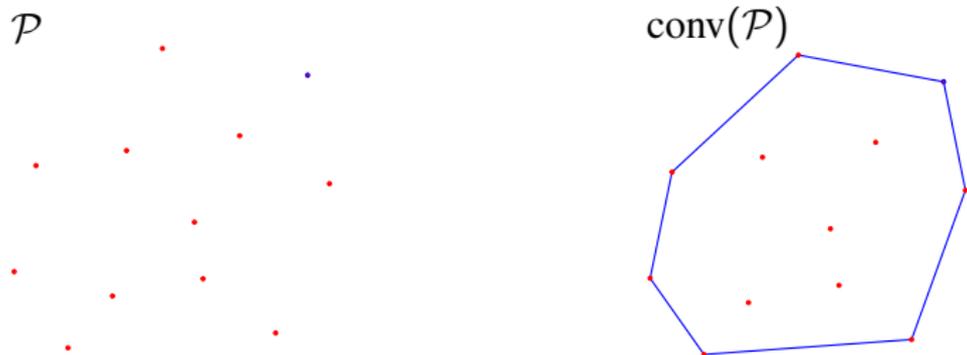


# Convex Hulls, Voronoi Diagrams and Delaunay Triangulations

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ENS-Lyon  
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# Convex hull



Smallest convex set that contains a finite set of points  $\mathcal{P}$

Set of all possible convex combinations of points in  $\mathcal{P}$

$$\sum \lambda_i p_i, \lambda_i \geq 0, \sum_i \lambda_i = 1$$

We call **polytope** the convex hull of a finite set of points

# Simplex

The convex hull of  $k + 1$  points that are affinely independent is called a  **$k$ -simplex**

1-simplex = line segment

2-simplex = triangle

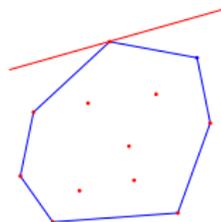
3-simplex = tetrahedron



# Facial structure of a polytope

## Supporting hyperplane

$H \cap C \neq \emptyset$  and  $C$  is entirely contained in one of the two half-spaces defined by  $H$



## Faces

The **faces** of a  $P$  are the polytopes  $P \cap h$ ,  $h$  support. hyp.

## The face complex

The faces of  $P$  form a **cell complex**  $\mathcal{C}$

- ▶  $\forall f \in \mathcal{C}$ ,  $f$  is a convex polytope
- ▶  $f \in \mathcal{C}$ ,  $f \subset g \Rightarrow g \in \mathcal{C}$
- ▶  $\forall f, g \in \mathcal{C}$ , either  $f \cap g = \emptyset$  or  $f \cap g \in \mathcal{C}$

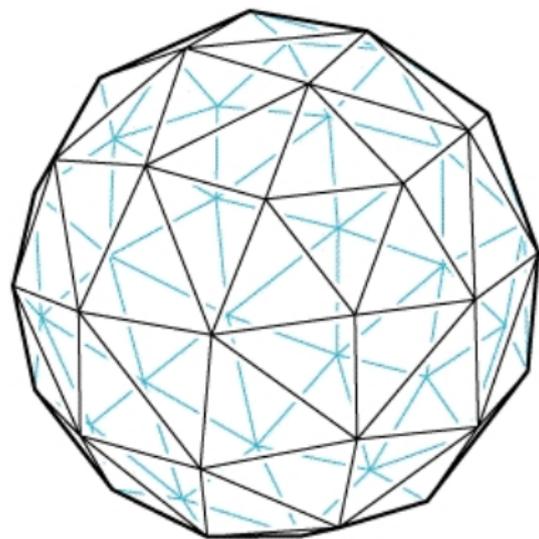
# General position

A point set  $\mathcal{P}$  is said to be in general position iff no subset of  $k + 2$  points lie in a  $k$ -flat

If  $\mathcal{P}$  is in general position, all the faces of  $\text{conv}(\mathcal{P})$  are simplices

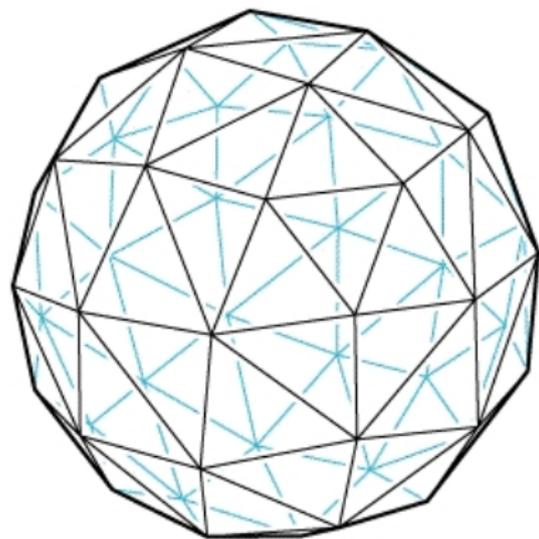
The boundary of  $\text{conv}(\mathcal{P})$  is a **simplicial** complex

## Two ways of defining polyhedra

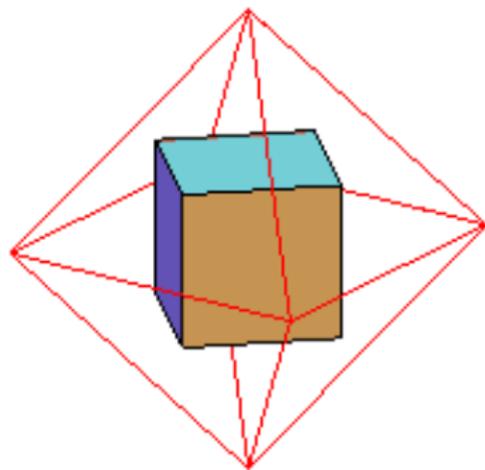


Convex hull of  $n$  points

## Two ways of defining polyhedra



Convex hull of  $n$  points



Intersection of  $n$  half-spaces

# Duality between points and hyperplanes

hyperplane  $h : x_d = a \cdot x' - b$  of  $\mathbb{R}^d \longrightarrow$  point  $h^* = (a, b) \in \mathbb{R}^d$

point  $p = (p', p_d) \in \mathbb{R}^d \longrightarrow$  hyperplane  $p^* \subset \mathbb{R}^d$   
 $= \{(a, b) \in \mathbb{R}^d : b = p' \cdot a - p_d\}$

The mapping  $*$

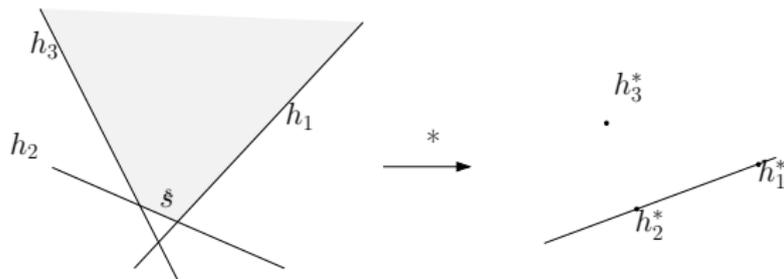
- preserves incidences :

$$\begin{aligned} p \in h &\iff p_d = a \cdot p' - b \iff b = p' \cdot a - p_d \iff h^* \in p^* \\ p \in h^+ &\iff p_d > a \cdot p' - b \iff b > p' \cdot a - p_d \iff h^* \in p^{*+} \end{aligned}$$

- is an **involution** and thus is bijective :  $h^{**} = h$  and  $p^{**} = p$

# Duality between polytopes

Let  $h_1, \dots, h_n$  be  $n$  hyperplanes de  $\mathbb{R}^d$  and let  $P = \cap h_i^+$



A vertex  $s$  of  $P$  is the intersection of  $k \geq d$  hyperplanes  $h_1, \dots, h_k$  lying above all the other hyperplanes

$\implies s^*$  is a hyperplane  $\ni h_1^*, \dots, h_k^*$   
supporting  $P^* = \text{conv}^-(h_1^*, \dots, h_k^*)$

**General position :**

$s$  is the intersection of  $d$  hyperplanes

$\implies s^*$  is a  $(d - 1)$ -face (simplex) de  $P^*$

More generally and under the general position assumption,  
if  $f$  is a  $(d - k)$ -face of  $P$ ,  $f = \bigcap_{i=1}^k h_i$

$$p \in f \Leftrightarrow \begin{aligned} h_i^* \in p^* & \text{ for } i = 1, \dots, k \\ h_i^* \in p^{*+} & \text{ for } i = k + 1, \dots, n \end{aligned}$$

$$\Leftrightarrow \begin{aligned} p^* & \text{ support. hyp. of } P^* = \text{conv}(h_1^*, \dots, h_n^*) \\ & \ni h_1^*, \dots, h_k^* \end{aligned}$$

$$\Leftrightarrow f^* = \text{conv}(h_1^*, \dots, h_k^*) \text{ is a } (k - 1) \text{ - face of } P^*$$

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## Duality between $P$ and $P^*$

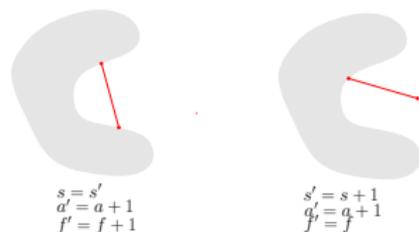
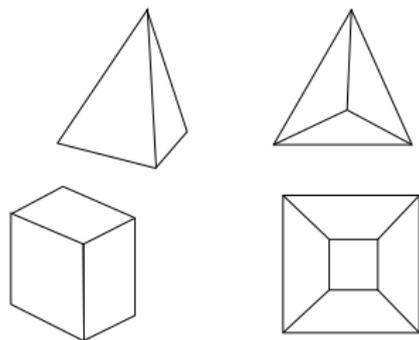
- ▶ We have defined an **involution correspondence** between the faces of  $P$  and  $P^*$  s.t.  $\forall f, g \in P, f \subset g \Rightarrow g^* \subset f^*$
- ▶ As a consequence, computing  $P$  reduces to computing a lower convex hull

