

High-Level Outline

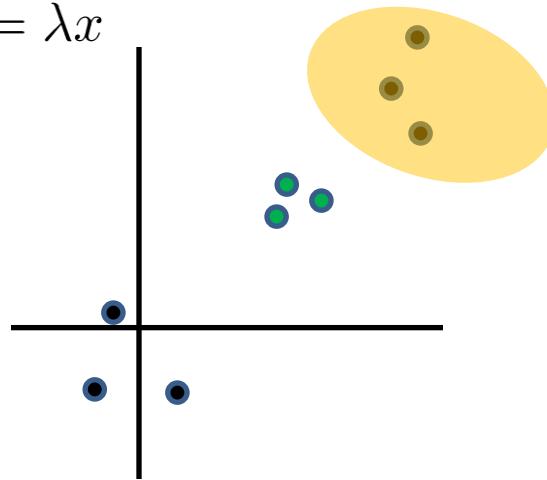
- FEAST as filtered subspace iteration, for Hermitian problems
- FEAST for non-Hermitian problems
- SS method as filtered Krylov subspace method
- Function approximation and computer arithmetic studies related to the filter

Review: Subspace Iteration

Matrix M , n -by- n

eigenvalues λ , eigenvectors x

$$Mx = \lambda x$$



Subspace Iteration:

Random $Q_0 = [y_1, y_2, \dots, y_p]$, $p \ll n$

Loop $k = 1, 2, 3 \dots$

$$Y_k \leftarrow M Q_{k-1}$$

$$Q_k \leftarrow \text{orthonormalize}(Y_k)$$

End Loop:

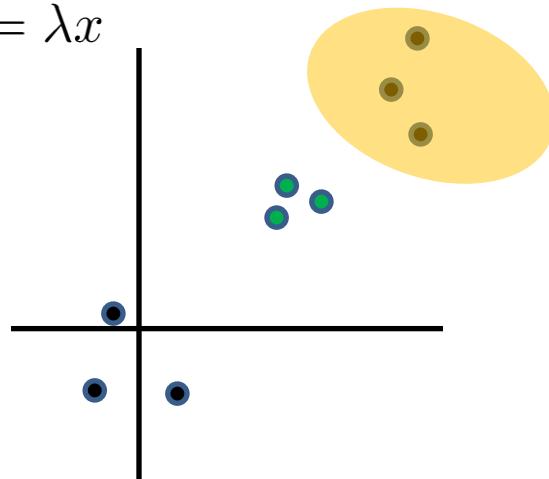
$Q_k^T M Q_k$ captures the “big”

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Informally: If $|\lambda_i| > |\lambda_{p+1}|$ then
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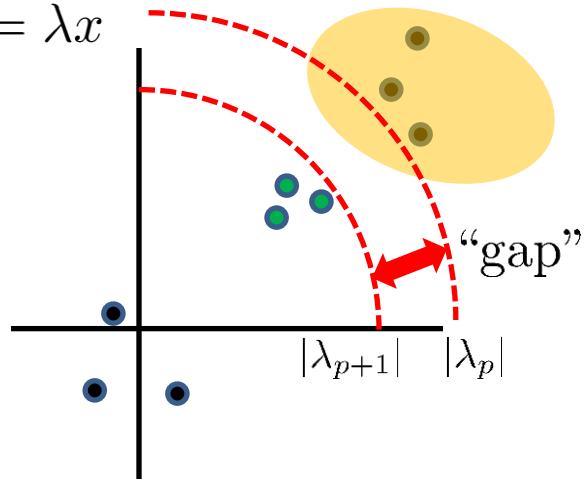
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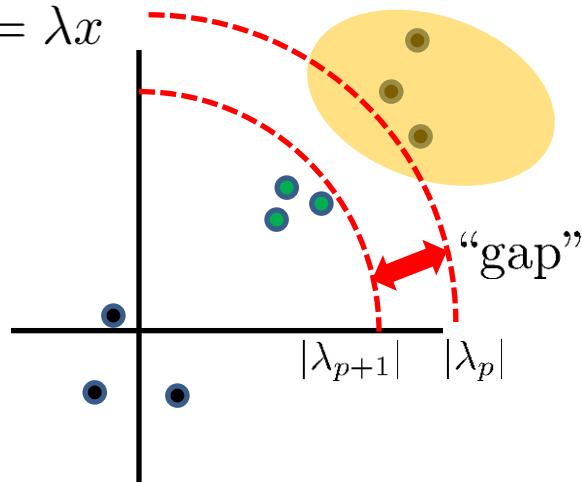
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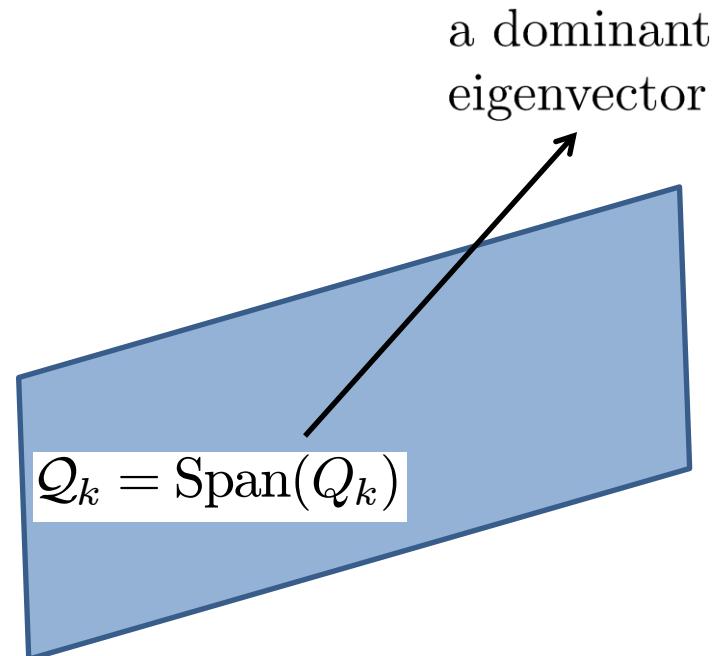
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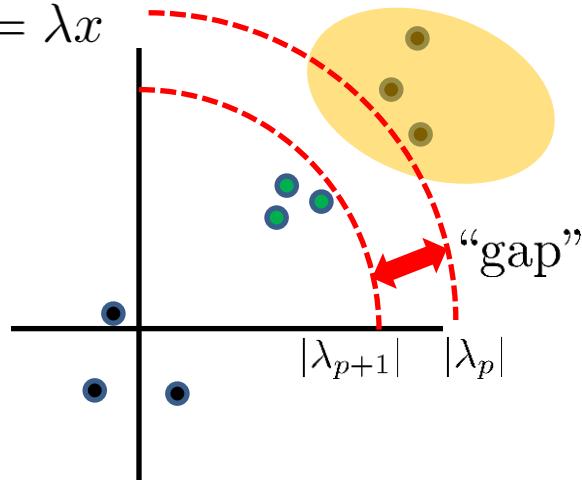


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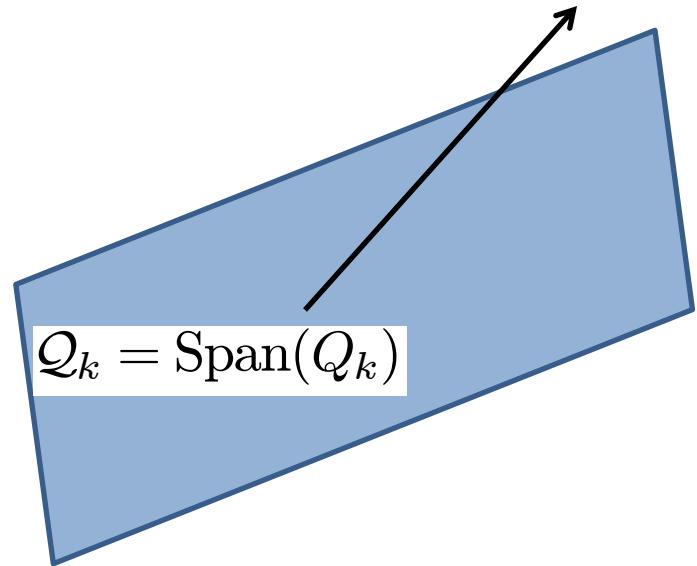
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a dominant eigenvector

