



Experimentation and Performance Evaluation of Rate Adaptation Algorithms in Wireless Mesh Networks

Emilio Ancillotti, Raffaele Bruno, Marco Conti

IIT – CNR, Pisa, Italy

*Speaker: **Chiara Boldrini***

Questions to: raffaele.bruno@iit.cnr.it



Outline

- Why rate adaptation?
- General approaches for rate adaptation in 802.11 networks
- Rate adaptation algorithms in MadWifi driver
 - AMRR
 - ONOE
 - SampleRate
- Indoor experiments
- Outdoor experiments
- Conclusions and ongoing work

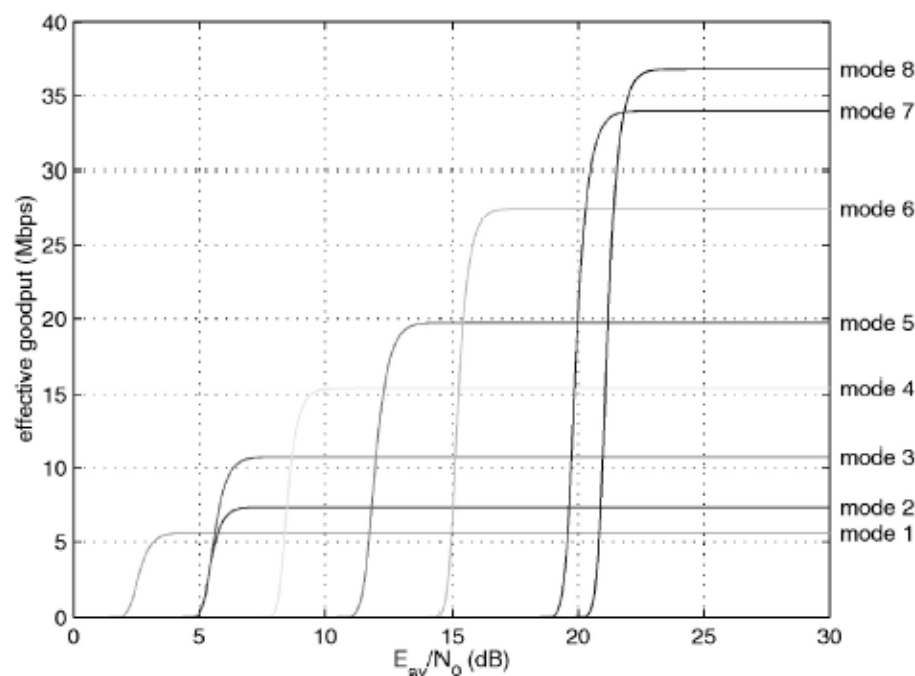


IEEE 802.11 Multi-rate capabilities

- The 802.11 a/b/g standards allow the use of multiple transmission rates
 - 802.11b, 4 rate options (1,2,5.5,11Mbps)
 - 802.11a, 8 rate options (6,9,12,18,24,36,48,54 Mbps)
 - 802.11g, 12 rate options (11a set + 11b set)
- Different bit rates are provided by employing different modulation schemes and coding rates
- Rate Adaptation refers to the algorithms used to select the transmission rate that provides the best “*link performance*”
- Rate adaptation plays a critical role to the throughput performance, but it is yet unspecified by the 802.11 standards

Motivations for rate adaptation

- The link-layer capacity at each data rate depends on channel quality, as well as various environmental dynamics, such as:
 - Channel fluctuations
 - Node mobility
 - Medium contention
- In practical settings, wireless channels can be extremely dynamic (e.g., due to multipath fading)



Theoretical MAC layer throughput for an AWGN channel versus SNR (payload: 2000Byte, 802.11a modes)



Rate adaptation: general approaches

- Signal strength-based algorithms:
 - Rate adaptation relies on physical layer measurements (SNR, RSSI)
 - They require an accurate channel model
 - Generally not compliant with the 80211 standards (e.g., RBAR and OAR)
- Statistics-based algorithms:
 - Rate adaptation relies on frame transmission statistics (e.g., number of retries, number of consecutive frame successes or failures)
 - Rate is decreased upon severe loss
 - Generally probe packets are used to create long-term statistics
 - Need to differentiate between collisions and channel errors
 - Several examples: ARF, AMRR, ONOE, SampleRate, CARA



Experimental evaluation in real scenarios

- Schemes compliant with 802.11 standards have been implemented in commodity hardware and open software drivers
- Practical investigations of rate adaptation performance
- Available studies have mainly focused on indoor wireless networks, considering:
 - the impact of channel dynamics due to rapid fluctuations of the receive signal strength
 - random channel errors, mobility-induced channel variations, and contention from hidden stations
- Experimental studies have been conducted mostly in small wireless networks consisting of an AP and a few clients
- *How these autorate algorithms cope with moderate to high medium contention levels?*
- *How these autorate algorithms perform on medium-distance 802.11 links?*



