# Introduction to Expressivenes in Concurrency 

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## Motivation: The Notion of Expressiveness

Is the model $\mathcal{M}^{\prime}$ as expressive as the model $\mathcal{M}$, written $\mathcal{M}^{\prime} \succeq \mathcal{M}$ ?

- In Automata Theory: $\mathcal{M}^{\prime} \succeq \mathcal{M}$ iff there exists a $f: \mathcal{M} \rightarrow \mathcal{M}^{\prime}$ s.t. for each $M \in \mathcal{M}, \mathcal{L}(f(M))=\mathcal{L}(M)$.
- E.g. $T M \succ P D S \succ F S A$ and the Chomsky Hierarchy: $U G \succ C S G \succ C F G \succ R G$
- The notion of expressiveness is well-understood and settled in automata theory.


## Motivation: Expressiveness in Process Calculi

Is the calculus $\mathcal{C}^{\prime}$ as expressive as the calculus $\mathcal{C}$, written $\mathcal{C}^{\prime} \succeq \mathcal{C}$ ?

- In Concurrency Theory there is no yet an agreement upon expressiveness. In particular, there is no "Church-Turing Thesis" for Concurrency Theory.
- Intuitively $\mathcal{C}^{\prime} \succeq \mathcal{C}$ iff for all $P \in \mathcal{C}$, there exists an encoding $\llbracket P \rrbracket \in \mathcal{C}^{\prime}$ of $P$ satisfying some correcteness criteria-e.g, preservation of behavioral equivalence: $P \sim \llbracket P \rrbracket$.


## Motivation: Relevance of expressiveness studies

Many of the expressiveness studies Concurrency Theory resemble those for Logic, Formal Grammars, Distributed Computating. They involve:

- Identifying minimal set of operators for a given calculus. E.g., Is match/summation redundant in the $\pi$-calculus ?
- Identifying minimal terms forms for a given calculus. E.g., Is the asynchronous/monadic $\pi$-calculus as expressive as the synchronous/polyadic $\pi$-calculus ?
- Identifying meaningul decidable fragments of a given calculus. E.g., Is barbed equivalence decidable for CCS with replication ?
- Identifying problems a given calculus cannot solve. E.g., Can the asynchronous $\pi$ calculus solve the leader election problem.
- Comparing conceptually different calculi. E.g., Can Ambients be encoded in the $\pi$-calculus?


## Outline

(1) Introduction

- Notions/Notations
- Encodings: Classic Encodings
- Expressiveness Criteria
(2) Terms and Operators Expressiveness
- Recursion vs Replication in $\pi$
- Polyadicity vs Monadicity in $\pi$
- Computional Expressiveness in Process Calculi
- Linearity vs Persistence in $A \pi$
(3) Expressing Power of Asynchronous Pi.
- Encoding summations in $A \pi$.
- Electoral Systems in $\pi$

4 Exercises and Solutions

## The $\pi$-calculus

## The $\pi$-calculus (fragment) given in previous lectures:

Syntax:

$P, Q \quad::=$| 0 | nil |
| :--- | :--- |
| $P \\| Q$ | parallel composition of $P$ and $Q$ |
| $\bar{c}\langle v\rangle . P$ | output $v$ on channel $c$ and resume as $P$ |
| $c(x) \cdot P$ | input from channel $c$ |
| $(\boldsymbol{\nu} x) P$ | new channel name creation |
| $!P$ | replication |

Free names (alpha-conversion follows accordingly):

$$
\begin{aligned}
\operatorname{fn}(\mathbf{0}) & =\emptyset & \operatorname{fn}(P \| Q) & =\operatorname{fn}(P) \cup \operatorname{fn}(Q) \\
\operatorname{fn}(\bar{c}\langle v\rangle . P) & =\{c, v\} \cup \operatorname{fn}(P) & \operatorname{fn}(c(x) . P) & =(\operatorname{fn}(P) \backslash\{x\}) \cup\{c\} \\
\operatorname{fn}((\boldsymbol{\nu} x) P) & =\operatorname{fn}(P) \backslash\{x\} & \operatorname{fn}(!P) & =\operatorname{fn}(P)
\end{aligned}
$$

Sometimes we use $P \mid Q$ and $\bar{c} v . P$ for $P \| Q$ and $\bar{c}\langle v\rangle . P$.

## The $\pi$-calculus

## Reduction relation

Structural congruence:

$$
\begin{array}{rlrl}
P \| 0 & \equiv P & P \| Q & \equiv Q \| P \\
(P \| Q)\|R \equiv P\|(Q \| R) & !P & \equiv P \|!P \\
(\boldsymbol{\nu} x)(\boldsymbol{\nu} y) P \equiv(\boldsymbol{\nu} y)(\boldsymbol{\nu} x) P
\end{array}
$$

Reduction rules:

$$
\begin{gathered}
\text { REACT } \bar{c}\langle v\rangle \cdot P\|c(x) \cdot Q \longrightarrow P\| Q\{v / x\} \\
{ }^{\text {PAR }} \frac{P \longrightarrow P^{\prime}}{P\left\|Q \longrightarrow P^{\prime}\right\| Q} \quad \text { RES } \frac{P \longrightarrow P^{\prime}}{(\boldsymbol{\nu} x) P \longrightarrow(\boldsymbol{\nu} x) P^{\prime}} \text { STRUCT } \frac{P \equiv P^{\prime} \longrightarrow Q^{\prime} \equiv Q}{P \longrightarrow Q}
\end{gathered}
$$

## The $\pi$-calculus

## Early Transitions

$$
\text { OuT } \overline{\bar{x} y \cdot P \xrightarrow{\bar{x} y} P} \quad \text { InP } \overline{x(z) \cdot P \xrightarrow{x y} P\{y / z\}}
$$

Comm-L $\frac{P \xrightarrow{\bar{x} y} P^{\prime} Q \xrightarrow{x y} Q^{\prime}}{P\left|Q \xrightarrow{\tau} P^{\prime}\right| Q^{\prime}} \quad$ PAR-L $\frac{P \xrightarrow{\alpha} P^{\prime}}{P\left|Q \xrightarrow{\alpha} P^{\prime}\right| Q} \quad \operatorname{bn}(\alpha) \cap \mathrm{fn}(Q)=\emptyset$
CLOSE-L $\frac{P \xrightarrow{\bar{x}(z)} P^{\prime} \quad Q \xrightarrow{x z} Q^{\prime}}{P \mid Q \xrightarrow{\tau} \nu z\left(P^{\prime} \mid Q^{\prime}\right)} \quad z \notin \mathrm{fn}(Q)$

$$
\text { RES } \frac{P \xrightarrow{\alpha} P^{\prime}}{\nu z P \xrightarrow{\alpha} \nu z P^{\prime}} \quad z \notin \mathrm{n}(\alpha) \quad \text { OPEN } \frac{P \xrightarrow{\bar{x}_{z}} P^{\prime}}{\boldsymbol{\nu} z P \xrightarrow{\bar{x}(z)} P^{\prime}} \quad z \neq x
$$

$$
\text { REP-ACT } \quad \frac{P \xrightarrow{\alpha} P^{\prime}}{!P \xrightarrow{\alpha} P^{\prime} \mid!P} \quad \text { REP-COMM } \quad \frac{P \xrightarrow{\bar{x} y} P^{\prime} \quad P \xrightarrow{x y} P^{\prime \prime}}{!P \xrightarrow{\tau}\left(P^{\prime} \mid P^{\prime \prime}\right) \mid!P}
$$

$$
\text { REP-CLOSE } \xrightarrow{P \xrightarrow{\bar{x}(z)} P^{\prime} \quad P \xrightarrow{x z} P^{\prime \prime}} \quad z \notin \mathrm{fn}(P)
$$

## Barbed Equivalences

Recall that $P \downarrow_{\mu}(\mu \in\{x, \bar{x}\})$ iff $\exists \vec{z}, y, Q, R$ such that $x \notin \vec{z}$ and $P \equiv(\nu \vec{z})(\pi \cdot Q \| R)$ and $\pi=x(y)$ if $\mu=x$ else $\pi=\bar{x}\langle y\rangle$. Also $P \Downarrow_{\mu}$ iff $\exists Q, P \longrightarrow^{*} Q$ and $Q \downarrow_{\mu}$.

## Definition (Barbed Bisimilarity)

(1) $R$ is a barbed simulation iff for every $(P, Q) \in R$ :

- If $P \longrightarrow P^{\prime}$ then $\exists Q^{\prime}: Q \longrightarrow{ }^{*} Q^{\prime} \wedge\left(P^{\prime}, Q^{\prime}\right) \in R$.
- If $P \downarrow_{\mu}$ then $Q \Downarrow_{\mu}$.
(2) (Barbed Bisimilarity) $P \dot{\sim} Q$ iff there is $R$ such that $R$ and $R^{-1}$ are barbed simulations and $(P, Q) \in R$.
(3) (Barbed Congruence) $P \cong c \quad Q$ iff $K[P] \approx K[Q]$ for every $K$.