# Euler's formula

The numbers of vertices  $s$ , edges  $a$  and facets  $f$  of a polytope of  $\mathbb{R}^3$  satisfy

$$s - a + f = 2$$

Schlegel diagram



Euler formula :  $s - a + f = 2$

Incidences edges-facets

$$2a \geq 3f \implies \begin{array}{l} a \leq 3s - 6 \\ f \leq 2s - 4 \end{array}$$

with equality when all facet are triangles

# Beyond the 3rd dimension

## Upper bound theorem

[McMullen 1970]

If  $P$  is the intersection of  $n$  half-spaces of  $\mathbb{R}^d$

$$\text{nb faces of } P = \Theta(n^{\lfloor \frac{d}{2} \rfloor})$$

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## General position

all vertices of  $P$  are incident to  $d$  edges (in the worst-case) and have distinct  $x_d$

$\Rightarrow$  the convex hull of  $k < d$  edges incident to a vertex  $p$  is a  $k$ -face of  $P$

$\Rightarrow$  any  $k$ -face is the intersection of  $d - k$  hyperplanes defining  $P$

## Proof of the upper bound th.

- $\geq \lceil \frac{d}{2} \rceil$  edges incident to a vertex  $p$  are in  $h_p^+ : x_d \geq x_d(p)$   
or in  $h_p^-$ 
  - $\Rightarrow p$  is a  $x_d$ -max or  $x_d$ -min vertex of at least one  $\lceil \frac{d}{2} \rceil$ -face of  $P$
  - $\Rightarrow \#$  vertices of  $P \leq 2 \times \# \lceil \frac{d}{2} \rceil$ -faces of  $P$
- A  $k$ -face is the intersection of  $d - k$  hyperplanes defining  $P$ 
  - $\Rightarrow \# k$ -faces =  $\binom{n}{d-k} = O(n^{d-k})$
  - $\Rightarrow \# \lceil \frac{d}{2} \rceil$ -faces =  $O(n^{\lfloor \frac{d}{2} \rfloor})$
- The number of faces incident to  $p$  depends on  $d$  but not on  $n$

# Representation of a convex hull

## Adjacency graph (AG) of the facets

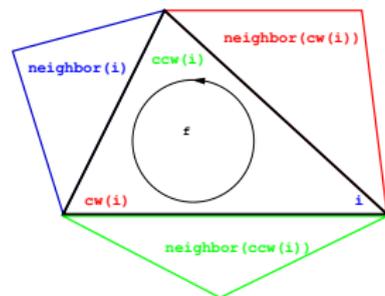
In general position, all the facets are  $(d - 1)$ -simplexes

### Vertex

Face\*     *v\_face*

### Face

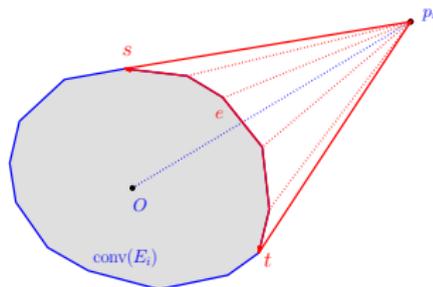
Vertex\*     *vertex[d]*  
Face\*     *neighbor[d]*



# Incremental algorithm

$\mathcal{P}_i$  : set of the  $i$  points that have been inserted first

$\text{conv}(\mathcal{P}_i)$  : convex hull at step  $i$



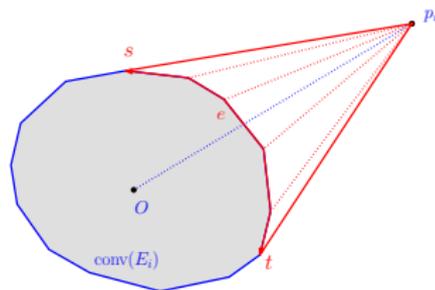
$f = [p_1, \dots, p_d]$  is a **red** facet iff its supporting hyperplane separates  $p_i$  from  $\text{conv}(\mathcal{P}_i)$

$$\iff \text{orient}(p_1, \dots, p_d, p_i) \times \text{orient}(p_1, \dots, p_d, O) < 0$$

$$\text{orient}(p_0, p_1, \dots, p_d) = \begin{vmatrix} 1 & 1 & \dots & 1 \\ x_0 & x_1 & \dots & x_d \\ y_0 & y_1 & \dots & y_d \\ z_0 & z_1 & \dots & z_d \end{vmatrix}$$

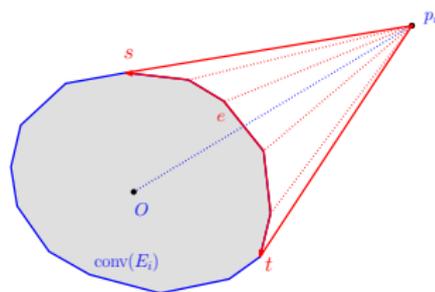
# Update of $\text{conv}(\mathcal{P}_i)$

- ▶ **Locate** : traverse AG to find the red facets and the  $(d - 2)$ -faces on the horizon  $V$
- ▶ **Update**: replace the red facets by the facets  $\text{conv}(p_i, e)$ ,  $e \in V$



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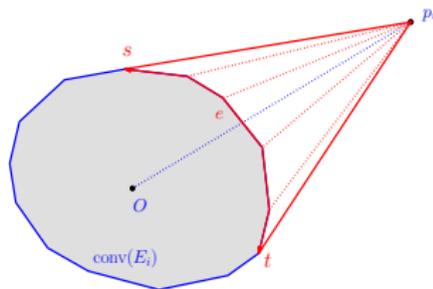


## Correctness

- ▶ The AG of the red facets is connected
- ▶ The new faces are all obtained as above

# Complexity analysis

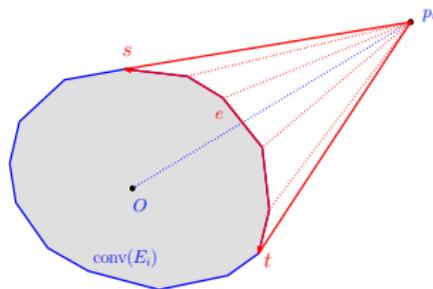
- ▶ **update** proportionnal to the number of red facets
- ▶ # new facets =  $O(n^{\lfloor \frac{d-1}{2} \rfloor})$
- ▶ **fast locate** : insert the points in lexicographic order and attach a facet to each point



$$\begin{aligned} T(n, d) &= O(n \log n) + \sum_{i=1}^n |\text{conv}(i, d-1)| \\ &= O(n \log n + n \times n^{\lfloor \frac{d-1}{2} \rfloor}) = O(n \log n + n^{\lfloor \frac{d+1}{2} \rfloor}) \end{aligned}$$

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Optimal in even dimensions

Can be improved to  $O(n \log n)$  when  $d = 3$

The **expected** complexity can be improved to  $O(n \log n + n^{\lfloor \frac{d}{2} \rfloor})$  by inserting the points in **random** order (see course 3)

The randomized algorithm can be derandomized [Chazelle 1992]



# Delaunay Triangulations

## Simplex

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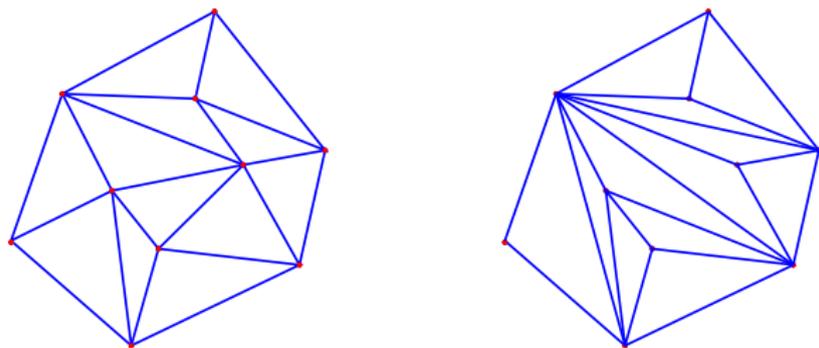
## Simplicial complex

A finite collection of simplices  $\mathcal{C}$  called the **faces** of  $\mathcal{C}$  such that

- ▶  $\forall f \in \mathcal{C}, f$  is a simplex
- ▶  $f \in \mathcal{C}, f \subset g \Rightarrow g \in \mathcal{C}$
- ▶  $\forall f, g \in \mathcal{C},$  either  $f \cap g = \emptyset$  or  $f \cap g \in \mathcal{C}$

# Triangulation of a finite set of points

A triangulation  $T(\mathcal{P})$  of a finite set of points  $\mathcal{P} \in \mathbb{R}^d$  is a  $d$ -simplicial complex whose vertices are the points of  $\mathcal{P}$  and whose domain is  $\text{conv}(\mathcal{P})$



There exists many triangulations of a given set of points

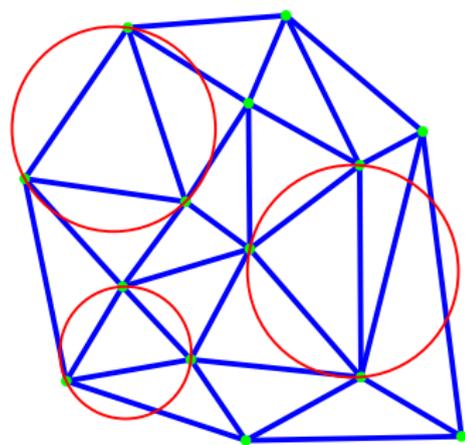
# Delaunay triangulation

$\mathcal{P} = \{p_1, p_2 \dots p_n\}$  set of points in **general position** ( $\nexists d + 1$  points on a same sphere)