MadWifi: Multiple Rate Retry (MRR)

- MadWifi driver enables the network interface to transmit at different data rates the retransmissions of a given frame
- Four rates (r_0, r_1, r_2, r_3) and transmission counts (c_0, c_1, c_2, c_3) are associated to each frame
- Each rate r_i is tried c_i -times before using next rate
- $c_0 + c_1 + c_2 + c_3$ is the maximum number of allowed retransmissions ($\leq \text{ATH_TXMAXTRY}$)
- Several rate adaptation algorithms employ the multiple rate retry capabilities of the MadWifi driver



Adaptive Multiple Rate Retry (AMRR)*

- AMRR sets $c_0=c_1=c_2=c_3=1$, i.e., each rate is tried just once
- Rate r_3 is set to the lowest bit rate (1Mbps in 11b/g and 6Mbps in 11a)
- An heuristic is used to select r_0 :
 - If less than **10%** of the packet transmissions failed during the last observation period, then increase the data rate
 - If more than **33%** of the packet transmissions failed during the last observation period, then decrease the data rate
- Rate r_1 , is the rate immediately lower than r_0 , and rate r_2 is the rate immediately lower than r_1

**M. Lacage, M. H. Manshaei, and T. Turletti. IEEE 802.11 Rate Adaptation: A Practical Approach. In Proc. MSWiM '04, pages 126–134, Venice, Italy, 2004.*



ONOE*

- ONOE algorithm is a variant of the AMRR scheme
- ONOE uses larger retransmission counts than AMRR ($c_0=4, c_1=c_2=c_3=2$)
- ONOE sets r_1, r_2, r_3 bit rates as AMRR
- An credit-based heuristic is used to select r_0 :
 - If less than **10%** of the packet transmissions failed during the last observation period, then the credits of r_0 are increased by one; otherwise the credits of r_0 are reduced by one
 - If more than **10%** of the packet transmissions failed during the last observation period, then the credits of r_0 are reduced by one
 - If r_0 has more than 10 credits, then increase the data rate
 - If more than **50%** of the packet transmissions failed during the last observation period, then decrease r_0

*MadWifi driver documentation. Onoe Rate Control. <http://madwifi.org/wiki/UserDocs/RateControl>.



SampleRate*

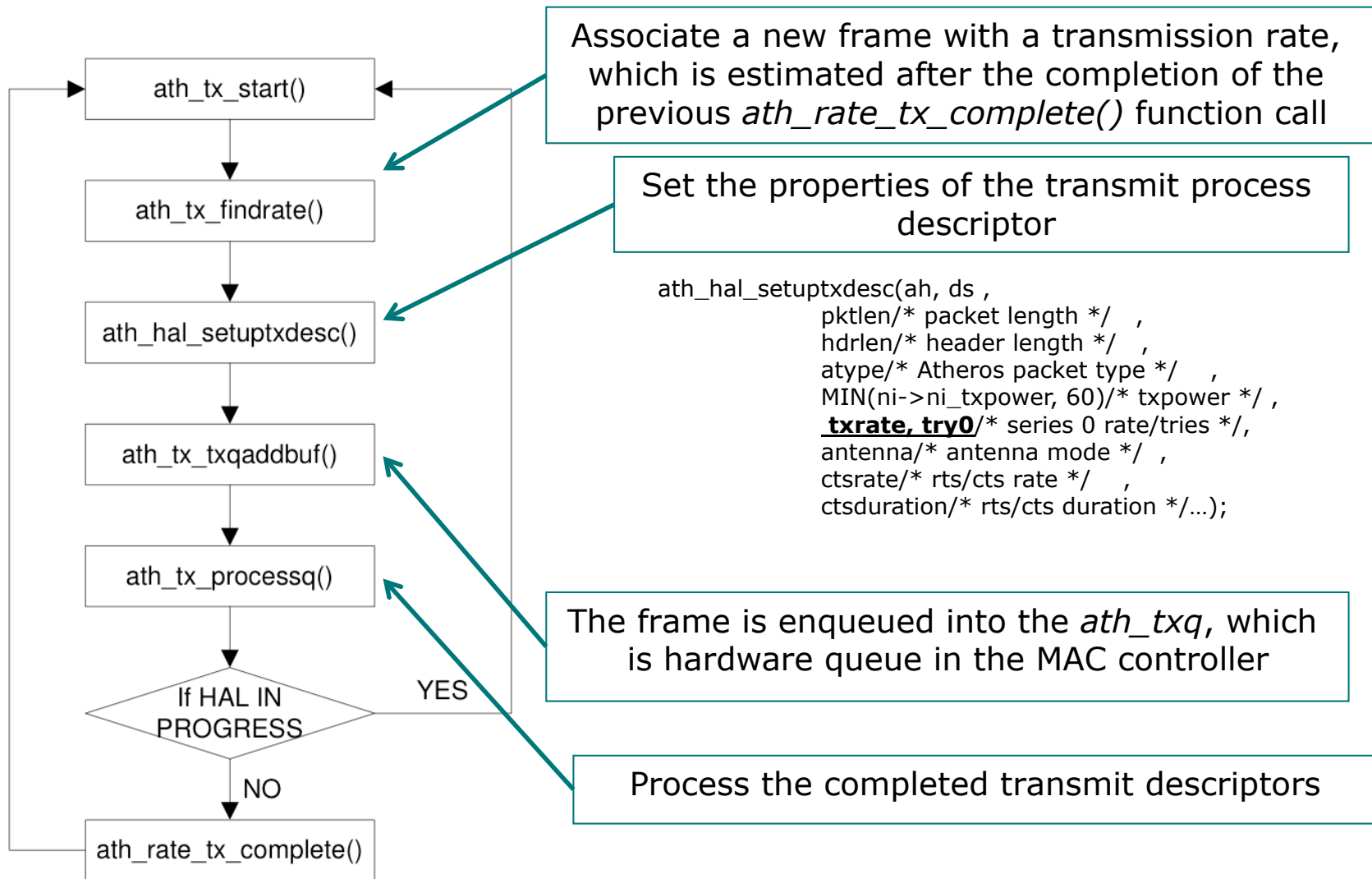
- o SampleRate estimates the medium contention level by evaluating the expected transmission time for a frame at different data rates

