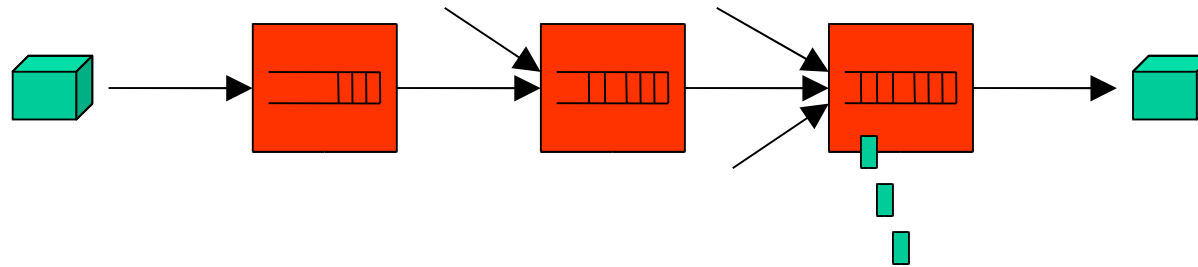


QoSINUS

Un exemple de service actif:
contrôle de la QoS

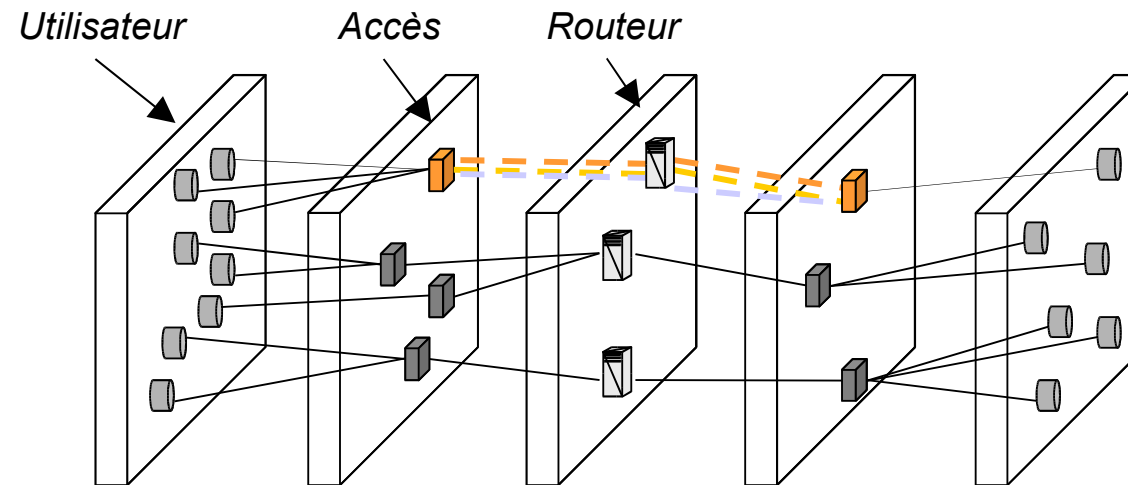
Projet e-Toile
Laboratoire du LIP
Projet INRIA RESO
Fabien Chanussot
Pascale Primet

Limites du modèle Best Effort



- Qualité de service IP insuffisante et imprévisible.
- Des types d'application différents (interactive, multimédia, transfert massif) ne peuvent pas recevoir de traitements différents.

