

PyraNet: An Efficient and Reliable Pyramidal Wireless Sensor Network

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Outline

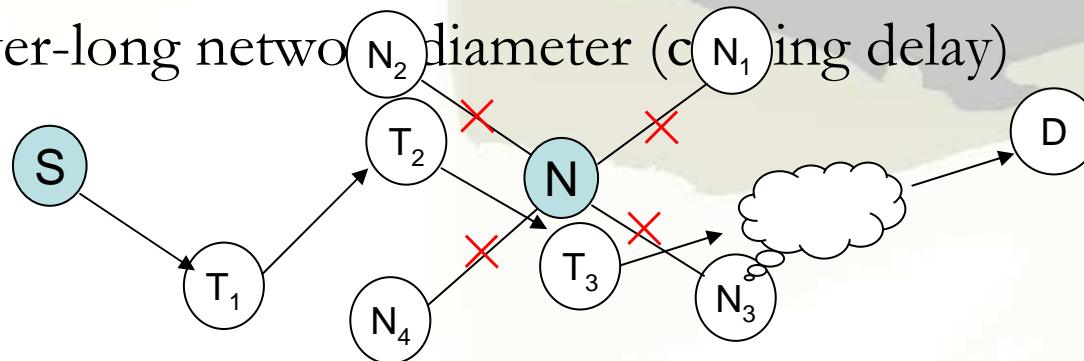
- Introduction
- Proposed Architecture
- Simulation results
- Conclusions

Introduction(1/3)

- Pre-configured WSNs can achieve better efficiency
 - fault-tolerance ability
 - real-time communication
 - high throughput
- Making them suitable for emergency situations
 - fire accident
 - traffic control
 - building monitoring

Introduction(2/3)

- Current Pre-configured WSN topologies
 - Grid topology
 - Hexagonal topology
 - de Bruijn topology
- Common flaws
 - 1) Limited neighbors for each node
 - 2) Over-long network diameter (causing delay)



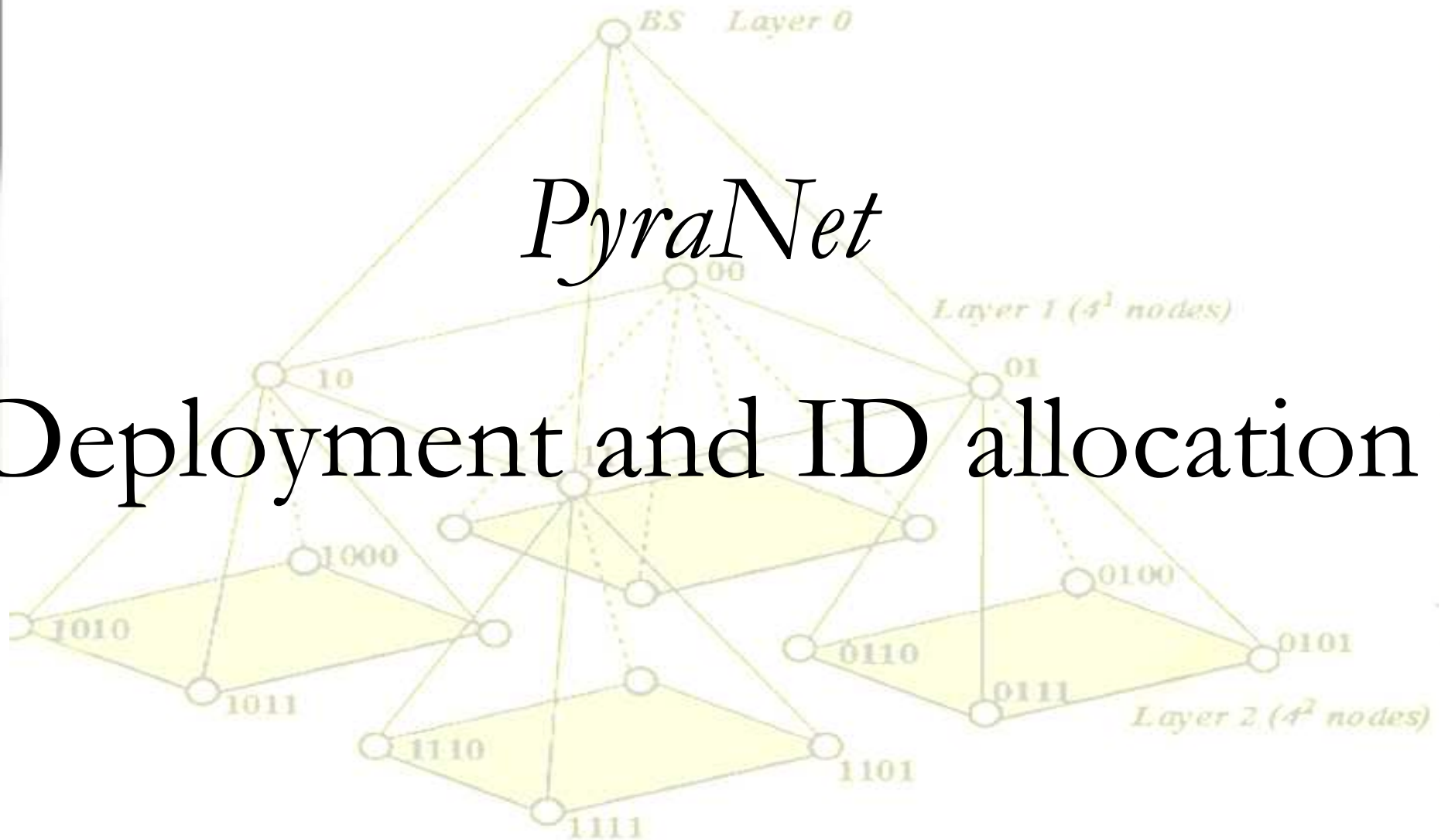
Introduction(3/3)

Objectives of this work:

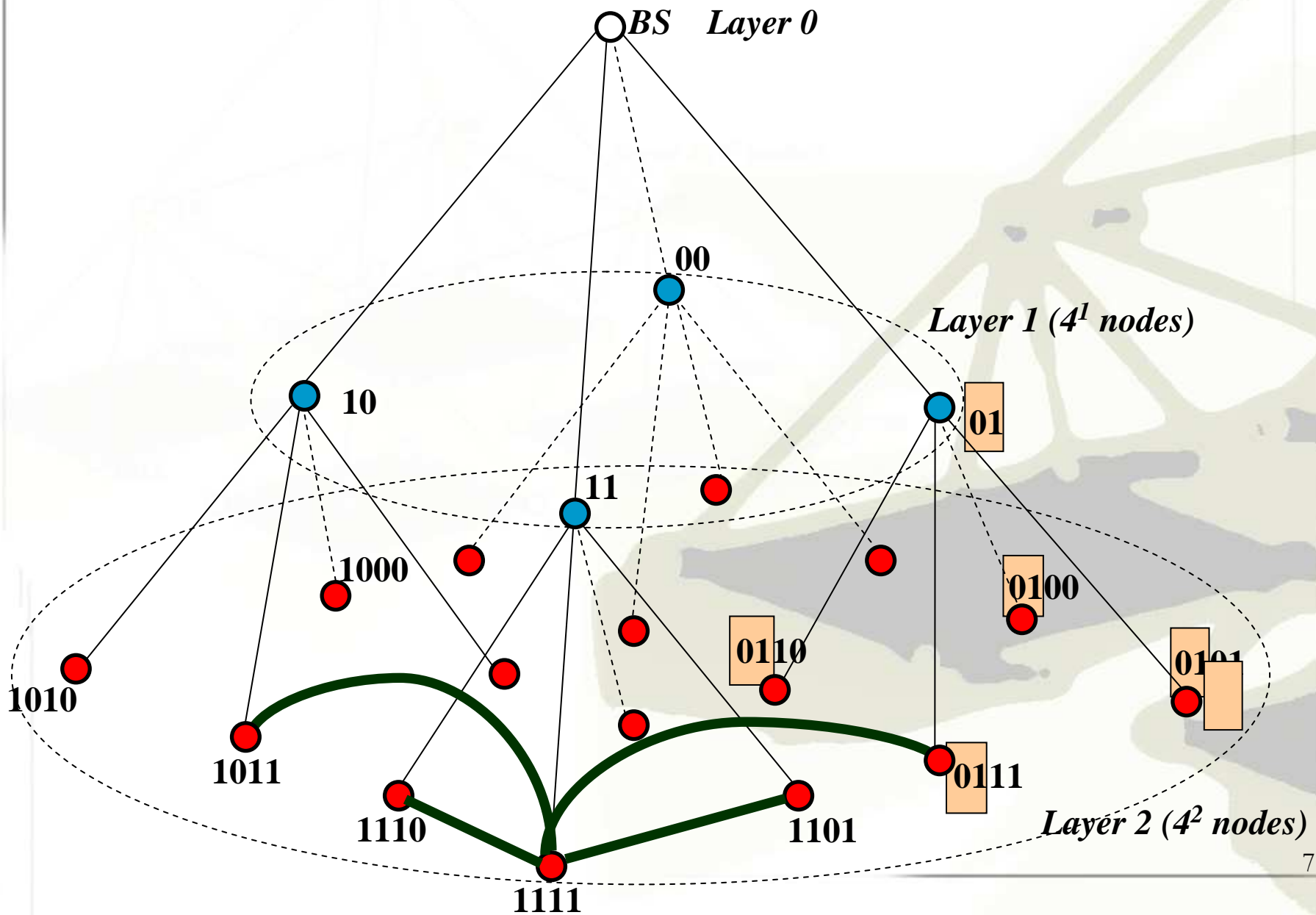
- *PyraNet*
- An **efficient** and **reliable** pre-configured WSN architecture
- Deploy the network as a **pyramid**, yielding more neighbors and children for each node
- Hypercube addressing scheme for routing in *PyraNet* :
 - achieving superior **fault-tolerance capability**
 - higher **data delivery** ratio
 - efficient **energy consumption**