$$tx_time(r,n,L) = backoff(n+1) + (n+1) \cdot (\Delta + L/r)$$

- o SampleRate transmits each frame at the rate r that has the shortest expected transmission time
- o A probe packet at a different rate is sent every ten frames
- o SampleRate probes only rates with a minimum packet transmission time (i.e., with $n=0$) lower than the average transmission time of the current bit rate

*J. Bicket. *Bit-rate Selection in Wireless Networks*, February, 2005. Massachusetts Institute of Technology, M.S. Thesis.

MadWiFi: frame transmission

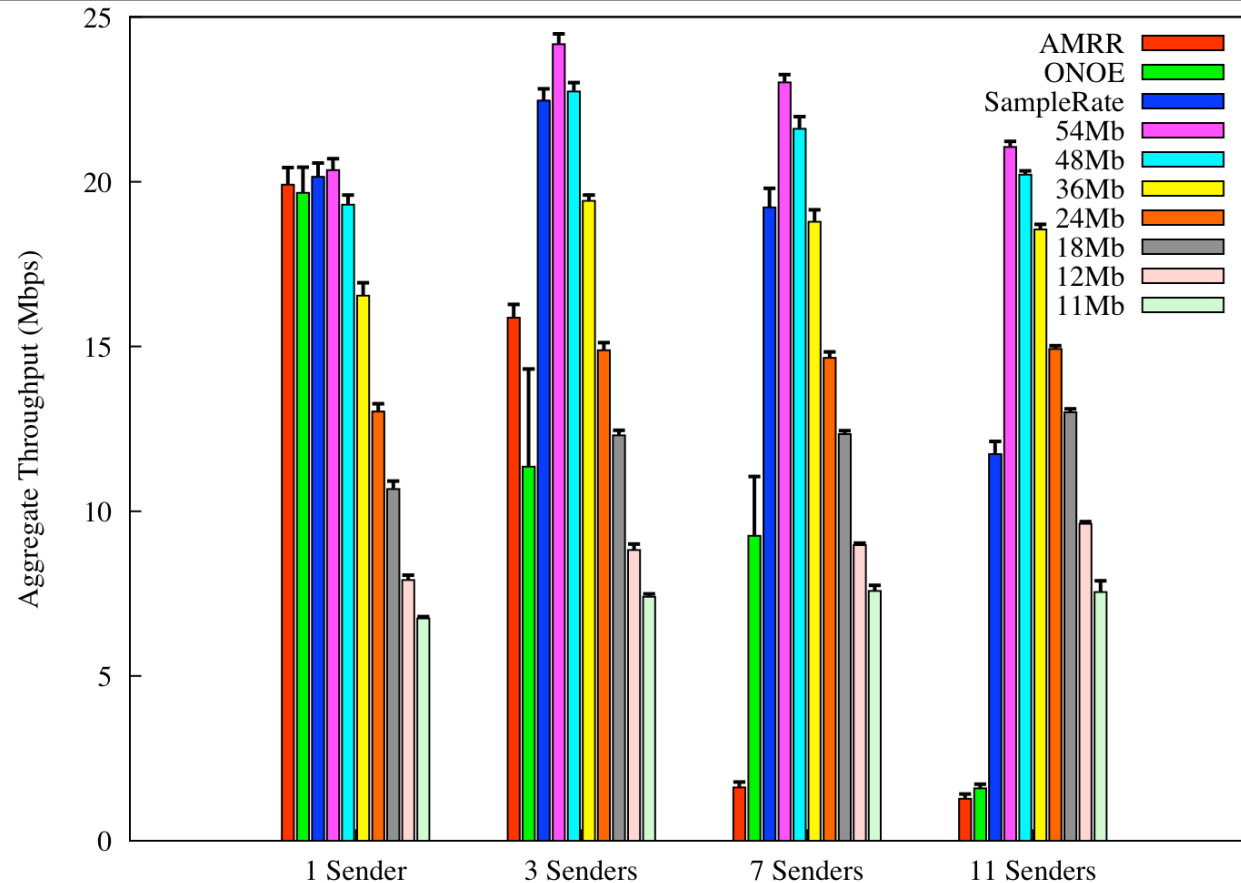




Indoor experiments

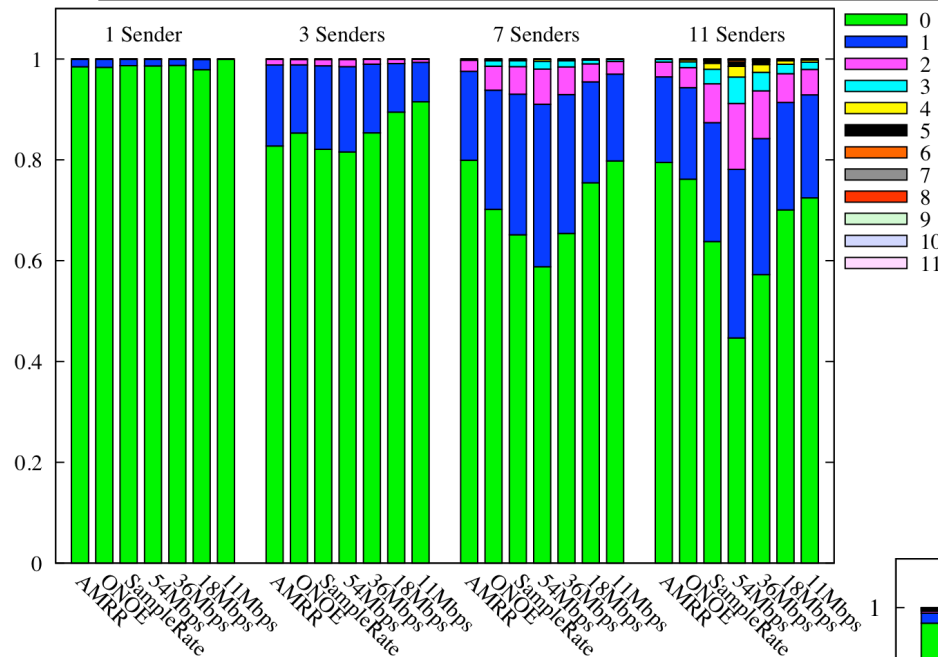
- Indoor experiments aim at evaluating the impact of contention level on rate adaptation performance