$t \subset \mathcal{P}$  is a Delaunay simplex iff  $\exists$  a sphere  $\sigma_t$  s.t.

$$\sigma_t(p) = 0 \quad \forall p \in t$$

$$\sigma_t(q) > 0 \quad \forall q \in \mathcal{P} \setminus t$$



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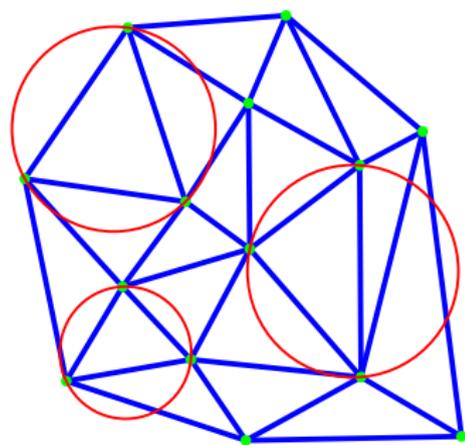
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## Delaunay theorem

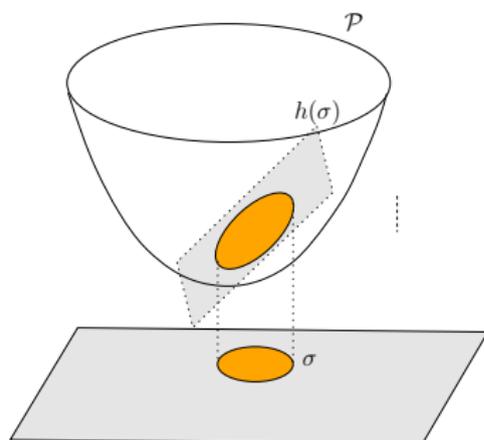
The Delaunay simplices form a triangulation of  $\mathcal{P}$ , called the **Delaunay triangulation** of  $\mathcal{P}$



# Proof of the theorem

## Linearization

$$\sigma(x) = x^2 - 2c \cdot x + s, s = c^2 - r^2$$



$$\sigma(x) < 0 \Leftrightarrow \begin{cases} z < 2c \cdot x + s \\ z = x^2 \end{cases} \quad \begin{matrix} (h_{\sigma}^{-}) \\ (\mathcal{P}) \end{matrix}$$

$$\Leftrightarrow \hat{x} = (x, x^2) \in h_{\sigma}^{-}$$

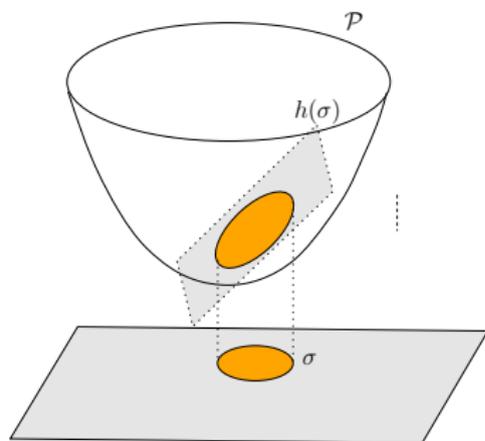
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## Proof of Delaunay's th.

$t$  a simplex,  $\sigma_t$  its circumscribing sphere

$$t \in \text{Del}(\mathcal{P}) \Leftrightarrow \forall i, \hat{p}_i \in h_{\sigma_t}^{+}$$

$$\Leftrightarrow \hat{t} \text{ is a face of } \text{conv}^{-}(\hat{\mathcal{P}})$$

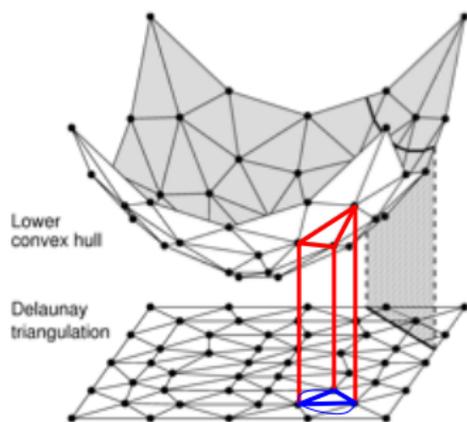
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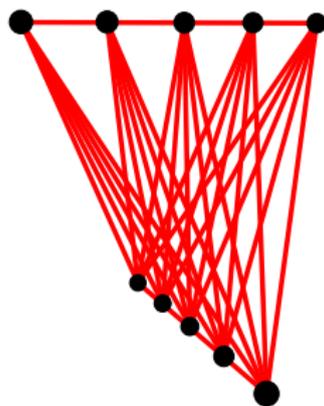
$$\text{Del}(\mathcal{P}) = \text{proj}(\text{conv}^{-}(\hat{\mathcal{P}}))$$

# Combinatorial complexity

The combinatorial complexity of the Delaunay triangulation diagram of  $n$  points of  $\mathbb{R}^d$  is the same as the combinatorial complexity of a convex hull of  $n$  points of  $\mathbb{R}^{d+1}$

Hence, by the **Upper Bound Theorem**  
it is  $\Theta\left(n^{\lfloor \frac{d+1}{2} \rfloor}\right)$

[Mc Mullen 1970]



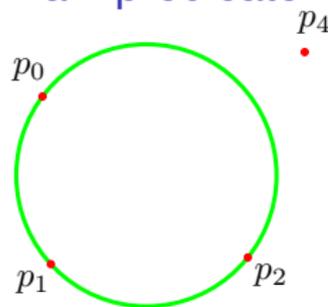
# Algorithm for constructing DT

Input : a set  $\mathcal{P}$  of  $n$  points of  $\mathbb{R}^d$

- 1 Lift the points of  $\mathcal{P}$  onto the paraboloid  $x_{d+1} = x^2$  of  $\mathbb{R}^{d+1}$ :  
 $p_i \rightarrow \hat{p}_i = (p_i, p_i^2)$
- 2 Compute  $\text{conv}(\{\hat{p}_i\})$
- 3 Project the lower hull  $\text{conv}^-(\{\hat{p}_i\})$  onto  $\mathbb{R}^d$

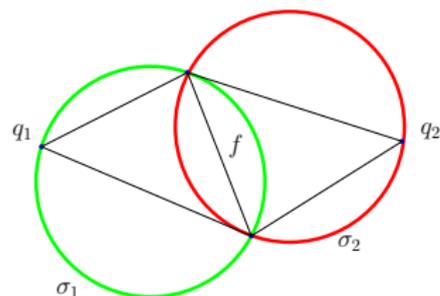
Complexity :  $\Theta(n \log n + n^{\lfloor \frac{d+1}{2} \rfloor})$

Main predicate



$$\begin{aligned} \text{insphere}(p_0, \dots, p_{d+1}) &= \text{orient}(\hat{p}_0, \dots, \hat{p}_{d+1}) \\ &= \text{sign} \begin{vmatrix} 1 & \dots & 1 \\ p_0 & \dots & p_{d+1} \\ p_0^2 & \dots & p_{d+1}^2 \end{vmatrix} \end{aligned}$$

# Local characterization



Pair of regular simplices

$$\sigma_2(q_1) \geq 0 \quad \text{and} \quad \sigma_1(q_2) \geq 0$$

$$\Leftrightarrow \hat{c}_1 \in h_{\sigma_2}^+ \quad \text{and} \quad \hat{c}_2 \in h_{\sigma_1}^+$$

## Theorem

A triangulation such that all pairs of simplexes are regular is a Delaunay triangulation

## Proof

The PL function whose graph is obtained by lifting the triangles is locally convex and has a convex support

# Optimality properties of the Delaunay triangulation

Among all possible triangulations of  $\mathcal{P}$ ,  $\text{Del}(\mathcal{P})$

1. maximizes the smallest angle (in the plane) [Lawson]
2. minimizes the radius of the maximal smallest ball enclosing a simplex ) [Rajan]
3. minimizes the roughness (Dirichlet's energy) [Rippa]

# Optimizing the angular vector ( $d = 2$ )

Angular vector of a triangulation  $T(\mathcal{P})$

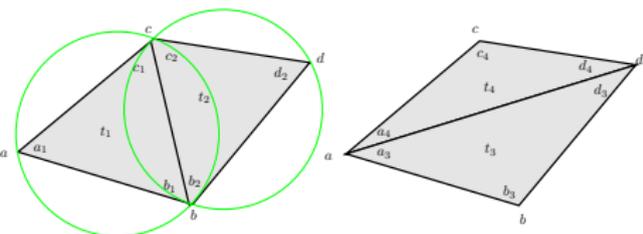
$$\text{ang}(T(\mathcal{P})) = (\alpha_1, \dots, \alpha_{3t}), \alpha_1 \leq \dots \leq \alpha_{3t}$$

## Optimality

Any triangulation of a given point set  $\mathcal{P}$  whose angular vector is maximal (for lexicographic order) is a Delaunay triangulation of  $\mathcal{P}$

Affects matrix conditioning in FE methods

# Constructive proof using flips

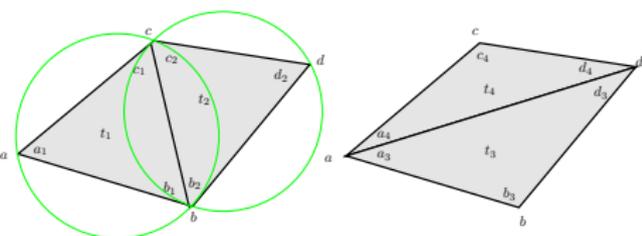


While  $\exists$  a non regular pair  $(t_3, t_4)$

*/\*  $t_3 \cup t_4$  is convex \*/*

replace  $(t_3, t_4)$  by  $(t_1, t_2)$

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/\*  $t_3 \cup t_4$  is convex \*/

replace  $(t_3, t_4)$  by  $(t_1, t_2)$

Regularize  $\Leftrightarrow$  improve  $\text{ang}(T(\mathcal{P}))$

$$\text{ang}(t_1, t_2) \geq \text{ang}(t_3, t_4)$$

$$a_1 = a_3 + a_4, d_2 = d_3 + d_4,$$

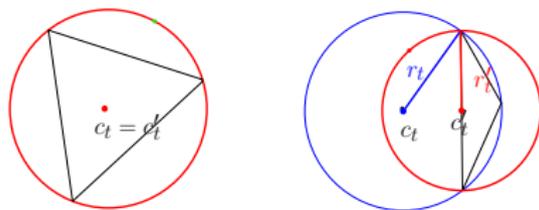
$$c_1 \geq d_3, b_1 \geq d_4, b_2 \geq a_4, c_2 \geq a_3$$

