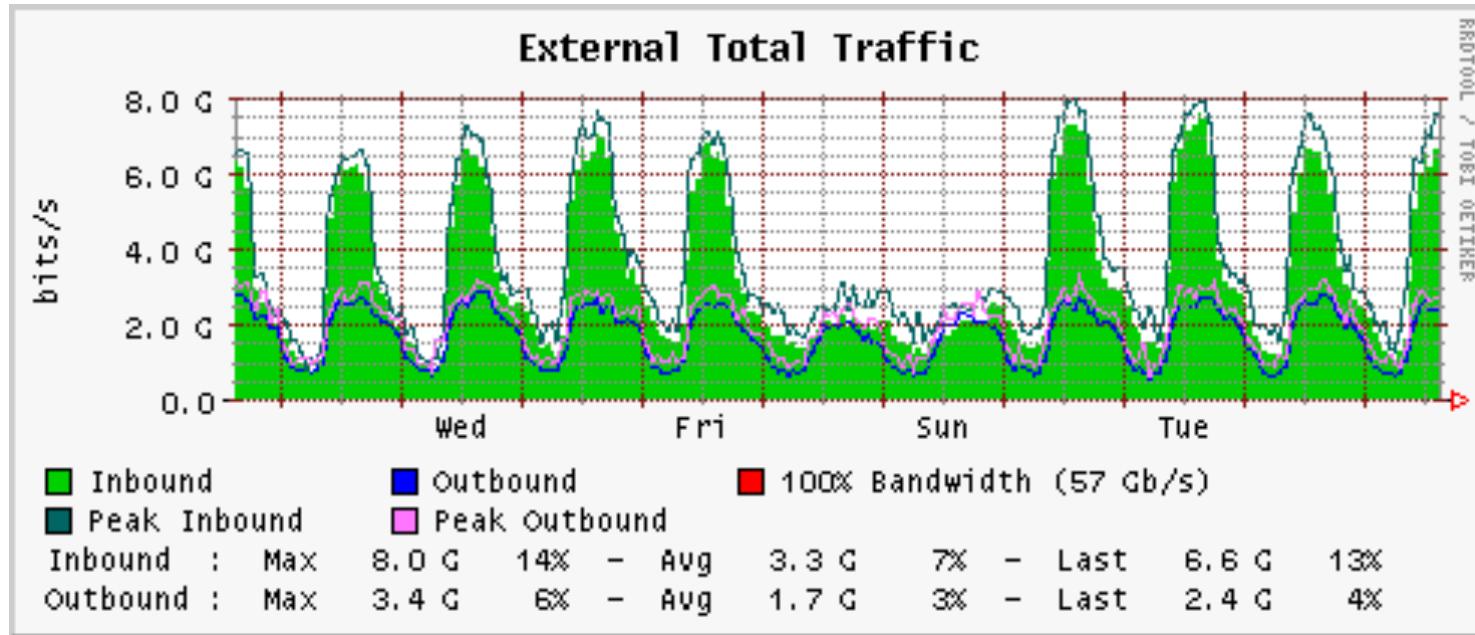


# Energy-efficient routing

B. Puype et.al., "Multilayer traffic engineering for energy efficiency", Photonic Netw. Commun., vol. 21, no. 2, Apr. 2011, pp. 127-140

# Diurnal traffic variations

- Night time volume is only a fraction of day time volume (20-30% typically; 20% for WiFi hotspot uplinks; 10% for smartphone network)
- Variation amplitude is increasing in recent years



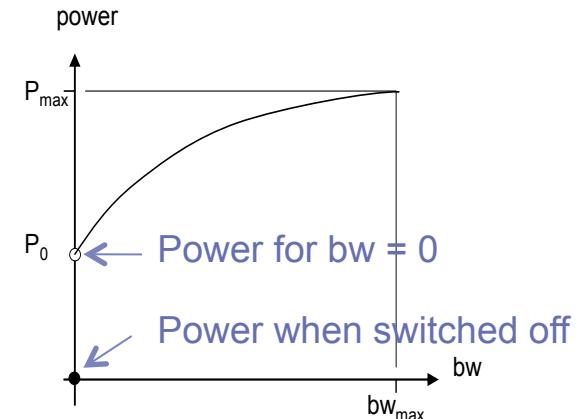
K.Cho et al., *Observing Slow Crustal Movement in Residential User Traffic*, Proc. ACM CoNext '08

M.Afanasyev et al., *Analysis of a Mixed-Use Urban WiFi Network*, Proc. IMC '08, 85-98

# Power optimization techniques

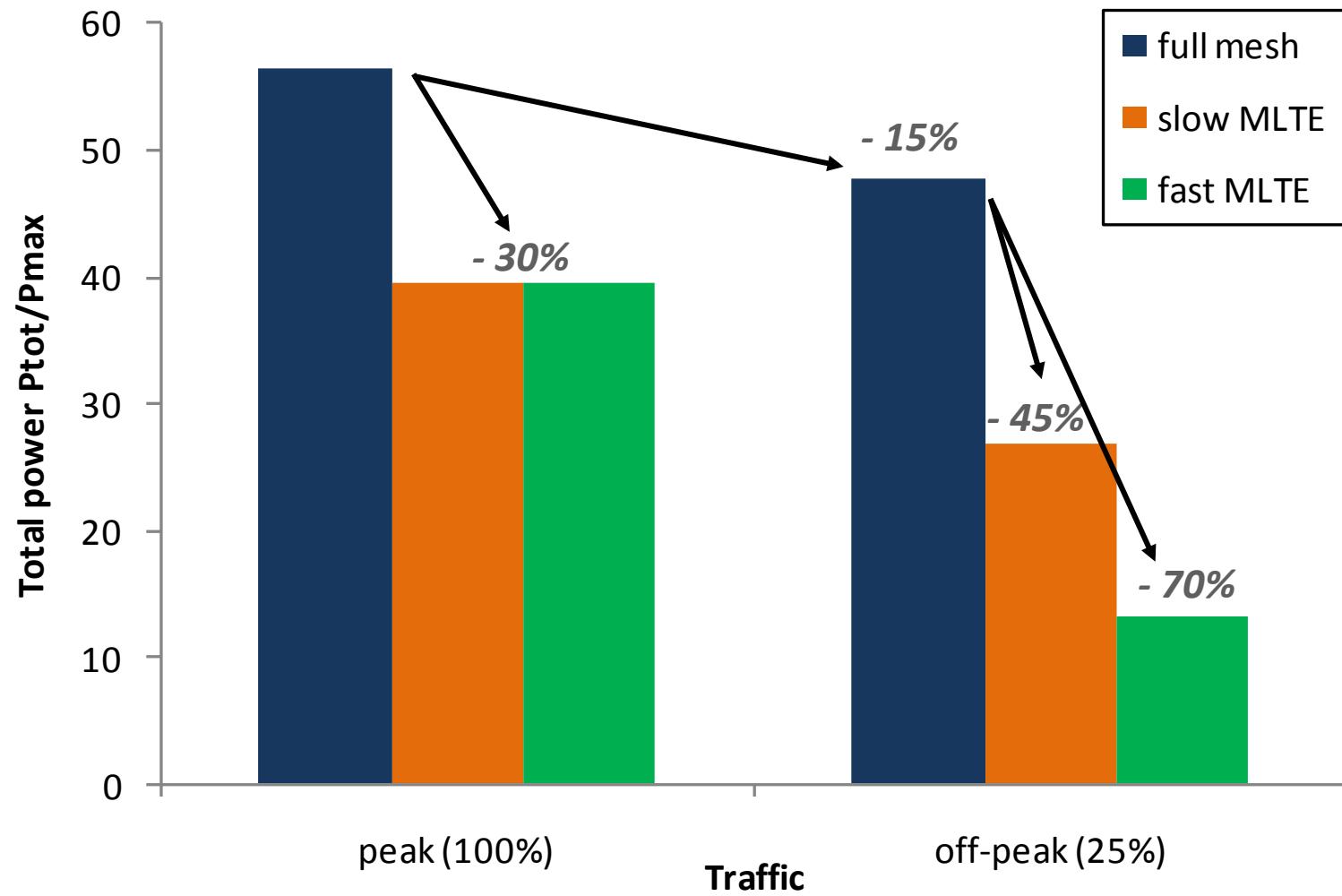
- Energy-efficient multilayer traffic engineering (MLTE)