- Hardware/software setup:
 - 12-node network composed of IBM Thinkpad model R50E laptops
 - Each node has one NetGear WPN511 card operating on channel 11 in 802.11g mode
 - MadWiFi driver version 0.9.4
- Traffic configurations
 - UDP traffic generated with iperf (packet size 1500Bytes)
 - Single-hop flows
 - Each test lasts 2 minutes and is repeated five times

Indoor Experiments: Throughput



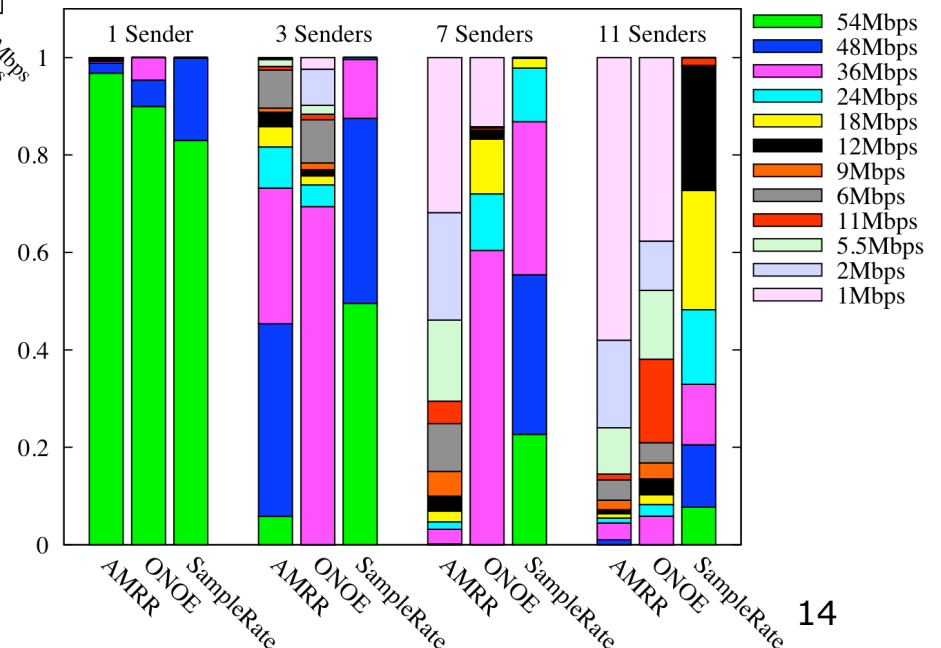
- o Maximum throughput achieved with fixed rate at 54Mbps
- o Considerable throughput degradation when autorate is used. With 11 saturated stations the throughput achieved with loss ratio threshold-based schemes (i.e., AMRR and ONOE) can be up to ten times lower than the best throughput obtained with a fixed transmission rate