- ▶ The algorithm terminates since the number of triangulations of  $\mathcal{P}$  is finite and  $\text{ang}(T(\mathcal{P}))$  cannot decrease
- ▶ The obtained triangulation is a Delaunay triangulation of  $\mathcal{P}$
- ▶ If a triangulation of  $\mathcal{P}$  maximizes the angular vector, all its edges are regular; hence, it is a DT of  $\mathcal{P}$

# Minimizing the maximal min-containment radius [Rajan]

$r'_t$  = radius of the smallest ball containing  $t$

$$Q(T) = \max_{t \in T} r'_t$$

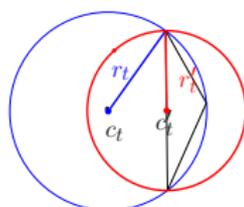
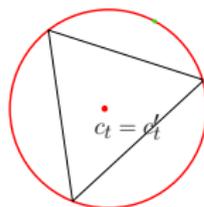


Th. : for a given  $\mathcal{P}$ , for all  $T(\mathcal{P})$ ,  $Q(\text{Del}(\mathcal{P})) \leq Q(T(\mathcal{P}))$

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$r'_t$  = radius of the smallest ball containing  $t$

$$Q(T) = \max_{t \in T} r'_t$$



Th. : for a given  $\mathcal{P}$ , for all  $T(\mathcal{P})$ ,  $Q(\text{Del}(\mathcal{P})) \leq Q(T(\mathcal{P}))$

## Interpolation error

[Waldron 98]

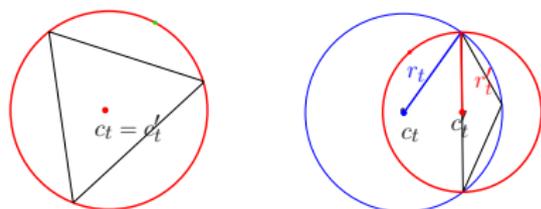
If  $g$  is the linear interpolation of  $f$  over a simplex  $t$ ,

$$\|f - g\|_{\infty} \leq c_t \frac{r'_t{}^2}{2}$$

$c_t$  = bound on the absolute curvature of  $f$  in  $t$

# Minimizing the maximal min-containment radius

$$\max_{t \in \text{Del}} r'_{t \in T} \leq \max_{t \in T} r'_t$$

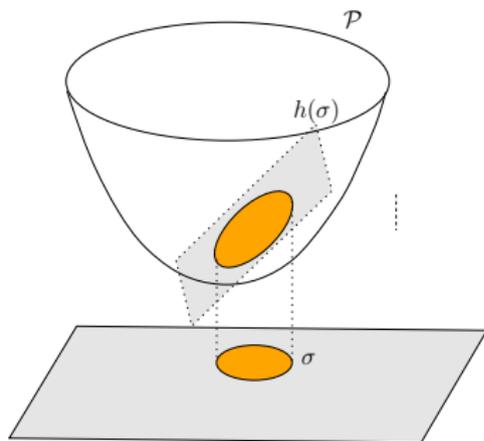


## Proof

$$\sigma_t(x) = \|x - c_t\|^2 - r_t^2, \quad \sigma_T(x) = \sigma_t(x) \text{ if } x \in t \subset T$$

- $\forall x \in \text{conv}(\mathcal{P}) : 0 > \sigma_{\text{Del}}(x) \geq \sigma_T(x)$  see next slide
- $\min_{x \in t} \sigma_t(x) = -r_t'^2 \iff \text{if } c_t \notin t : \sigma_t(x) \geq \|c'_t - c_t\|^2 - r_t^2 = -r_t'^2$
- $x_T = \arg \min \sigma_T(x), \quad x_{\text{Del}} = \arg \min \sigma_{\text{Del}}(x)$   
 $\sigma_T(x_T) = -r_T'^2 \leq \sigma_T(x_{\text{Del}}) \leq \sigma_{\text{Del}}(x_{\text{Del}}) = -r_{\text{Del}}'^2$

# Proof of 1 : $0 > \sigma_{\text{Del}}(x) \geq \sigma_T(x)$



$$\begin{aligned}\sigma_t(x) &= x^2 - 2c_t \cdot x + s \quad (s = c_t^2 - r_t^2) \\ &= f(x) - g_t(x)\end{aligned}$$

where  $f(x) = x^2$  and  $g_t(x) = 2c_t \cdot x - s$

## Geometric interpretation

$\sigma_t(x)$  maximal

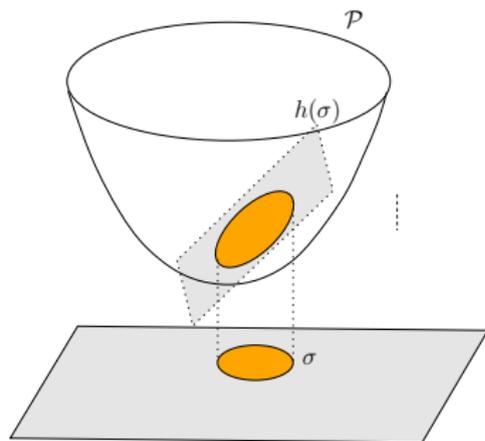
$\Leftrightarrow g_t(x)$  minimal

$\Leftrightarrow \mathcal{G}_t = h_{\sigma_t}$  supports  $\text{conv}(\hat{\mathcal{P}})$

$\Leftrightarrow \sigma_t$  is empty

$\Leftrightarrow t \in \text{Del}(\mathcal{P})$

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# Minimum roughness of Delaunay triangulations

**Input :**  $n$  points  $p_1, \dots, p_n$  of  $\mathbb{R}^2$  and for each  $p_j$  a real  $f_j$

**Roughness of a triangulation  $T(\mathcal{P})$  :**

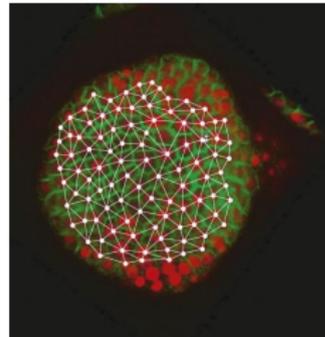
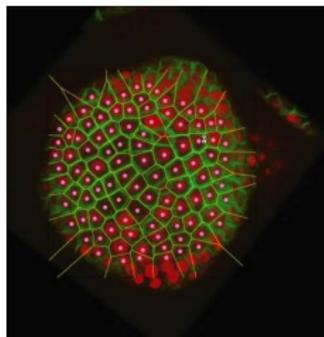
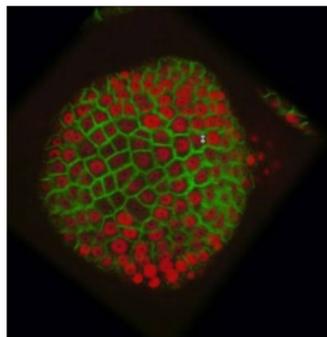
$$R(T) = \sum_i \int_{T_i} \left( \left( \frac{\partial \phi_i}{\partial x} \right)^2 + \left( \frac{\partial \phi_i}{\partial y} \right)^2 \right) dx dy$$

$\phi_i =$  linear interpolation of the  $f_j$  over triangle  $T_i \in T$

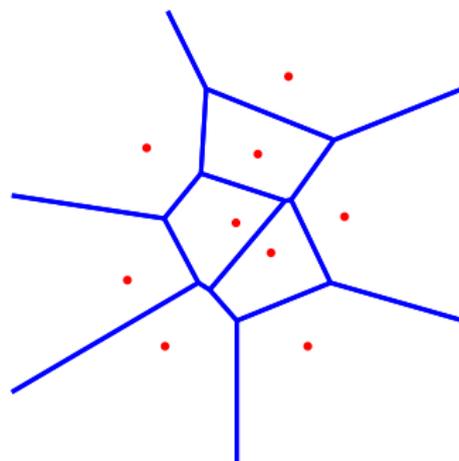
**Theorem (Rippa)**

Among all possible triangulations of  $\mathcal{P}$ ,  $\text{Del}(\mathcal{P})$  is one with minimum roughness

# Voronoi Diagrams



# Euclidean Voronoi diagrams

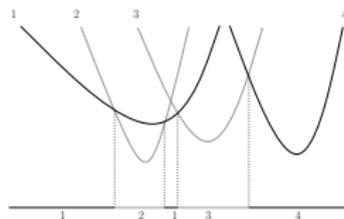


Voronoi cell  $V(p_i) = \{x : \|x - p_i\| \leq \|x - p_j\|, \forall j\}$

Voronoi diagram  $(\mathcal{P}) = \{ \text{cell complex whose cells are the } V(p_i) \text{ and their faces, } p_i \in \mathcal{P} \}$

# Voronoi diagrams and polytopes

$\text{Vor}(p_1, \dots, p_n)$  is the minimization diagram of the  $n$  functions  $\delta_i(x) = (x - p_i)^2$

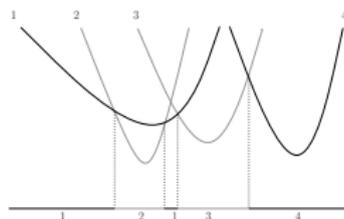


# Voronoi diagrams and polytopes

$\text{Vor}(p_1, \dots, p_n)$  is the **minimization diagram** of the  $n$  functions  $\delta_i(x) = (x - p_i)^2$