PyraNet

Deployment and ID allocation



Node in K^{th} layer has $2K$ neighbors

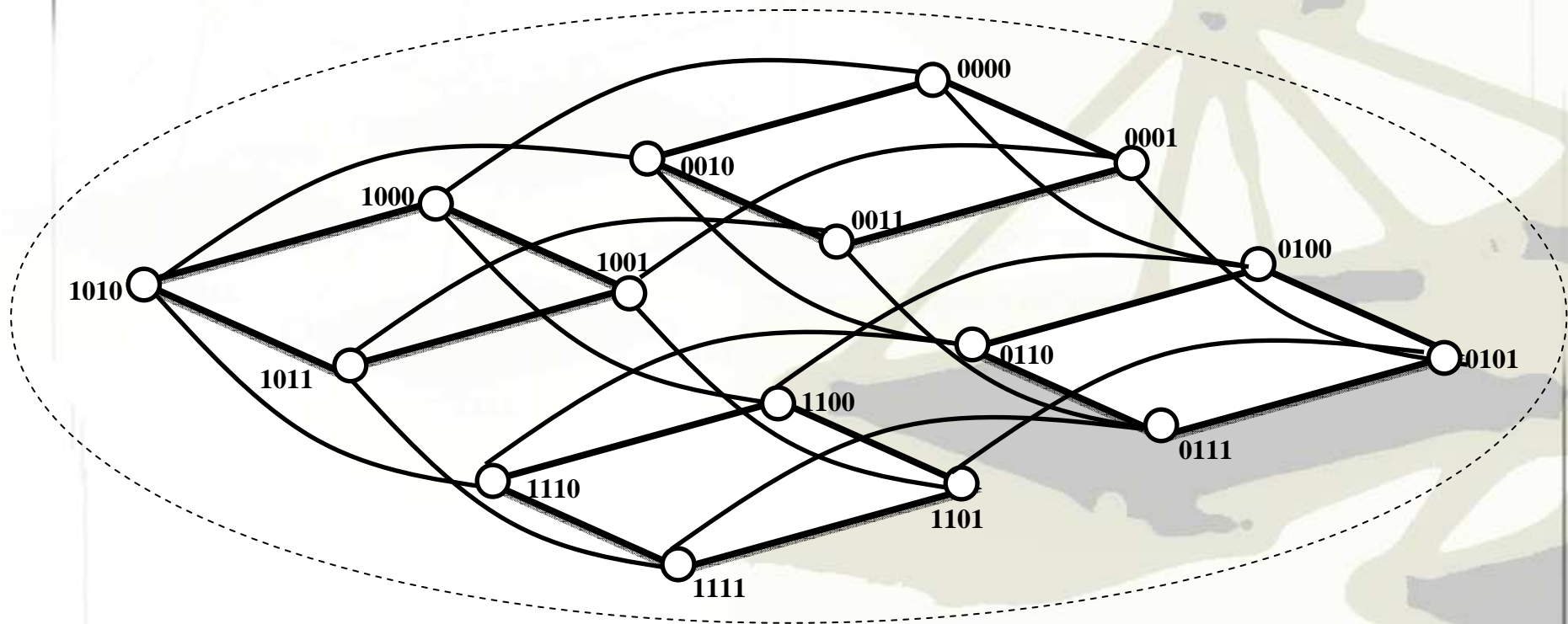


Nodes are connected as a cube in the same layer

Layer 2

4-cube

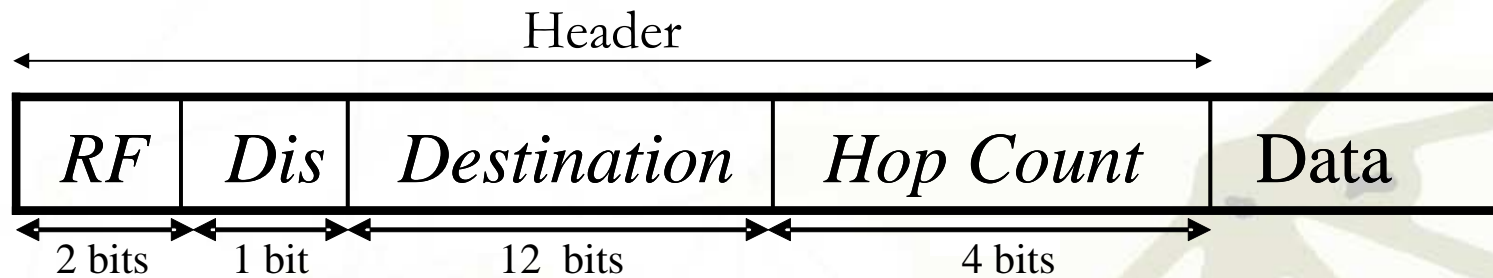
Higher layer, higher fault tolerance





Routing Algorithm

Packet format



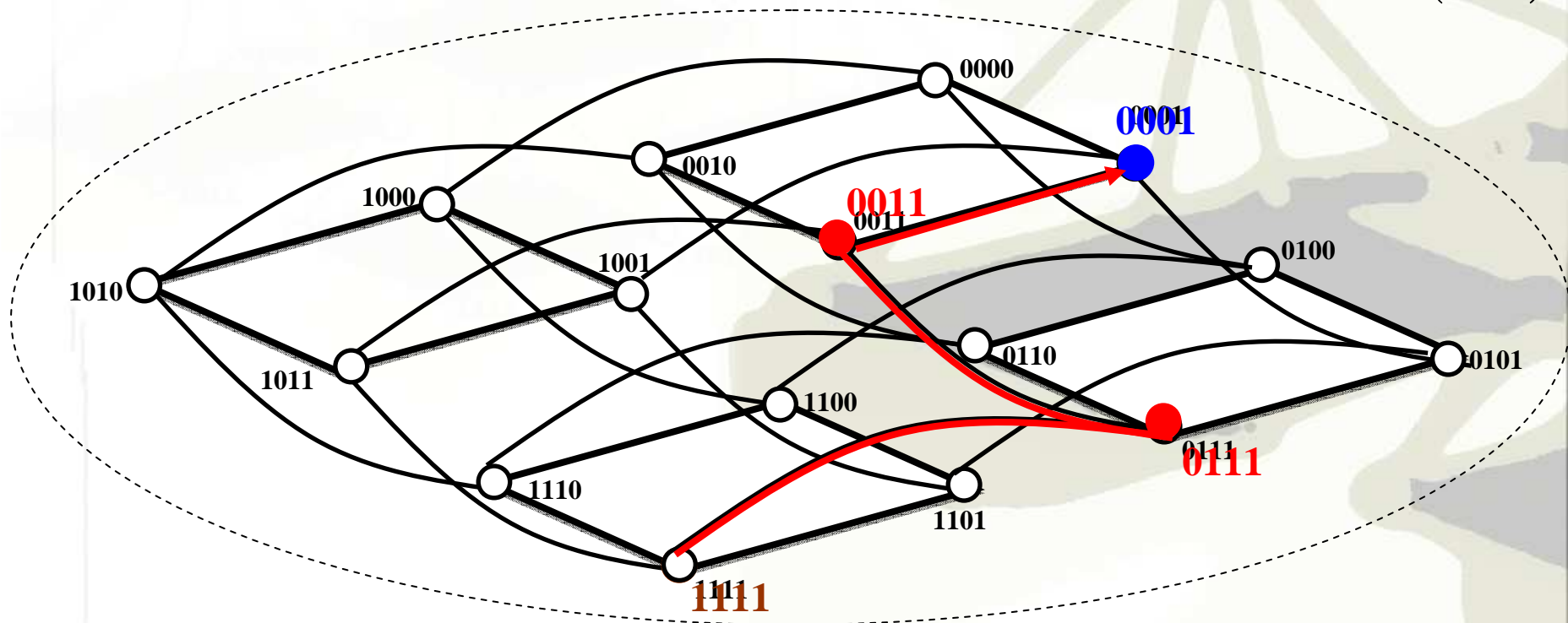
- *RF*:00(intra-routing)
 - 01(up to bottom)
 - 10(bottom to up)
 - 11(special case)
- *Dis*:1 (to avoid Ping-Pong effect)
- Each node has a counter starting with 1.