- Online routing of requests
- Link metric reflects power characteristic



- Slow MLTE (days) = Logical topology configuration
  - Only set up required IP/MPLS links for traffic of that day
- Fast MLTE (hours) = Reconfiguration & shut-down if off-peak
  - Reroute traffic of shut-down links over remaining links

# Effect of MLTE on power



# Conclusion for energy-efficient routing

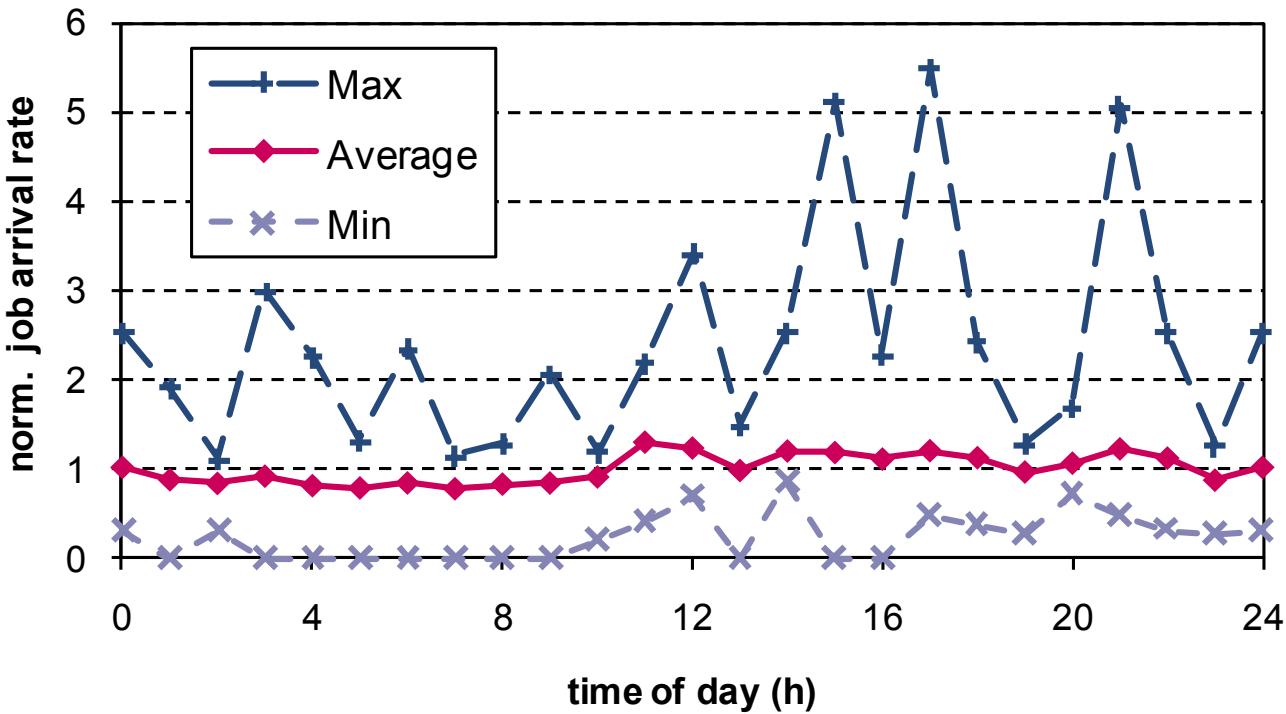
- Opportunities for power savings:
  - Line-card power usage depends on line rate
  - Power scales with bandwidth use
  - Idle power maybe substantial part of max. power
- MLTE = multilayer traffic engineering,
  - Optimizing for link utilization beneficial for power (obviously), but also explicit power optimization is possible (*see paper*)
  - **Even ‘slow’ MLTE offers substantial savings**
  - **‘Fast’ MLTE achieves further reduction** (but requires fast control plane)

# Energy-efficient scheduling

C. Develder, M. Pickavet, B. Dhoedt and P. Demeester, "A power-saving strategy for Grids", in Proc. 2nd Int. Conf. on Networks for Grid Applications (GridNets 2008), Beijing, China, 8-10 Oct. 2008.

# Opportunities for “green grids”

- Fluctuations in server use in LCG Grid



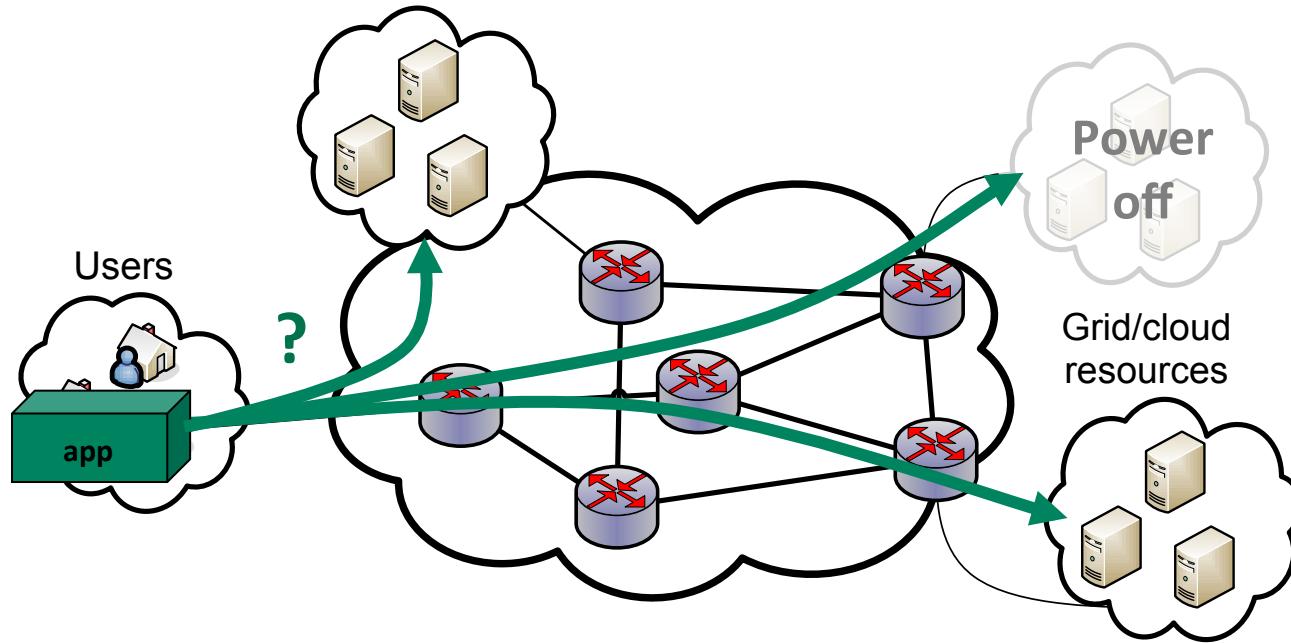
23 LCG Grid sites

$$\lambda_{i,\text{norm}} = \lambda_i / \lambda_{\text{avg}}$$
$$\lambda_{\text{avg}} = \text{avg. over 24h}$$

$$\lambda_{\max} = \max \lambda_{i,\text{norm}}$$
$$\lambda_{\text{avg}} = \text{avg } \lambda_{i,\text{norm}}$$
$$\lambda_{\min} = \min \lambda_{i,\text{norm}}$$

# Anycast

- Users do (in general) NOT care where applications are being served
  - E.g., virtual machines in IaaS can be instantiated anywhere
  - E.g., bag-of-tasks grid jobs can be run at any server



C. Develder, J. Buysse, M. De Leenheer, B. Jaumard and B. Dhoedt, “*Resilient network dimensioning for optical grid/clouds using relocation (Invited Paper)*”, in Proc. Workshop on New Trends in Optical Networks Survivability, at IEEE Int. Conf. on Commun. (ICC 2012), Ottawa, Ontario, Canada, 11 Jun. 2012.