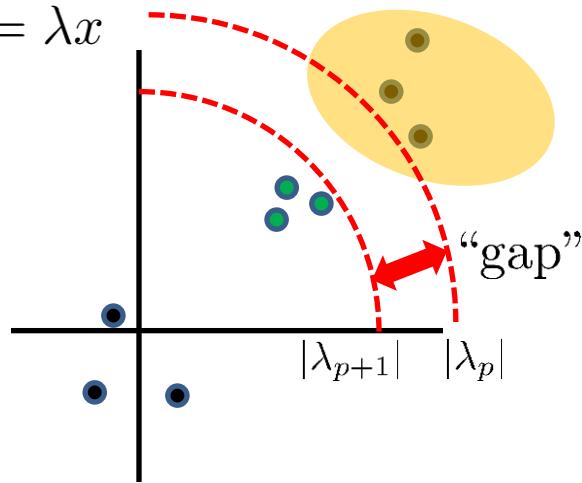


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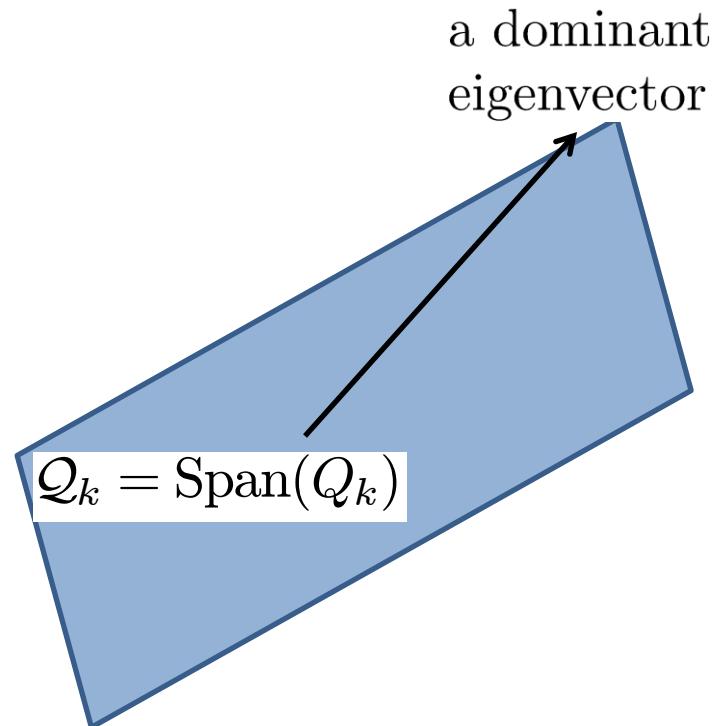
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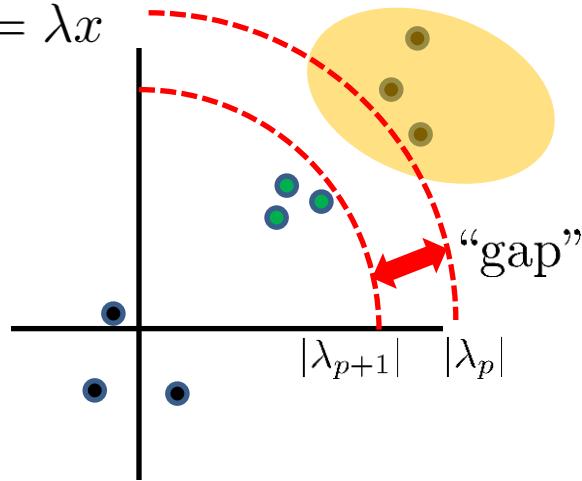


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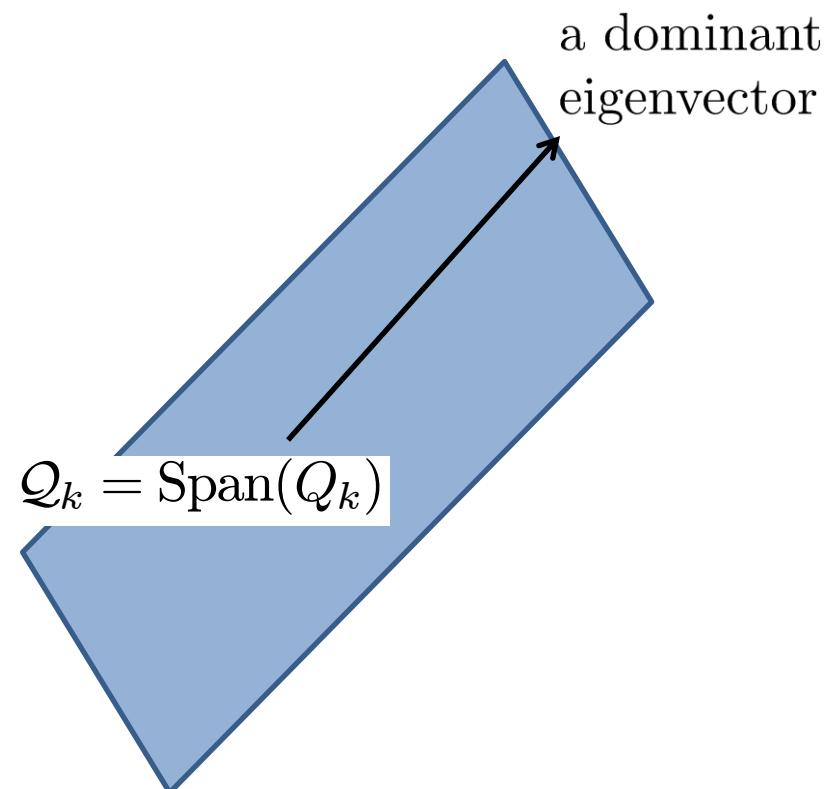
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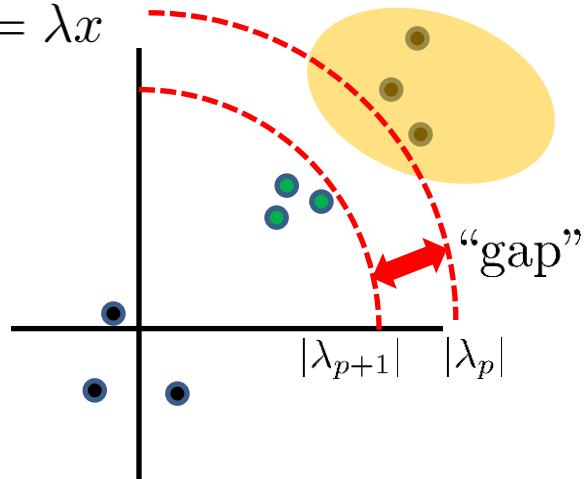
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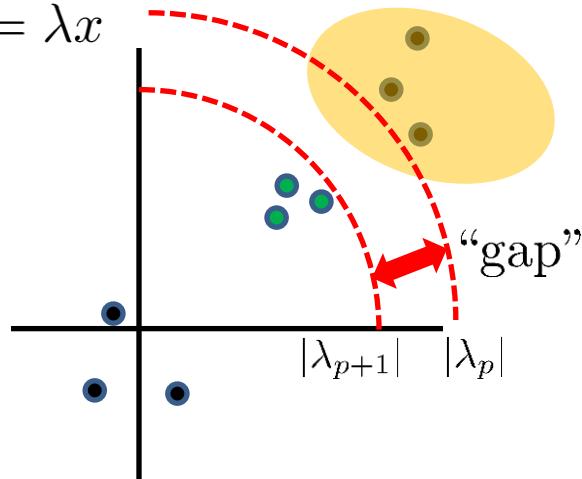
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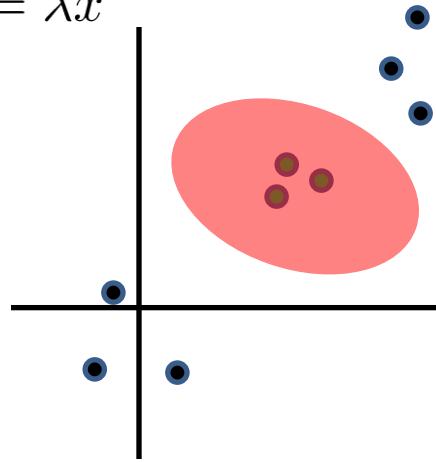
Only works for “big”
Speed at the mercy of “gap”
Can be VERY slow

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Will not work at all
if you want