Intra-layer routing

- Compare each bit from MSB (Most Significant Bit)

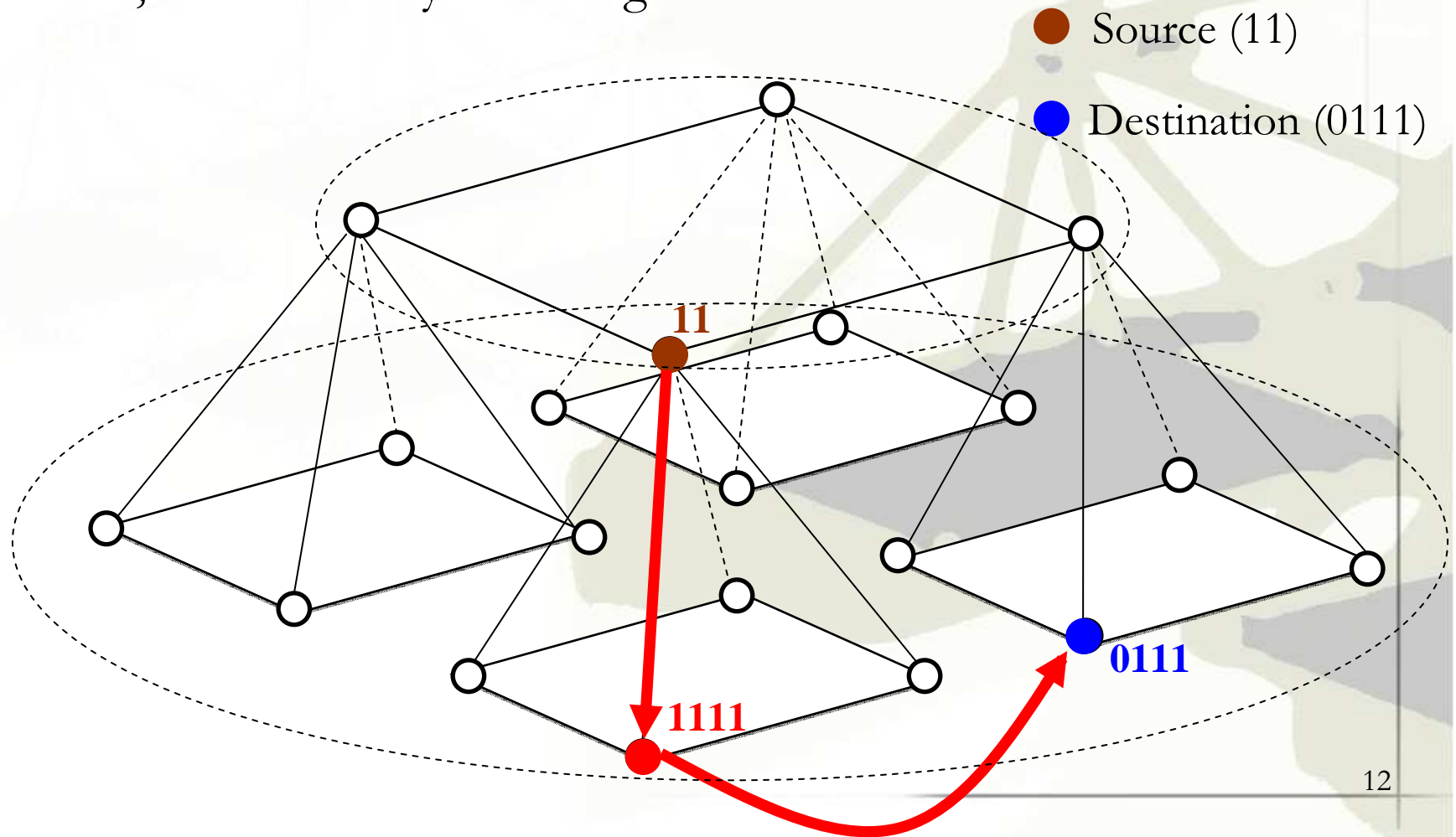
● Source (1111)

● Destination (0001)



Inter-layer routing

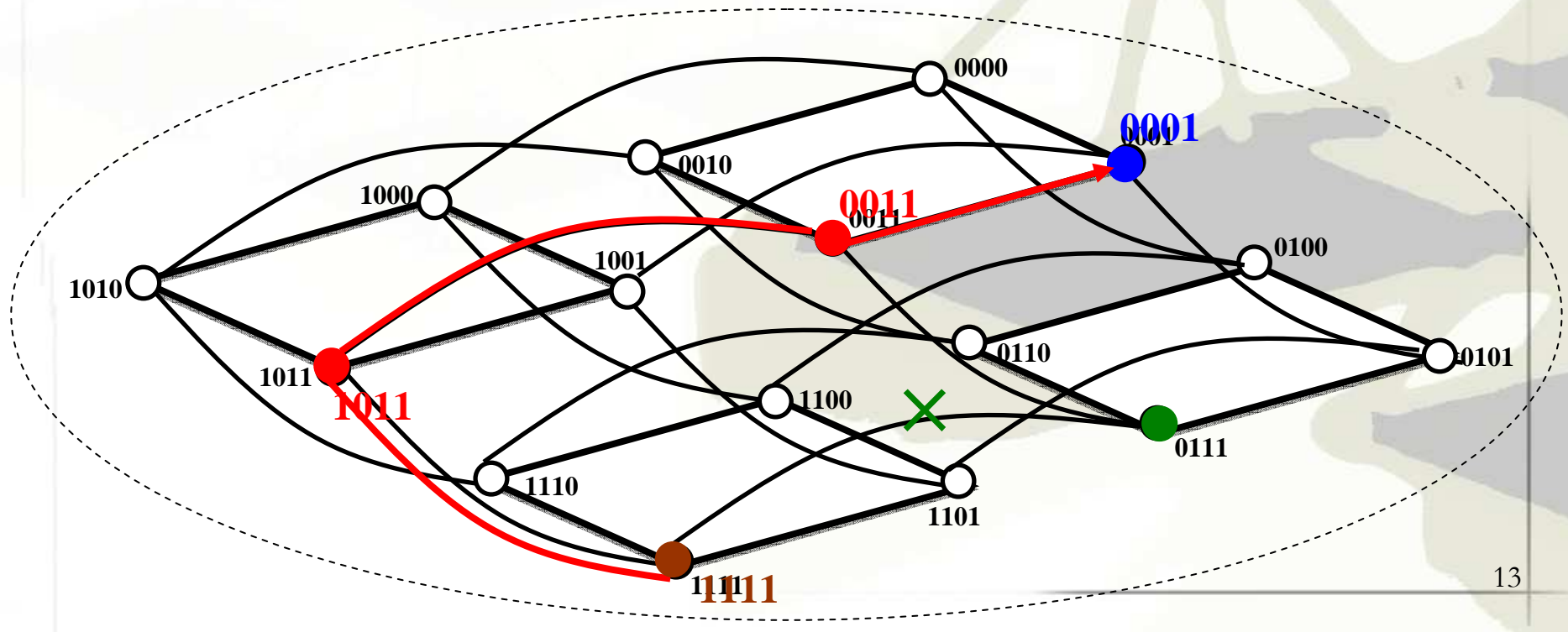
- First, transmit to the layer which destination node located
- Second, use □ Intra-layer routing □