# When to turn servers off?

Simple power-scheme:

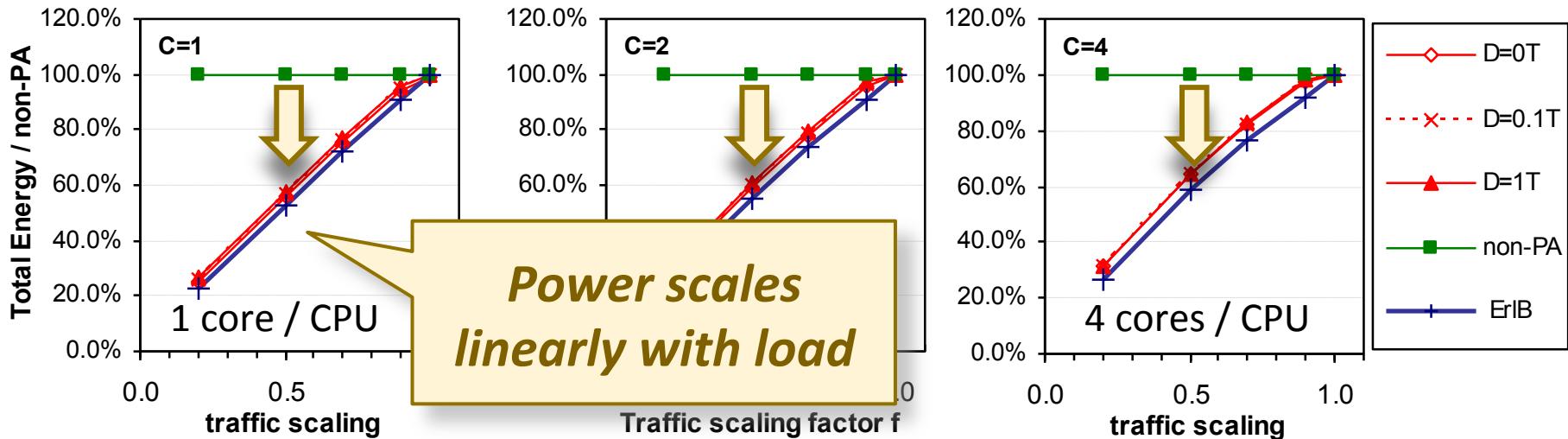
- **Turn off if a time D after a job finishes**, the CPU it was running on is completely idle (i.e., all cores are idle)

Influence of D?

- Poisson process with arrival rate  $\lambda$ :  
 $P[ \text{no arrivals in } D ] = e^{-\lambda D}$
- Increasing D: chance we can turn it off will decrease exponentially

*Baseline for power-saving strategy will be ErlangB: number of servers from ErlangB formula for max. loss of 5%*

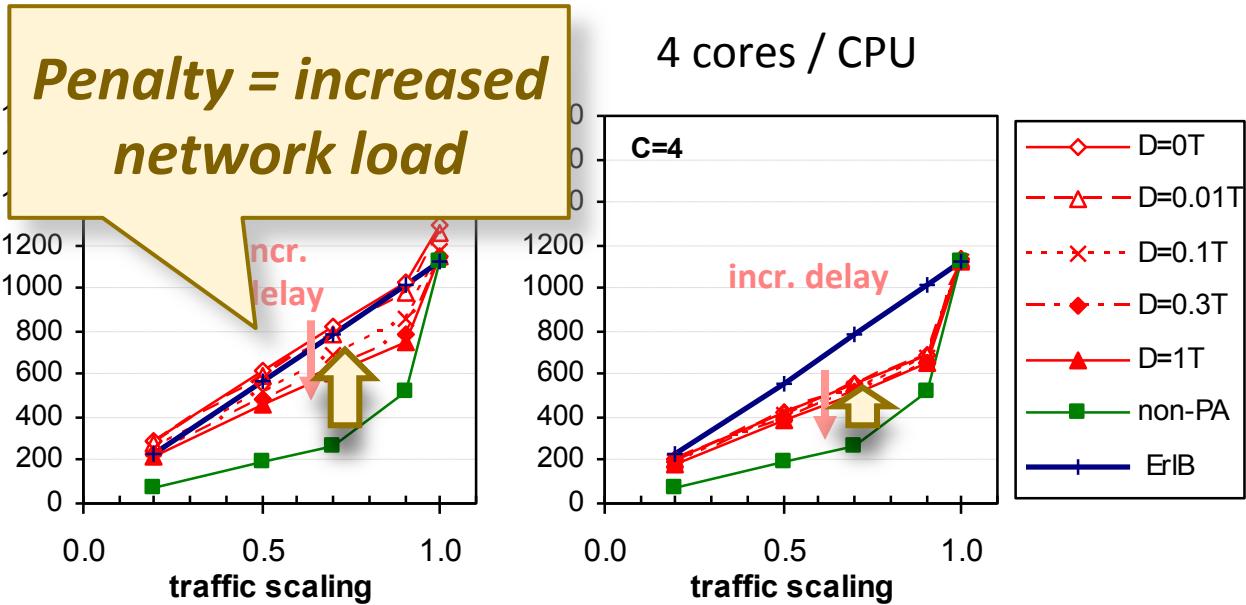
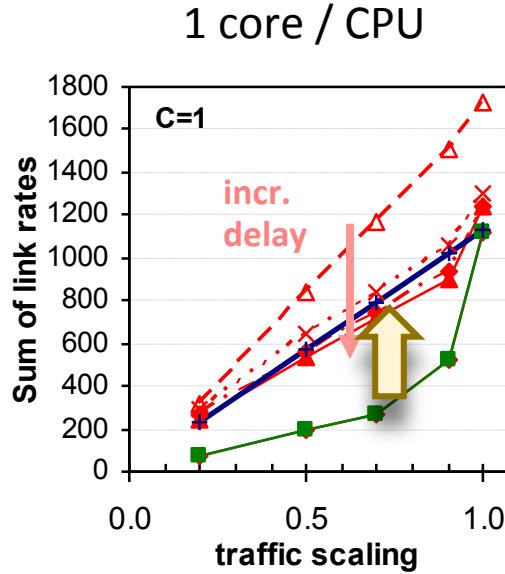
# Total server energy



- We achieve power close to theoretical lower bound of ErlangB
- Negligible influence of delay  $D$  on *total* power reduction

*ErlangB baseline: Power consumption if same fixed number  $N_s$  of servers was always on, calculated for traffic  $s \cdot \lambda$  and 5% loss ( $s$  = traffic scaling factor)*