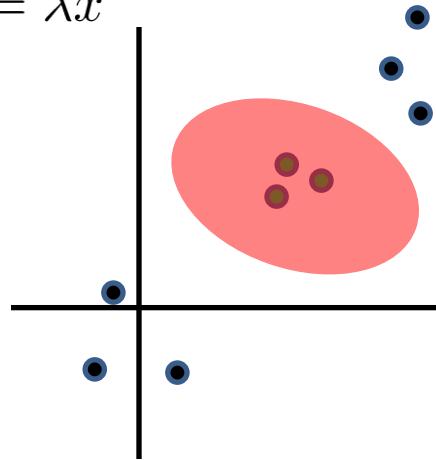


FEAST Algorithm at a Glance

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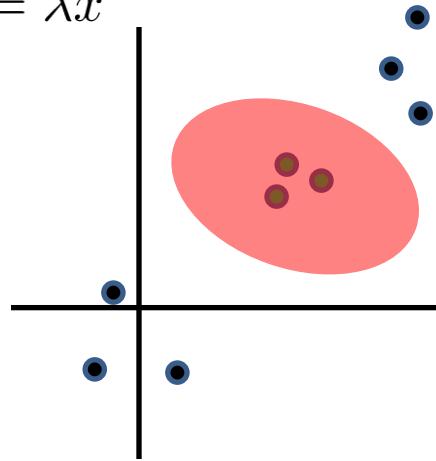


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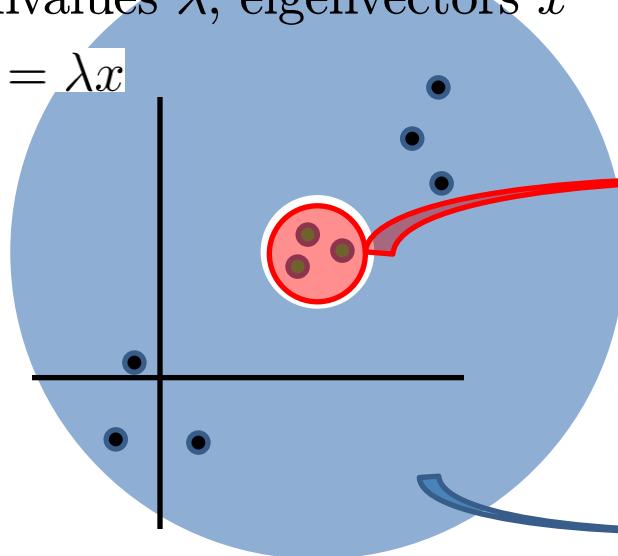
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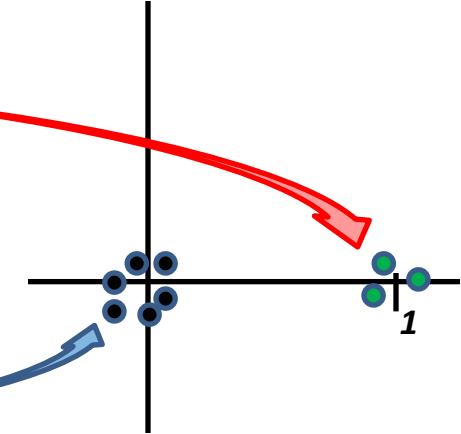
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$$\rho(M)x = \rho(\lambda)x$$



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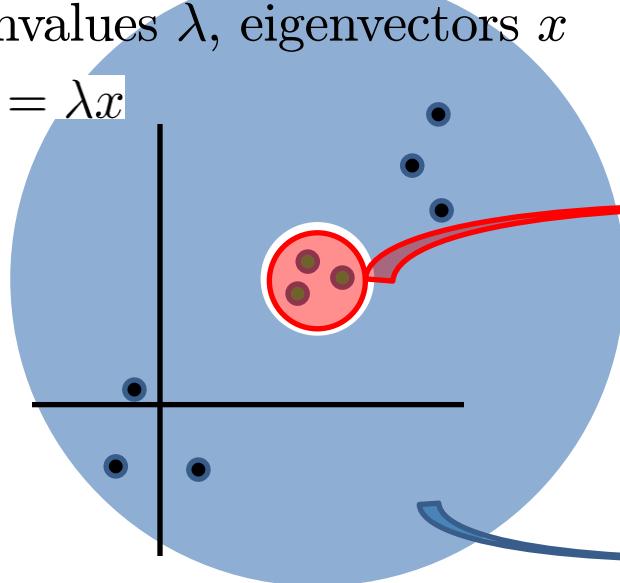
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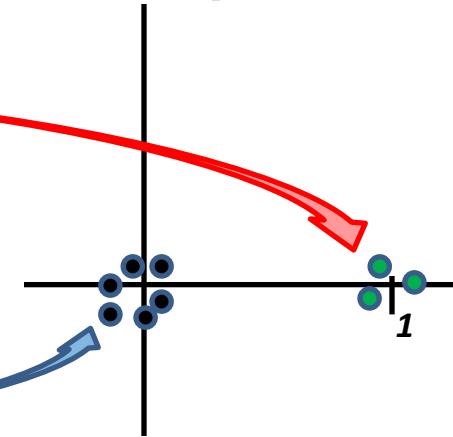
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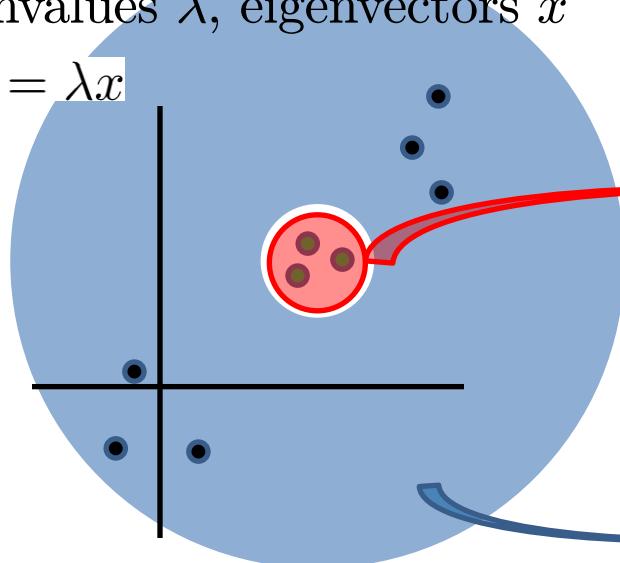