$\arg \min(\delta_i) = \arg \max(h_i)$   
where  $h_{p_i}(x) = 2p_i \cdot x - p_i^2$

The minimization diagram of the  $\delta_i$  is also the maximization diagram of the **affine** functions  $h_i(x)$



# Voronoi diagrams and polytopes

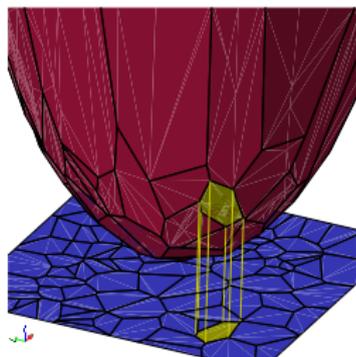
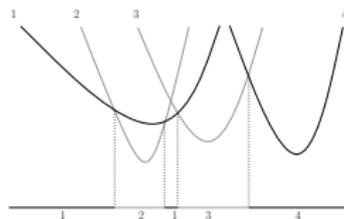
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The faces of  $\text{Vor}(\mathcal{P})$  are the projection of

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 $h_{p_i}^+ = \{x : x_{d+1} > 2p_i \cdot x - p_i^2\}$



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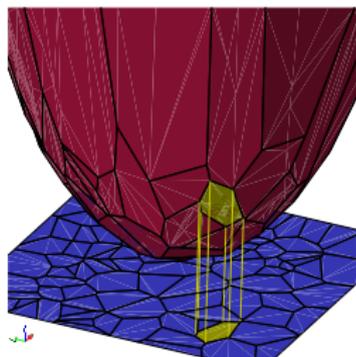
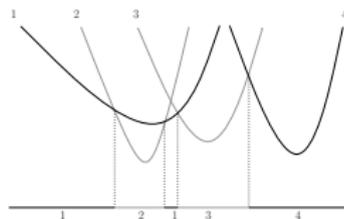
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**Note !**

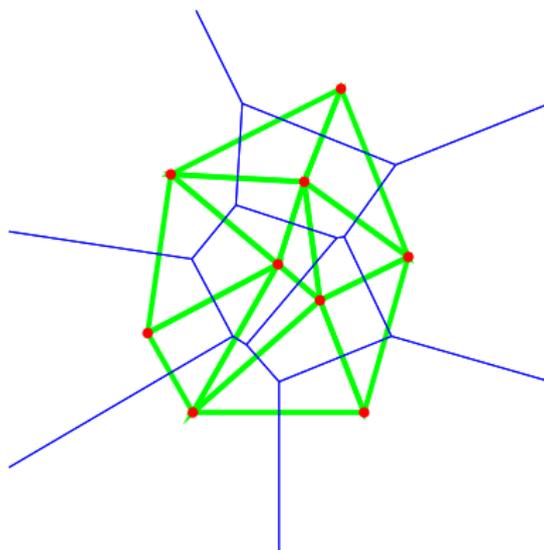
$h_{p_i}(x) = 0$  is the hyperplane tangent to  $\mathcal{Q} : x_{d+1} = x^2$  at  $(x, x^2)$

# Dual triangulation

$$\mathcal{V}(\mathcal{P}) = h_{p_1}^+ \cap \dots \cap h_{p_n}^+ \longleftrightarrow \mathcal{D}(\mathcal{P}) = \text{conv}^-(\{\phi(p_1), \dots, \phi(p_n)\})$$

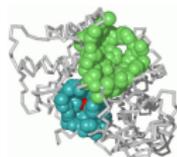
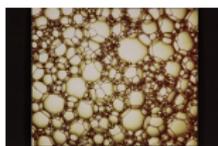
$\updownarrow$   $\updownarrow$

Voronoi Diagram of  $\mathcal{P}$   $\longleftrightarrow$  Delaunay Triangulation of  $\mathcal{P}$



# Affine Diagrams

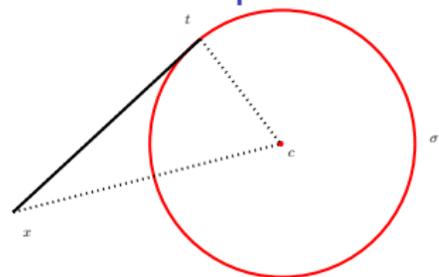
# Motivations



- ▶ To extend Voronoi diagrams to spheres (or weighted points)
  - ▶ molecular biology : how to compute a union of balls ?
  - ▶ sampling theory : the offset of a set of points captures topological information on the sampled object (see Course F. Chazal)
  - ▶ to improve the quality of a mesh (see Course M. Yvinec)
- ▶ To characterize the class of affine diagrams

# Power diagrams of spheres

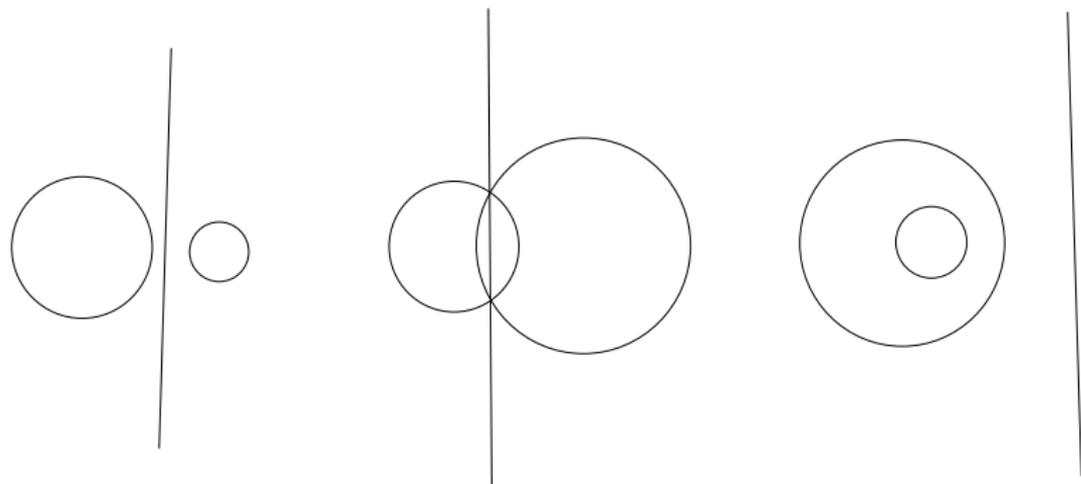
## Power of a point to a sphere



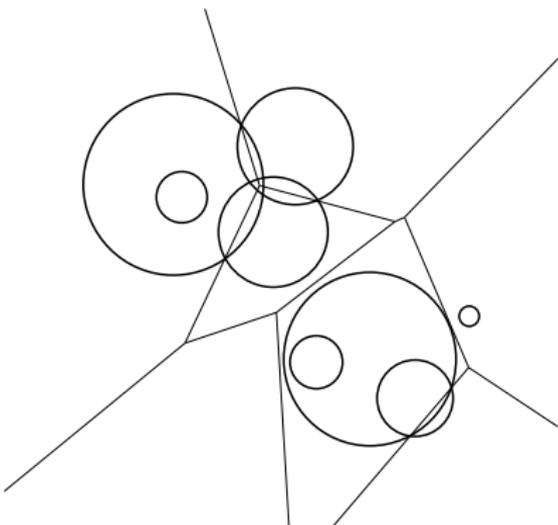
$$\sigma(x) = (x - t)^2 = (x - c)^2 - r^2$$
$$\sigma(x) < 0 \iff x \in \text{int}(\sigma)$$

## Bisector of two spheres = hyperplane

$$\sigma_i(x) = \sigma_j(x) \iff \|x\|^2 - 2c_i \cdot x + s_i = \|x\|^2 - 2c_j \cdot x + s_j$$



# Laguerre (power) diagram



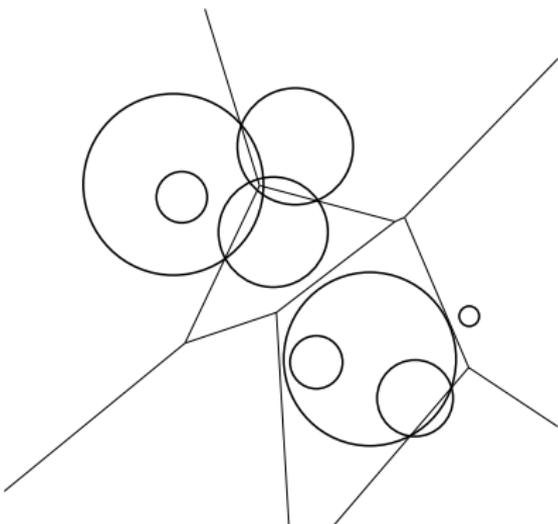
**Sites** : a set  $\mathcal{S}$  of  $n$  spheres  $\sigma_1, \dots, \sigma_n$

**Distance** of a point  $x$  to  $\sigma_i$   
$$\sigma_i(x) = (x - c_i)^2 - r_i^2$$

$\text{Lag}(\mathcal{S})$  is the cell complex  
whose cells are the

$$\text{Lag}(\sigma_i) = \{x : \sigma_i(x) \leq \sigma_j(x), \forall j\}$$

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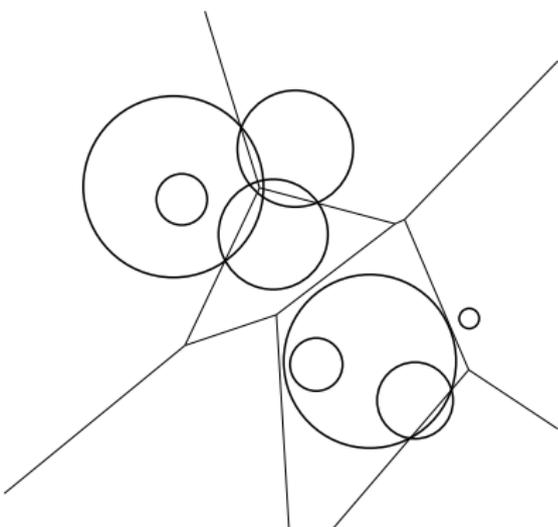
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**Note !**