## (Early) Bisimulation Equivalences

## Definition (Bisimilarity)

(1) $R$ is a (strong) simulation iff for every $(P, Q) \in R$ :

- If $P \xrightarrow{\alpha} P^{\prime}$ then $\exists Q^{\prime}: Q \xrightarrow{\alpha} Q^{\prime} \wedge\left(P^{\prime}, Q^{\prime}\right) \in R$.
(2) (Strong Bisimilarity) $P \sim Q$ iff there is $R$ such that $R$ and $R^{-1}$ are simulations and $(P, Q) \in R$.
(3) (Strong Full Bisimilarity) $P \sim^{c} Q$ iff $P \sigma \sim Q \sigma$ for every substitution $\sigma$.

The weak versions $\approx$ and $\approx^{c}$ are obtained by replacing $Q \xrightarrow{\alpha} Q^{\prime}$ with $Q \stackrel{\hat{\alpha}}{\longrightarrow} Q^{\prime}$ where $\xrightarrow{\hat{\alpha}}$ is $\xrightarrow{\tau} \xrightarrow{\alpha} \xrightarrow{\tau}^{*}$ if $\alpha \neq \tau$, and $\xrightarrow{*}$ otherwise.

## Encodings

## Encoding

An encoding $\llbracket \cdot \rrbracket: \mathcal{C} \rightarrow \mathcal{C}^{\prime}$ is a map from $\mathcal{C}$ to $\mathcal{C}^{\prime}$. The encoding of $P \in \mathcal{C}$ is denoted as $\llbracket P \rrbracket$.

## Encodings: [•] : $\pi^{2} \rightarrow \pi$

Recall the encoding of the bi-adic $\pi$-calculus ( $\pi^{2}$ ) into $\pi$.

## Example

[Milner 91] The encoding $\llbracket \cdot \rrbracket: \pi^{2} \rightarrow \pi$ is defined as

$$
\begin{aligned}
& \llbracket \bar{x}\left\langle z_{1}, z_{2}\right\rangle \cdot P \rrbracket=(\nu w) \bar{x}\langle w\rangle \cdot \bar{w}\left\langle z_{1}\right\rangle \cdot \bar{w}\left\langle z_{2}\right\rangle \cdot \llbracket P \rrbracket \\
& \llbracket x\left(y_{1}, y_{2}\right) \cdot Q \rrbracket=x(w) \cdot w\left(y_{1}\right) \cdot w\left(y_{2}\right) \cdot \llbracket Q \rrbracket
\end{aligned}
$$

$\llbracket \cdot \rrbracket: \pi^{2} \rightarrow \pi$ is a homomorphism for the other cases.

- In what sense is $\llbracket \cdot \rrbracket: \pi^{2} \rightarrow \pi$ correct ?
- Question: How about the encoding from asynchronous $\pi(A \pi)$ into $\pi$ ?


## Encodings: $\llbracket \cdot \rrbracket: \pi \rightarrow A \pi$

## Definition (Synchronous into asynchronous)

[Boudol 92] The encoding $\llbracket \cdot \rrbracket: \pi \rightarrow A \pi$ is defined as

$$
\begin{aligned}
\llbracket \bar{x}\langle z\rangle \cdot P \rrbracket & =(\nu w)(\bar{x}\langle w\rangle \| w(u) \cdot(\bar{u}\langle z\rangle \| \llbracket P \rrbracket)) \\
\llbracket x(y) \cdot Q \rrbracket & =x(w) \cdot(\nu u)(\bar{w}\langle u\rangle \| u(y) \cdot \llbracket Q \rrbracket)
\end{aligned}
$$

【. $\mathbb{I}: A \pi \rightarrow \pi$ is a homomorphism for the other cases.

- How about using a protocol of two exchanges only ?


## Two steps protocol

[Honda-Tokoro 92]. The encoding $\llbracket \cdot \rrbracket: \pi \rightarrow A \pi$ is defined as

$$
\begin{aligned}
& \llbracket \bar{x}\langle z\rangle \cdot P \rrbracket=x(w) \cdot(\bar{w}\langle z\rangle \| \llbracket P \rrbracket) \\
& \llbracket x(y) \cdot Q \rrbracket=(\nu w)(\bar{x}\langle w\rangle \| w(y) \cdot \llbracket Q \rrbracket)
\end{aligned}
$$

## Encodings: $\llbracket \cdot \rrbracket: K \pi \rightarrow \pi$

- K $K$ extends $\pi$ with finitely many paremetric recursive definitions: $P:=\ldots \mid K\langle\vec{z}\rangle$
- Each $K\langle\vec{z}\rangle$ has a unique $K(\vec{y}) \stackrel{\text { def }}{=} P$ with $|\vec{z}|=|\vec{y}|$.
- Transition rule: (Cons) $K\langle\vec{z}\rangle \xrightarrow{\tau} P\{\vec{z} / \vec{y}\}$ if $K(\vec{y}) \stackrel{\text { def }}{=} P$.
- Let $K^{1} \pi$ be $K \pi$ but with a single monadic definition.


## Definition (Encoding of $K^{1} \pi$ )

[Milner 91] The encoding $\llbracket \cdot \rrbracket: K^{1} \pi \rightarrow \pi$ is defined as $\llbracket P \rrbracket=(\nu k)\left(\llbracket P \rrbracket_{0} \| \llbracket K(y) \stackrel{\text { def }}{=} P \rrbracket_{0}\right)$ where

$$
\begin{array}{ll}
\llbracket K\langle z\rangle \rrbracket_{0} & =\bar{k}\langle z\rangle \\
\llbracket K(y) \stackrel{\text { def }}{=} P \rrbracket_{0} & =!k(w) \cdot \llbracket P \rrbracket_{0}
\end{array}
$$

$\llbracket \cdot \rrbracket_{0}$ is a homomorphism for the other cases.

## Expressiveness Criteria

## Correctness Criteria

In what sense are the above encodings "correct" ?
The most commonly used criteria/requirenment for correctness of the encodings are:

- Preservation of Behavioral Equivalence.
- Preservation of Observations.
- Operational Correspondence.
- Full Abstraction.
- Structural Requirements: Compositionality and Homomorphisms.


## Expressiveness Criteria: Preservation of Equivalence

## Semantic Preservation wrt $\bowtie$

## $\forall P \in \mathcal{C}$, we must have $\llbracket P \rrbracket \bowtie P$.

- Typically $\bowtie$ is some bisimilarity relation.
- Natural and it could be a very strong correspondence depending on the chosen $\bowtie$.
- But it presupposes that the source and taget calculi are equipped with $\bowtie$.
- $\llbracket \rrbracket: \pi^{2} \rightarrow \pi$ satisfies the above with $\bowtie=\dot{\approx}$ but not for $\bowtie=\cong^{c}$.
- $\llbracket \rrbracket: K^{1} \pi \rightarrow \pi$ satisfies the above with $\bowtie=\cong$ c.


## Expressiveness Criteria: Preservation of Observables

## Preservation of Observations

$\forall P \in \mathcal{C}$, we must have obs $(\llbracket P \rrbracket)=\operatorname{obs}(P)$.
Here obs(.) denotes a set of observations than can be made of processes in $\mathcal{C} \cup \mathcal{C}^{\prime}$ : Typically barbs, traces, divergence, test, failures.

- Observations such as barbs and traces are not enough to capture process behaviour.
- Failures are often enough.
- $\llbracket \rrbracket: \pi^{2} \rightarrow \pi$ satisfies the above for barbs but not for tests.
- $\llbracket \rrbracket: K^{1} \pi \rightarrow \pi$ satisfies the above for barbs and tests.


## Expressiveness Criteria: Operational Correspondence

## Operational correspondence

$\forall P, Q \in \mathcal{C}$, (a) If $P \longrightarrow Q$ then $\llbracket P \rrbracket \longrightarrow^{*} \bowtie \llbracket Q \rrbracket$ and (b) $\forall R$ if $\llbracket P \rrbracket \longrightarrow R$ then $\exists R^{\prime}$ s.t. $P \longrightarrow R^{\prime}$ and $R \bowtie \llbracket R^{\prime} \rrbracket$.

- (a) Preservation of reduction steps (Soundness).
- (b) Reflexion of reduction steps (Completeness).
- It conveys the notion of operational simulation.
- Significant aspects are not covered (e.g., some observables)
- $\llbracket \cdot \rrbracket: \pi^{2} \rightarrow \pi$ satisfies the above for $\bowtie=\cong c$.
- $\llbracket \rrbracket!K^{1} \pi \rightarrow \pi$ satisfies the above for $\bowtie=\cong c$ and for label transitions.


## Expressiveness Criteria: Full Abstraction

## Full Abstraction

$\forall P, Q \in \mathcal{C}, P \bowtie_{\mathcal{C}} Q$ if and only if $\llbracket P \rrbracket \bowtie_{\mathcal{C}^{\prime}} \llbracket Q \rrbracket$.
I.e. equivalent processes are mapped into equivalent processes.

- If Direction: Soundness.
- Only-If Direction: Completeness.
- Useful when $\llbracket P \rrbracket$ and $P$ cannot be compared directly.
- Completeness could be too demanding if $\bowtie$ is a congruence.
- $\llbracket \cdot \rrbracket: \pi^{2} \rightarrow \pi$ is fully abstract sound but not complete for $\bowtie=\cong$.
- $\llbracket \cdot \rrbracket: K^{1} \pi \rightarrow \pi$ is fully abstract $\bowtie=\cong{ }^{c}$.