Indoor Experiments: retry and rate distributions

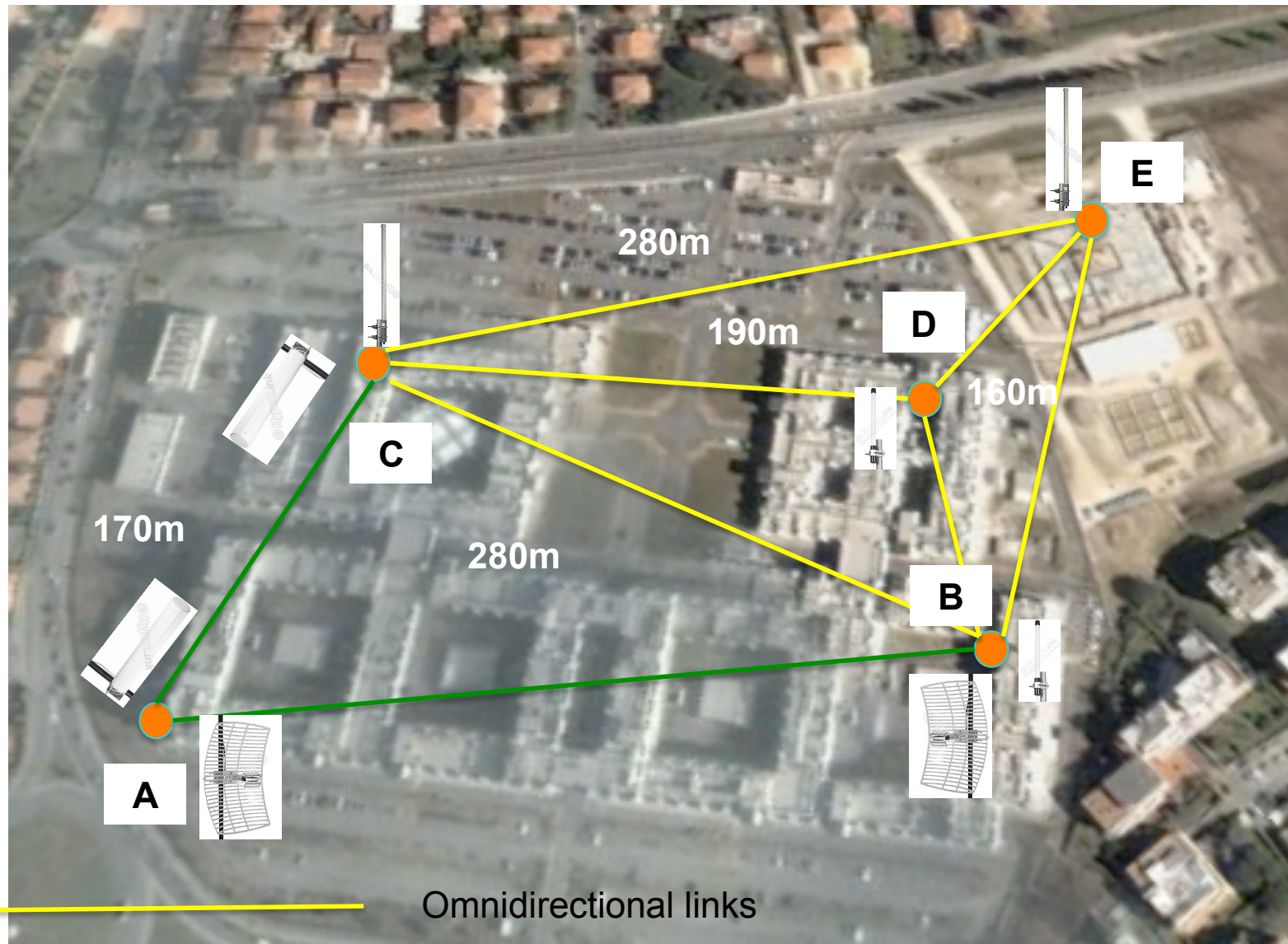


- Channel quality is good
- Contention induces collisions
- More retries with higher data rates and several stations: synchronization problems?