Part of neighboring nodes are faulty

- Compare with the next bit to transmit

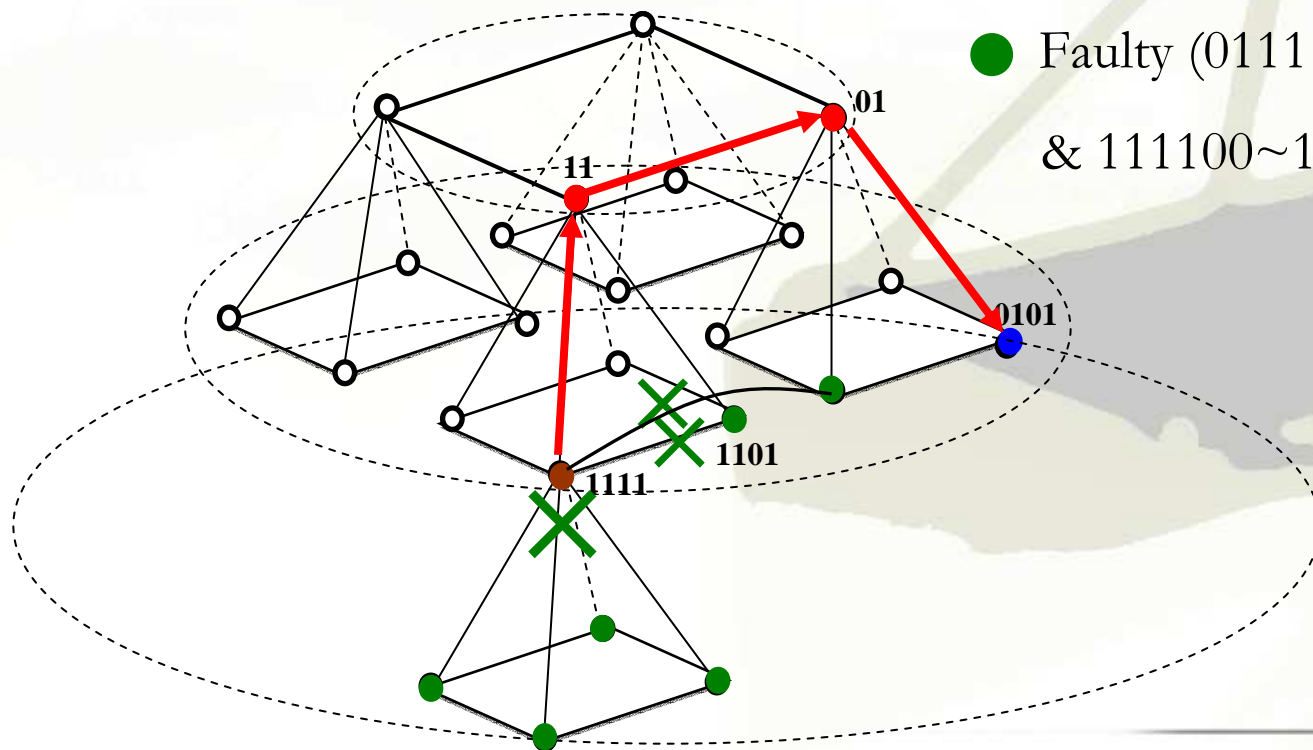
- Source (1111)
- Destination (0001)
- Faulty (0111)



All neighbors and children are faulty

- transmit to parent, and set the `Dis` field to `0`
- change the MSB(couner) bit
- use `Inter-layer routing`

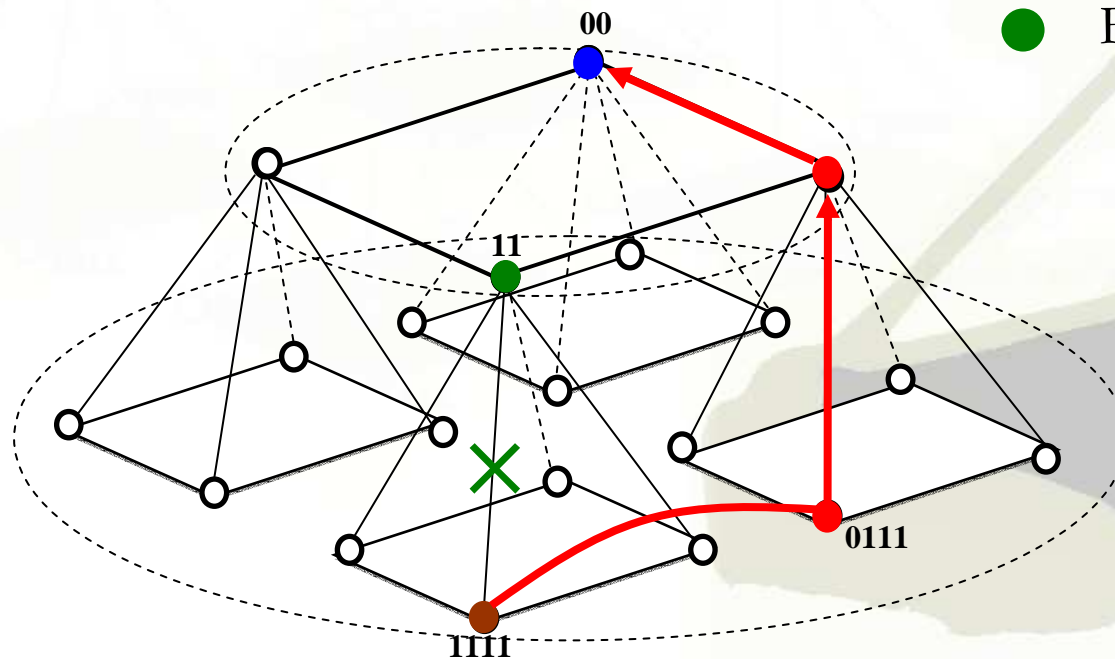
- Source (1111)
- Destination (0101)
- Faulty (0111 & 1101 & 111100~111111)