# Link bandwidth use



- Increasing delay = lower excess bandwidth
- Increasing # cores = lower excess bandwidth

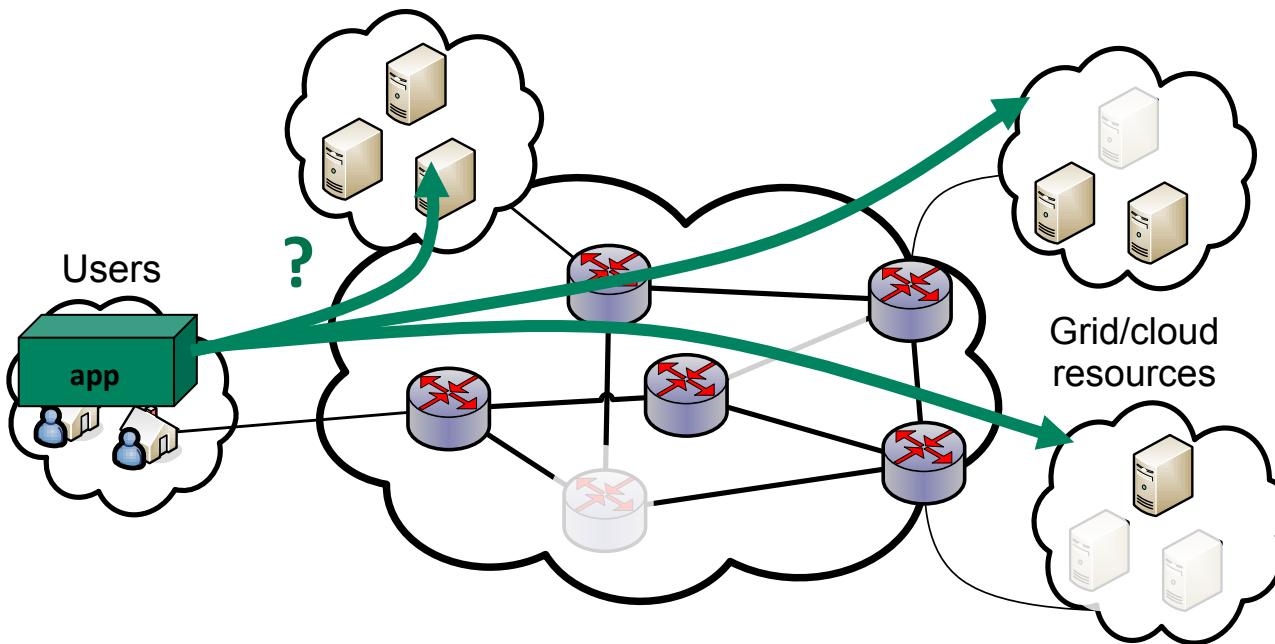
# Energy-efficient routing + scheduling

J. Buysse, K. Georgakilas, A. Tzanakaki, M. De Leenheer, B. Dhoedt and C. Develder, "Energy-Efficient Resource Provisioning Algorithms for Optical Clouds", IEEE/OSA J. Opt. Commun. Netw., 2013, [to appear](#).

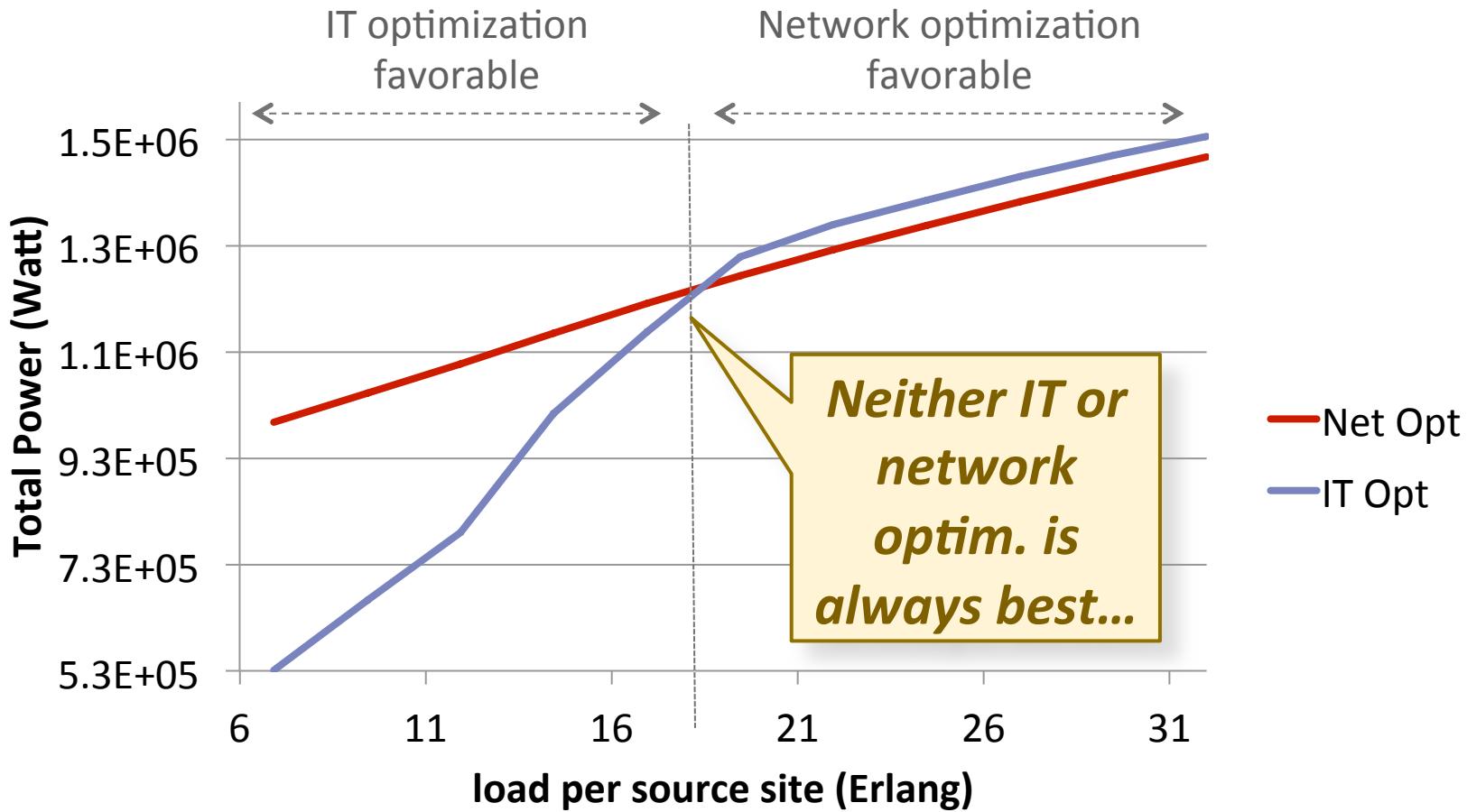
# Exploit anycast to save power:

Serve request in optical grid/cloud

- At what data center site?
  - Along which route in optical core?
- ... as to maximize equipment that can be turned off (or to sleep)