Principe de DiffServ

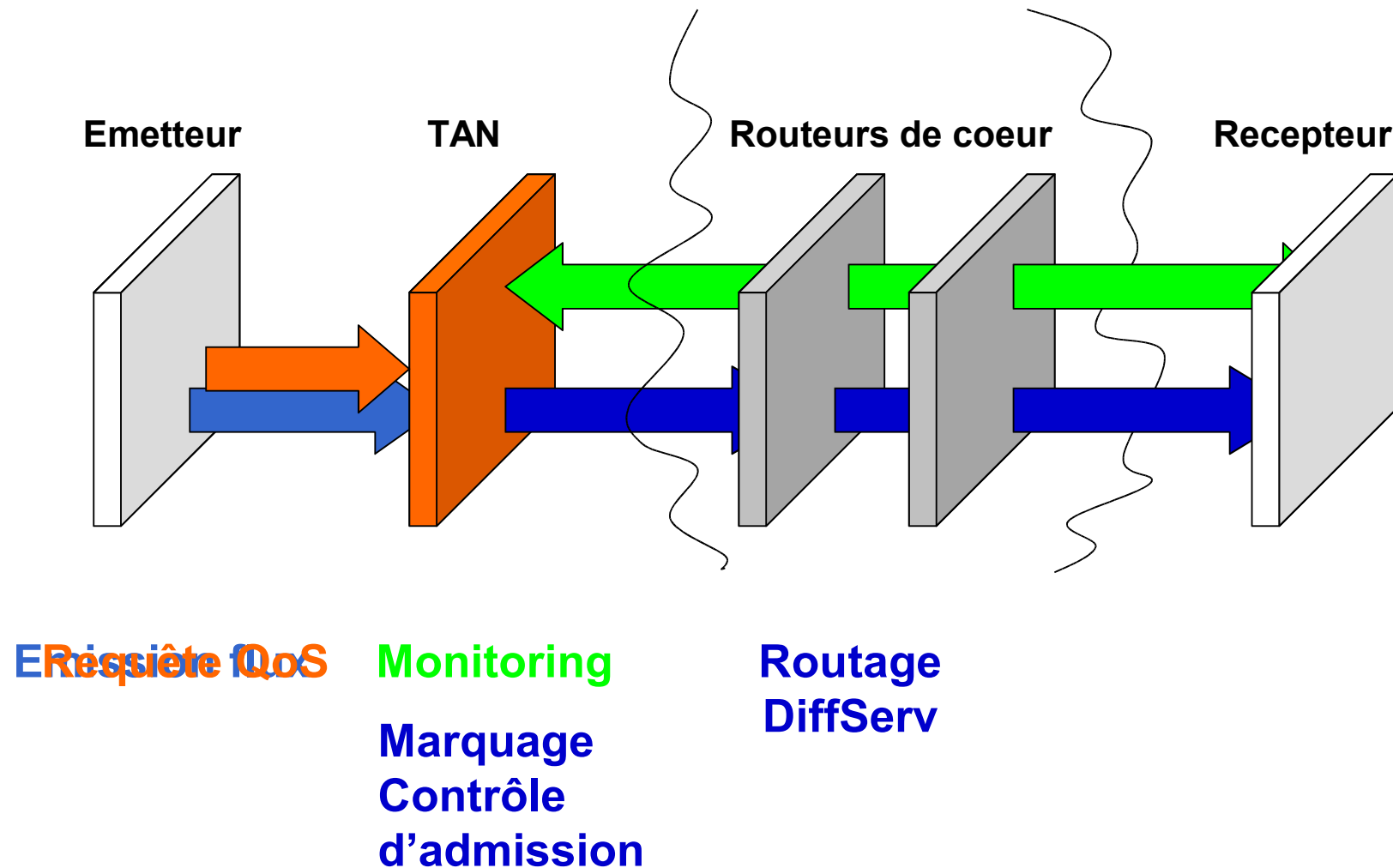


- Offrir différentes qualités de service à différentes classes de trafic en contrôlant les débit, délai et perte de paquets.
 - Algorithmes d'ordonnancement appropriés.
 - Gestion des ressources aux frontières.
- Classes identifiées par un code: le DSCP.

Limites de DiffServ

- Les performances d'une classe DiffServ peuvent varier dans le temps et d'un réseau à l'autre.
- Besoin d'aider une application à choisir la classe DiffServ qui lui convient à un instant donné.
- QoSINUS est un service actif d'association dynamique de classe DiffServ à une requête de QoS.