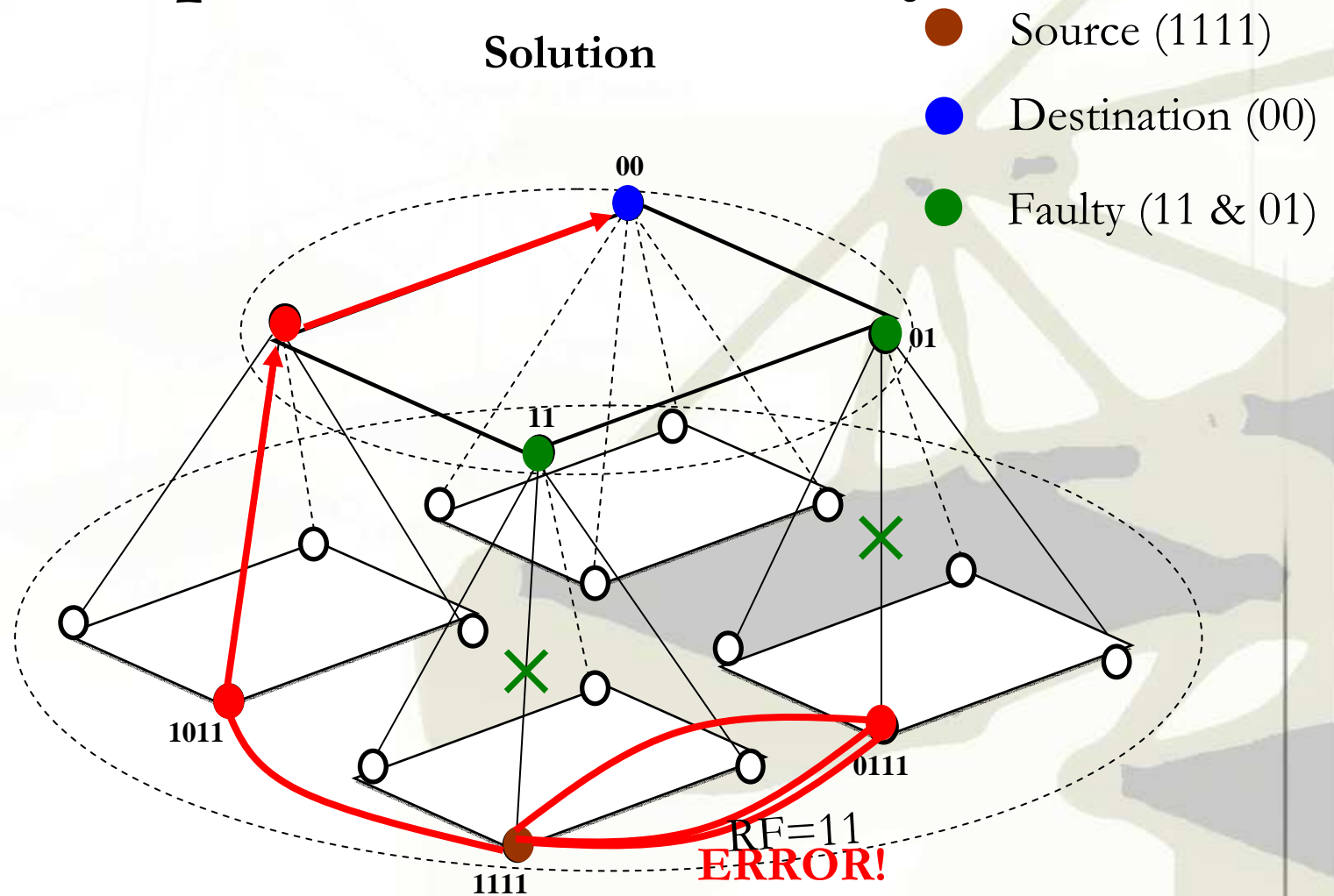
Parent node is faulty

- change the MSB(counter) bit
- use Inter-layer routing

- Source (1111)
- Destination (00)
- Faulty (11)