## Expressiveness Criteria: Weak Full Abstraction

## Weak Full Abstraction

$\forall P, Q \in \mathcal{C}$,
$K[P] \bowtie_{\mathcal{C}} K[Q]$ for all $\mathcal{C}$-context $K$
if and only if
$\llbracket K \rrbracket[\llbracket P \rrbracket] \bowtie_{\mathcal{C}^{\prime}} \llbracket K \rrbracket[\llbracket Q \rrbracket]$ for all $\mathcal{C}$-context $K$.
Here $\bowtie$ is typically a non-congruence like barbed bisimulation, trace equivalence, etc.

- Completeness wrt "encoded contexts".
- $\llbracket \rrbracket: \pi^{2} \rightarrow \pi$ is weakly fully abstract for $\bowtie=\dot{\sim}$.


## Expressiveness Criteria: Compositionality

## Compositionality and Homomorphism

(1) The encoding $\llbracket \cdot \rrbracket: \mathcal{C} \rightarrow \mathcal{C}^{\prime}$ is compositional wrt an $n$-ary operator op if and only if there exists a $\mathcal{C}^{\prime}$-context $K$ with $n$-holes such that $\llbracket o p\left(P_{1}, \ldots, P_{n}\right) \rrbracket=K\left[\llbracket P_{1} \rrbracket, \ldots, \llbracket P_{n} \rrbracket\right]$.
(2) $\llbracket \cdot \rrbracket: \mathcal{C} \rightarrow \mathcal{C}^{\prime}$ is weakly compositional iff $\exists K, \forall P \llbracket P \rrbracket=K\left[\llbracket P \rrbracket^{\prime}\right]$ where $\llbracket \cdot \rrbracket^{\prime}$ is compositional.
(3) $\llbracket \cdot \rrbracket: \mathcal{C} \rightarrow \mathcal{C}^{\prime}$ is homomorphic wrt an $n$-ary operator op in $\mathcal{C}$ if and only if $\llbracket o p\left(P_{1}, \ldots, P_{n}\right) \rrbracket=o p\left(\llbracket P_{1} \rrbracket, \ldots, \llbracket P_{n} \rrbracket\right)$.

- Homomorphism is sometimes required for the parallel operator:

$$
\llbracket P|Q \rrbracket=\llbracket P \rrbracket| \llbracket Q \rrbracket .
$$

- Compositionality and its weak version are often required.
- $\llbracket . \rrbracket: \pi^{2} \rightarrow \pi$ is compositional for all the operators.
- $\llbracket \cdot \rrbracket$ : $K^{1} \pi \rightarrow \pi$ is not compositional but weakly compositional.


## Correctness of $\llbracket \cdot \rrbracket: K^{1} \pi \rightarrow \pi$.

Let $\llbracket \cdot \rrbracket: K^{1} \pi \rightarrow \pi$ be the encoding from $K \pi$ with a single monadic recursive definitions into $\pi$.

## Theorem (Operational Correspondence)

$$
\begin{aligned}
& \text { (1) If } P \xrightarrow{\alpha} Q \text { then } \llbracket P \rrbracket \xrightarrow{\alpha} \sim \llbracket Q \rrbracket \\
& \text { (2) If } \llbracket P \rrbracket \xrightarrow{\alpha} R \text { then } \exists Q P \xrightarrow{\longrightarrow} Q \text { and } R \sim \llbracket Q \rrbracket \text {. }
\end{aligned}
$$

## Proof.

(1) and (2) proceed by induction on the inference and on the size of processes using the Replication Theorem.

## Theorem (Replication Theorem (Sangiorgi's Book))

If $x$ occurs in $P_{i}(i \in I)$ and $R$ only in output subject position then $(\nu x)\left(\prod_{i \in I} P_{i} \|!x(y) \cdot R\right) \sim^{c} \prod_{i \in I}(\nu x)\left(P_{i} \|!x(y) . R\right)$.

## Correctness of $\llbracket \cdot \rrbracket: K^{1} \pi \rightarrow \pi$.

## Theorem (Semantic Preservation wrt $\sim^{c}$ )

$P \sim^{c} \llbracket P \rrbracket$

## Proof.

Verify that $\mathcal{R}=\{(P, \llbracket P \rrbracket)\}$ is a bisimulation up-to $\sim$ using the Operational Correspondence. Also $\mathcal{R}$ is closed under substitutions.

## Theorem (Full Abstraction)

$P \cong \mathrm{c} Q$ iff $\llbracket P \rrbracket \cong{ }^{\mathrm{c}} \llbracket Q \rrbracket$.

## Proof.

Since $\sim^{c}=\cong$ and the Semantic preservation wrt $\sim^{c}$.

## Correctness of $\llbracket \cdot \rrbracket: \pi^{2} \rightarrow \pi$.

Let $\llbracket \cdot \rrbracket: \pi^{2} \rightarrow \pi$ be the encoding from bi-adic $\pi$ to $\pi$.

## Theorem (Operational Correspondence)

$$
\begin{aligned}
& \text { (1) if } P \longrightarrow Q \text { then } \llbracket P \rrbracket \longrightarrow^{*} \llbracket Q \rrbracket \text { and } \\
& \text { (2) If } \llbracket P \rrbracket \longrightarrow \text { then } \exists Q ; P \xrightarrow{\longrightarrow} \text { and } R \cong \subset Q \rrbracket \text {. }
\end{aligned}
$$

The proof of (1) is by induction on the inference. The proof (2) is rather involved because arbitrary application of $\equiv$ in $\llbracket P \rrbracket \longrightarrow R$.

## Theorem (preservation of barbs)

$P \downarrow_{\mu}$ iff $\llbracket P \rrbracket \downarrow_{\mu}$

## Theorem (Semantic preservation wrt $\dot{\sim}$ )

$\llbracket P \rrbracket \approx P$.

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## Correctness of $\llbracket \cdot \rrbracket: \pi^{2} \rightarrow \pi$.

## Corollary (Soundness)

If $\llbracket P \rrbracket \cong \cong^{c} \llbracket Q \rrbracket$ then $P \cong \cong^{c} Q$.

## Proof.

From the homomorphic definition of $\llbracket \rrbracket \rrbracket$ and the preservation of $\dot{\approx}$. $K[P] \tilde{\sim} \llbracket K[P] \rrbracket=\llbracket K \rrbracket \llbracket P \rrbracket] \dot{\sim} \llbracket K \rrbracket \llbracket \llbracket Q \rrbracket]=\llbracket K[Q \rrbracket \rrbracket \dot{\approx} C[Q]$

## Correctness of $[\cdot]: \pi^{2} \rightarrow \pi$.

## Corollary (Soundness)

If $\llbracket P \rrbracket \cong \cong^{c} \llbracket Q \rrbracket$ then $P \cong \cong^{c} Q$.

## Exercises :

- Show that the encoding is not complete. I.e., $P \cong{ }^{c} Q$ does not imply $\llbracket P \rrbracket \cong \mathrm{c} \llbracket Q \rrbracket$.
- Are the encodings $\llbracket \cdot \rrbracket: A \pi \rightarrow \pi$ by Boudol and Honda complete wrt $\cong$ c ? If not, prove it.
- Define a weakly compositional encoding $\llbracket \cdot \rrbracket: K \pi \rightarrow \pi$ which is sound wrt $\cong^{c}$ ? Is your encoding complete $\cong^{c}$ ? If not, argue why.
Open Question: Is there a compositional encoding $\llbracket \cdot \rrbracket: \pi^{2} \rightarrow \pi$ fully-abstract wrt $\cong c$.


## Trios

A trios process is a polyadic $\pi$ process whose prefixes are of the form $\pi^{\prime} . \pi . \pi^{\prime \prime} .0$. Trios processes can encode arbitrary polyadic $\pi$ processes [Parrow'01].

Exercise Give an encoding $\llbracket \cdot \rrbracket$ from $\pi^{0}$ processes into $\pi^{0}$ trios processes. Argue that $\llbracket P \rrbracket \approx P$.

## Replication vs Recursion in CCS

Notice that $\pi^{0}$ is CCS with replication instead of recursive definitions $C C S_{!}$.

- Is $C C S_{!}$as expressive as $C C S$ ? We shall conclude this section we a survey on these kind of Recursion vs Replication results.


## References

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## Computational Expressiveness of CCS

Language of a process :

$$
L(P)=\left\{s \in \mathcal{L}^{*} \mid \exists Q: P \stackrel{s}{\Longrightarrow} Q \wedge \forall \alpha \in A c t: Q \not{ }^{\alpha}\right\} .
$$

## Theorem (CCS can generate CFL)

For any context-free grammar $G$, there exists a CCS process $P_{G}$ such that $s \in L(G)$ iff $s \in L\left(P_{G}\right)$.

## Proof.

Hint: Consider productions in Chomsky Normal form: $A \rightarrow B . C$ or $A \rightarrow a$. For the case B.C provide a definition $A(\ldots) \stackrel{\text { def }}{=} \ldots$ which allows for the sequentialization of $B$ and $C$.

## Computational Expressiveness of CCS

## Theorem

## CCS is Turing-Expressive.

This can be shown by encoding Minsky Machines.