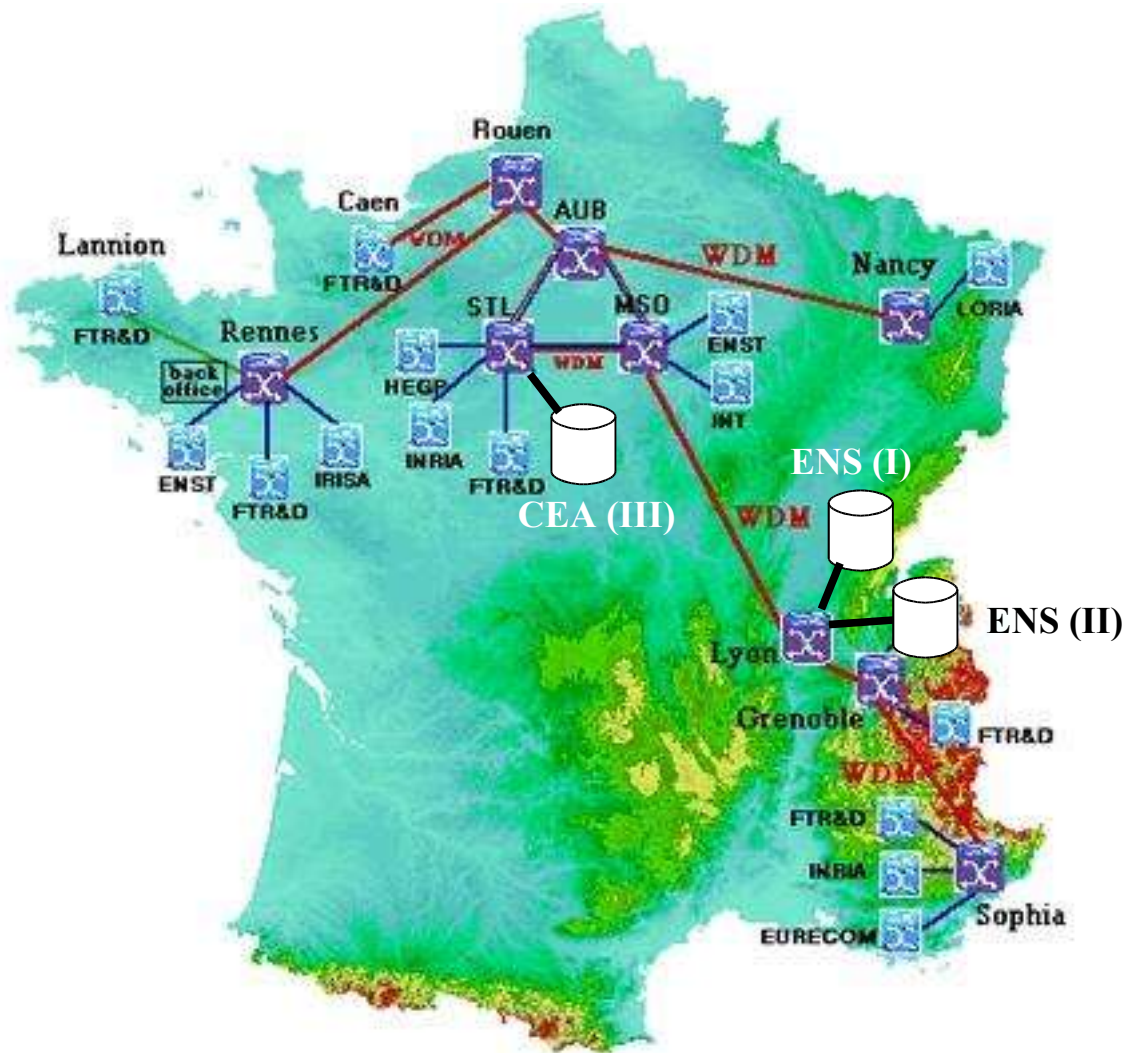
Principe de QoSINUS



Ack-React

- Requête:
 - Date de début d'émission;
 - Date de fin d'émission;
 - Débit.
- Utilisation des messages d'acquiescement pour évaluer la performance d'un transfert.
- Passage dans une classe DiffServ plus prioritaire si le flux prend du retard.
- Le flux le plus en retard est le plus prioritaire (“Earliest deadline first”).