- ▶  $\text{Lag}(\sigma_i)$  may be empty
- ▶  $c_i$  may not belong to  $\text{Lag}(\sigma_i)$

# Laguerre diagrams and polytopes



$$\begin{aligned}\sigma_i(x) &= (x - c_i)^2 - r_i^2 \\ h_{\sigma_i}(x) &= 2c_i \cdot x - c_i^2 + r_i^2\end{aligned}$$

$$\begin{aligned}\arg \min \sigma_i(x) &= \arg \min((x - c_i)^2 - r_i^2) \\ &= \arg \max(h_{\sigma_i}(x)) \\ h_{\sigma_i}(x) &= 2c_i \cdot x - c_i^2 + r_i^2\end{aligned}$$

$\text{Lag}(\mathcal{S})$  is the minimization diagram of the  $\sigma_i$   
 $\Leftrightarrow$  the maximization diagram  
of the **affine** functions  $h_{\sigma_i}(x)$

- ▶ The faces of  $\text{Lag}(\mathcal{S})$  are the vertical projections of the faces of  $\mathcal{L}(\mathcal{S}) = \bigcap_i h_{\sigma_i}^+$

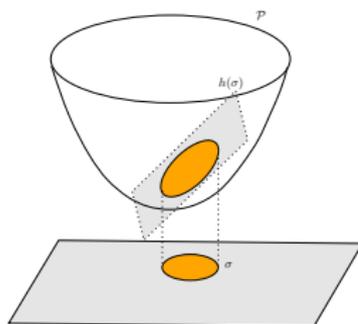
# Space of spheres

$\sigma$  hypersphere of  $\mathbb{R}^d$

→ point  $\hat{\sigma} = (c, s = c^2 - r^2) \in \mathbb{R}^{d+1}$

→ the polar hyperplane  $h_\sigma = \hat{\sigma}^* \subset \mathbb{R}^{d+1}$  :

$$x_{d+1} = 2c \cdot x - s$$



1. The spheres of radius 0 are mapped onto the paraboloid

$$Q : x_{d+1} = x^2$$

2. The vertical projection of  $h_{\sigma_i} \cap Q$  onto  $x_{d+1} = 0$  is  $\sigma_i$

3.  $\sigma(x) = x^2 - 2c \cdot x + s$  is the (signed) vertical distance from the lift of  $x$  onto  $h_\sigma$  to the lift  $\hat{x}$  of  $x$  onto  $Q$

4.  $\sigma(x) < 0 \Leftrightarrow \hat{x} = (x, x^2) \in h_\sigma^-$

# Orthogonality between spheres

A distance between spheres

$$d(\sigma_1, \sigma_2) = \sqrt{(c_1 - c_2)^2 - r_1^2 - r_2^2}$$

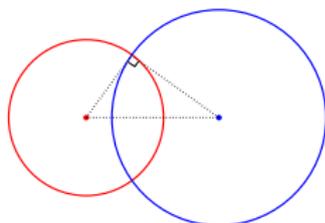
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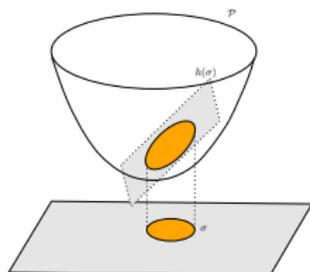
$$\begin{aligned}d(\sigma_1, \sigma_2) = 0 &\Leftrightarrow (c_1 - c_2)^2 = r_1^2 + r_2^2 \\ &\Leftrightarrow \sigma_1 \perp \sigma_2 \quad (\text{Pythagore})\end{aligned}$$



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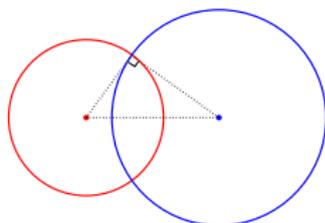
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In the space of spheres

$$d(\sigma_1, \sigma_2) = 0 \Leftrightarrow s_2 = 2c_1 \cdot c_2 - c_1^2 \Leftrightarrow \hat{\sigma}_2 \in h_{\sigma_1} \quad (s_i = c_i^2 - r_i^2)$$

$<$                        $<$                        $h_{\sigma_1}^-$

The vertical projection of the dual complex  $\mathcal{R}(\mathcal{S})$  of  $\mathcal{L}(\mathcal{S})$  is called the **regular triangulation** of  $\mathcal{S}$

$$\begin{array}{ccc} \mathcal{L}(\mathcal{S}) = h_{\sigma_1}^+ \cap \dots \cap h_{\sigma_n}^+ & \longleftrightarrow & \mathcal{R}(\mathcal{S}) = \text{conv}^-(\{\hat{\sigma}_1, \dots, \hat{\sigma}_n\}) \\ \updownarrow & & \updownarrow \\ \text{Laguerre diagram of } \mathcal{S} & \longleftrightarrow & \text{Laguerre triangulation of } \mathcal{S} \end{array}$$

$$(\hat{\sigma}_i = h_{\sigma_i}^* = (c_i, c_i^2 - r_i^2) \in \mathbb{R}^{d+1})$$

$\mathcal{S} = \{\sigma_1, \dots, \sigma_n\}$  where  $\sigma_i$  is the sphere of center  $c_i$  and radius  $r_i$

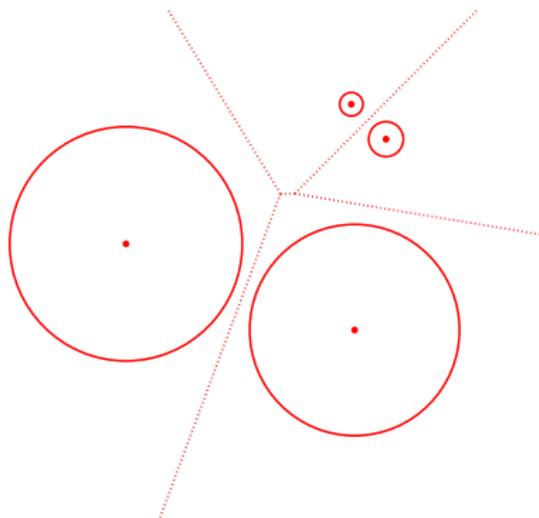
$\mathcal{P} = \{c_1, \dots, c_n\}$

## Characteristic property

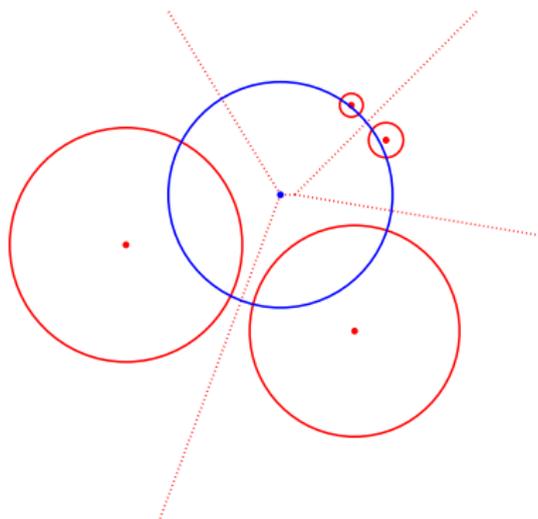
$t \subset \mathcal{P}$  is a simplex of the regular triangulation of  $\mathcal{S}$   
iff there exists a sphere  $\sigma_t$  s.t.

- ▶  $d(\sigma_t, \sigma_i) = 0 \quad \forall c_i \in t$  ( $\sigma_t =$  orthosphere of  $t$ )
- ▶  $d(\sigma_t, \sigma_j) > 0 \quad \forall c_j \in \mathcal{P} \setminus t$

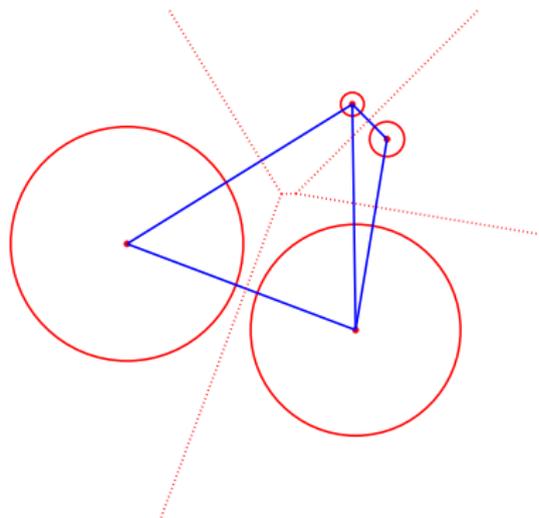
# Regular triangulation



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# Regular triangulation



# Complexity and algorithm

nb of faces =  $\Theta\left(n^{\lfloor \frac{d+1}{2} \rfloor}\right)$  (Upper Bound Th.)