## Minsky's Two-Counter Machines

Sequence of labelled instructions on two counters $c_{0}$ and $c_{1}$ :

$$
\begin{aligned}
& L_{i}: \text { halt } \\
& L_{i}: c_{n}:=c_{n}+1 ; \text { goto } L_{j} \\
& L_{i}: \text { if } c_{n}=0 \text { then goto } L_{j} \text { else } c_{n}:=c_{n}-1 ; \text { goto } L_{k}
\end{aligned}
$$

The machine: 1) starts at $\left.L_{1}, 2\right)$ halts if control reaches the location of a halt instruction and 3) computes the value $n$ if it halts with $c_{0}=n$.

## Computational Expressiveness of CCS

## Definition (A Counter C)

$$
\begin{array}{ll}
C & \stackrel{\text { def }}{=} \\
C^{\prime}(I) & \stackrel{\text { def }}{=} \text { dec. } \bar{I} .0+i n c .(\nu I)\left(C^{\prime}\langle I\rangle \| I . C\right) \\
\text { d }\left(I^{\prime}\right)\left(C^{\prime}\left\langle I^{\prime}\right\rangle \| I^{\prime} . C^{\prime}\langle I\rangle\right)
\end{array}
$$

For counters $X$ and $Y$ replace $C$ with $X$, resp $Y$, and isz, inc, dec with isz $X$, inc $X$, dec $X$, resp isz $Y$, inc $Y$, dec $Y$.

Instructions are represented as processes waiting for an input on its label.

## Example

$L_{2}$ : if $X=0$ then goto $L_{4}$ else goto $L_{8}$ and $L_{4}$ : halt can be represented as $L_{2} \stackrel{\text { def }}{=} I_{2}$.( $\left.\overline{\text { isz }} . \bar{I}_{4} \cdot L_{2}+\overline{\operatorname{dec} X} . \overline{\text { inc } X} . \bar{I}_{8} \cdot L_{2}\right)$ and $L_{4} \stackrel{\text { def }}{=} I_{4} \cdot \overline{h a l t}$.

## Computational Expressiveness of CCS

## Definition (A program M)

A program $M(X, Y)=L_{1}: I_{1} ; \ldots ; L_{n}: I_{n}$ can be encoded as

$$
\llbracket M(X, Y) \rrbracket=\left(\nu I_{1} \ldots I_{n}\right)\left(\bar{I}_{1} .0\left\|L_{1}\right\| \ldots\left\|L_{n}\right\| X \| Y\right)
$$

The correctness is stated as follows:

## Theorem (Correctness)

$M(X, Y)$ computes $n$ on $X$ if and only if

$$
\left(\llbracket M \rrbracket \| \text { halt.Dec } c_{n}\right) \Downarrow \begin{aligned}
& \overline{y e s} \\
& \hline
\end{aligned}
$$

where for $n>0, \operatorname{Dec}_{n}=\overline{\operatorname{dec} X} . D e c_{n-1}$ and $\operatorname{Dec}_{0}=\overline{i s z X} . \overline{y e s}$

## Computational Expressiveness of $\operatorname{CCS} \pi^{0}=C C S$

## Theorem ( $\pi^{0}$ can generate REG)

Given a regular expression e, there exists a CCS! process $P_{e}$ such that $s \in L(e)$ iff $s \in L\left(P_{e}\right)$.

Exercise. Write a CCS! process $P$ such that $L(P)=a^{*} c$.

## Computational Expressiveness of $\operatorname{CCS} \pi^{0}=C C S$

## Theorem ( $\pi^{0}$ can generate REG)

Given a regular expression e, there exists a CCS process $P_{e}$ such that $s \in L(e)$ iff $s \in L\left(P_{e}\right)$.

## Proof.

Definition 4. Given a regular expression $e$, we define $\llbracket e \rrbracket$ as the CCS! process ( $\nu m$ ) $\left(\llbracket e \rrbracket_{m} \mid m\right)$ where $\llbracket e \rrbracket_{m}$, with $m \notin f n(\llbracket e \rrbracket)$, is inductively defined as follows:

$$
\begin{array}{ll}
\llbracket \emptyset \rrbracket_{m}= & D I V \\
\llbracket \epsilon \rrbracket_{m}= & \bar{m} \\
\llbracket a \rrbracket_{m}= & a \cdot \bar{m} \\
\llbracket e_{1}+e_{2} \rrbracket_{m}= \begin{cases}\llbracket e_{1} \rrbracket_{m} & \text { if } L\left(e_{2}\right)=\emptyset \\
\llbracket e_{2} \rrbracket_{m} & \text { if } L\left(e_{1}\right)=\emptyset \\
\llbracket e_{1} \rrbracket_{m}+\llbracket e_{2} \rrbracket_{m} & \text { otherwise }\end{cases} \\
\llbracket e_{1} \cdot e_{2} \rrbracket_{m}=\begin{array}{lll}
\left(\nu m_{1}\right)\left(\llbracket e_{1} \rrbracket_{m_{1}} \mid m_{1} \cdot \llbracket e_{2} \rrbracket_{m}\right) \text { with } m_{1} \notin f n\left(e_{1}\right) & \text { if } L(e)=\emptyset
\end{array} \\
\llbracket e^{*} \rrbracket_{m}= \begin{cases}\bar{m} & \text { otherwise } \\
\left(\nu m^{\prime}\right)\left(\overline{m^{\prime}}\left|!m^{\prime} \cdot \llbracket e \rrbracket_{m^{\prime}}\right| m^{\prime} \cdot \bar{m}\right) \text { with } m^{\prime} \notin f n(e)\end{cases}
\end{array}
$$

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## Computational Expressiveness of $\operatorname{CCS} \pi^{0}=C C S$

## Theorem ( $\pi^{0}$ can generate REG)

Given a regular expression e, there exists a CCS! process $P_{e}$ such that $s \in L(e)$ iff $s \in L\left(P_{e}\right)$.

But CCS! can generate CFL languages too.
Exercise. Write a CCS! process $Q$ such that $L(Q)=a^{n} b^{n}$. Hint: Recall the process $P$ such that $L(P)=a^{n} c$.

## Computational Expressiveness of $\pi^{0}=$ CCS

- CCS! is also Turing Expressive: It can also encode Minsky Machines.
- The encoding is unfaithfull: $\llbracket M \rrbracket$ can evolve into a process which does NOT correspond to any computation of $M$.
- Such process however never terminates (i.e., it is divergent).
- In fact, CCS! cannot encode even CFG faithfully.
- The following theorem and $a^{n} b^{n} c$ are central to this impossibility result:


## Theorem

Let $P \in C C S!$. Suppose that $P \stackrel{\text { s. } \alpha}{\Longrightarrow}$ where $s \in$ Act* . Then $P \xrightarrow{s^{\prime} . \alpha}$ for some $s^{\prime} \in$ Act* whose length is bounded by a value depending only on the size of $P$.

## Computational Expressiveness of $\pi^{0}=$ CCS

The construction in CCS! differs for registers.

## Counter in CCS!

$$
\begin{aligned}
C \stackrel{\text { def }}{=} \bar{c} \| \quad & !c .(\nu m, i, d, u)(\bar{m}\|!m .(i n c . \bar{i}+d e c . \bar{d})\| \\
& !i .\left(\bar{m}\left\|\overline{i n c^{\prime}}\right\| \bar{u}\left\|d \cdot u \cdot\left(\bar{m} \| \overline{d e c^{\prime}}\right)\right\|\right. \\
& \text { d. }(\overline{i s z}\|u \cdot D I V\| \bar{c}))
\end{aligned}
$$

Instructions: $L_{2}$ : if $X=0$ then goto $L_{4}$ else goto $L_{8}$ can be modelled as

$$
!l_{2} \cdot \overline{\operatorname{dec} X} \cdot\left(\operatorname{dec}^{\prime} X \cdot \overline{I_{4}}+i s z X \cdot \overline{I_{8}}\right)
$$

## Computational Expressiveness of $\pi^{0}=$ CCS

## Theorem (Correctness)

$M(X, Y)$ computes $n$ on $X$ if and only if

$$
\exists Q:(\llbracket M \rrbracket \| \text { halt.Dec } n) \Longrightarrow(Q \| \overline{y e s}) \wedge Q \nrightarrow
$$

where for $n>0 \operatorname{Dec}_{n}=\overline{\operatorname{dec} X} . \operatorname{dec}^{\prime} X . \operatorname{Dec}_{n-1}$ and $D_{0}=i s z X . \overline{y e s}$.

## References

- N. Busi, M.. Gabbrielli, G. Zavattaro: Comparing Recursion, Replication, and Iteration in Process Calculi. ICALP 2004: 307-319.
- N. Busi, M.. Gabbrielli, G. Zavattaro: Replication vs. Recursive Definitions in Channel Based Calculi. ICALP 2003: 133-144.
- J. Aranda, C. Di Giusto, M. Nielsen and F. Valencia. CCS with Replication in the Chomsky Hierarchy: The Expressive Power of Divergence. APLAS'07.


## Linearity.

Linearity of messages and input processes.

- In the $\pi$-calculus outputs (messages) and inputs are linear.
- E.g. the parallel composition

$$
\bar{x} z|x(y) \cdot P| x(w) \cdot Q
$$

reduces either

- to

$$
P\{z / y\} \mid Q
$$

- or to

$$
P \mid Q\{z / w\}
$$

## Persistence.

Persistence of messages.

