CCS: bisimulation

1. Here are the specifications of unary and binary semaphores:

$$K_1 = p.v.K_1$$
 $K_2 = p.K'_2$ $K'_2 = p.v.K'_2 + v.K_2$

Prove that $K_1 \parallel K_1 \sim K_2$.

- 2. Let K = a.K. Prove that $K \parallel K \sim K$.
- 3. Prove that $(\nu c)(K_1 \parallel K_2) \sim H$, where $K_1 = a.\bar{c}.K_1$, $K_2 = b.c.K_2$, and $H = a.b.\tau.H + b.a.\tau.H$.
- 4. Prove these equivalences:

$$\begin{array}{cccc} (\boldsymbol{\nu}a)(\tau.\overline{b} \parallel c) & \approx & \overline{b} \parallel c \\ (\boldsymbol{\nu}a)(b.\overline{a} \parallel a.c) & \approx & b.c \\ \tau.P \parallel Q & \approx & \tau.(P \parallel Q) \end{array}$$

5. Expain why $\tau \cdot (\tau \cdot a + b) + \tau \cdot b \not\approx \tau \cdot a + \tau \cdot b$. Is it true that $K \approx a$, where $K = \tau \cdot K + a$?

CCS: equational reasoning

1. Consider the following processes, where the channel names a, b, c, d, e, f are all distinct:

$$\begin{array}{rcl} P & = & (\boldsymbol{\nu}b)(a.b.c.\mathbf{0} \parallel d.\overline{b}.e.\mathbf{0}) \\ Q & = & (\boldsymbol{\nu}f)(a.f.c.\mathbf{0} \parallel d.\overline{f}.e.\mathbf{0}) \\ R & = & a.c.\mathbf{0} \parallel d.e.\mathbf{0} \end{array}$$

Show that P = Q while $P \neq R$, where = denotes the axiomatization for weak bisimilarity.

pi-calculus: syntax

1. Compute the term

$$((\boldsymbol{\nu}h)r(s).(h(r).\overline{r}\langle s\rangle.\mathbf{0} \mid | \overline{r}\langle s\rangle) \mid | h().r(h).\overline{h}\langle r\rangle.\mathbf{0})\{{}^{s}/_{h}\}\{{}^{h}/_{r}\}$$

pi-calculus: bisimulation

- 1. Show that $(\boldsymbol{\nu}z)(\overline{z}\langle a\rangle \parallel z(w).\overline{x}\langle w\rangle) \approx \overline{x}\langle a\rangle$.
- 2. Show that $(\boldsymbol{\nu}z)\overline{x}\langle y\rangle.P\approx \overline{x}\langle y\rangle(\boldsymbol{\nu}z)P$.
- 3. Using the up-to structural congruence and up-to context proof technique, show that

$$!!\overline{x}\langle y\rangle.y(z)\approx !\overline{x}\langle y\rangle.y(z)$$
.

pi-calculus: data structures

1. Recall the implementation of booleans as pi-calculus processes seen in the lectures. Define a process EQUIV that represents the operation of equivalence on truth-values. Show that

$$(\boldsymbol{\nu}\boldsymbol{b},\boldsymbol{c})(EQUIV\lfloor\boldsymbol{a},\boldsymbol{b},\boldsymbol{c}\rfloor\ \big|\big|\ TRUE\lfloor\boldsymbol{b}\rfloor\ \big|\big|\ FALSE\lfloor\boldsymbol{c}\rfloor)\approx FALSE\lfloor\boldsymbol{a}\rfloor\ .$$

pi-calculus: asynchronous communication

1. Show how to encode diadic asynchronous communication using monadic asynchronous communication, and check that $[[\overline{x}\langle y_1, y_2 \rangle \parallel x(z_1, z_2).R]] \rightarrow^* [[R\{y_1, y_2/z_1, z_2\}]].$

pi-calculus: types

1. Propose a type assignment for channels of the processes used to represent truth-values (first using simple types, then using i/o types).

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