Special case neighbor's parent is also faulty





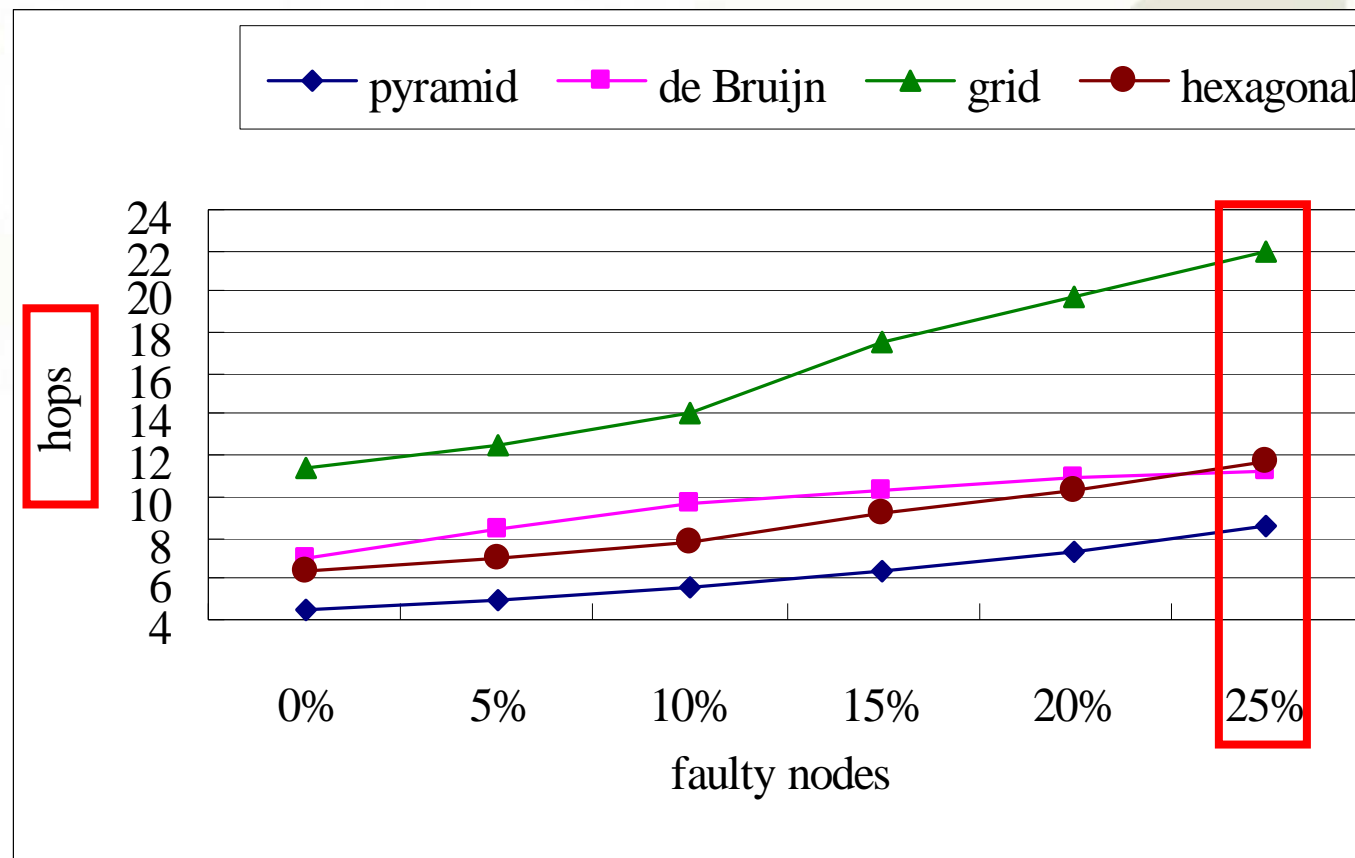
Simulation Results

Preliminaries

- Using MATLAB 7.0 to evaluate the following parameters
 - End-to-end delay time
 - Fault-tolerance and data delivery ratio
 - Power consumption
- Simulation environment
 - 254 nodes (Grid :16×16)
 - faulty node: 0%, 5%, 10%, 15%, 20%, 25%

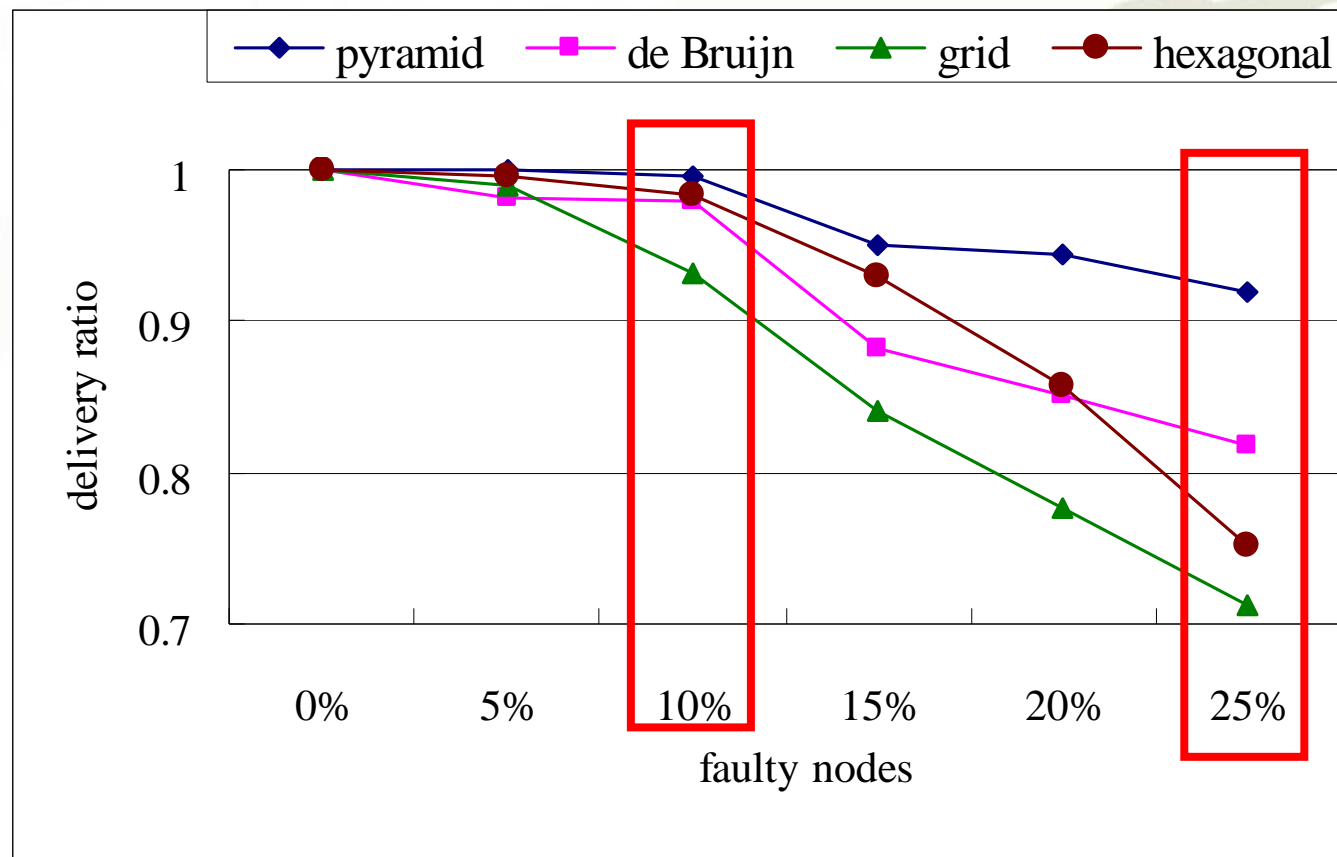
Simulation Results (1/4)

- End-to-end delay time in 254-nodes topology.