- Other calculi follow a different pattern: Messages are persistent. E.g.:
- Concurrent Constraint Programming (CCP)[Saraswat'90] where
information can only increase during computation.
- Several Calculi for Security (e.g., Winskel\&Crazolara's SPL) to model a Dolev-Yao assumption:
"The Spy sees and remembers every message in transit"


## Persistence. <br> Persistence of messages and input process.

- Persistent $\pi$ input processes model functions, procedures and higher-order communication (also arises in the notion of $\omega$-receptiveness) [Sangiorgi'99].
- Persistent messages and input processes can be used to reason about protocols that can run unboundedly (see [Blanchet'04]).


## Linearity vs Persistence.

- Does the persistence assumption restrict the kind of systems that can be reasoned about? E.g.
- Can some security attacks based on linear messages be impossible to model under the persistent message assumption of SPL?
- Is Linear CCP more expressive than CCP ?


## Linearity vs Persistence.

To study the expressiveness of fragments of $\pi$ capturing the above sources of persistence:

- A : Asynch. $\pi$-calculus, here denoted simply as $\pi$ :

$$
P, Q:=\bar{x} z|x(y) . P| \quad P|Q| \quad(\nu x) P \mid \quad!P
$$

- PO : Persistent-output (messages) $\pi$ :

$$
P, Q:=\overline{!} x z|x(y) . P \quad| \quad P|Q| \quad(\nu x) P|\quad| P
$$

- PIm: Persistent-input $\pi$ :

$$
P, Q:=\bar{x} z|\quad!x(y) . P| \quad P|Q| \quad(\nu x) P|\quad| P
$$

- $P \pi$ : Persistent (input \& ouput) $\pi$ :

$$
P, Q:=!_{x}^{-} \quad|\quad!x(y) . P \quad| \quad P|Q| \quad(\nu x) P \quad \mid \quad!P
$$

## Encodings \& Interpretations

Some studies on Linearity vs Persistence have reported:

- The (non) existance of, compositional encodings between the fragments fully-abstract wrt barbed congruence and barbed bisimilarity.
- The Turing-Completeness of $P \pi$.
- A compositional FOL interpretation of $P \pi$.


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## Applications: Decidability

As applications of the above and classic FOL results there are

- Decidability results of barbed-congruence for $n$-adic versions.

|  | $P \pi$ | $P O \pi$ | $P I \pi$ |
| :---: | :---: | :---: | :---: |
| 0 | yes | yes | no |
| 1 | $?$ | no |  |
| 2 | no |  |  |

- Identify meaningful decidable infinite-state mobile classes of $\pi$ processes.


## Impossibility of a sound encoding of $\pi$ in $P \pi$

## Impossibility of Sound Encodings

There is no encoding $\llbracket \cdot \rrbracket: \pi \rightarrow P \pi$, homomorphic wrt parallel composition, such that $\llbracket P \rrbracket \cong{ }^{\mathrm{c}} \llbracket Q \rrbracket$ implies $P \cong{ }^{\mathrm{c}} Q$.

- $\cong c$ is barbed congruence for $P \pi$ (the result also holds for barbed bisimilarity)
- Key property: in $P \pi$, for every $P, P \mid P \cong{ }^{c} P$.
- Key property is not trivial for $P=(\nu x) Q$ and it does not hold with mismatch. Notice that $R=!x(y) \cdot!x\left(y^{\prime}\right) \cdot\left[y \neq y^{\prime}\right] . t$ distinguishes $Q=(\nu z)!\bar{x} z$ from $Q \mid Q$.


## Impossibility of a sound encoding of $\pi$ in $P \pi$

## Theorem

There is no encoding $\llbracket \llbracket: \pi \rightarrow P \pi$, homomorphic wrt parallel composition, such that $\llbracket P \rrbracket \cong{ }^{\mathrm{c}} \llbracket Q \rrbracket$ implies $P \cong{ }^{\mathrm{c}} Q$.

The proof involves the following lemmas:
(1) If $P \longrightarrow Q$ then $P \sigma \longrightarrow Q \sigma$.

- Does it hold with mistmatch?
(2) $P \cong{ }^{\mathrm{c}} Q$ iff $\forall R, \sigma: P \sigma\|R \dot{\sim} Q \sigma\| R$. (Textbook)
(3) $P \dot{\sim} Q$ iff $P \stackrel{\sim}{\simeq} Q$ where
- $\dot{\sim}$ is barbed bisimilarity for $P \pi$ and
- $P \stackrel{\circ}{\simeq} Q$ holds iff $\left.P \Downarrow_{\bar{x}} \Longleftrightarrow Q \Downarrow_{\bar{x}}\right)$
(4) $P \| P \cong \mathrm{c} P$.

Take $P=Q\|Q, Q=\bar{x}\| x . x . \bar{t}$. Notice that $P \oiiint^{c} Q$. But from (4) $\llbracket P \rrbracket=\llbracket Q \rrbracket \| \llbracket Q \rrbracket \cong c \llbracket Q \rrbracket$. It remains to prove (3) and (4).

## FOL Characterization of $P \pi$

FOL Interpretation of $P \pi$
$\llbracket!\bar{x} z \rrbracket=\operatorname{out}(x, z), \llbracket!x(y) \cdot P \rrbracket=\forall_{y} \operatorname{out}(x, y) \Rightarrow \llbracket P \rrbracket$
$\llbracket(\nu x) P \rrbracket=\exists_{x} \llbracket P \rrbracket, \quad \llbracket P \mid Q \rrbracket=\llbracket P \rrbracket \wedge \llbracket Q \rrbracket$.

- Input and "new" binders are interpreted as universal and existential quantifiers.

Theorem: FOL Characterization of Barbed Observability

$$
\llbracket P \rrbracket \vDash \exists_{z} \text { out }(x, z) \text { if and only if } P \Downarrow_{\bar{x}}
$$

- With mismatchand $\llbracket x \neq y \cdot P \rrbracket=x \neq y \Rightarrow \llbracket P \rrbracket$,

$$
Q=(\nu y)\left(\nu y^{\prime}\right)\left[y \neq y^{\prime}\right]!!\bar{x} z \Downarrow_{\bar{x}} \text { but } \llbracket Q \rrbracket k=\exists_{z} \text { out }(x, z) .
$$

## FOL Characterization of $P \pi$

- Consider the following example:
- In $P=!x(y) \cdot Q \mid(\nu z)!x z$, by extruding the private name $z$, we can conclude that $(\nu z) Q\{z / y\}$ is executed in $P$.
- In $\llbracket P \rrbracket=\forall_{y}$ out $(x, y) \Rightarrow \llbracket Q \rrbracket \wedge \exists_{z}$ out $(x, z)$, by moving the existential $z$ to outermost position, we conclude that $\exists_{z} \llbracket Q \rrbracket\{z / y\}$ is a logical consequence of $\llbracket P \rrbracket$.
- FOL interpretation captures name extrusion ( $P \pi$-calculus mobility) in FOL via existential and universal quantifiers.


## Encoding $A \pi$ in the semi-persistent calculi

Consider $S=\bar{x} u|\bar{x} w| x(y) \cdot \bar{y} m \mid x(y) \cdot \bar{y} n$. Want an encoding $\llbracket S \rrbracket$ in the semi-persistent calculi s.t.:

- $\llbracket S \rrbracket=\llbracket \bar{x}\langle u\rangle \rrbracket|\llbracket \bar{x}\langle w\rangle \rrbracket| \llbracket x(y) \cdot \bar{y} m \rrbracket \mid \llbracket x(y) \cdot \bar{y} n \rrbracket$ behaves
- either as (a) $\llbracket \bar{u}\langle m\rangle \rrbracket \mid \llbracket \bar{w}\langle n\rangle \rrbracket$ or as (b) $\llbracket \bar{w}\langle m\rangle \rrbracket \mid \llbracket \bar{u}\langle n\rangle \rrbracket$.
- Problem: In either case input and outputs are both consumed. In the semi-persistent calculi either input or outputs cannot be consumed.


## Encoding $A \pi$ in $P O \pi$

- The encoding $\llbracket \rrbracket!\pi \rightarrow P / \pi$ is a homomorphism for all operators but:

$$
\begin{aligned}
& \llbracket x(\vec{y}) \cdot P \rrbracket=(\nu t f)(\bar{t} \mid!x(\vec{y}) \cdot(\nu l)(\bar{l} \mid \\
& !t .!l .(\llbracket P \rrbracket \mid!\bar{f}) \mid \\
& \text { !f.!l. } \bar{x}\langle\vec{y}\rangle) \text { ) }
\end{aligned}
$$

- The idea is a suitable combination of locking and forwarding mechanisms: If the $\llbracket x(y) . P \rrbracket$ has already received a message then it forwards the current message.
- Key property: In asynch. $\pi$, forwarders (e.g., !x(y). $\bar{x} y$ ) are barbed congruent to the null process 0 .


## Theorem

Every (asynch) $\pi$ process $P$ is (weak) barbed congruent to $\llbracket P \rrbracket$.