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Main predicate

$$\text{power\_test}(\sigma_0, \dots, \sigma_{d+1}) = \text{sign} \begin{vmatrix} 1 & \dots & 1 \\ c_0 & \dots & c_{d+1} \\ c_0^2 - r_0^2 & \dots & c_{d+1}^2 - r_{d+1}^2 \end{vmatrix}$$

# Affine diagrams and regular subdivisions

## Definition

Affine diagrams are defined as the maximization diagrams of a finite set of affine functions

They are also called **regular subdivisions**

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They are also called **regular subdivisions**

- ▶ Voronoi and Laguerre diagrams are affine diagrams
- ▶ Any affine Voronoi diagram of  $\mathbb{R}^d$  is the Laguerre diagram of a set of spheres of  $\mathbb{R}^d$
- ▶ Delaunay and Laguerre triangulations are regular triangulations
- ▶ Any regular triangulation is a Laguerre triangulation, i.e. dual to a Laguerre diagram

# Examples of affine diagrams

1. *The intersection of a power diagram with an affine subspace*

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2. *A Voronoi diagram with the following quadratic distance function*

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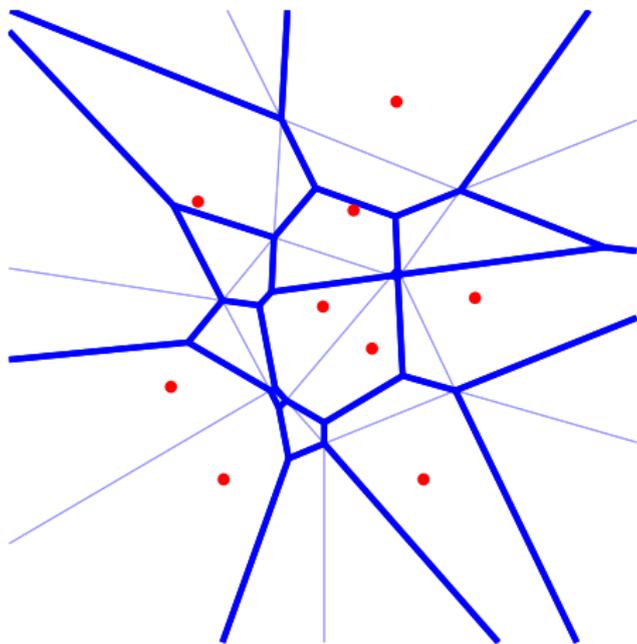
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3. *k-th order Voronoi diagrams*

# Order $k$ Voronoi Diagrams



Order 2 Voronoi Diagram

## A $k$ -order Voronoi diagram is a power diagram

Let  $\mathcal{P}_1, \mathcal{P}_2, \dots$  denote the subsets of  $k$  points of  $\mathcal{P}$

$$\sigma_i(x) = \frac{1}{k} \sum_{j \in \mathcal{P}_i} (x - p_j)^2 = x^2 - \frac{2}{k} \sum_{j \in \mathcal{P}_i} p_j \cdot x + \frac{1}{k} \sum_{j \in \mathcal{P}_i} p_j^2$$

The  $k$  nearest neighbors of  $x$  are the points of  $\mathcal{P}_i$  iff

$$\forall j, \quad \sigma_i(x) \leq \sigma_j(x)$$

$\sigma_i$  is the sphere centered at  $\frac{1}{k} \sum_{j=1}^k p_{ij}$

$$\sigma_k(0) = \frac{1}{k} \sum_{j=1}^k p_{ij}^2$$

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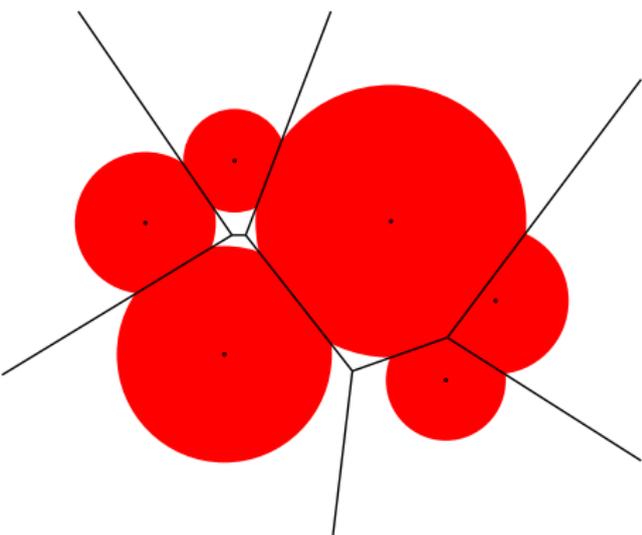
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## Combinatorial complexity

The number of vertices and faces of the  $k$  first Voronoi diagrams is

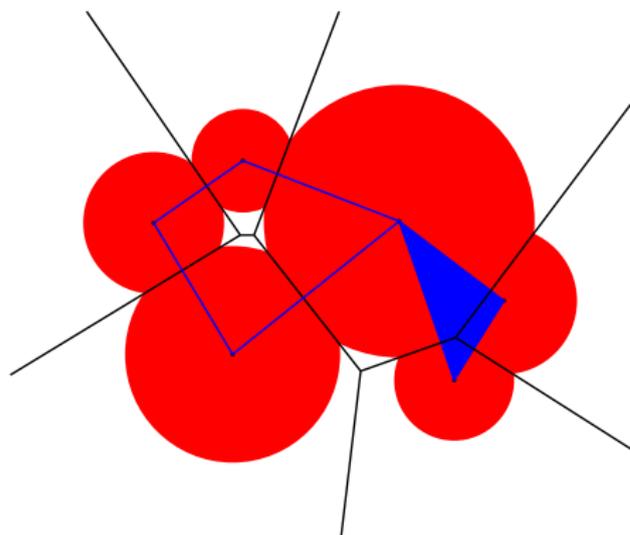
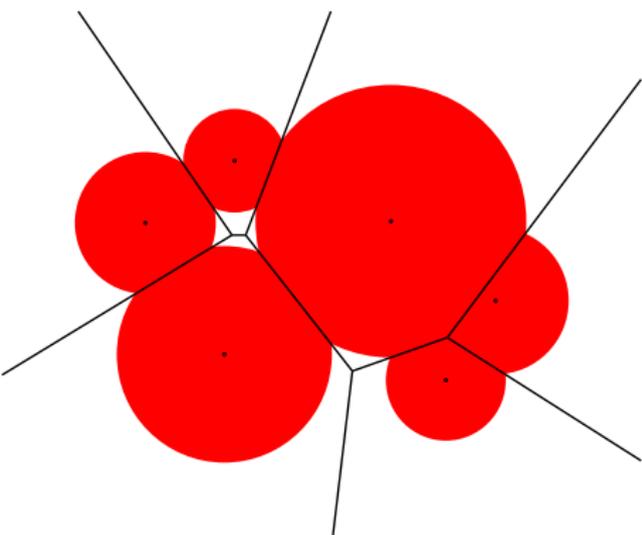
$$O\left(k^{\lceil \frac{d+1}{2} \rceil} n^{\lfloor \frac{d+1}{2} \rfloor}\right)$$

# Molecules



- ▶ The union of  $n$  balls of  $\mathbb{R}^d$  can be represented as a subcomplex of the regular triangulation called the **alpha-shape**
- ▶ It can be computed in time  $\Theta(n \log n + n^{\lfloor \frac{d+1}{2} \rfloor})$

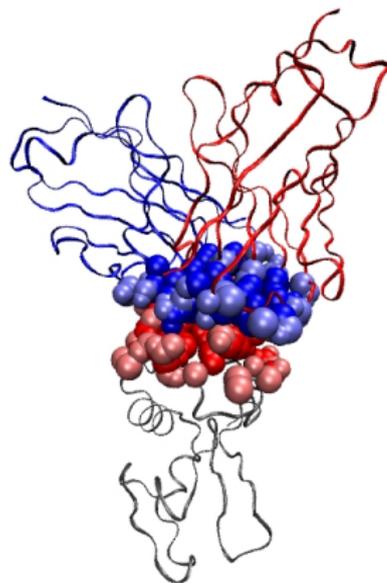
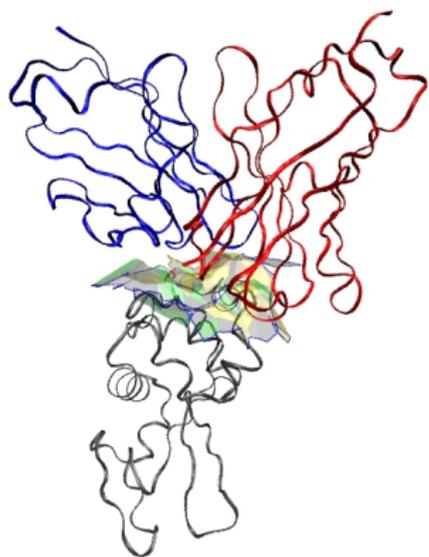
# Molecules



- ▶ The union of  $n$  balls of  $\mathbb{R}^d$  can be represented as a subcomplex of the regular triangulation called the **alpha-shape**
- ▶ It can be computed in time  $\Theta(n \log n + n^{\lfloor \frac{d+1}{2} \rfloor})$

# Interfaces entre protéines

[Cazals & Janin 2006]

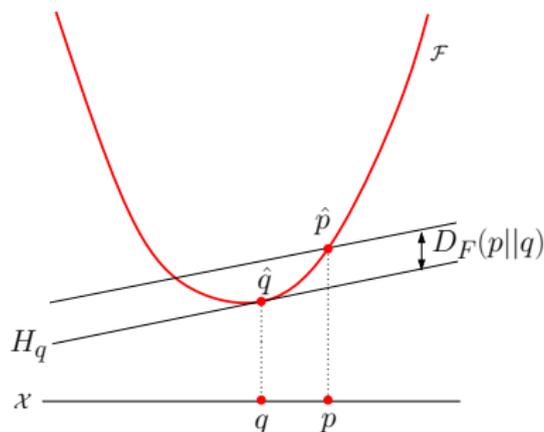


Interface antigène-anticorps

# Bregman divergences

$F$  a strictly convex and differentiable function defined over a convex set  $\mathcal{X}$

$$D_F(\mathbf{p}, \mathbf{q}) = F(\mathbf{p}) - F(\mathbf{q}) - \langle \mathbf{p} - \mathbf{q}, \nabla F(\mathbf{q}) \rangle$$