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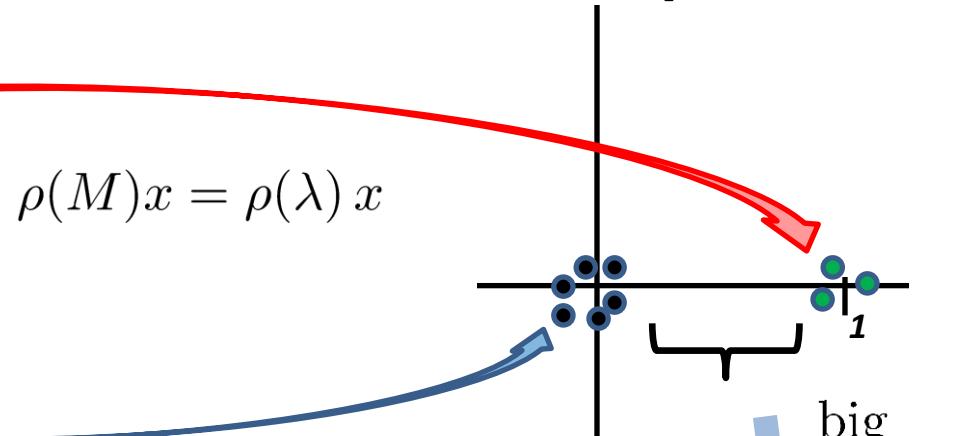
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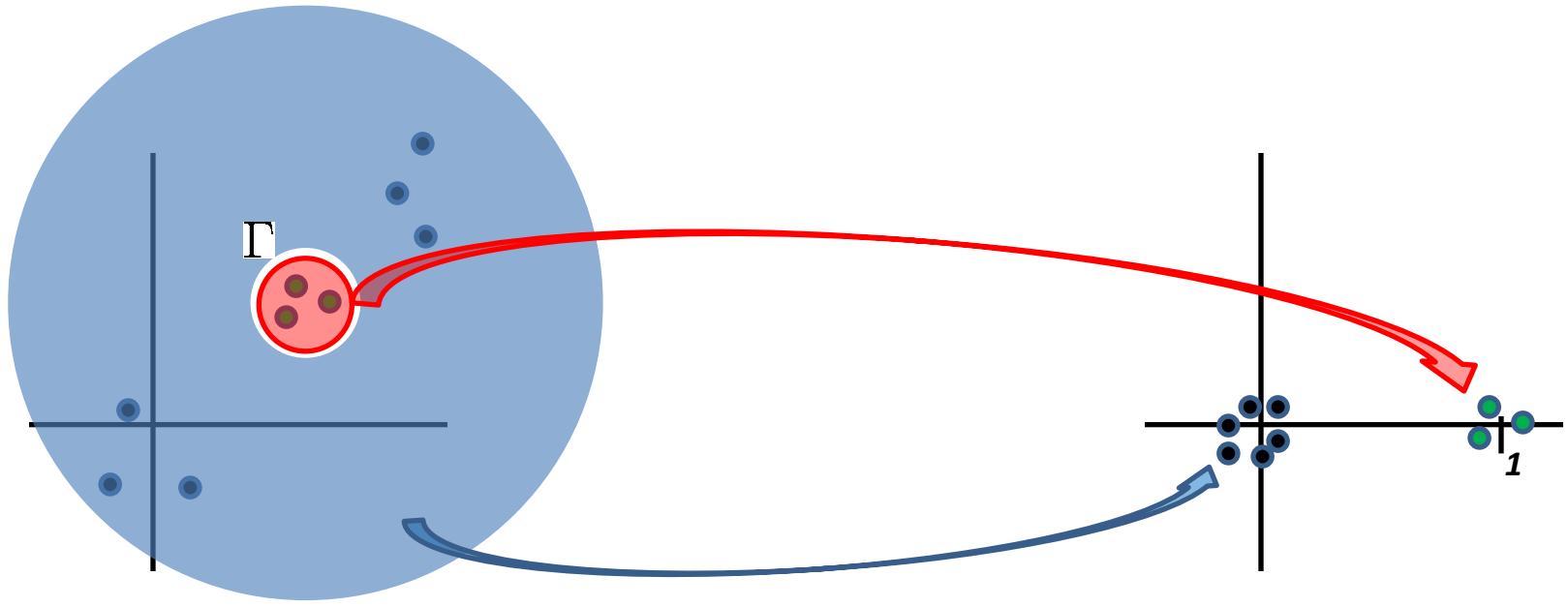
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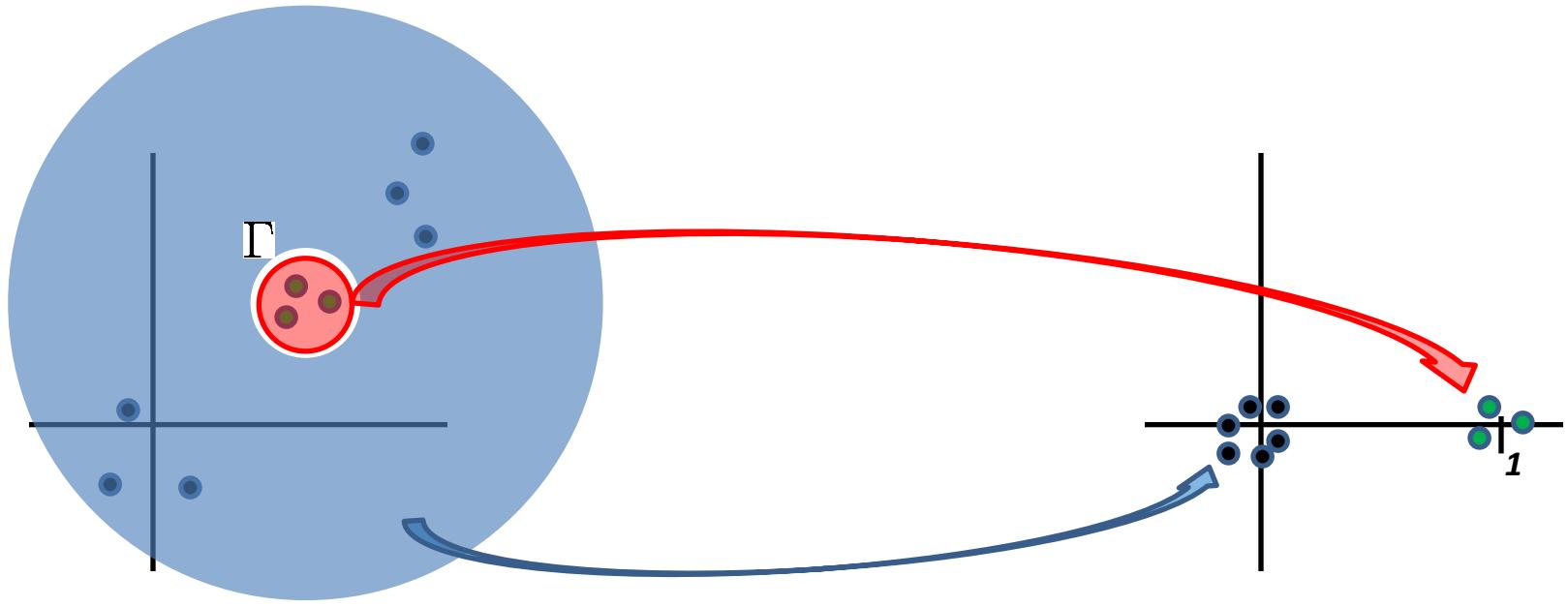
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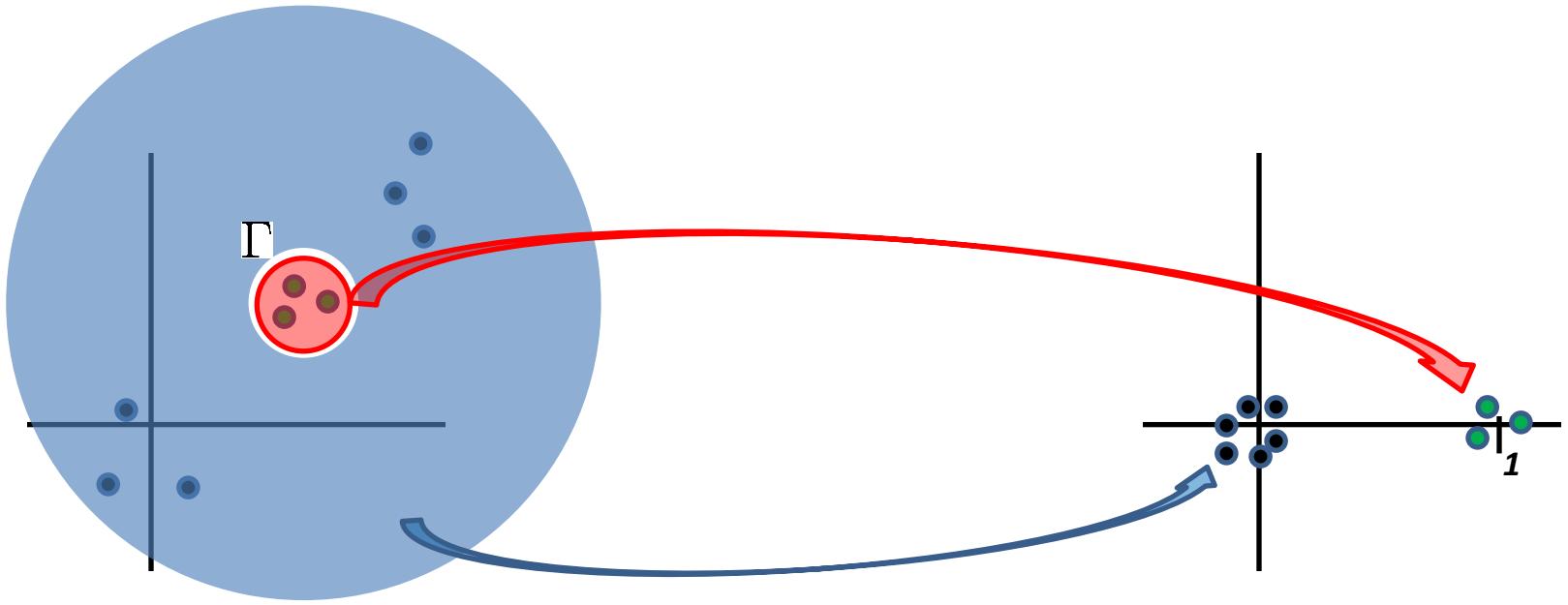
$Q_k^T M Q_k$ captures FAST!