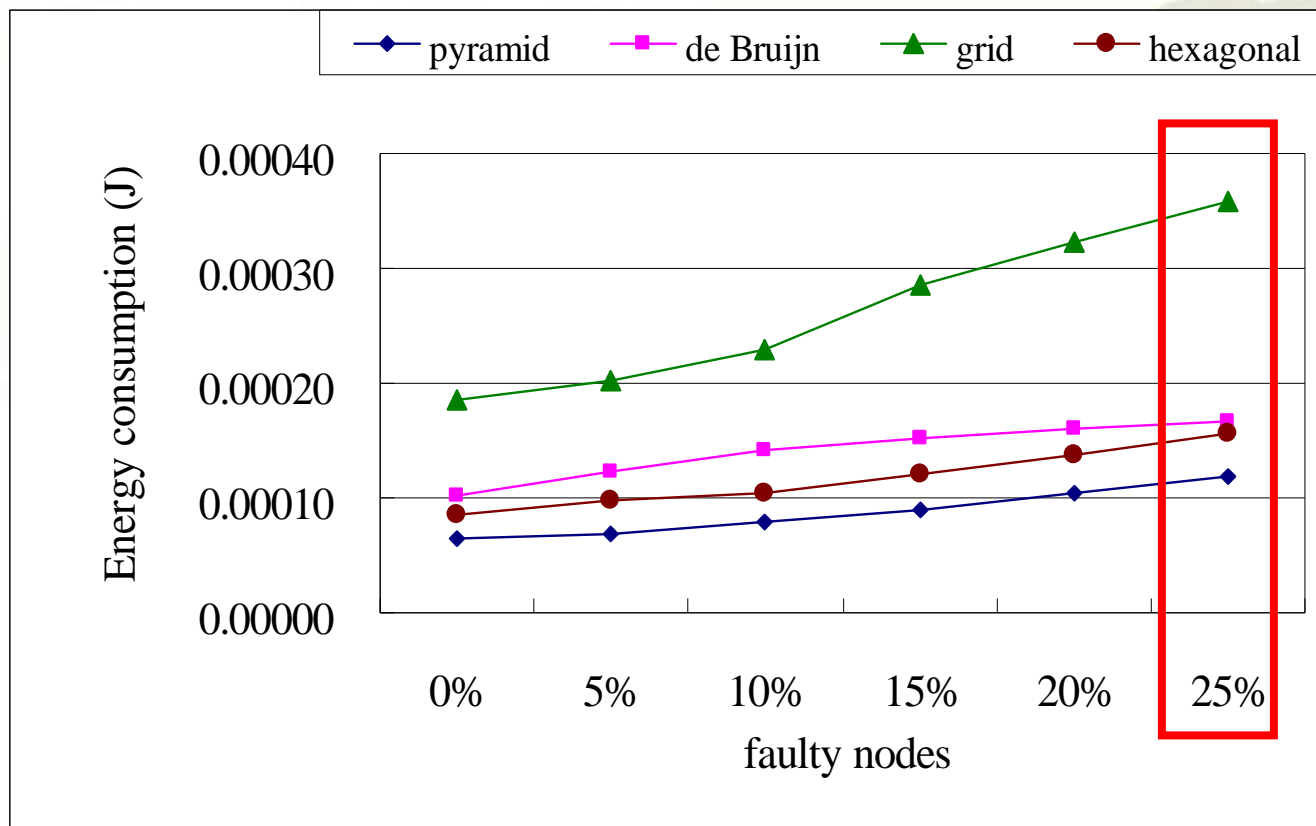
Simulation Results (2/4)

- End-to-end data delivery ratio in 254-node topology.



Simulation Results (3/4)

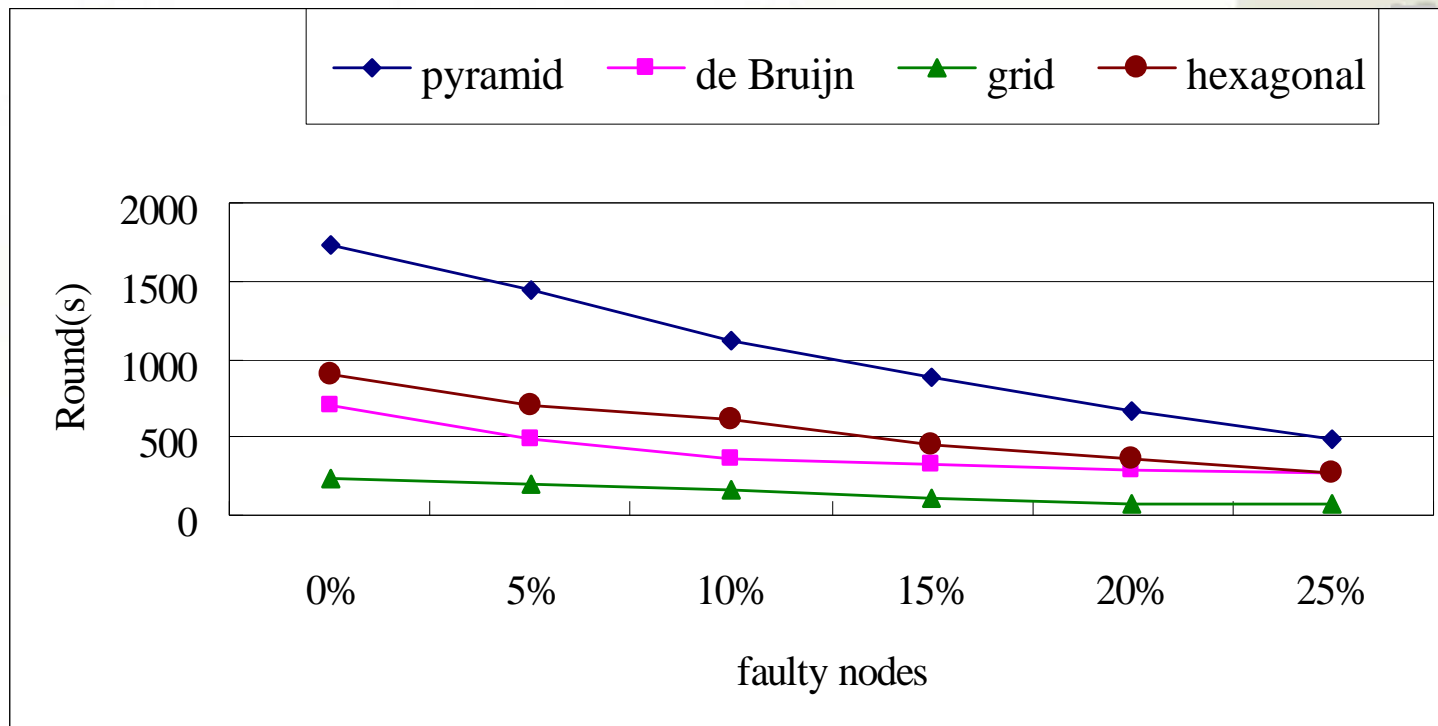
- Average total energy consumption for each pair in 254-node topology.



Relate to end-to-end delay time (Hop counts)

Simulation Results (4/4)

- System life time for each topology in 254-node topology.



The longer path length causes the more consumption of energy

Conclusions

- We deploy the sensor nodes as pyramid topology in advance, and allocate each node a unique address by hypercube scheme.
- By employing our proposal architecture, we can achieve high fault tolerance and high data delivery rate.

Q & A