**Not** a distance but  $D_F(\mathbf{x}, \mathbf{y}) \geq 0$  and  $D_F(\mathbf{x}, \mathbf{y}) = 0 \iff \mathbf{x} = \mathbf{y}$

## Examples

- ▶  $F(x) = x^2$  : Squared Euclidean distance

$$\begin{aligned}D_F(\mathbf{p}, \mathbf{q}) &= F(\mathbf{p}) - F(\mathbf{q}) - \langle \mathbf{p} - \mathbf{q}, \nabla F(\mathbf{q}) \rangle \\ &= \mathbf{p}^2 - \mathbf{q}^2 - \langle \mathbf{p} - \mathbf{q}, 2\mathbf{q} \rangle = \|\mathbf{p} - \mathbf{q}\|^2\end{aligned}$$

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- ▶  $F(p) = -\sum_x \log p(x)$  (Burg entropy)  
 $D_F(p, q) = \sum_x \left( \frac{p(x)}{q(x)} \log \frac{p(x)}{q(x)} - 1 \right)$  (Itakura-Saito)

# Bisectors

$$D_F(\mathbf{p}, \mathbf{q}) = F(\mathbf{p}) - F(\mathbf{q}) - \langle \mathbf{p} - \mathbf{q}, \nabla F(\mathbf{q}) \rangle$$

## Two types of bisectors

$$H_{pq} : D_F(\mathbf{x}, \mathbf{p}) = D_F(\mathbf{x}, \mathbf{q}) \quad (\text{hyperplane})$$

$$H_{pq}^* : D_F(\mathbf{p}, \mathbf{x}) = D_F(\mathbf{q}, \mathbf{x}) \quad (\text{hypersurface})$$

## Bregman diagrams

- ▶ Accordingly, we can define two types of Bregman diagrams
- ▶ By Legendre duality :  $D_F(\mathbf{x}, \mathbf{y}) = D_{F^*}(\mathbf{y}', \mathbf{x}')$

# Bregman Voronoi diagrams

The 1st type Bregman diagram of  $\mathcal{P} = \{\mathbf{p}_1, \dots, \mathbf{p}_n\}$  is the minimization diagram of the  $n$  functions  $D_F(\mathbf{x}, \mathbf{p}_i)$ ,  $i = 1, \dots, n$

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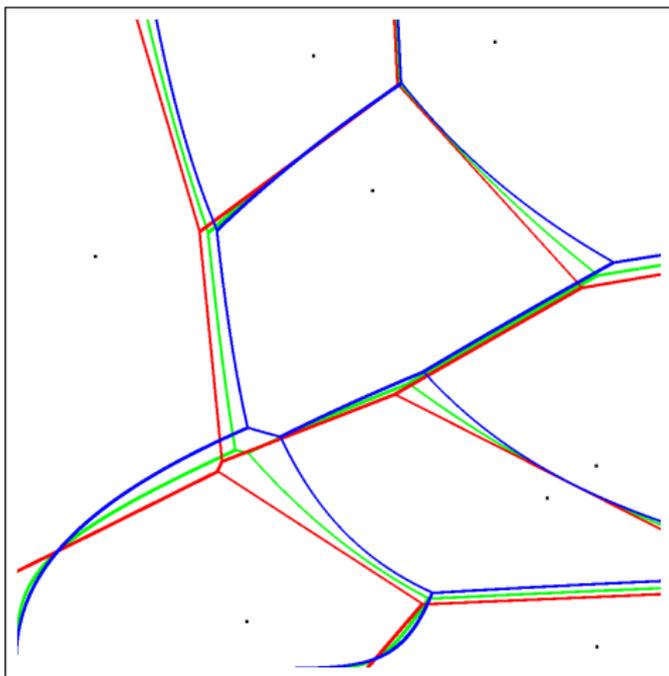
Since  $\arg \min(D_F(\mathbf{x}, \mathbf{p}_i)) = \arg \max(h_i(\mathbf{x}) = \langle \mathbf{x} - \mathbf{p}_i, \mathbf{p}'_i \rangle - F(\mathbf{p}_i))$   
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The 2nd type Bregman diagram of  $\mathcal{P}$  is the (curved) minimization diagram of the  $n$  functions  $D_F(\mathbf{p}_i, \mathbf{x})$ ,  $i = 1, \dots, n$



# Bregman Voronoi diagrams from Laguerre diagrams

The 1st type Bregman Voronoi diagram of  $n$  sites of  $\mathcal{X}$  is identical to the Laguerre diagram of  $n$  Euclidean hyperspheres centered at the  $\mathbf{p}'_i$

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$$\begin{aligned} D_F(\mathbf{x}, \mathbf{p}_i) &\leq D_F(\mathbf{x}, \mathbf{p}_j) \\ \iff -F(\mathbf{p}_i) - \langle \mathbf{x} - \mathbf{p}_i, \mathbf{p}'_i \rangle &\leq -F(\mathbf{p}_j) - \langle \mathbf{x} - \mathbf{p}_j, \mathbf{p}'_j \rangle \\ \iff \langle \mathbf{x}, \mathbf{x} \rangle - 2\langle \mathbf{x}, \mathbf{p}'_i \rangle - 2F(\mathbf{p}_i) + 2\langle \mathbf{p}_i, \mathbf{p}'_i \rangle &\leq \langle \mathbf{x}, \mathbf{x} \rangle - 2\langle \mathbf{x}, \mathbf{p}'_j \rangle - 2F(\mathbf{p}_j) + 2\langle \mathbf{p}_j, \mathbf{p}'_j \rangle \\ \iff \langle \mathbf{x} - \mathbf{p}'_i, \mathbf{x} - \mathbf{p}'_i \rangle - r_i^2 &\leq \langle \mathbf{x} - \mathbf{p}'_j, \mathbf{x} - \mathbf{p}'_j \rangle - r_j^2 \end{aligned}$$

where  $r_i^2 = \langle \mathbf{p}'_i, \mathbf{p}'_i \rangle + 2(F(\mathbf{p}_i) - \langle \mathbf{p}_i, \mathbf{p}'_i \rangle)$

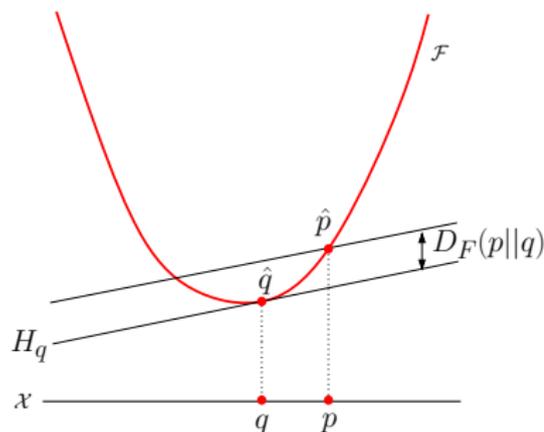
# Bregman spheres

$$\sigma(\mathbf{c}, r) = \{\mathbf{x} \in \mathcal{X} \mid D_F(\mathbf{x}, \mathbf{c}) = r\}$$

## Lemma

The lifted image  $\hat{\sigma}$  onto  $\mathcal{F}$  of a Bregman sphere  $\sigma$  is contained in a hyperplane  $H_\sigma$

Conversely, the intersection of any hyperplane  $H$  with  $\mathcal{F}$  projects vertically onto a Bregman sphere



## 1st and 2nd types Bregman balls



# Bregman triangulations

$\hat{\mathcal{P}}$  : the lifted image of  $\mathcal{P}$  onto the graph  $\mathcal{F}$  of  $F$

$\mathcal{T}$  the lower convex hull of  $\hat{\mathcal{P}}$

The vertical projection of  $\mathcal{T}$  is called the **Bregman triangulation**  $BT_{\mathcal{F}}(\mathcal{P})$  of  $\mathcal{P}$

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The vertical projection of  $\mathcal{T}$  is called the **Bregman triangulation**  $BT_F(\mathcal{P})$  of  $\mathcal{P}$

## Characteristic property

The Bregman sphere circumscribing any simplex of  $BT_F(\mathcal{P})$  does not enclose any point of  $\mathcal{P}$

Primal space

Gradient space

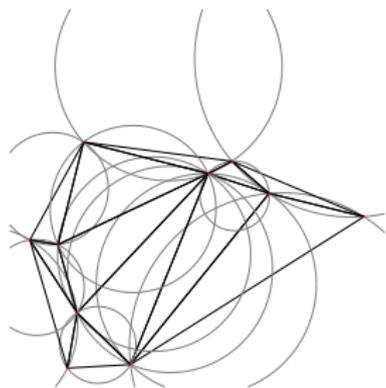
1st type  $BVD(\mathcal{P})$  = Laguerre diagram of  $(\mathcal{P}')$

$\updownarrow$  \*

geodesic  $BT(\mathcal{P})$   $\leftrightarrow$  regular triangulation of  $(\mathcal{P}')$

$\updownarrow$

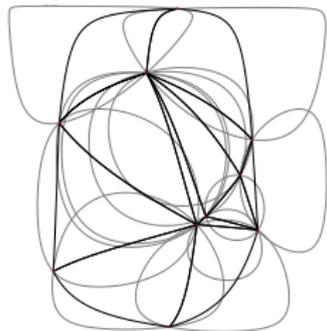
$BT(\mathcal{P})$



(a) Ordinary Delaunay



(b) Exponential loss



(c) Hellinger-like divergence

# Properties of Bregman triangulations

- ▶  $BT(\mathcal{P})$  is the geometric dual of  $BD(\mathcal{P})$
- ▶ **Characteristic property** : The Bregman sphere circumscribing any simplex of  $BT(\mathcal{P})$  is empty
- ▶ **Optimality** :  $BT(\mathcal{P}) = \min_{T \in \mathcal{T}(\mathcal{P})} \max_{\tau \in T} r(\tau)$   
( $r(\tau)$  = radius of the smallest Bregman ball containing  $\tau$ )

[Rajan]