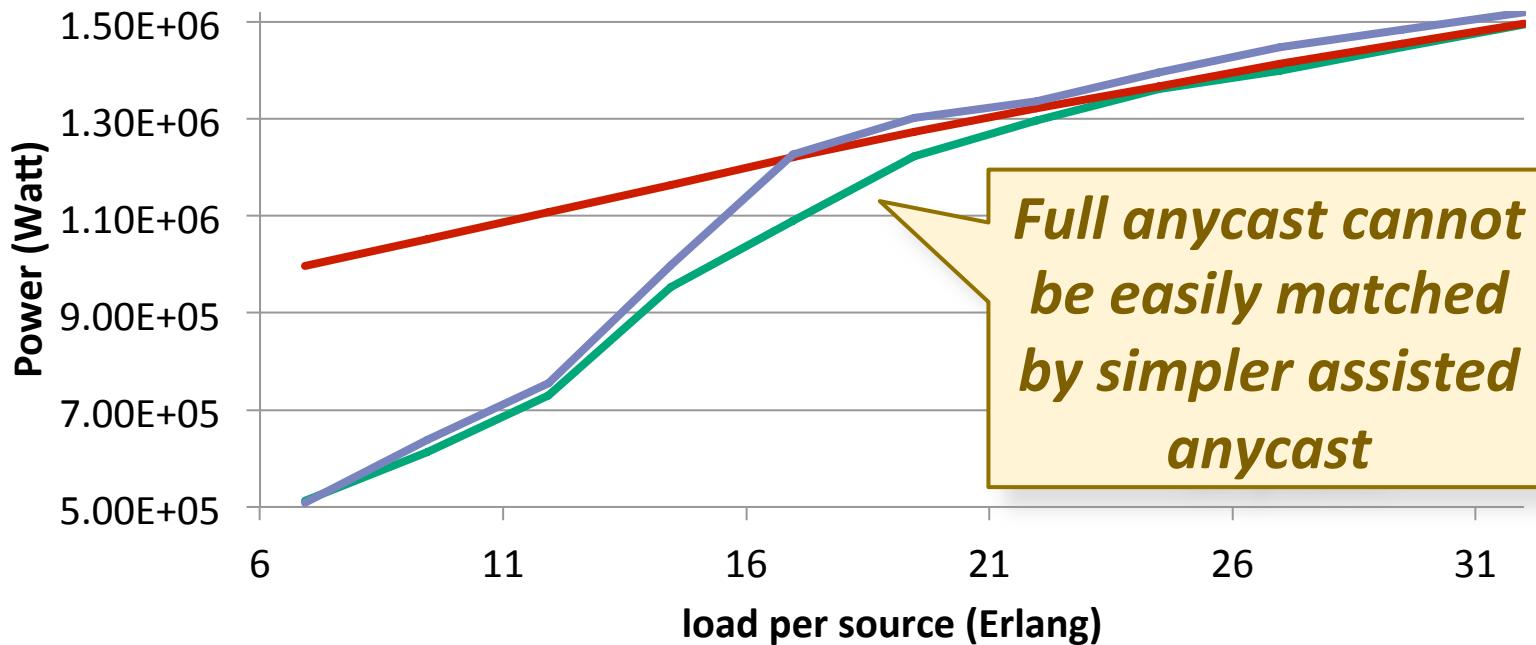


# Optimization to network vs data center energy



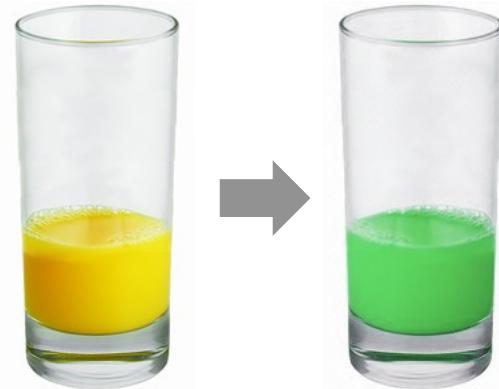
# Assisted anycast vs full anycast?

- Assisted anycast = 1) select data center, 2) find route towards it
  - “**Closest**”: choose data center at shortest distance
  - “**Max**”: choose data center with maximal load
- **Full anycast** = integrated routing + scheduling



# Agenda

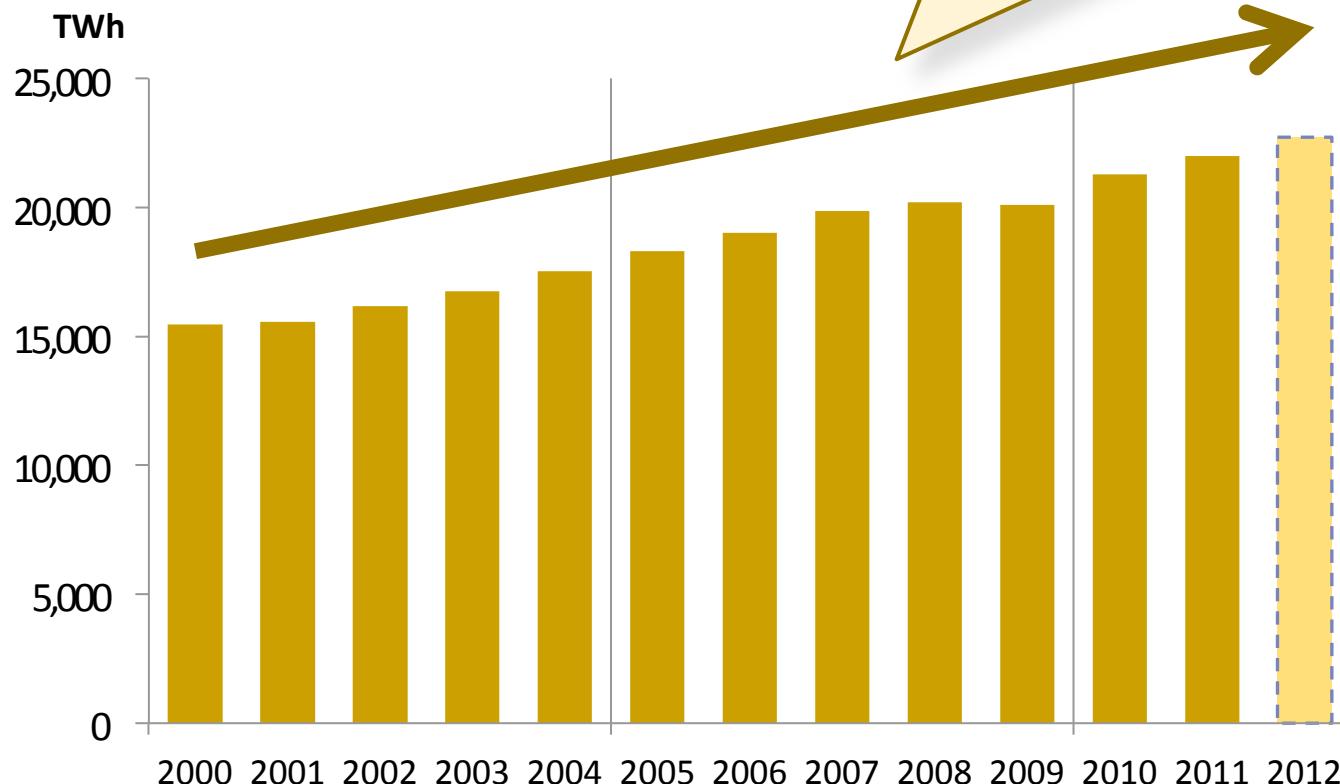
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# What is the driver for energy efficiency?