Topologie



Requête de QoS



```

<?xml version="1.0"?>
<sls type="QOS_REQ">

<flowid destination="193.48.21.97"
  destport="5005"
  source="193.253.175.182"
  sourceport="0"/>

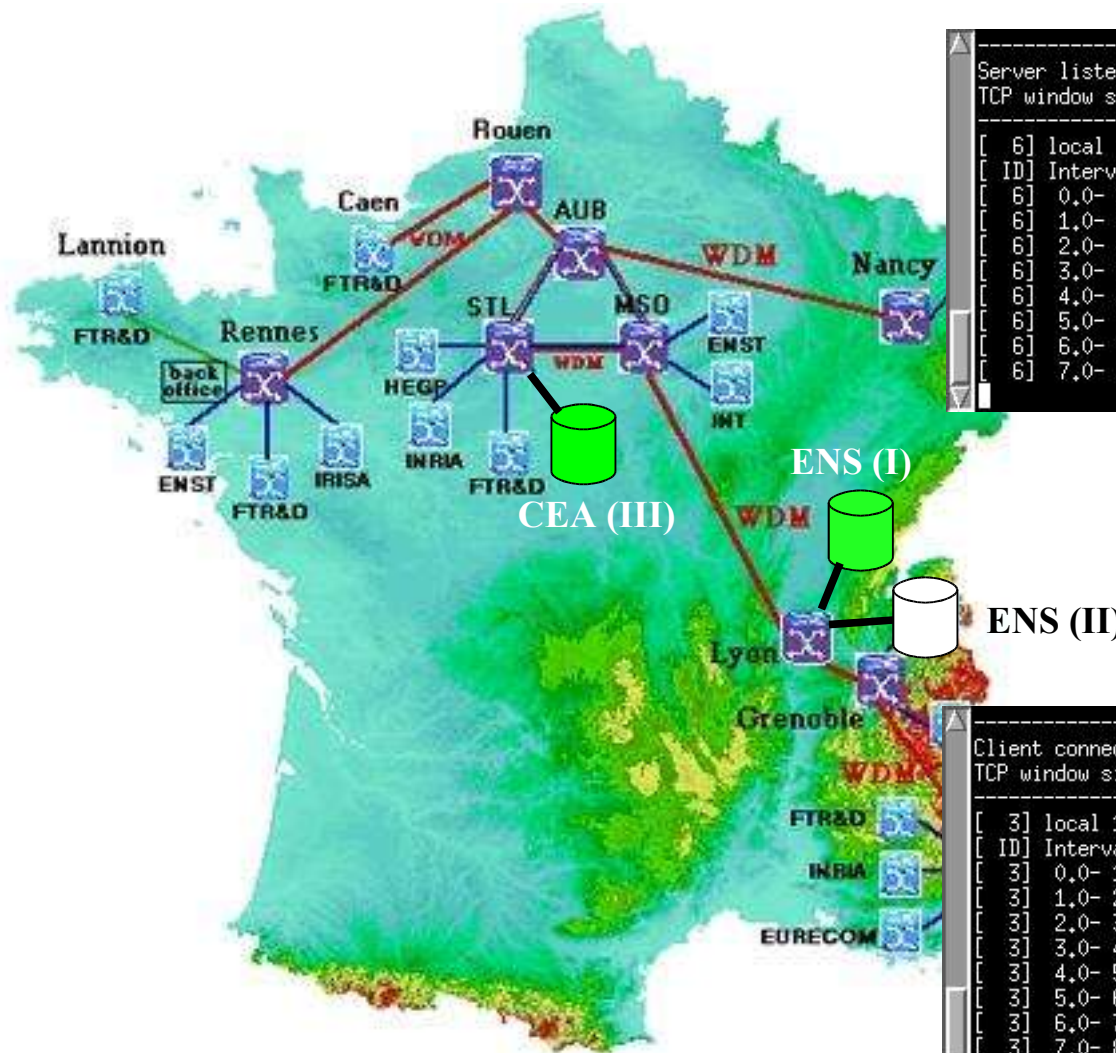
<guarantees>
  <rate value="medium"/>
</guarantees>

<schedule start="10" stop="70"/>

</sls>