- AMRR adopts small retry limits, which induces high rate variability
- Both AMRR and ONOE operate to keep the frame loss rate below pre-determined and fixed thresholds (33% for AMRR and 50% for ONOE)
- SampleRate overestimates the maximum throughput achievable at the different transmission rates, leading to a conservative rate selection



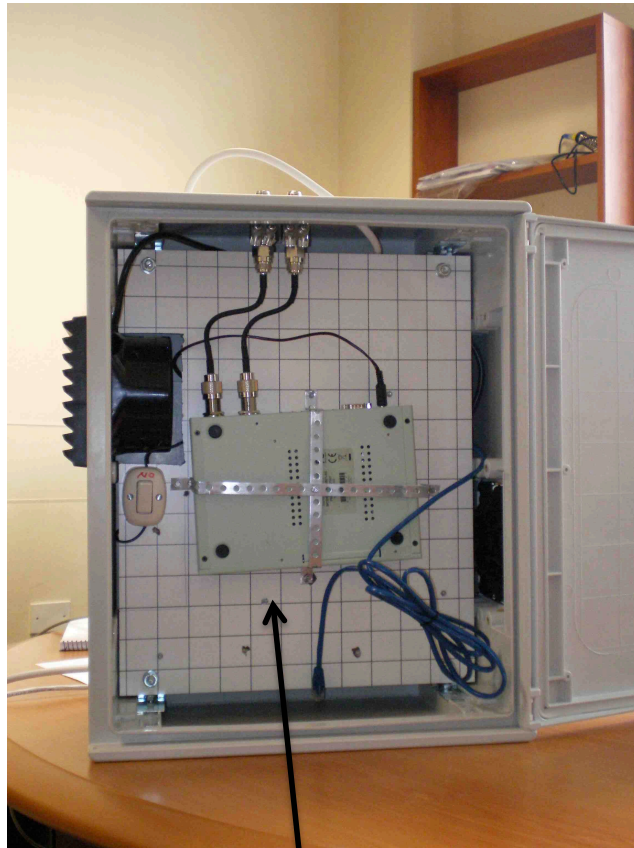
Outdoor Eperiments



Omnidirectional links

Directional links

Mesh router

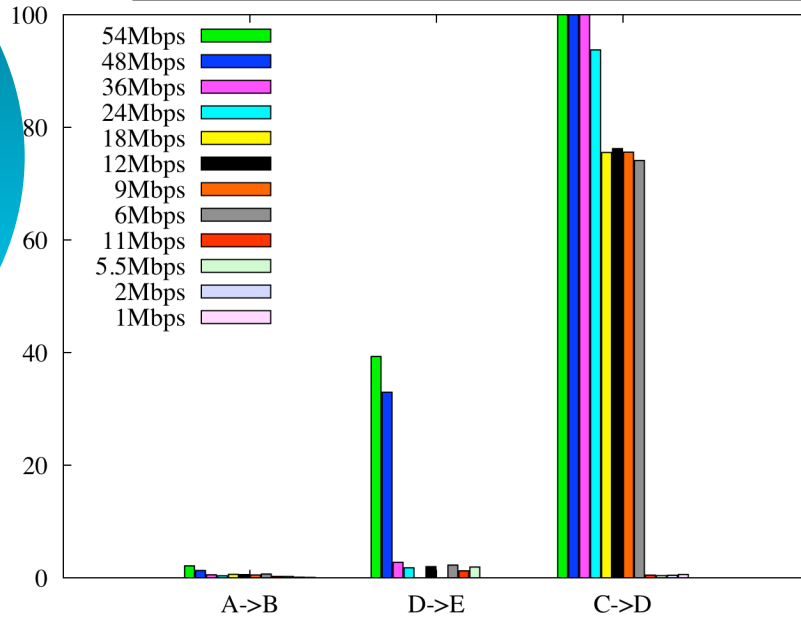


Soekris Board

o Soekris net4801 router

- 266 MHz NSC SC1100 single chip processor
- 256 Mbyte SDRAM, soldered on board
- 100G 2.5" Hard Drive
- 1-3 10/100 Mbit Ethernet ports, RJ-45
- USB 1.1 interface
- Mini-PCI type III socket
- PCI Slot
- Two Atheros AR5414 miniPCI modules, 20dBm/100mW, Wireless Super AG, 802.11a/b/g/108Mbps 5/2.4GHz
- Omni-directional and directional antennas usable in the 2.4GHz band