- Cost? ✓
- Environment (CO<sub>2</sub> emission)? ✗

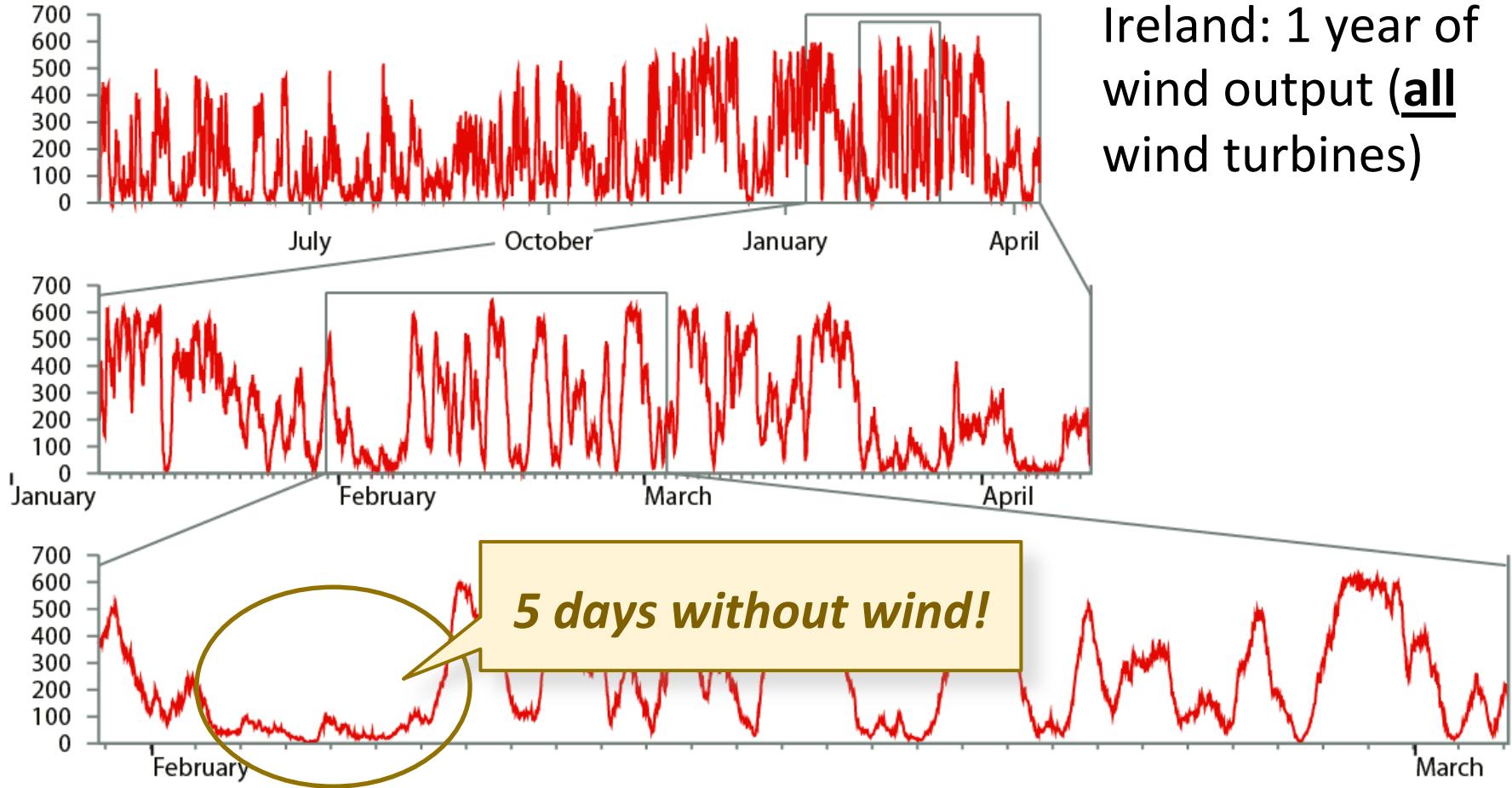
*Electricity production rises,  
despite more energy  
efficient equipment...*



# Thus... more renewable energy needed!



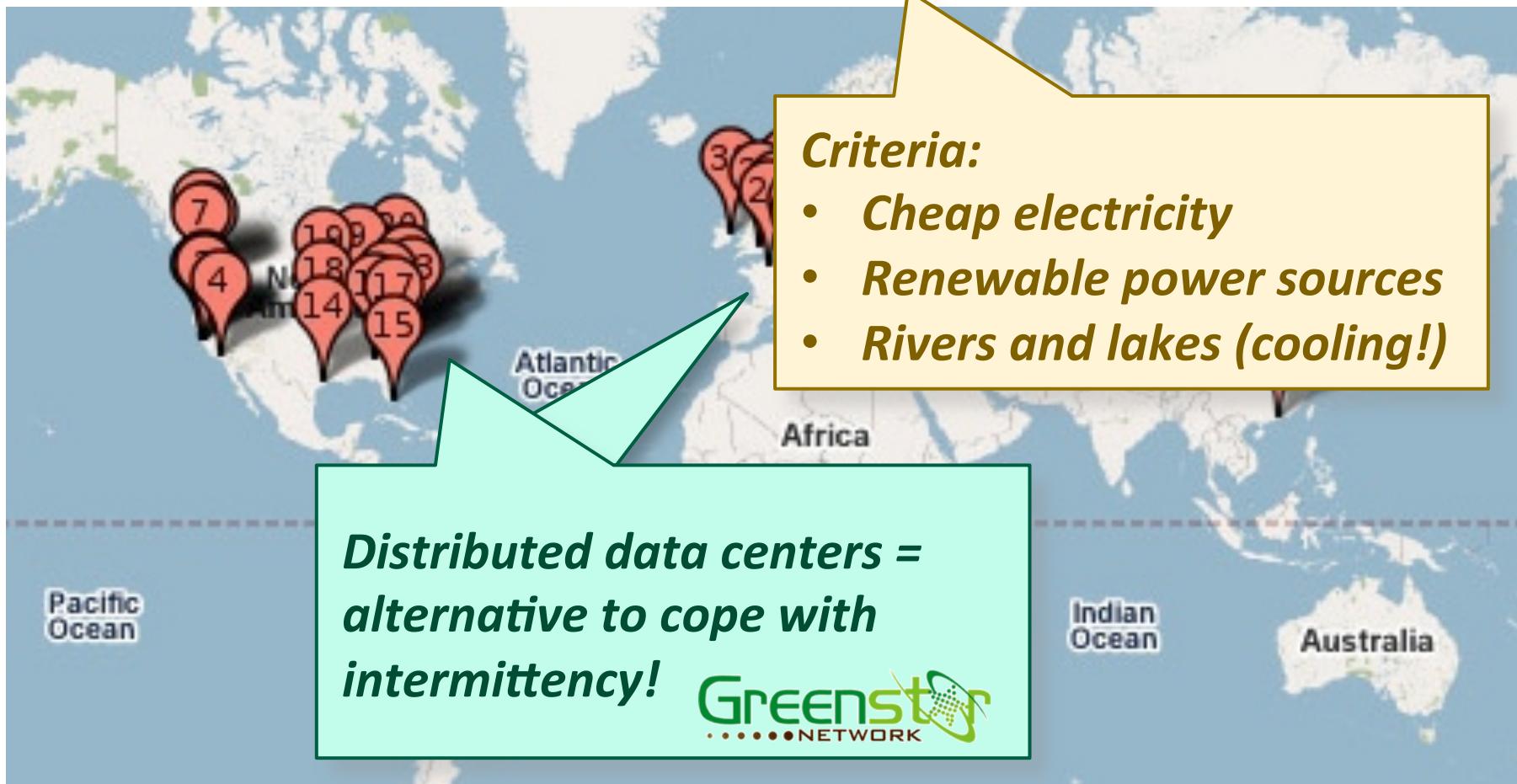
# Renewable energy: availability?