Construction of the Accelerator

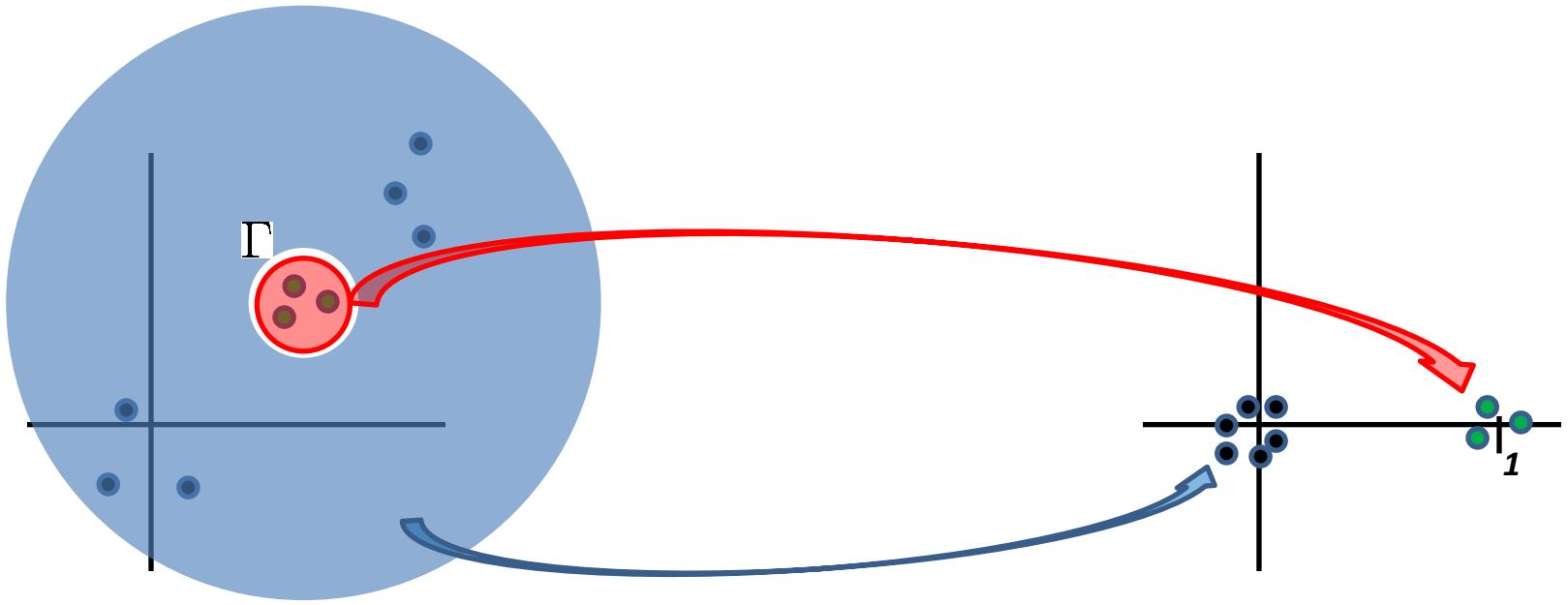




$$\pi(\lambda) = \frac{1}{2\pi i} \oint_{\Gamma} \frac{1}{z-\lambda} dz = \begin{cases} 1 & \lambda \in \text{(red dashed circle)} \\ 0 & \lambda \notin \text{(red solid circle)} \end{cases}$$

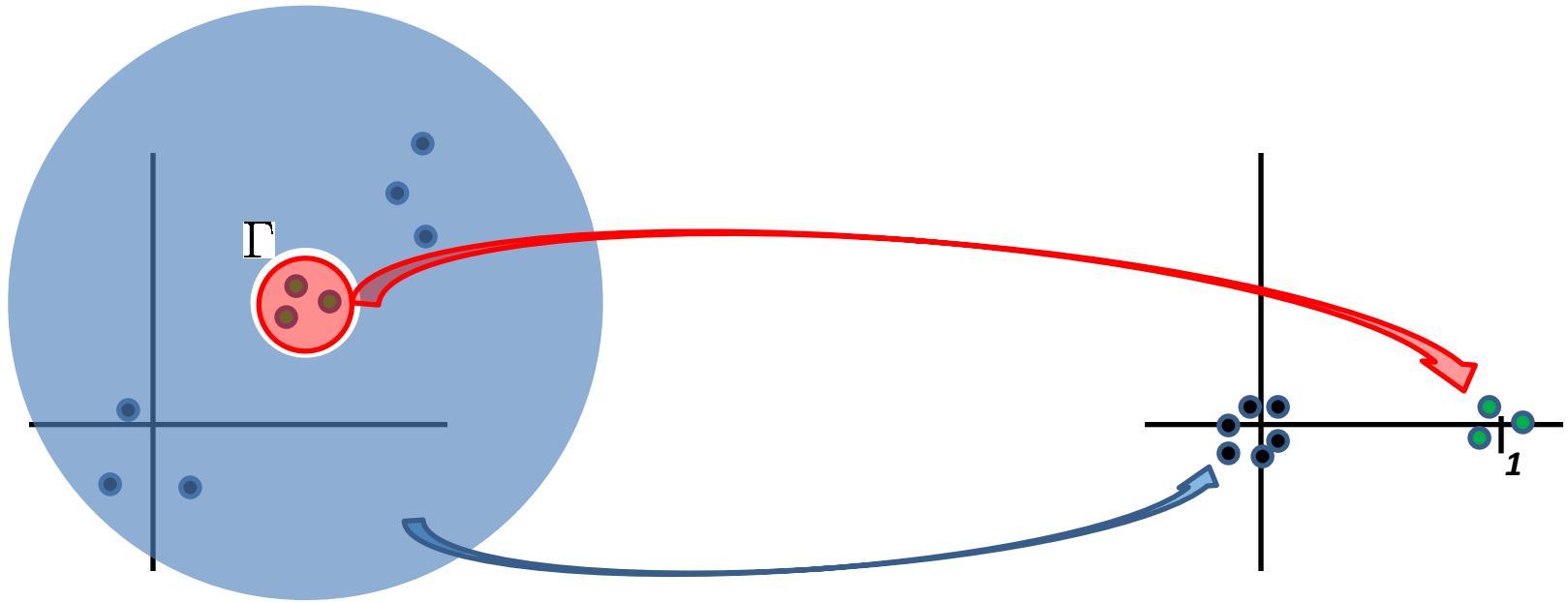


$$\sum_{k=1}^q w_k(z_k - \lambda)^{-1} = \rho(\lambda) \approx \pi(\lambda) = \frac{1}{2\pi i} \oint_{\Gamma} \frac{1}{z-\lambda} dz = \begin{cases} 1 & \lambda \in \text{(red dashed circle)} \\ 0 & \lambda \notin \text{(red solid circle)} \end{cases}$$