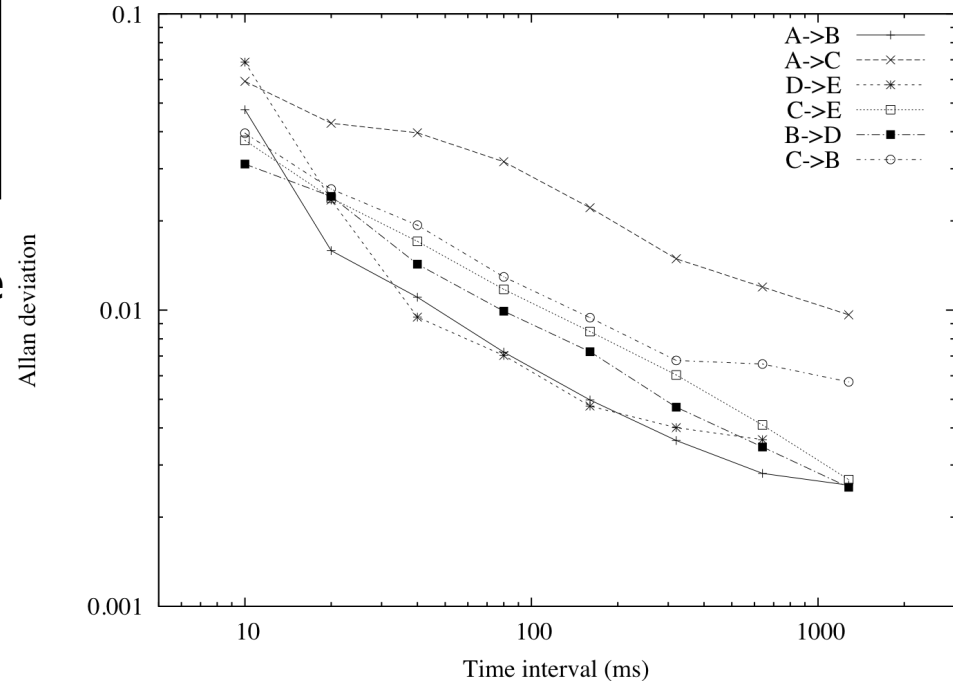
Outdoor experiments



- Frame loss rates are not uniform over all transmission rates*:
 - Transmission rates with negligible loss rates
 - Transmission rates not working at all
 - Transmission rates with intermediate loss rates

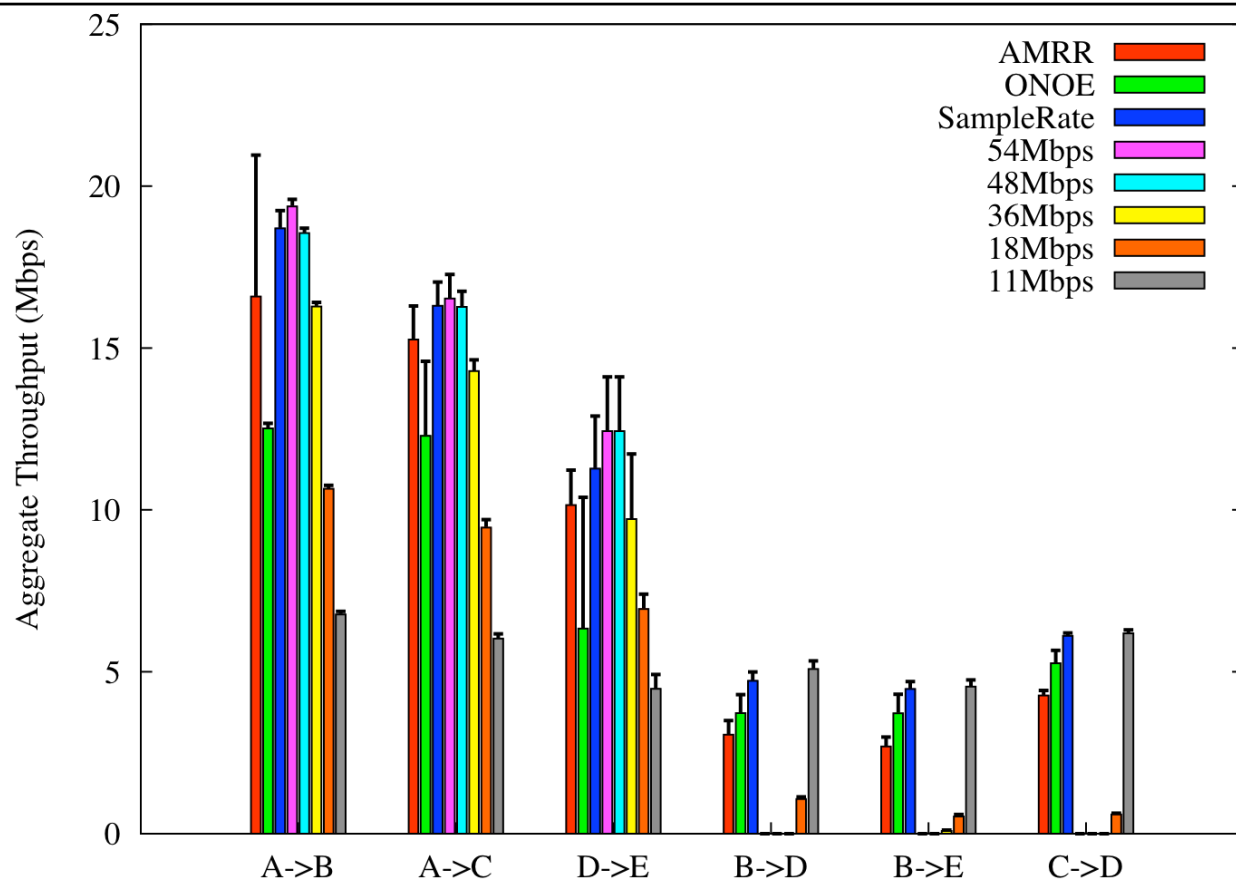
- Allan deviation used to measure the correlation of channel errors.
- X_i is the average loss rate over a time interval T