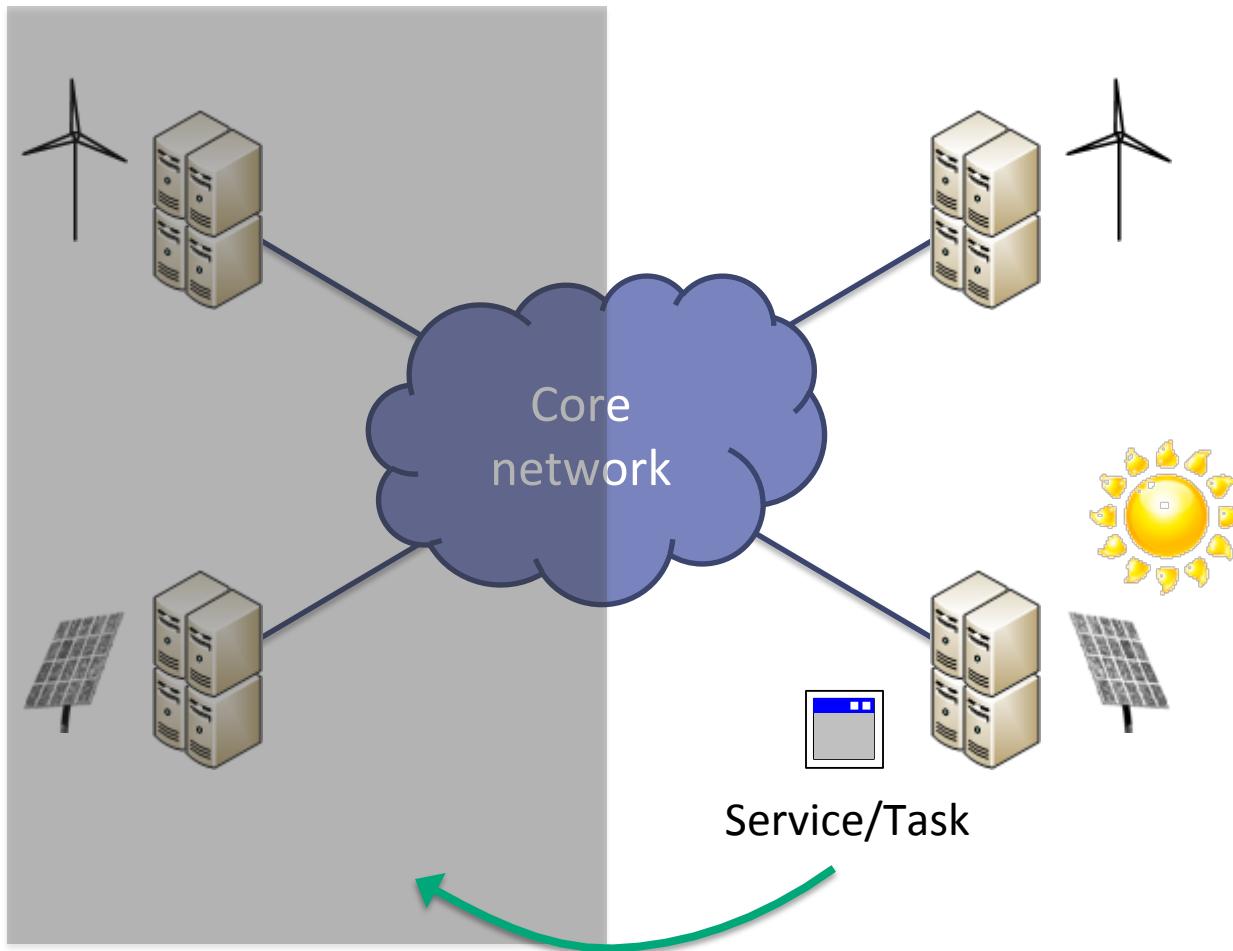
D. McKay, Sustainable Energy — without the hot air, UIT Cambridge, 2008 <http://www.withouthotair.com/>

# Data centers using green energy

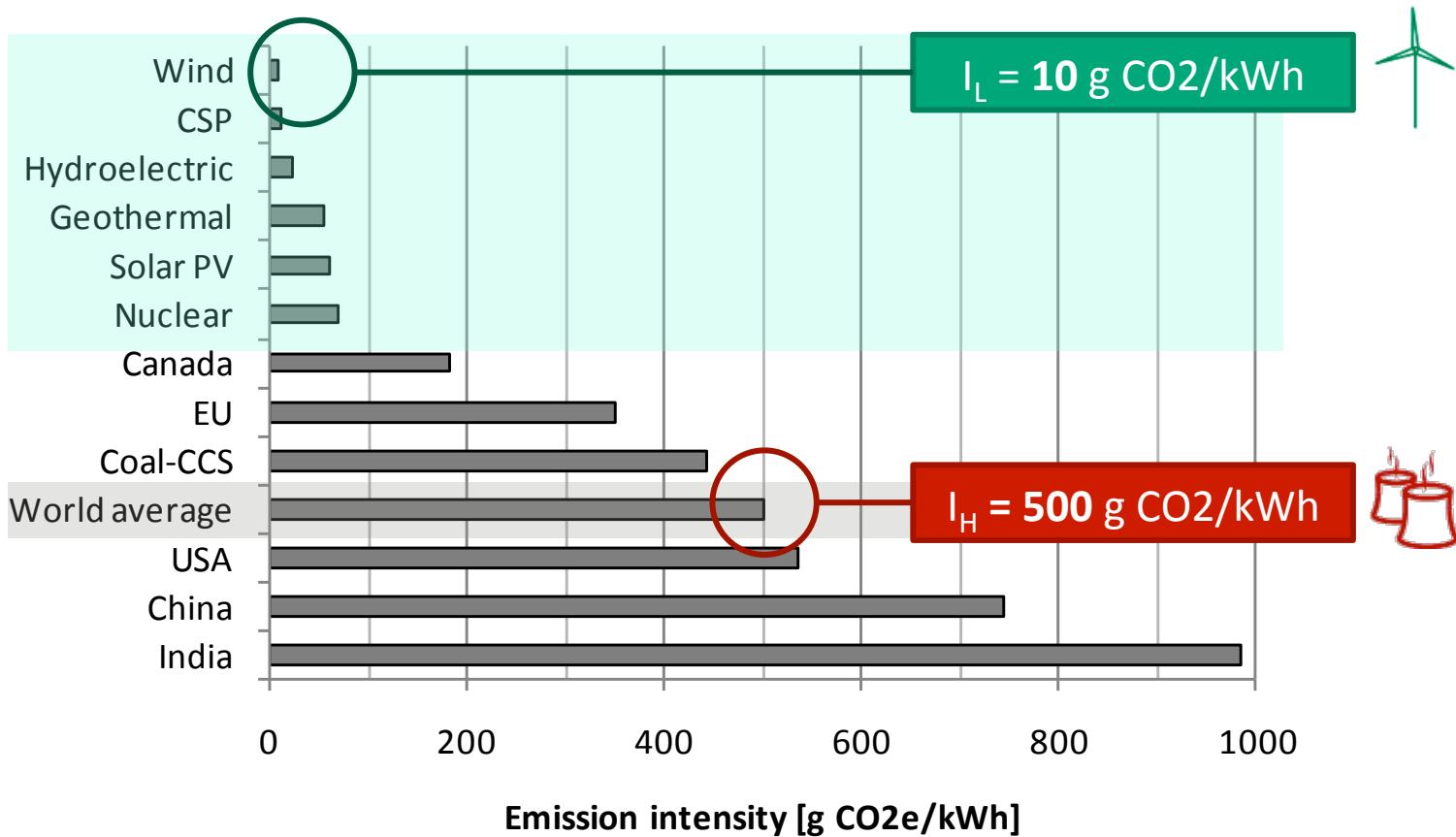
## Google data center locations (2008)