## Encoding $A \pi$ in $P O \pi$

- Consider the encoding $\llbracket \cdot \rrbracket: \pi \rightarrow P O \pi$ :

$$
\begin{aligned}
\llbracket \bar{x}\langle\vec{z}\rangle \rrbracket & =(\nu s)(!\bar{x}\langle s\rangle \mid s(r)!!\bar{r}\langle\vec{\lambda}) \\
\llbracket x(\vec{y}) \cdot P \rrbracket & =x(s) \cdot(\nu r)(!!\bar{s}\langle r\rangle \mid r(\vec{y}) \cdot \llbracket P \rrbracket)
\end{aligned}
$$

- Problem: An encoded input may get deadlocked. E.g.,
- Consider $\llbracket \bar{x}\langle u\rangle \rrbracket|\llbracket \bar{x}\langle w\rangle \rrbracket| \llbracket x(y) . P \rrbracket \mid \llbracket x(y) \cdot Q \rrbracket$.
- Suppose $\llbracket x(y) . P \rrbracket$ gets the $u$ of $\llbracket \bar{x}\langle u\rangle \rrbracket$. Then $\llbracket x(y) \cdot Q \rrbracket$ may input the broadcast $s$ of $\llbracket \bar{x}\langle u\rangle \rrbracket$ and get stuck waiting on $r$ unable to interact with $\llbracket \bar{x}\langle w\rangle \rrbracket$.
- But this wouldn't be a problem if inputs were persistent as in $P I \pi$ : If a copy becomes unable to interact with, there is always another able to.
- Solution: Encode first $\pi$ into $P I \pi$ and then compose the صncodinos
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## References on Linearity vs Persistence

- C. Palamidessi, V. Saraswat, F. Valencia and B. Victor. On the Expressiveness of Linearity vs Persistence in the Asynchronous Pi Calculus. LICS 2006:59-68.
- D. Cacciagrano, F. Corradini, J. Aranda, F. Valencia. Persistence and Testing Semantics in the Asynchronous Pi Calculus. EXPRESS'07.


## Expressive Power of Asynchronous Communication

Motivation: To understand the expressive power of $A \pi$.

- It's theory is simpler and somewhat more satisfactory.
- We've seen how it encodes (synchronous, polyadic) $\pi$. Recall e.g., Boudol's encoding.
- But for the encodings are for $\pi$ without summation.
- We shall see how it encodes various forms of summation.
- We shall see it cannot encode arbitrary summation.
- We'll do this by using electoral problems solvable in $\pi$ but not in $A \pi$.


## Some Distintive Properties for $A \pi$

(1) If $P \xrightarrow{\bar{x}\langle y\rangle} P^{\prime}$ then $P \equiv \bar{x}\langle y\rangle \| P^{\prime}$.
(2) If $P \xrightarrow{\bar{x}\langle y\rangle} \xrightarrow{\alpha} P^{\prime}$ then $P \xrightarrow{\alpha} \xrightarrow{\bar{x}\langle y\rangle} P^{\prime} \equiv P^{\prime}$.
(3) If $P \xrightarrow{\bar{x}\langle y\rangle} \xrightarrow{x w} P^{\prime}$ with $w \notin f n(P)$ then $P \xrightarrow{\tau} \equiv P^{\prime}\{y / w\}$.

Exercise: Show (1-3) then Theorem below. Does (2) hold for $\Longrightarrow$ ?

## Theorem (Diamond Property)



## Equivalences for $A \pi$

## Definition (Asynchronous Barbed Bisimilarity)

(1) Asynchronous barbed bisimilarity is the largest symmetric relation $\approx_{2}$ such that whenever $P \tilde{\approx}_{2} Q$,
(a) $P \downarrow_{T}$ implies $Q \Downarrow_{T}$
(b) $P \stackrel{r}{\rightarrow} P^{\prime}$ implies $Q \Rightarrow \dot{N}_{\alpha} P^{\prime}$.
(2) $P$ and $Q$ are asynchronous barbed congruent, $P \cong Q$. if $C[P] \approx_{2} C[Q]$ for every context $C$ of $A \pi$.

## Definition (Asynchronous Bisimilarity)

Asynchronous bisimilarity is the largest symmetric relation, $\approx_{s}$, such that whenever $P \approx_{\mathrm{A}} Q$.
(1) if $P \xrightarrow{\alpha} P^{t}$ and $\alpha$ is $\bar{x} y$ or $\bar{x}(x)$ or $r$, then $Q \stackrel{a}{\Rightarrow} \approx_{\mathrm{A}} P^{t}$
(2) if $P \xrightarrow{x y} P^{\prime}$ then (a) $Q \xrightarrow{x y} \approx_{a} P^{\prime}$ or

$$
\text { (b) } Q \Rightarrow Q^{\prime} \text { and } P^{\prime} \approx_{\Delta}\left(Q^{\prime} \mid \bar{x} y\right) .
$$

## Equivalences for $A \pi$

Some useful properties in $A \pi$ :
(1) If $P \approx{ }_{a} Q$ then $P \cong{ }_{a}{ }_{a} Q$.
(2) $x(y) \cdot \bar{x}\langle y\rangle \cong{ }^{c}{ }_{a} 0$ (I.e., forwarders are equivalent to 0 ).

Exercise: Show (2).

## The $\pi$ calculus with prefixed summations

The $\pi$-calculus prefixed summation $\pi^{\Sigma}$ extends the $\pi$ fragment we've considered so far with guarded summations:

- $P:=\ldots \mid \sum_{i \in I} \pi_{i} . P_{i}$


## Reduction rule for summation

R-Inter

$$
\overline{\left(\bar{x} y \cdot P_{1}+M_{1}\right)\left|\left(x(z) \cdot P_{2}+M_{2}\right) \longrightarrow P_{1}\right| P_{2}\{y / z\}}
$$

Transition rule for summation

$$
\text { SUM-L } \frac{P \xrightarrow{a} P^{\prime}}{P+Q \xrightarrow{a} P^{\prime}}
$$

## The $\pi$ calculus with blind choice: $\pi^{\Sigma \tau}$.

In the blind-choice $\pi$-calculus, summation takes the form $\sum_{i \in I} \tau . P_{i}$.

## Exercises:

(1) Give an encoding $\llbracket \cdot \rrbracket: A \pi^{\Sigma \tau} \rightarrow A \pi$ such that $\llbracket P \rrbracket \sim P$.
(2) Show that there cannot be an encoding $\llbracket \cdot \rrbracket: A \pi^{\Sigma} \rightarrow A \pi$ such that $\llbracket P \rrbracket \sim P$.

## The $\pi$ calculus with input-choice: $\pi^{\Sigma i}$

In input-choice $\pi$ summations takes the form $\sum_{i \in I} x_{i}\left(y_{i}\right) . P_{i}$.

## Encoding into Asynchronous (polyadic) $\pi$

$$
\begin{aligned}
& {\left[\Sigma_{i} x_{i}(z) \cdot P_{i}\right] \stackrel{\text { dol }}{=} \nu \ell(\operatorname{PROCEED}(\ell)} \\
& \mid \Pi_{i} x_{i}(z) \cdot(\nu p, f)\left(\bar{\ell}(p, f\rangle \mid p .\left(\operatorname{FALL}(\ell) \mid\left[P_{i}\right]\right)\right.
\end{aligned}
$$

where $\ell, p$, and $f$ are fresh and

$$
\begin{aligned}
\operatorname{PROCEED}(\ell) & \stackrel{\text { def }}{=} \ell(p, f) \cdot \bar{p} \\
\operatorname{FALL}(\ell) & \stackrel{\text { def }}{=} \ell(p, f) \cdot \bar{f} .
\end{aligned}
$$

## Exercises:

(1) Let $\mathcal{E}$ be the above encoding. Show that $\exists P: \mathcal{E}(P) \not 夫_{\mathrm{a}} P$.
(2) Give $\mathcal{E}^{\prime}: A \pi^{\Sigma i} \rightarrow A \pi$ so that $\forall P: \mathcal{E}^{\prime}(P) \approx{ }_{\mathrm{a}} P$.
(3) Then show that $\mathcal{E}$ is neither sound nor complete.

## The $\pi$ calculus with input-choice: $\pi^{\Sigma i}$

Encoding into Asynchronous (polyadic) $\pi$
$\left[\Sigma_{i} x_{i}(z) \cdot P_{i}\right] \stackrel{\text { ael }}{=} \boldsymbol{\nu} \ell(\operatorname{PROCEED}(\ell)$

$$
\begin{aligned}
& \mid \Pi_{i} x_{i}(z) \cdot(\nu p, f)(\bar{\ell}(p, f\rangle \mid p \cdot\left(\operatorname{FAIL}(\ell) \mid\left[P_{i}\right]\right) \\
&\left.\left.\mid f .\left(\operatorname{FAIL}(\ell) \mid \overline{x_{i}}\langle z\rangle\right)\right)\right)
\end{aligned}
$$

where $\ell, p$, and $f$ are fresh and

$$
\begin{aligned}
\operatorname{PROCEED}(\ell) & \stackrel{\text { def }}{=} \ell(p, f) \cdot \bar{p} \\
\operatorname{FAIL}(\ell) & \stackrel{\text { def }}{=} \ell(p, f) \cdot \bar{f}
\end{aligned}
$$

## Observations and Hints:

- Consider $P=\bar{x}\langle z\rangle \| x(y) \cdot \bar{y}+w(y) .0$ to show $\mathcal{E}(P) \not 夫_{a} P$.
- Note that $\mathcal{E}$ and $\mathcal{E}^{\prime}$ act as the identity on their images. So $\mathcal{E}(\mathcal{E}(P))=\mathcal{E}(P)$ and $\mathcal{E}\left(\mathcal{E}^{\prime}(P)\right)=\mathcal{E}^{\prime}(P)$.
- However $\mathcal{E}(P) \bowtie P$ where $\bowtie \stackrel{\text { def }}{=}$ coupled-bisimulation.