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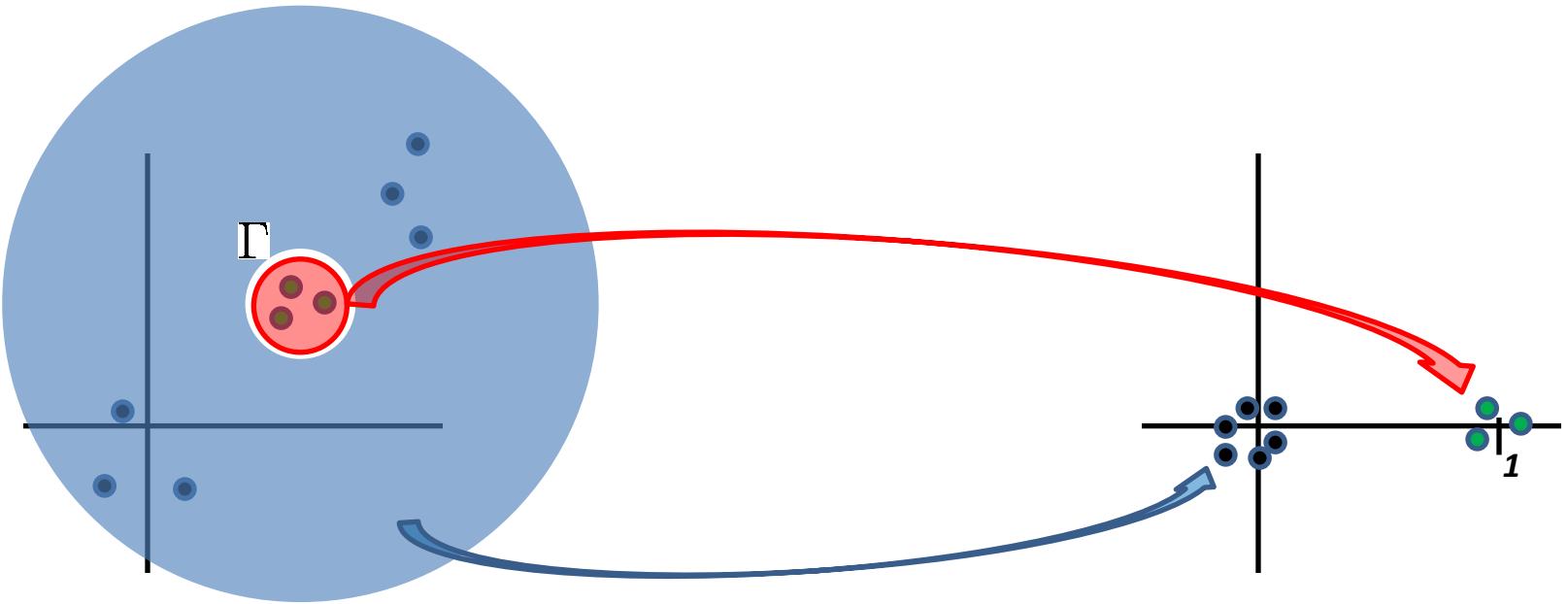
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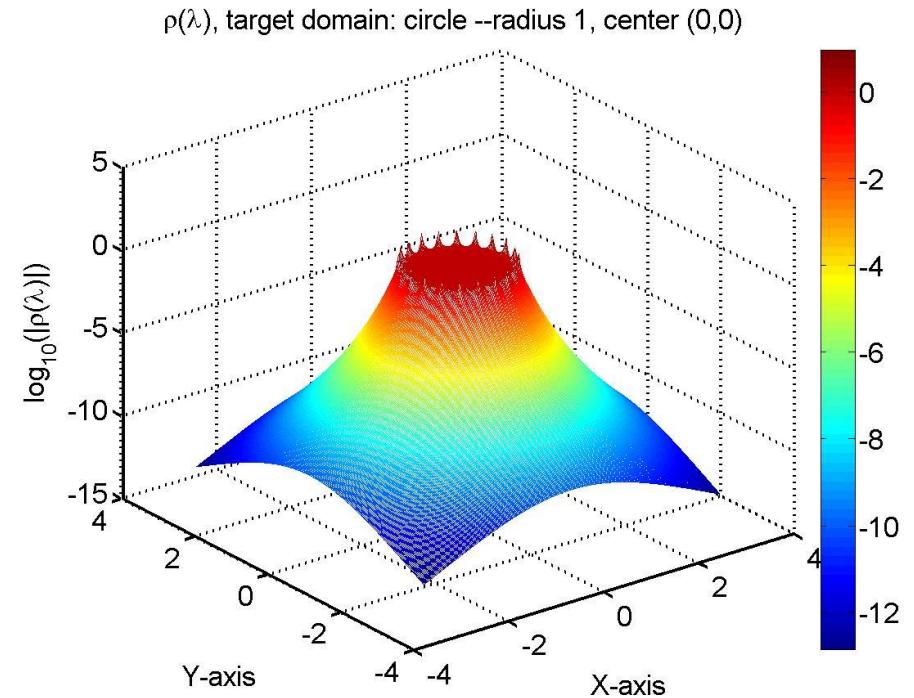
involves
solving q linear systems,
multiple RHS



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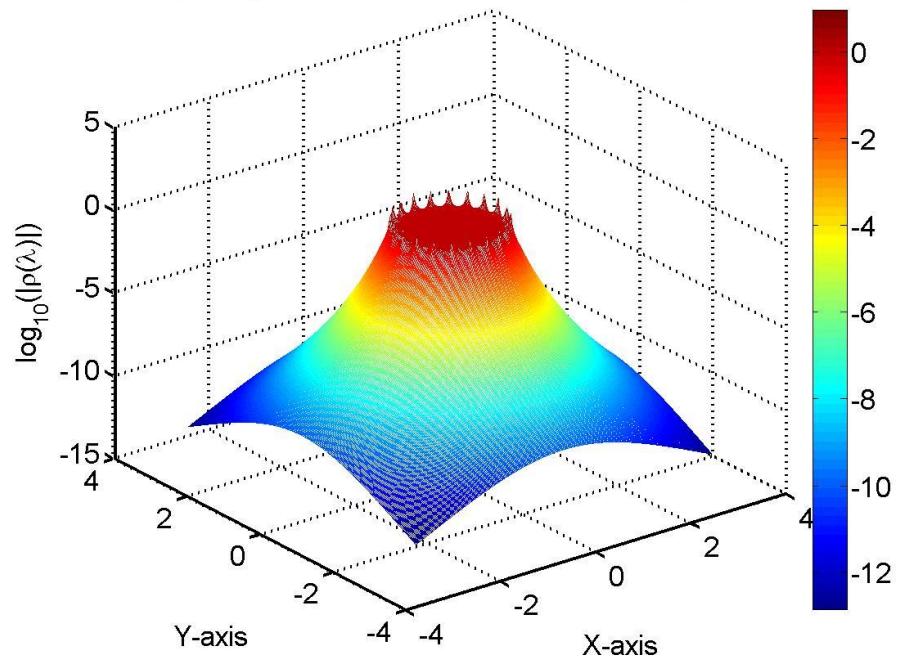
$$M = X \Lambda X^{-1} \Rightarrow \rho(M) = X \rho(\Lambda) X^{-1}$$



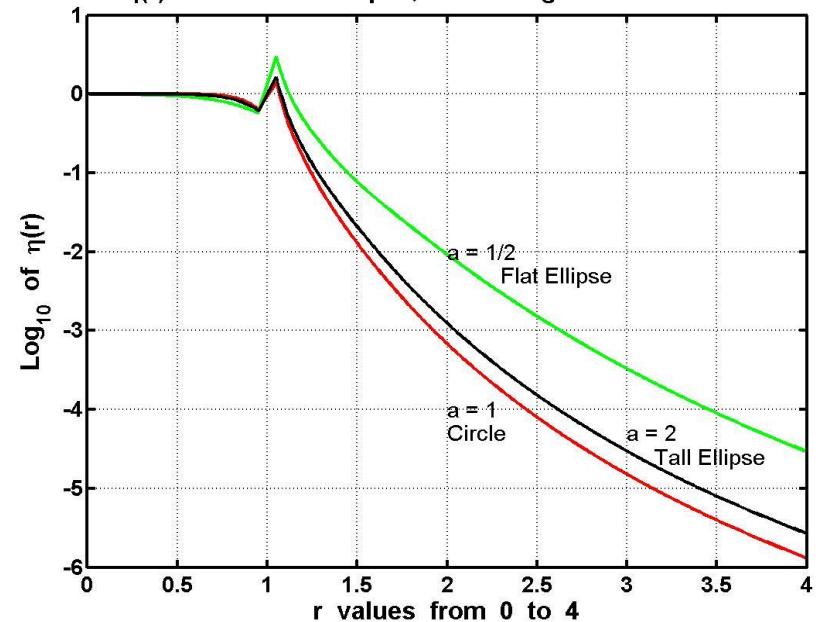
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$$M = X\Lambda X^{-1} \Rightarrow \rho(M) = X\rho(\Lambda)X^{-1}$$

$\rho(\lambda)$, target domain: circle --radius 1, center (0,0)



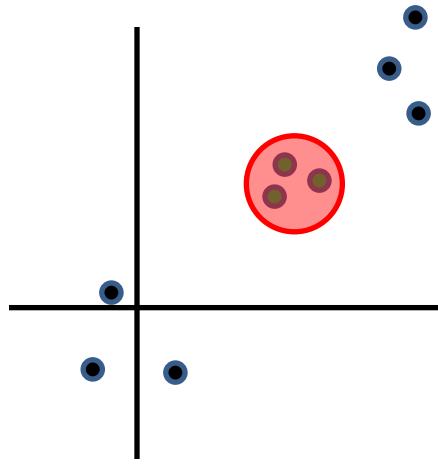
$\eta(r)$ on Different Shapes, Gauss-Legendre Quadrature



Another view of decay is to examine

$$\eta(r) = \begin{cases} \min_r |\rho(\Gamma \text{ at radius } r)| & r < 1 \\ \max_r |\rho(\Gamma \text{ at radius } r)| & r > 1 \end{cases}$$

Key Properties of FEAST



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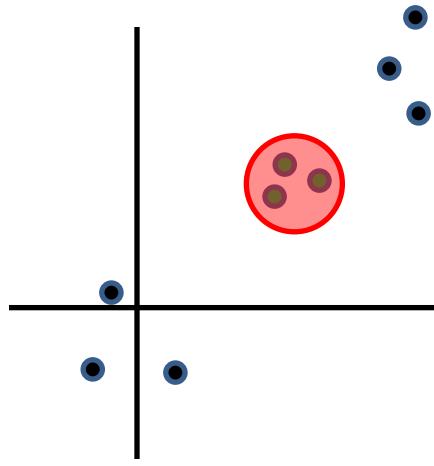
$Q_k \leftarrow \text{orthonormalize}(Y_k)$