# “Follow the wind / follow the sun”



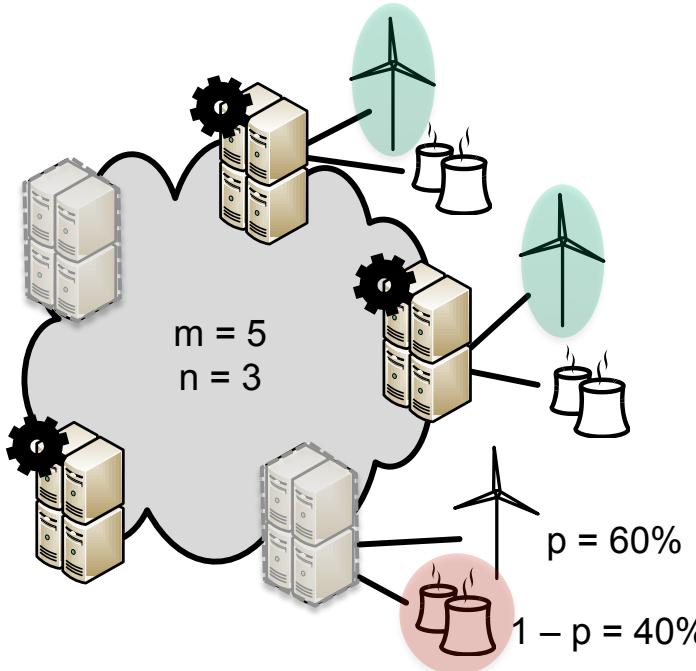
# CO<sub>2</sub> saving opportunities?



Sources:

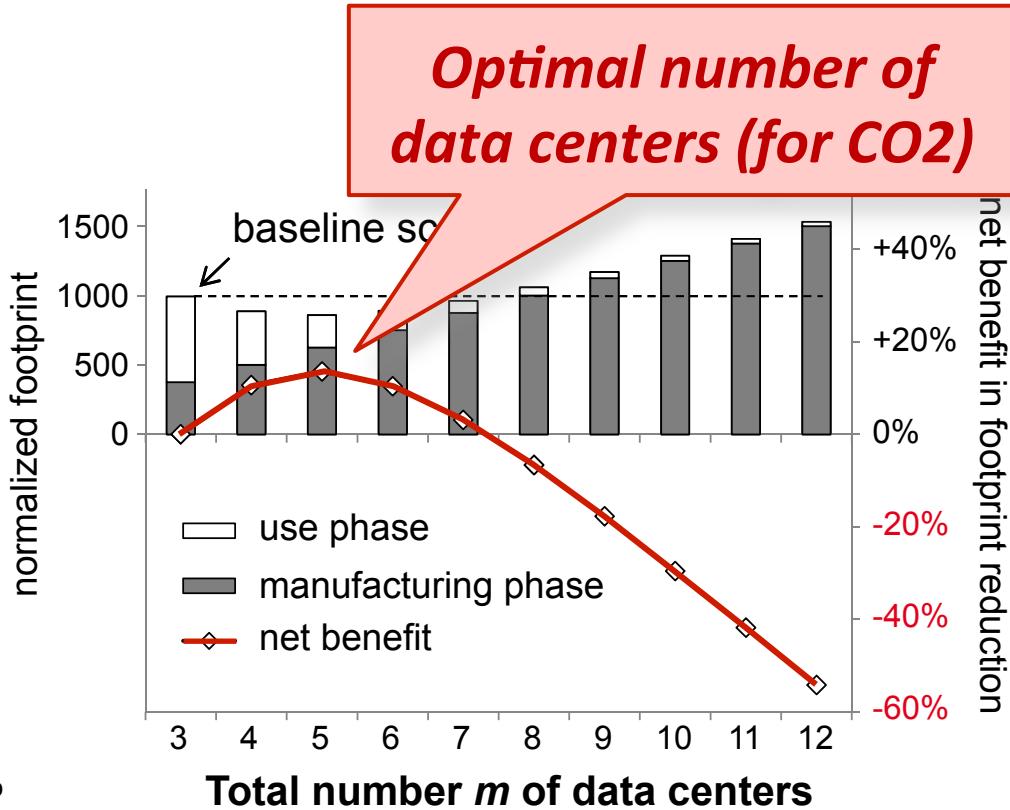
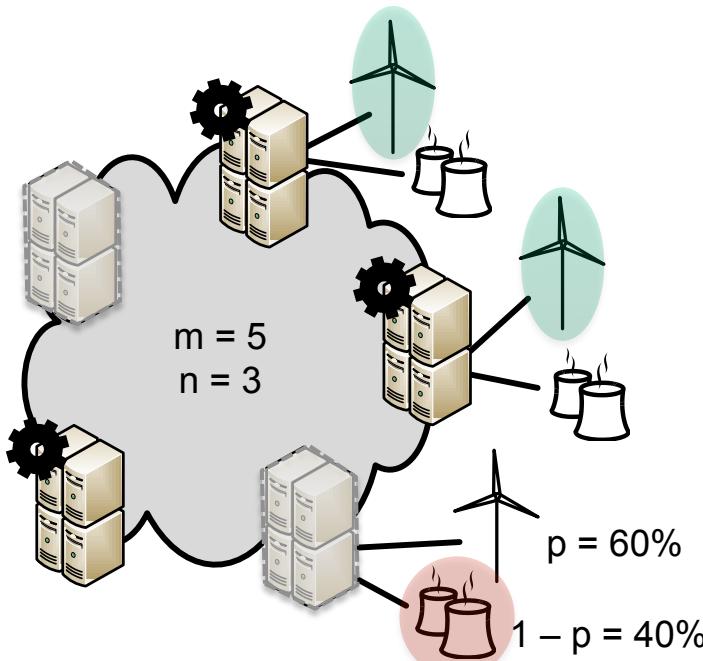
- M. Jacobson, "Review of solutions to global warming, air pollution, and energy security, Energy & Environmental Science 2", 2009
- IEA, "CO<sub>2</sub> Emissions from Fuel Combustion – highlights", 2010

# How many data center sites?



W. Van Heddeghem, W. Vereecken, D. Colle, M. Pickavet, and P. Demeester, “*Distributed computing for carbon footprint reduction by exploiting low-footprint energy availability*,” *Futur. Gener. Comp. Syst.*, vol. 28, no. 2, pp. 405–414, Feb. 2012

# How many data center sites?



W. Van Heddeghem, W. Vereecken, D. Colle, M. Pickavet, and P. Demeester, "Distributed computing for carbon footprint reduction by exploiting low-footprint energy availability," *Futur. Gener. Comp. Syst.*, vol. 28, no. 2, pp. 405–414, Feb. 2012

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# Take-away points

- Energy-efficient computing: **Optical clouds**

- Exploit anycast!

- Make use of energy efficient technologies
  - + Energy-efficient operation

- Network: Multi-layer traffic engineering
  - Data centers: Eliminate power for unused servers
  - Network + Data centers: Integrated routing & scheduling



- Intermittent sources? – “Follow the wind / the sun”

- Caveat: carefully dimension your infrastructure



# Thank you ... any questions?



Prof. Chris Develder

[chris.develder@intec.ugent.be](mailto:chris.develder@intec.ugent.be)

Ghent University – iMinds