## The $\pi$ calculus with separate-choice: $\pi^{\Sigma s}$

In separate-choice summation can be $\sum_{i} x_{i}\left(y_{i}\right) \cdot P_{i}$ or $\sum_{i} \overline{x_{i}}\left\langle y_{i}\right\rangle \cdot P_{i}$
Encoding into Asynchronous (polyadic) $\pi$

$$
\begin{aligned}
& \left\{\Sigma_{i} \overline{x_{i}} d_{i}, P_{i}\right\} \stackrel{\text { dof }}{=} \nu s \quad(\operatorname{PROCEED}\langle s\rangle \\
& \left.\mid \Pi_{i} \boldsymbol{\nu} a \overline{x_{i}}\left\langle d_{i}, s, a\right\rangle .(\nu p, f)\left(\bar{a}\langle p, f\rangle\left|p .\left\{P_{i}\right\}\right| f .0\right)\right) \\
& \left\{\Sigma_{i} y_{i}(z) \cdot Q_{i}\right\} \stackrel{\text { def }}{=} \nu r \text { (PROCEED }(r) \\
& \Pi_{i} \boldsymbol{\nu} g(\bar{g} \\
& !g \cdot y_{i}(z, s, a) \cdot\left(\nu p_{1}, f_{1}\right)\left(\bar{r}\left\langle p_{1}, f_{1}\right\rangle\right. \\
& p_{1} \cdot\left(\nu p_{2}, f_{2}\right) \quad\left(\bar{s}\left\langle p_{2}, f_{2}\right\rangle\right. \\
& p_{2} \text {. ( FAIL }\langle r\rangle \\
& \text { FAIL }\langle s\rangle \\
& \text { PROCEED }\langle a\rangle \\
& \text { ( }\left\{Q_{i} \|\right. \text { ) } \\
& f_{2} \text {. }(\operatorname{PROCEED}\langle r\rangle \\
& \text { FAIL }(s) \\
& \text { FAIL( } a \text { ) } \\
& \bar{g}) \text { ) } \\
& \left.\left.\left.f_{1} \cdot\left(\operatorname{FAIL}\langle r\rangle \mid \overline{y_{i}}(z, s, a\rangle\right)\right)\right)\right)
\end{aligned}
$$

## The $\pi$ calculus with mixed choice: $\pi^{\Sigma}$

In $\pi^{\Sigma}$ summations are mixed. Can we encode them using the obvious generalization of the previous encoding of $\pi^{\Sigma s}$ ?

- Consider $P=x_{1}(y) \cdot P_{1}+\overline{x_{2}}\langle w\rangle \cdot P_{2} \| \overline{x_{1}}\langle w\rangle \cdot Q_{1}+x_{2}(y) \cdot Q_{2}$
- How about other encodings?


## Impossibility Result

Under certain reasonable restrictions, no encoding of mixed-choice into $A \pi$ can exist.

## Background: Hypergraphs

## Definition (Hypergraphs)

A hypergraph is a tuple $H=\langle N, X, t\rangle$ where $N, X$ are finite sets whose elements are called nodes and edges (or hyperedges) respectively, and $t$ (type) is a function which assigns to each $x \in X$ a set of nodes, representing the nodes connected by $x$. We will also use the notation $x: n_{1}, \ldots, n_{k}$ to indicate $t(x)=\left\{n_{1}, \ldots, n_{k}\right\}$.

## Definition (Automorphism)

The concept of graph automorphism extends naturally to hypergraphs: Given a hypergraph $H=\langle N, X, t\rangle$, an automorphism on $H$ is a pair $\sigma=\left\langle\sigma_{N}, \sigma_{X}\right\rangle$ such that $\sigma_{N}: N \rightarrow N$ and $\sigma_{X}: X \rightarrow X$ are permutations which preserve the type of edges, namely for each $x \in X$, if $x: n_{1}, \ldots, n_{k}$, then $\sigma_{X}(x): \sigma_{N}\left(n_{1}\right), \ldots, \sigma_{N}\left(n_{k}\right)$.

- The orbit $n \in X$ by $\sigma$ is $O_{\sigma}(n)=\left\{n, \sigma(n), \sigma^{2}(n), \ldots, \sigma^{h}(n)\right\}$ where $h$ is the least power s.t. $\sigma^{h}=i d$.


## Background: Hypergraphs

- $\sigma$ is well-balanced iff all of its orbits have the same cardinality.
- E.g., (1) and (2) have a one with a single orbit of size 6, (4) has none.


## Examples



## Networks

- A (process) network $P$ of size $k$ takes the form $P_{1}\|\ldots\| P_{k}$.
- A computation $C$ of the $P$ takes the form:

$$
P_{1}\left|P_{2}\right| \ldots\left|P_{k} \quad \xrightarrow{\stackrel{\mu^{0}}{\longrightarrow}} \quad P_{1}^{1}\right| P_{2}^{1}|\ldots| P_{k}^{1},
$$

$$
\xrightarrow{n-1} \quad P_{1}^{n}\left|P_{2}^{n}\right| \ldots \mid P_{k}^{n}
$$

$$
\left(\xrightarrow{n^{n}} \quad \ldots\right)
$$

- $\operatorname{Proj}(C, i)$ is the contributions of $P_{i}$ to $C$ : The sequence of transitions performed by $P_{i}$ in $C$.

$$
P_{i} \stackrel{\tilde{H}^{0}}{\Longrightarrow} P_{i}^{1} \stackrel{\tilde{\mu}^{1}}{\Longrightarrow} P_{i}^{2} \stackrel{\tilde{\mu}^{2}}{\Longrightarrow} \cdots \stackrel{\tilde{\mu}^{n-1}}{\Longrightarrow} P_{i}^{n}\left(\stackrel{\tilde{\mu}^{n}}{\Longrightarrow} \ldots\right)
$$

## Electoral Networks

- A (process) network $P$ of size $k$ takes the form $P_{1}\|\ldots\| P_{k}$.
- A computation $C$ of the $P$ takes the form:

$$
\begin{aligned}
& P_{1}\left|P_{2}\right| \ldots\left|P_{k} \xrightarrow{\ddot{m}^{\circ}} \quad P_{1}^{1}\right| P_{2}^{1}|\ldots| P_{k}^{1} \\
& \xrightarrow{\mu^{2}} \quad P_{1}^{2}\left|P_{2}^{2}\right| \ldots \mid P_{k}^{2} \\
& \xrightarrow{n-\infty} P_{1}^{n}\left|P_{2}^{n}\right| \ldots \mid P_{k}^{n} \\
& \left(\stackrel{\mu^{*}}{\longrightarrow} \ldots\right. \text { ) }
\end{aligned}
$$

- $\operatorname{Proj}(C, i)$ is the contributions of $P_{i}$ to $C$ : The sequence of transitions performed by $P_{i}$ in $C$.

$$
P_{i} \stackrel{\tilde{\mu}^{0}}{\Longrightarrow} P_{i}^{1} \stackrel{\bar{\mu}^{1}}{\Longrightarrow} P_{i}^{2} \stackrel{\tilde{\mu}^{2}}{\Longrightarrow} \ldots \stackrel{\bar{\mu}^{n-1}}{\Longrightarrow} P_{i}^{n}\left(\stackrel{\bar{\mu}^{n}}{\Longrightarrow} \ldots\right)
$$

## Electoral Networks in $\pi$

- A network $P=P_{1}\|\ldots\| P_{k}$ is an electoral system iff for every computation $C$ of $P$ :
- $C$ can be extended to a computation $C^{\prime}$ and
- $\exists n \leq k$ (the "leader") s.t.,
- $\forall i \leq k: \operatorname{Proj}\left(C^{\prime}, i\right)$ contains the action $\overline{\text { out } n \text {, and }}$
- no extension of $C^{\prime}$ contains any action $\overline{\text { out }} m$ with $m \neq n$.
- The hypergraph of $P, H(P)=\langle N, X, t\rangle$ is given by:
- $N=\{1, \ldots, k\}$,
- $X=f n(P)-\{o u t\}$,
- $t(x)=\left\{n \mid x \in f n\left(P_{n}\right)\right\}$


## Symmetric Electoral Networks in $\pi$

- Given $P=P_{1}\|\ldots\| P_{k}$, let $\sigma$ be an automorphism on $H(P)$.
- $P$ is symmetric wrt $\sigma$ iff for each $i \leq k$,
- $P_{\sigma(i)} \equiv P_{i} \sigma$.
- $P$ is symmetric iff symmetric wrt all automorphism on $H(P)$
- Notice that $P$ is symmetric wrt $\sigma$ then it is symmetric wrt $\sigma^{i}$ ( $i>1$ ).
- Symmetric electoral system in $\pi^{\Sigma}$ with ring structure:


$$
P_{0}=r \cdot \overline{o m} 0+\bar{g} \cdot \overline{m u} 1
$$

$$
P_{1}=y \cdot \text { out } 1+\bar{x} \cdot \text { ouf } 0
$$

## Symmetric Electoral Networks in $A \pi$.

## Theorem (Impossibility of electoral systems)

Let $P=P_{1}\|\ldots\| P_{k}$ be a $A \pi$ network so that $H(P)$ is a ring with $k>1$. Assume that $P$ is symmetric wrt $\sigma$ where $\sigma$ has a single orbit on $H(P)$. Then $P$ cannot be an electoral system.