$$dev = \sqrt{\frac{\sum_{i=1}^n (x_i - x_{i-1})^2}{2n}}$$



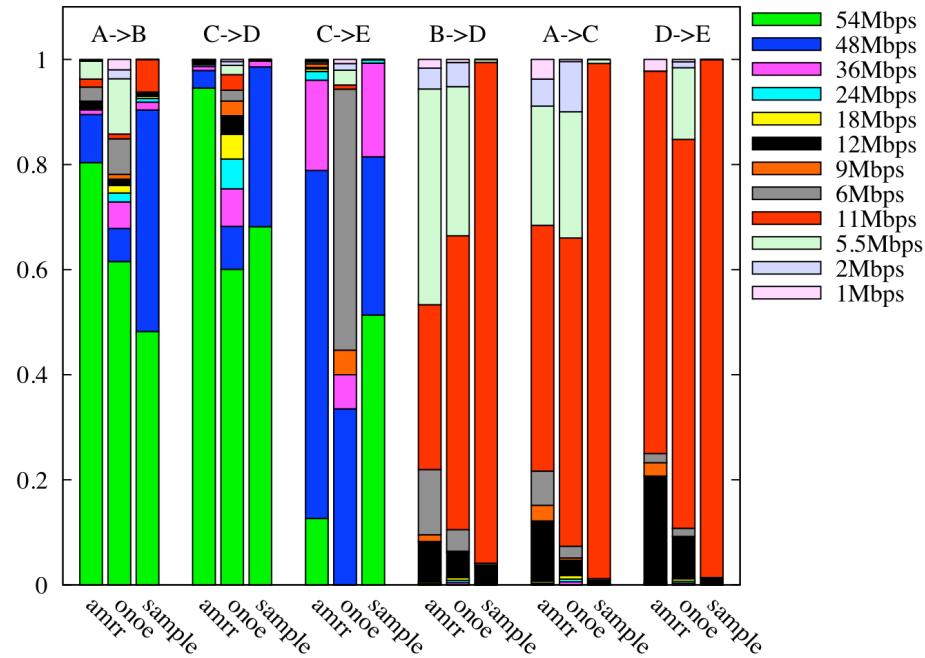
*G.. Bianchi, F. Formisano, D. Giustiniano. 802.11b/g Link Level Measurements for an Outdoor Wireless Campus Network. In Proc. WoWMoM'06, pages 525-530, Niagara-Falls, NY, 2006.

Outdoor experiments: throughput



- In our mesh network, the are transmission rates with negligible frame loss ratios.
- These links are also quite stable, and observation periods of one second give reliable estimates of the long-term average frame loss rate
- Rate adaptation schemes based on loss ratio thresholds will perform reasonable well on these links

Outdoor experiments: rate distribution



- AMRR works reasonably well in both gradual and steep links, but it is worse than SampleRate:
 - AMRR permits only four consecutive retries for each frame
 - AMRR occasionally tries very low transmission rate
- ONOE works reasonably well for steep links (even better than AMRR), but is the worst for gradual links:
 - ONOE is very slow in increasing the rate
- SampleRate seems the best for static configurations with non-bursty links transmission rate



Design guidelines for congestion-aware rate adaptation

- We need more accurate techniques to correctly estimate the medium contention level
 - How to compute the correct time interval between successful transmissions?
- We should make the sampling period used to estimate the long-term frame loss rates adaptive to channel temporal correlations
 - How to measure the channel temporal correlation?
- Minimize the use of probe packets for low transmission rates
- Ongoing activity
 - Design of accurate 802.11 compliant strategies to differentiate collisions from channel errors
 - Extensions of SampleRate to correctly operate in collision dominated environments.



Thanks!

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