```


Flux applicatif



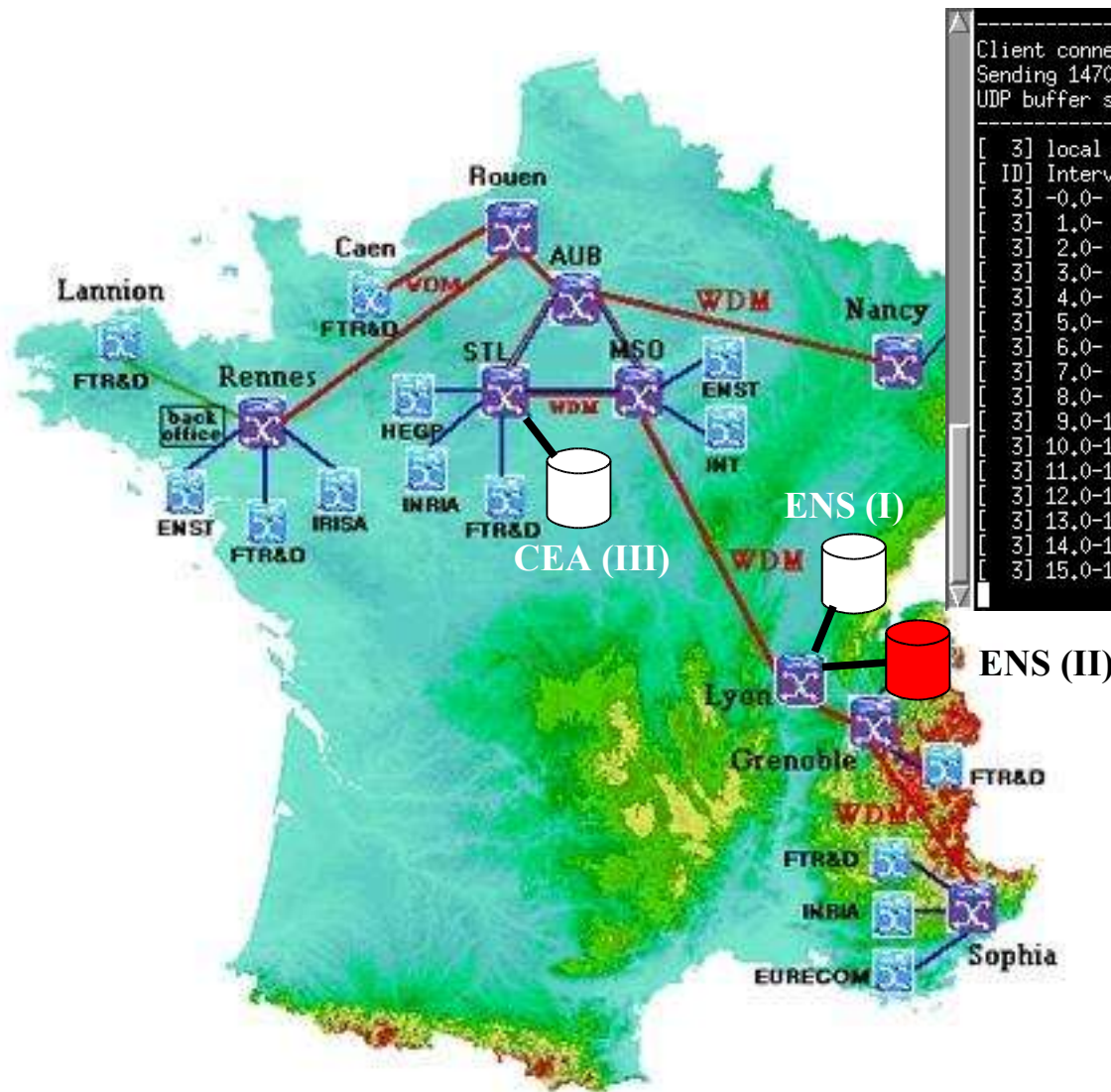
```

Server listening on TCP port 5005
TCP window size: 85.3 KByte (default)
-----
[ 6] local 193.48.21.97 port 5005 connected with 193.253.175.182 port 33737
[ ID] Interval      Transfer    Bandwidth
[ 6] 0.0- 1.0 sec   9.91 MBytes 83.1 Mbits/sec
[ 6] 1.0- 2.0 sec  10.2 MBytes 85.4 Mbits/sec
[ 6] 2.0- 3.0 sec  10.2 MBytes 85.5 Mbits/sec
[ 6] 3.0- 4.0 sec  10.2 MBytes 85.5 Mbits/sec
[ 6] 4.0- 5.0 sec  10.2 MBytes 85.6 Mbits/sec
[ 6] 5.0- 6.0 sec  10.2 MBytes 85.3 Mbits/sec
[ 6] 6.0- 7.0 sec  10.2 MBytes 85.3 Mbits/sec
[ 6] 7.0- 8.0 sec  10.2 MBytes 85.6 Mbits/sec
    
```

```

Client connecting to 193.48.21.97, TCP port 5005
TCP window size: 64.0 KByte (default)
-----
[ 3] local 193.253.175.182 port 33739 connected with 193.48.21.97 port 5005
[ ID] Interval      Transfer    Bandwidth
[ 3] 0.0- 1.0 sec   9.98 MBytes 83.5 Mbits/sec
[ 3] 1.0- 2.0 sec  10.2 MBytes 85.4 Mbits/sec
[ 3] 2.0- 3.0 sec  10.1 MBytes 85.2 Mbits/sec
[ 3] 3.0- 4.0 sec  10.2 MBytes 85.2 Mbits/sec
[ 3] 4.0- 5.0 sec  10.2 MBytes 85.5 Mbits/sec
[ 3] 5.0- 6.0 sec  10.2 MBytes 85.4 Mbits/sec
[ 3] 6.0- 7.0 sec  10.2 MBytes 85.6 Mbits/sec
[ 3] 7.0- 8.0 sec  10.2 MBytes 85.5 Mbits/sec
    
```