The proof strategy involves:
(1) Building a computation $P \xrightarrow{\mu_{1}} P^{1} \ldots \xrightarrow{\mu_{h}} P^{h}$ so that $P^{h}$ is a symmetric network for every $h>1$.
(2) Usind Diamond Lemma and Symmetry of $P^{h-1}$ to build $P^{h}$.
(3) The symmetry cannot be broken, hence no leader can be selected.

## Symmetric Electoral Networks in $A \pi$.

## Corollary:

- There is no encoding $\llbracket \cdot \rrbracket: \pi^{\Sigma} \rightarrow A \pi$ such that
(1) $\llbracket P\|Q \rrbracket=\llbracket P \rrbracket\| \llbracket Q \rrbracket$
(2 $\llbracket P \sigma \rrbracket=\llbracket P \rrbracket \sigma$
(3) Preservation of obervables (actions on visible channels) on maximal computations.

Proof idea: (1) and (2) preserve symmetry and (3) distinguishes an electoral system from a non-electoral one.

## Summary

## Expressiveness Hierarchy



## References

- Catuscia Palamidessi: Comparing The Expressive Power Of The Synchronous And Asynchronous Pi-Calculi. Mathematical Structures in Computer Science 13(5): 685-719 (2003).
- Uwe Nestmann: What is a "Good" Encoding of Guarded Choice? Inf. Comput. 156(1-2): 287-319 (2000).
- Uwe Nestmann, Benjamin C. Pierce: Decoding Choice Encodings. Inf. Comput. 163(1): 1-59 (2000)


## Exercises: Non-Complete Encodings

## Exercises :

- Show that the encoding $\llbracket \cdot \rrbracket: \pi^{2} \rightarrow \pi$ is not complete. I.e., $P \cong{ }^{\mathrm{c}} Q$ does not imply $\llbracket P \rrbracket \cong{ }^{\mathrm{c}} \llbracket Q \rrbracket$.
- Take $P=\bar{x}\langle y z\rangle .0 \| \bar{x}\langle y z\rangle .0$ and $Q=\bar{x}\langle y z\rangle . \bar{x}\langle y z\rangle .0$. Consider the context $K=[\cdot] \| x(u) \cdot x(w) \cdot \bar{t}\langle t\rangle$.
- Are the encodings $\llbracket \cdot \rrbracket: A \pi \rightarrow \pi$ by Boudol and Honda complete wrt $\cong$ c ? If not, prove it.
- Boudol's as above and Honda's as above but with

$$
P=x(y) .0 \| x(y) .0 \text { and } Q=x(y) \cdot x(y) .0 .
$$

- Define a weakly compositional encoding $\llbracket \cdot \rrbracket: K \pi \rightarrow \pi$ which is sound wrt $\cong \mathrm{c}$ ? Is your encoding complete $\cong \mathrm{c}$ ? If not, argue why.
- Take the composite encoding $K \pi \rightarrow \pi^{n} \rightarrow \pi$. Notice that the polyadic communication occur on the private channels.


## Exercises: Trios

A trios process is a polyadic $\pi$ process whose prefixes are of the form $\pi^{\prime} . \pi . \pi^{\prime \prime} .0$. Trios processes can encode arbitrary polyadic $\pi$ processes [Parrow'01].

Exercise Give an encoding $\llbracket \cdot \rrbracket$ from $\pi^{0}$ processes into $\pi^{0}$ trios processes so that $\llbracket P \rrbracket \approx P$.

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## Solution

Definition 6. Given a CCS! process $P, \llbracket P \rrbracket$ is the trios-process $(\nu l)\left(\tau . \tau . \bar{l} \mid \llbracket P \rrbracket_{l}\right)$ where $\llbracket P \rrbracket_{l}$, with $l \notin n(P)$, is inductively defined as follows:

```
\(\llbracket 0 \rrbracket_{l}=\quad 0\)
\(\llbracket \alpha . P \rrbracket_{l}=\quad\left(\nu l^{\prime}\right)\left(l . \alpha \cdot \overline{l^{\prime}} \mid \llbracket P \rrbracket_{l^{\prime}}\right)\) where \(l^{\prime} \notin n(P)\)
\(\llbracket P \mid Q \rrbracket_{l}=\left(\nu l^{\prime}, l^{\prime \prime}\right)\left(l \cdot \overline{l^{\prime}} \cdot l^{\prime \prime}\left|\llbracket P \rrbracket_{l^{\prime}}\right| \llbracket P \rrbracket_{l^{\prime \prime}}\right)\) where \(l^{\prime}, l^{\prime \prime} \notin n(P) \cup n(Q)\)
\(\llbracket!P \rrbracket_{l}=\quad\left(\nu l^{\prime}\right)\left(!l \cdot \overline{l^{\prime}} \cdot \bar{l} \mid!\llbracket P \rrbracket_{l^{\prime}}\right)\) where \(l^{\prime} \notin n(P)\)
\(\llbracket(\nu x) P \rrbracket_{l}=(\nu x) \llbracket P \rrbracket_{l}\)
```


## Exercises: Language of Processes

Exercises:

- Write a CCS! process $P$ such that $L(P)=a^{*} c$.
- $P=(\nu I)(\bar{l}\|!(I . a . \bar{I})\| I . c)$
- Write a CCS! process $Q$ such that $L(Q)=a^{n} b^{n}$.
- $P=(\nu I)(\bar{I}\|!(I . a .(\bar{l}| | u))\| I!!u . b)$


## Exercises: Properties of $A \pi$

In $A \pi$ the following holds:
(1) If $P \xrightarrow{\bar{x}\langle y\rangle} P^{\prime}$ then $P \equiv \bar{x}\langle y\rangle \| P^{\prime}$.
(2) If $P \xrightarrow{\bar{x}\langle y\rangle} \xrightarrow{\alpha} P^{\prime}$ then $P \xrightarrow{\alpha} \xrightarrow{\bar{x}\langle y\rangle} P^{\prime} \equiv P^{\prime}$.
(3) $x(y) \cdot \bar{x}\langle y\rangle \cong c{ }_{a} 0$.

Exercise: Show (1) and (2) then Theorem below. Also show (3).

## Theorem (Diamond Property for $A \pi$ )



## Exercises for Choice Operators.

In the blind-choice $\pi$-calculus, summation takes the form $\sum_{i \in I} \tau . P_{i}$.

## Exercises:

(1) Give an encoding $\llbracket \cdot \rrbracket: A \pi^{\Sigma \tau} \rightarrow A \pi$ from asynchronous $\pi$ with blind-choice to $A \pi$ such that $\llbracket P \rrbracket \sim P$.
(2) Show that there cannot be an encoding $\llbracket \cdot \rrbracket: A \pi^{\Sigma} \rightarrow A \pi$ from asynchronous $\pi$ with choice to $A \pi$ such that $\llbracket P \rrbracket \sim P$.

## Exercises for Choice Operators

## Encoding into Asynchronous (polyadic) $\pi$

$$
\left[\Sigma_{i} x_{i}(z) \cdot P_{i}\right] \stackrel{\text { ael }}{=} \boldsymbol{\nu} \ell(\operatorname{PrOCEED}(\ell)
$$

$$
\begin{aligned}
& \mid \Pi_{i} x_{i}(z) \cdot(\nu p, f)(\bar{\ell}(p, f\rangle \mid p .\left(\operatorname{FALL}(\ell) \mid\left[P_{i}\right]\right) \\
&\left.\left.\mid f\left(\operatorname{FALL}(\ell) \mid \bar{x}_{i}(z\rangle\right)\right)\right)
\end{aligned}
$$

where $\ell, p$, and $f$ are fresh and

$$
\begin{array}{r}
\operatorname{PROCEED}(\ell) \\
\text { def } \ell(p, f) \cdot \bar{p} \\
\text { FAIL }(\ell) \stackrel{\text { def }}{=} \ell(p, f) \cdot \bar{f}
\end{array}
$$

## Exercises:

(1) Let $\mathcal{E}$ be the above encoding. Show that $\exists P: \mathcal{E}(P) \not 夫_{\mathrm{a}} P$.
(2) Give $\mathcal{E}^{\prime}: A \pi^{\Sigma i} \rightarrow A \pi$ so that $\forall P: \mathcal{E}^{\prime}(P) \approx{ }_{a} P$.
(3) Then show that $\mathcal{E}$ is neither sound nor complete.

- Hint: Consider $P=\bar{x}\langle z\rangle \| x(y) \cdot \bar{y}+w(y) .0$ to show $\mathcal{E}(P) \not \approx_{a} P$.
- Hint: Note that $\mathcal{E}$ acts as the identity on its images. So $\mathcal{E}(\mathcal{E}(P))=\mathcal{E}(P)$ and $\mathcal{E}\left(\mathcal{E}^{\prime}(P)\right)=\mathcal{E}^{\prime}(P)$.