$\hat{A} \leftarrow Q_k^T M Q_k$

Solve $\hat{A}\hat{W} = \hat{W}\hat{\Lambda}$ for \hat{W} and $\hat{\Lambda}$

$Q_k \leftarrow Q_k \cdot \hat{W}$

End Loop:



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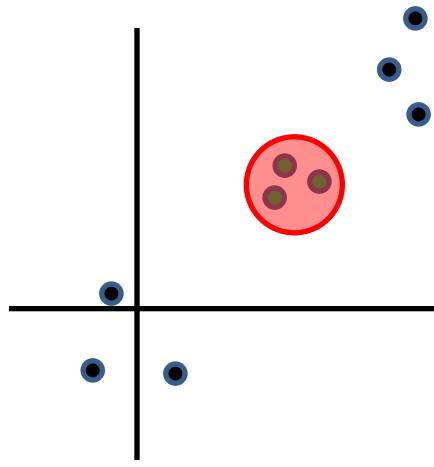
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End Loop:

Under appropriate conditions, eigenpair (λ_j, x_j) converges at the rate of

$$|\rho(\lambda_{p+1})/\rho(\lambda_j)|^k$$



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End Loop:

Recall that

$$\rho(M) \cdot Q_k = \sum_{k=1}^q w_k (z_k I - M)^{-1} \cdot Q_k$$

for eigenvalue problem
 $Mx = \lambda x$

(works also for
FEAST Algorithm: generalized problem)

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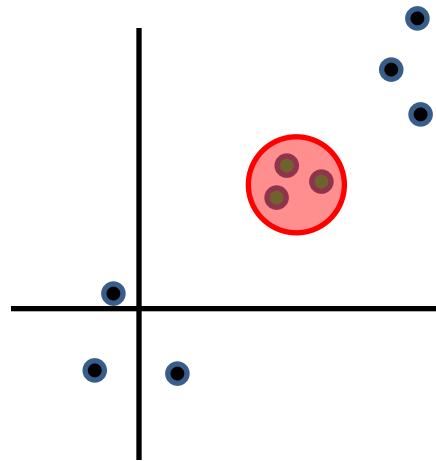
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for eigenvalue problem
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Note that

$$\begin{aligned} \rho(B^{-1} M) \cdot Q_k &= \sum_{k=1}^q w_k (z_k I - B^{-1} M)^{-1} \cdot Q_k \\ &= \sum_{k=1}^q w_k (z_k B - M)^{-1} \cdot B \cdot Q_k \end{aligned}$$

for generalized problem
 $Mx = \lambda B x$



A Note on Projections (Rayleigh-Ritz)

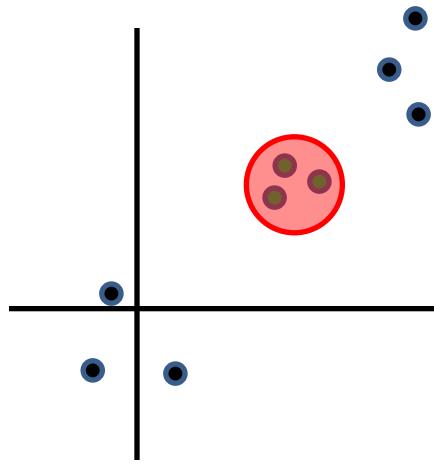
For standard non-Hermitian problem $Ax = \lambda x$

- If we have Q_R , $\text{span}(Q_R) \approx \mathcal{K}_{\text{right}}$,
then orthogonal projection $Q_R^T A Q_R$ is reasonable
note $\text{span}(AQ_R) \approx \text{span}(Q_R)$
- If we also have Q_L , $\text{span}(Q_L) \approx \mathcal{K}_{\text{left}}$, $Q_L^T Q_R = I$,
then oblique projection $Q_L^T A Q_R$ is resonable

A Note on Projections (Rayleigh-Ritz)

For standard non-Hermitian generalized problem $Ax = \lambda Bx$

- If we have Q_R , $\text{span}(Q_R) \approx \mathcal{K}_{\text{right}}$,
then orthogonal projection is $(Q_R^T A Q_R, Q_R^T B Q_R)$
while reasonable but can fail in pathological cases
- Jin/Chan/Yeung propose using oblique projection
 $((B Q_R)^T A Q_R, (B Q_R)^T B Q_R)$
note that $\text{span}(A Q_R) \approx \text{span}(B Q_R)$
- If we have $\text{span}(Q_L) \approx \mathcal{K}_{\text{left}}$,
then oblique projection $(Q_L^T A Q_R, Q_L^T B Q_R)$ is resonable



FEAST Algorithm:

Random $Q_0 = [y_1, y_2, \dots, y_p]$, $p \ll n$

Loop $k = 1, 2, 3 \dots$

$$Y_k \leftarrow \rho(M) Q_{k-1}$$

$$Q_k \leftarrow \text{orthonormalize}(Y_k)$$

$$\hat{A} \leftarrow Q_k^T M Q_k$$

Solve $\hat{A}\hat{W} = \hat{W}\hat{\Lambda}$ for \hat{W} and $\hat{\Lambda}$

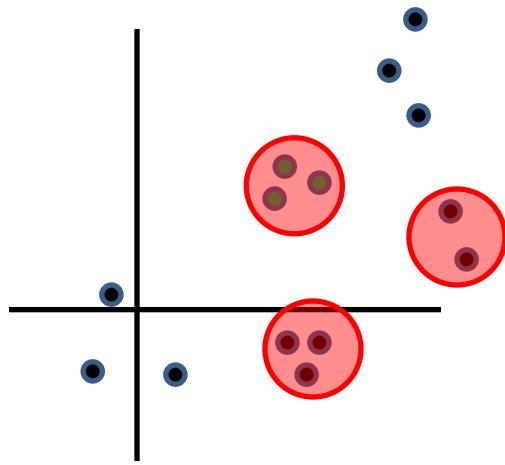
$$Q_k \leftarrow Q_k \cdot \hat{W}$$

End Loop:

Multiple Levels of Parallelism:

$$\rho(M) \cdot Q_k = \sum_{k=1}^q w_k (z_k I - M)^{-1} \cdot Q_k$$

q linear systems
each with p right-hand sides



FEAST Algorithm:

Random $Q_0 = [y_1, y_2, \dots, y_p]$, $p \ll n$

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Multiple Levels of Parallelism:

$$\rho(M) \cdot Q_k = \sum_{k=1}^q w_k (z_k I - M)^{-1} \cdot Q_k$$

q linear systems
each with p right-hand sides

multiple independent regions

Illustrative Examples

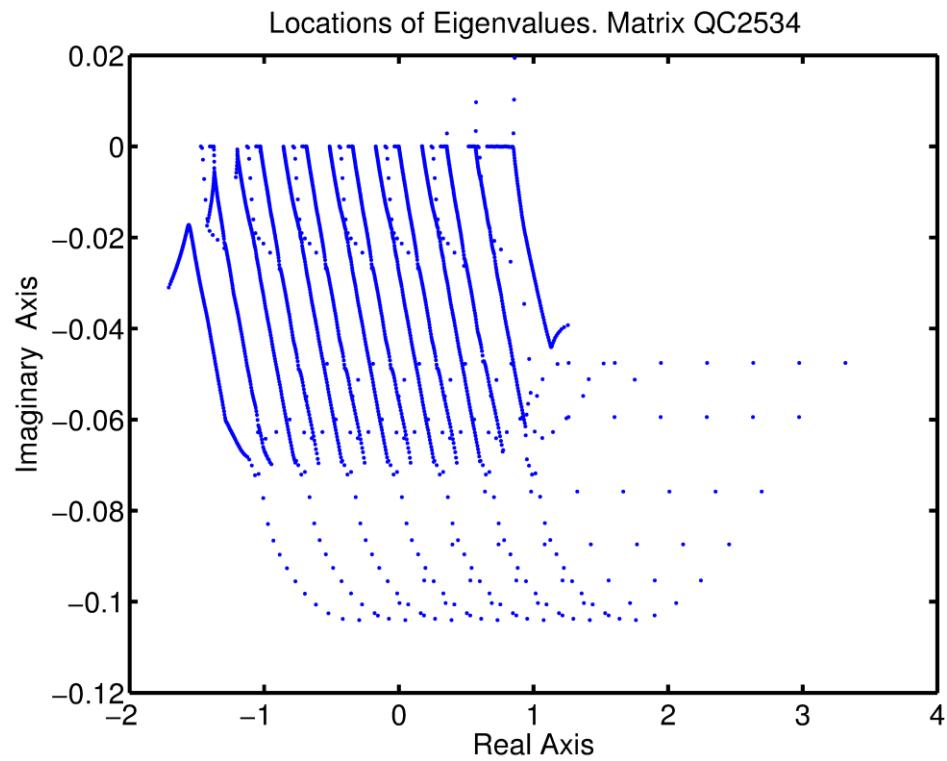
Example 1

Circular region
center is $(0, -0.5)$
radius is 0.01

eigenvalues in region: 8

p set to 8

$$\log_{10} |\rho(\lambda_{p+1}/\lambda_p)| = -0.93$$

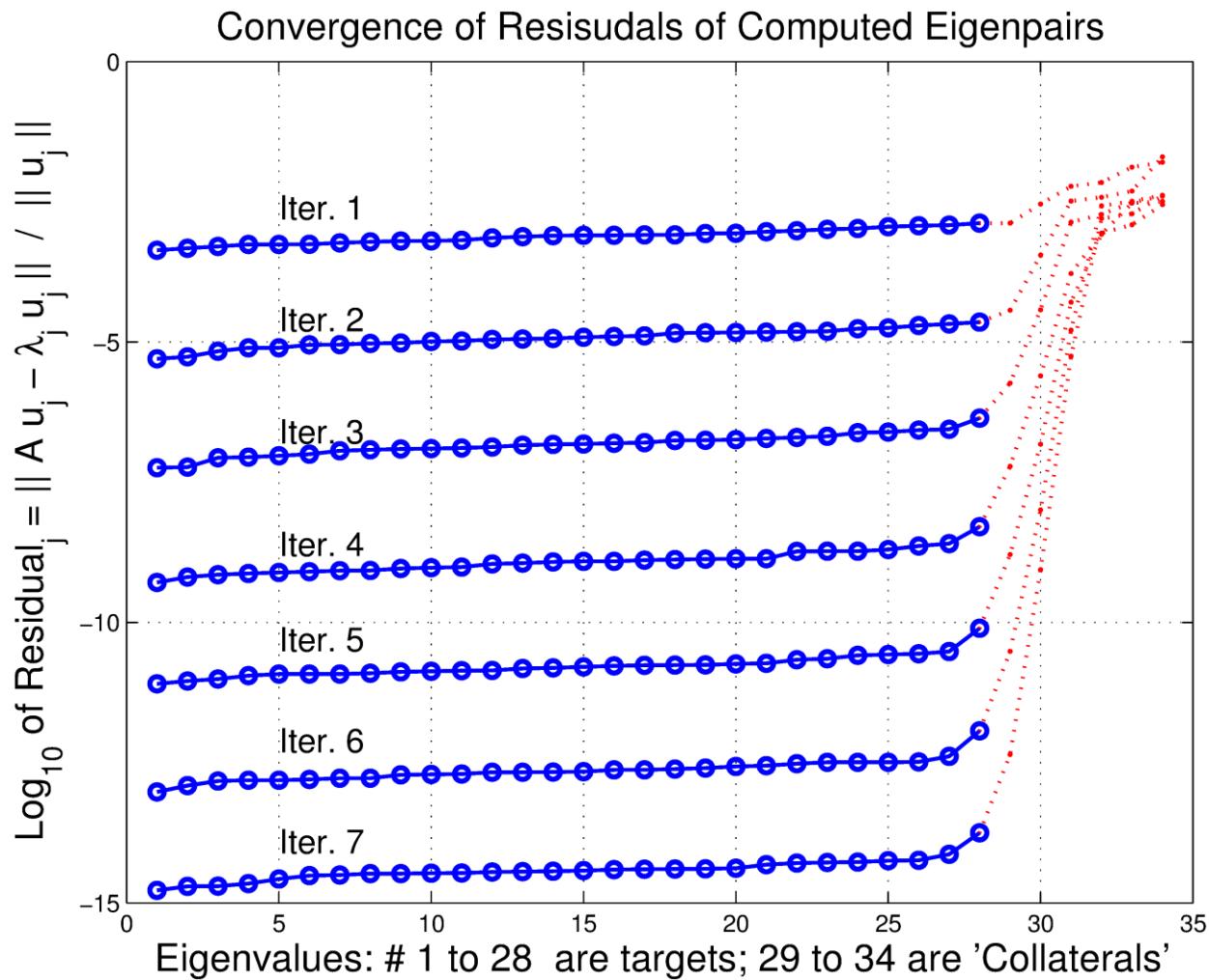


	Iterations							
	4	5	6	7	...	13	14	
$\max_j \log_{10}(\hat{\lambda}_j - \lambda_j)$	-5.4	-6.4	-7.3	-8.2	...	-14.1	-14.7	
$\max_j \log_{10}(\text{residual}_j)$	-5.3	-6.2	-7.1	-8.1	...	-14.8	-14.5	

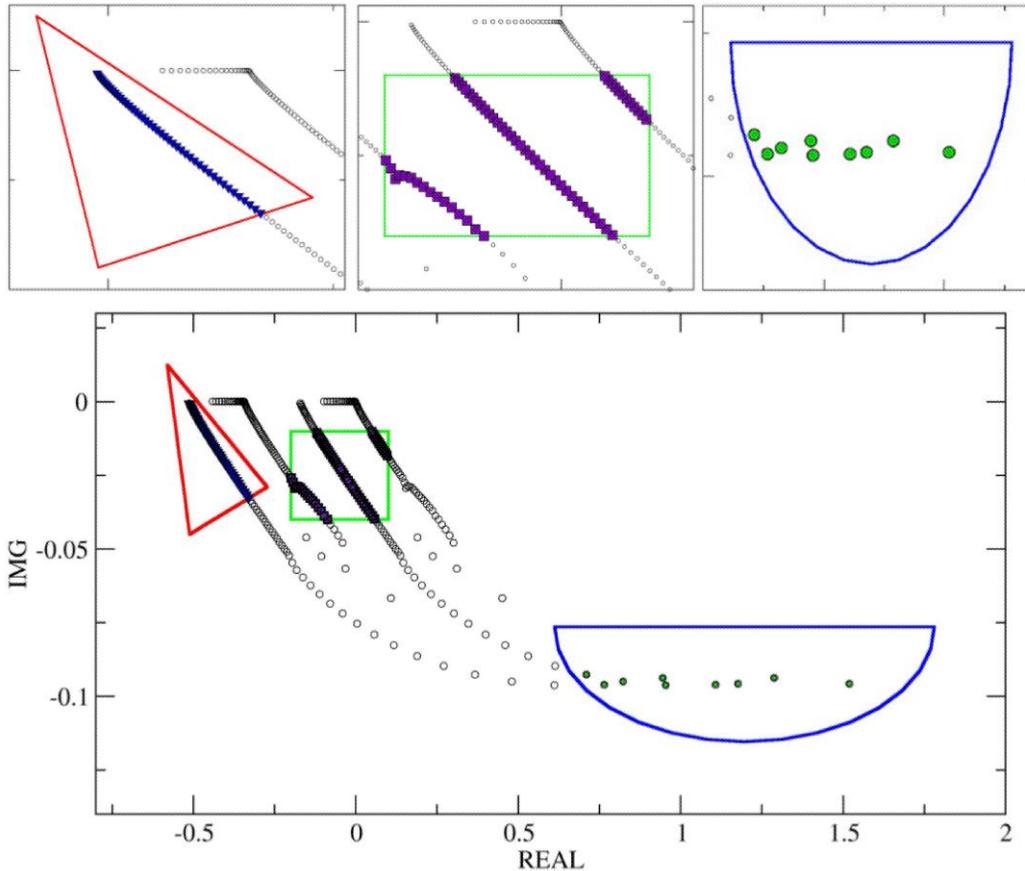
Example 2

Convergence of the 28
consistent with $|\rho(\lambda_{p+1})/\rho(\lambda_i)|$

Circular region
center is $(0, -0.17)$
radius is 0.02
28 eigenvalues in region
 p set to $28 + 6 = 34$



Example 3



		Triangle	Square	Semicircle
# eigenvalues	m	45	64	9
subspace dim.	p	80	100	80
# quadrature nodes	K	24	32	16
convergence, measured in digits per iteration				
eigenvalues		4	2	5
residuals		2	1	2.5

An electronic structure application,
FEM discretization of the Kohn-Sham equation
using quadratic (FEM-Q) and cubic (FEM-C).

Size of matrix is n

Number of eigenvalues in region is m

Subspace dimension used is p

An Application

This example illustrate parallelism provided by

- (1) sparse linear solver, and
 - (2) number of linear system solves, and