Traffic concurrent



```

Client connecting to 193.252.226.111, UDP port 5001
Sending 1470 byte datagrams
UDP buffer size: 2.00 MByte (WARNING: requested 1.00 MByte)
-----
[ 3] local 193.253.175.183 port 32773 connected with 193.252.226.111 port 5001
[ ID] Interval      Transfer    Bandwidth
[ 3] -0.0- 1.0 sec  117 MBytes  979 Mbits/sec
[ 3]  1.0- 2.0 sec  117 MBytes  979 Mbits/sec
[ 3]  2.0- 3.0 sec  117 MBytes  979 Mbits/sec
[ 3]  3.0- 4.0 sec  117 MBytes  979 Mbits/sec
[ 3]  4.0- 5.0 sec  117 MBytes  980 Mbits/sec
[ 3]  5.0- 6.0 sec  117 MBytes  980 Mbits/sec
[ 3]  6.0- 7.0 sec  117 MBytes  979 Mbits/sec
[ 3]  7.0- 8.0 sec  117 MBytes  979 Mbits/sec
[ 3]  8.0- 9.0 sec  117 MBytes  979 Mbits/sec
[ 3]  9.0-10.0 sec  117 MBytes  979 Mbits/sec
[ 3] 10.0-11.0 sec  117 MBytes  980 Mbits/sec
[ 3] 11.0-12.0 sec  117 MBytes  979 Mbits/sec
[ 3] 12.0-13.0 sec  117 MBytes  979 Mbits/sec
[ 3] 13.0-14.0 sec  117 MBytes  979 Mbits/sec
[ 3] 14.0-15.0 sec  117 MBytes  979 Mbits/sec
[ 3] 15.0-16.0 sec  117 MBytes  979 Mbits/sec
    
```

Filtrage des ACKs et marquage

